

Database System Internals MapReduce

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Parallel Data Processing

OLAP: Online Analytical Processing

- Big queries: joins, group-by, large data
- No updates
- Use parallelism/distribution to improve performance
- Challenge: optimize ONE query

OLTP: Online Transaction Processing

- Big data, but simple query: many simple updates
- Distribute data to support large workloads
- Challenge: ACID or something weaker

This lecture

Data model?

Relational

Scaleup goal? OLAP

Architecture?

Shared-Nothing

This lecture

Data model?

Relational
text/kv-pairs

Scaleup goal? OLAP

Architecture?

Shared-Nothing

References

 MapReduce: Simplified Data Processing on Large Clusters. Jeffrey Dean and Sanjay Ghemawat. OSDI'04

- Mining of Massive Datasets, by Rajaraman and Ullman, http://i.stanford.edu/~ullman/mmds.html
 - Map-reduce (Section 20.2);
 - Chapter 2 (Sections 1,2,3 only)

A Note

- MapReduce is obsolete now
 Interesting only from a historical perspective
- It has had an important influence, still visible today, but newer systems do a better job at adopting traditional database principles:
 - Spark
 - Snowflake -- standard highly distributed SQL

Map Reduce Review

- Google: [Dean 2004]
- Open source implementation: Hadoop

 MapReduce = high-level programming model and implementation for large-scale parallel data processing

MapReduce Motivation

- Not designed to be a DBMS
- But to simplify task of writing parallel programs
 - Simple programming model that applies to many problems
- Hides messy details in runtime library:
 - Automatic parallelization
 - Load balancing
 - Network and disk transfer optimizations
 - Handling of machine failures
 - Robustness

content in part from: Jeff Dean

Data Processing at Massive Scale

- Massive parallelism:
 - 100s, or 1000s, or 10000s servers (think data center)
 - Many hours
- Failure:
 - If medium-time-between-failure is 1 year
 - Then 10000 servers have one failure / hour

Data Storage: GFS/HDFS

- MapReduce job input is a file
- Distributed file system:
 - GFS: Google File System
 - HDFS: Hadoop File System
- File is split into "blocks" or "chunks": 64MB or so
- Blocks are replicated & stored on random machines
- Files are append only

MapReduce: Data Model

Files!

A file = a bag of (key, value) pairs

A MapReduce program:

- Input: a bag of (inputkey, value) pairs
- Output: a bag of (outputkey, value) pairs

Step 1: the MAP Phase

User provides the **MAP**-function:

• Input: (input key, value)

Ouput: bag of (intermediate key, value)

System applies map function in parallel to all (input key, value) pairs in the input file

Step 2: the REDUCE Phase

User provides the **REDUCE** function:

- Input: (intermediate key, bag of values)
- Output:
 - Original MR paper: bag of output (values)
 - Hadoop: bag of (output key, values)

System groups all pairs with the same intermediate key, and passes the bag of values to REDUCE

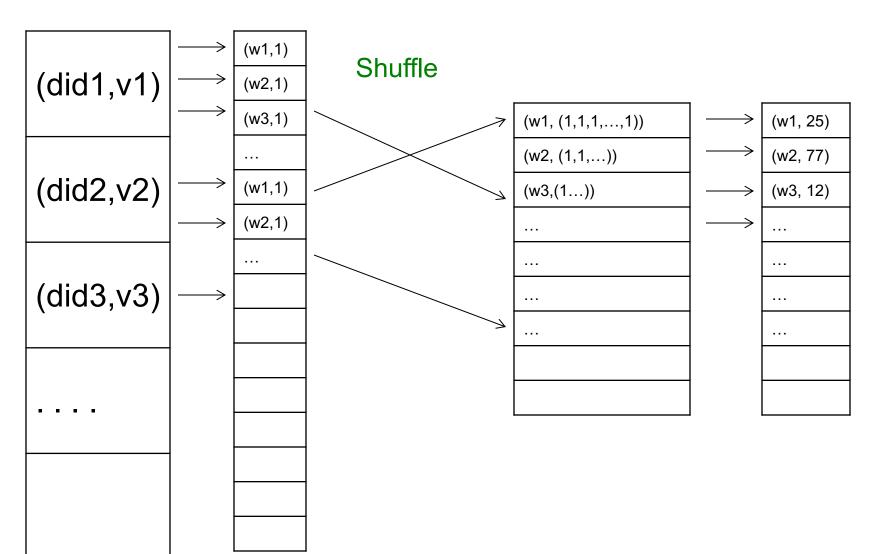
Example

- Counting the number of occurrences of each word in a large collection of documents
- Each Document
 - The key = document id (did)
 - The value = set of words (word)

```
reduce(String key, Iterator values):
// key: a word
// values: a list of counts
int result = 0;
for each v in values:
    result += ParseInt(v);
Emit(AsString(result));
```

MAP

REDUCE



May 20, 2024

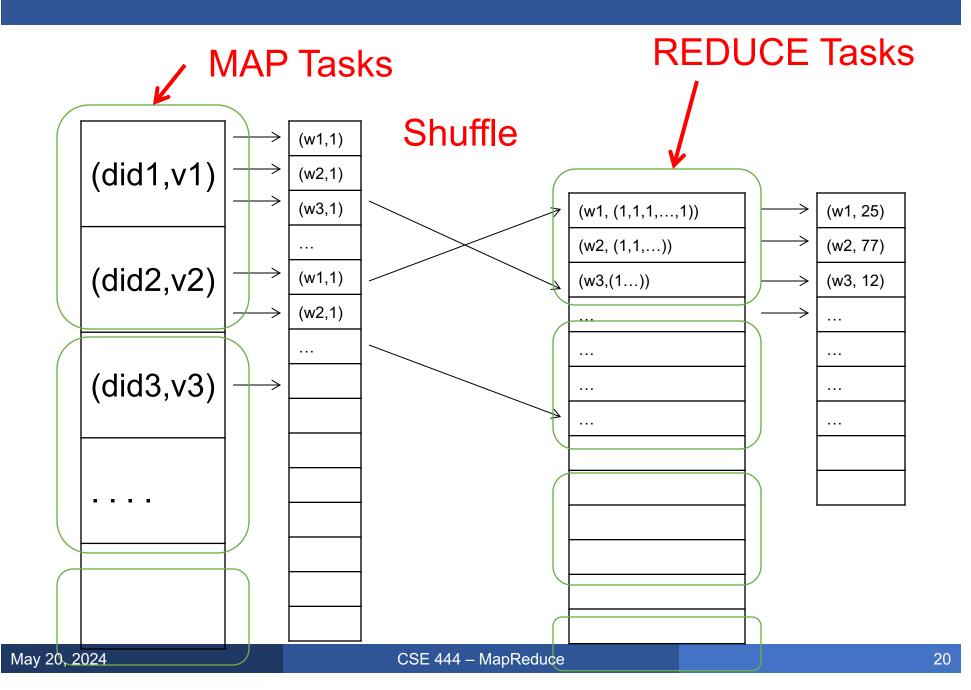
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Jobs vs. Tasks

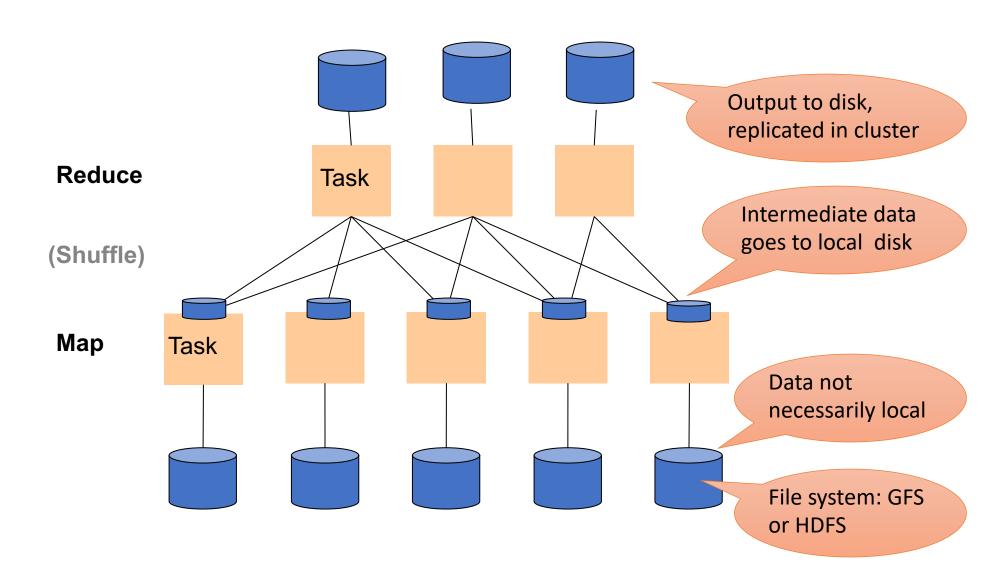
- A MapReduce Job
 - One single "query", e.g. count the words in all docs
 - More complex queries may consists of multiple jobs
- A Map Task, or a Reduce Task
 - A group of instantiations of the map-, or reducefunction, which are scheduled on a single worker

Workers

- A worker is a process that executes one task at a time
- Typically there is one worker per processor, hence 4 or 8 per node
- Often talk about "slots"
 - E.g., Each server has 2 map slots and 2 reduce slots



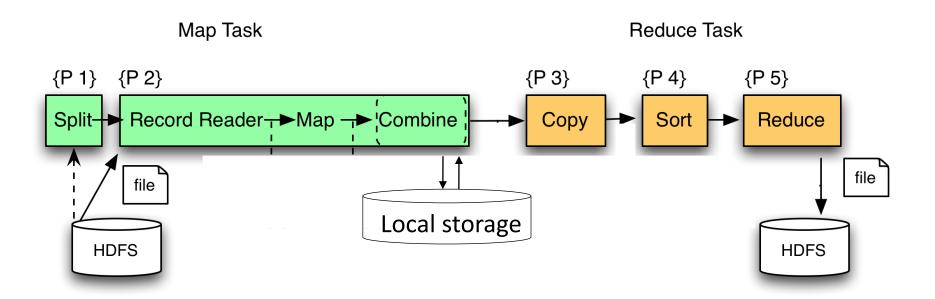
Parallel MapReduce Details



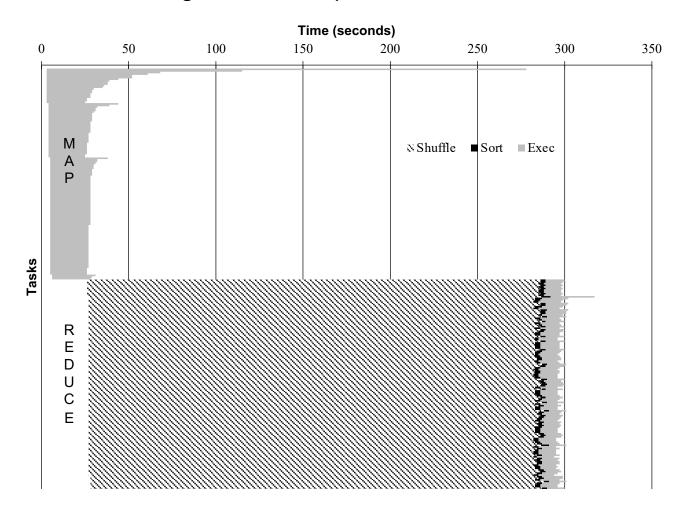
MapReduce Implementation

- There is one master node
- Input file gets partitioned further into M'splits
 - Each split is a contiguous piece of the input file
 - By default splits correspond to blocks
- Master assigns workers (=servers) to the M' map tasks, keeps track of their progress
- Workers write their output to local disk
- Output of each map task is partitioned into R regions
- Master assigns workers to the R reduce tasks
- Reduce workers read regions from the map workers' local disks

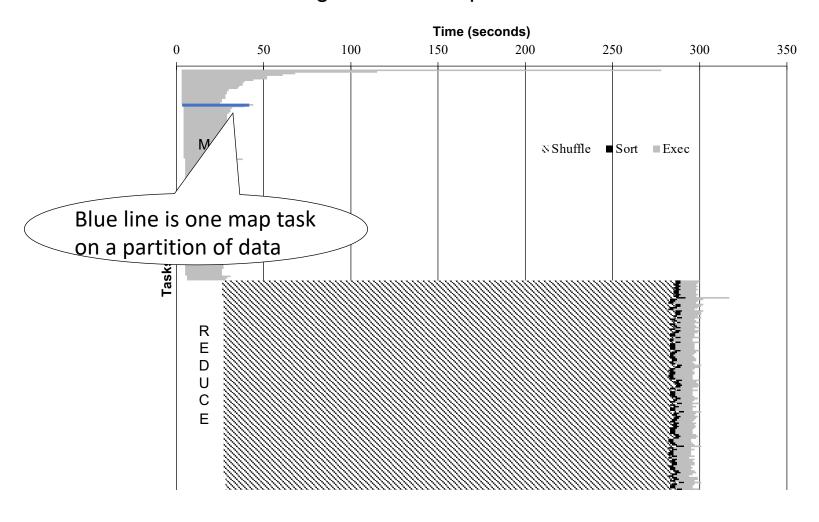
MapReduce Phases



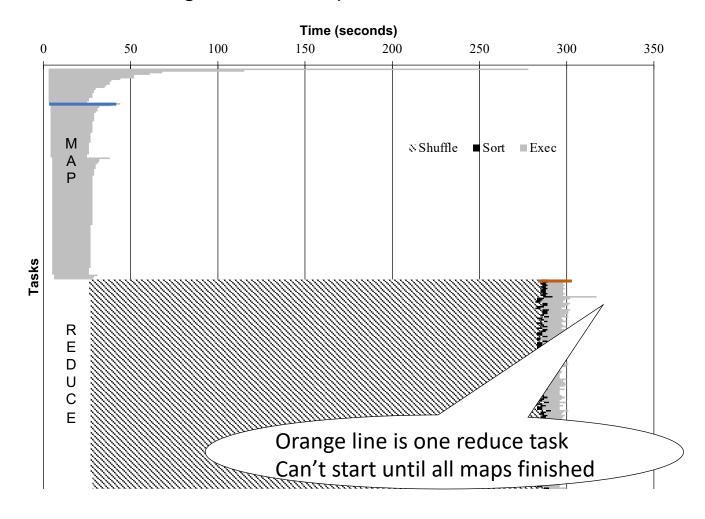
PageRank Application



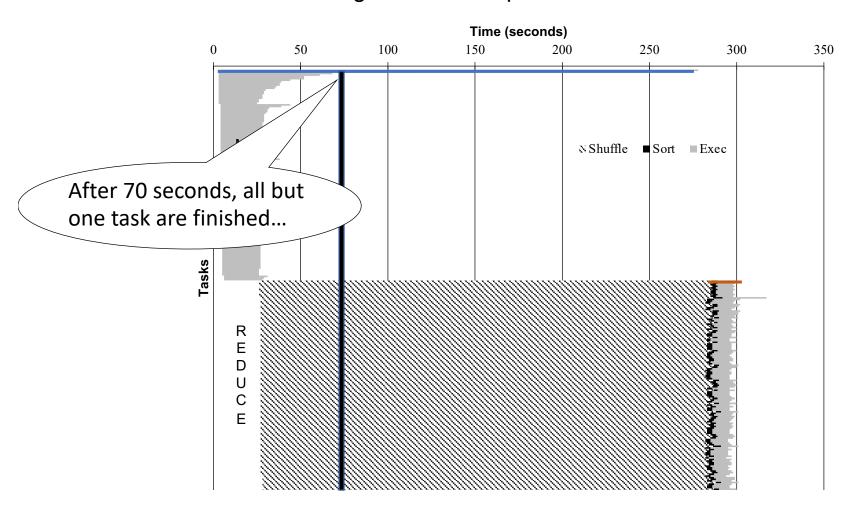
PageRank Application



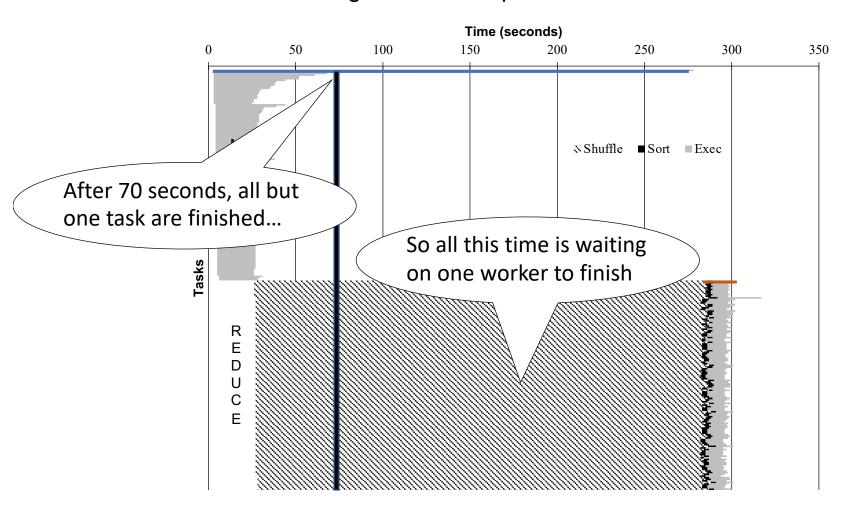
PageRank Application



PageRank Application



PageRank Application



Hadoop dashboard example ("datadog")



Interesting Implementation Details

- Worker failure:
 - Master pings workers periodically,
 - If down then reassigns its task to another worker
 - (≠ a parallel DBMS restarts whole query)
- How many map and reduce tasks:
 - Larger is better for load balancing
 - But more tasks also add overheads
 - (≠ parallel DBMS spreads ops across all nodes)

Interesting Implementation Details

Backup tasks:

- Straggler = a machine that takes unusually long time to complete one of the last tasks. Eg:
 - Bad disk forces frequent correctable errors (30MB/s → 1MB/s)
 - The cluster scheduler has scheduled other tasks on that machine
- Stragglers are a main reason for slowdown
- Solution: pre-emptive backup execution of the last few remaining in-progress tasks

The State of MapReduce Systems

- Lots of extensions to address limitations
 - Capabilities to write DAGs of MapReduce jobs
 - Declarative languages
 - Ability to read from structured storage (e.g., indexes)
 - Etc.
- Most companies use both types of engines (MR and DBMS), with increased integration
- New systems emerged which improve over MapReduce: e.g. Spark

Relational Queries over MR

■ Query → query plan

■ Each operator → one MapReduce job

GroupBy in MapReduce

Doc(key, word)

MapReduce IS A GroupBy!

MAP=GROUP BY, REDUCE=Aggregate

SELECT word, sum(1) FROM Doc GROUP BY word

Joins in MapReduce

If MR is GROUP-BY plus AGGREGATE, then how do we compute R(A,B) ⋈ S(B,C) using MR?

Joins in MapReduce

If MR is GROUP-BY plus AGGREGATE, then how do we compute R(A,B) ⋈ S(B,C) using MR?

Answer:

- Map: group R by R.B, group S by S.B
 - Input = either a tuple R(a,b) or a tuple S(b,c)
 - Output = (b,R(a,b)) or (b,S(b,c)) respectively
- Reduce:
 - Input = $(b, \{R(a1,b), R(a2,b), ..., S(b,c1), S(b,c2), ...\})$
 - Output = $\{R(a1,b),R(a2,b),...\} \times \{S(b,c1),S(b,c2),...\}$
 - In practice: improve the reduce function (next...)

Users(name, age)
Pages(userName, url)

```
Pages = load 'pages' as (userName, url);
Jnd = join Users by name, Pages by userName;

map([String key], String value):
    // value.relation is either 'Users' or 'Pages'
    if value.relation='Users':
        EmitIntermediate(value.name, (1, value));
    else // value.relation='Pages':
        EmitIntermediate(value.userName, (2, value));
```

Users = load 'users' as (name, age);

```
reduce(String user, Iterator values):
    Users = empty;    Pages = empty;
    for each v in values:
        if v.type = 1: Users.insert(v)
        else Pages.insert(v);
    for v1 in Users, for v2 in Pages
        Emit(v1,v2);
```

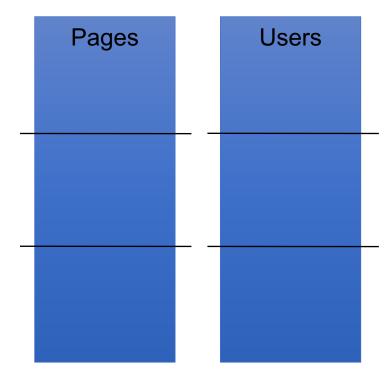
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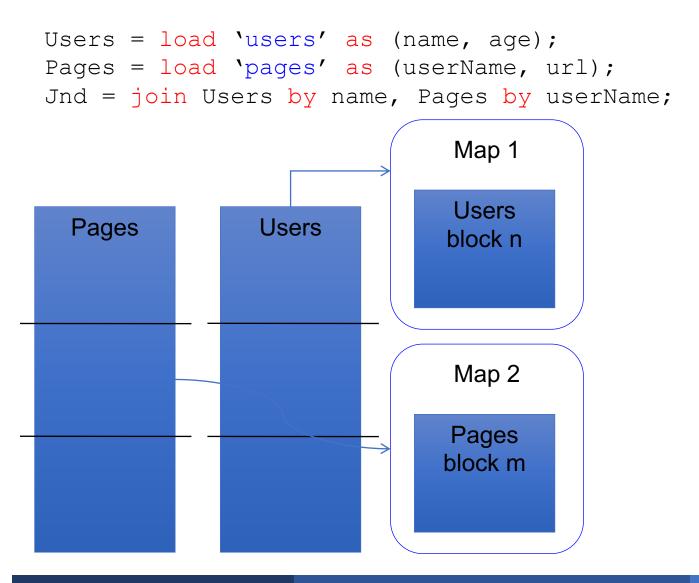
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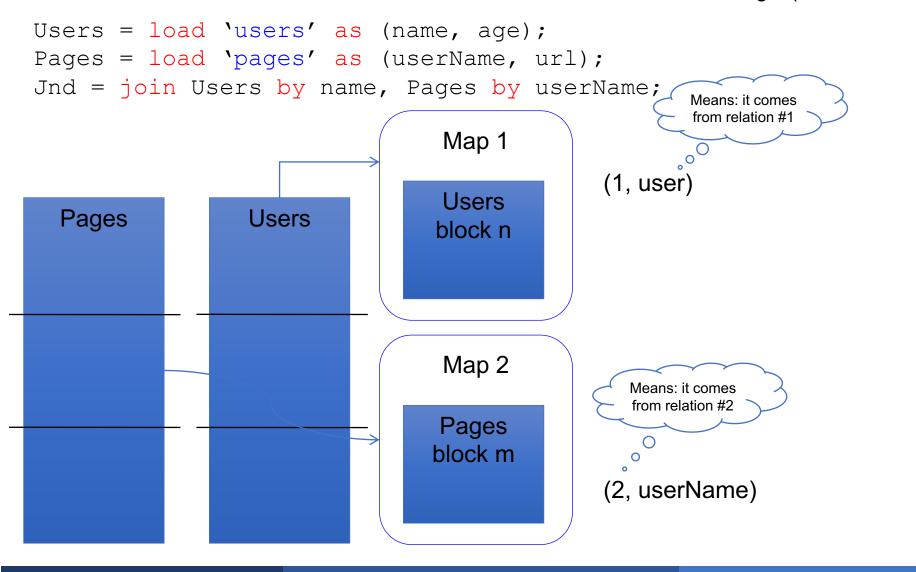
Pages

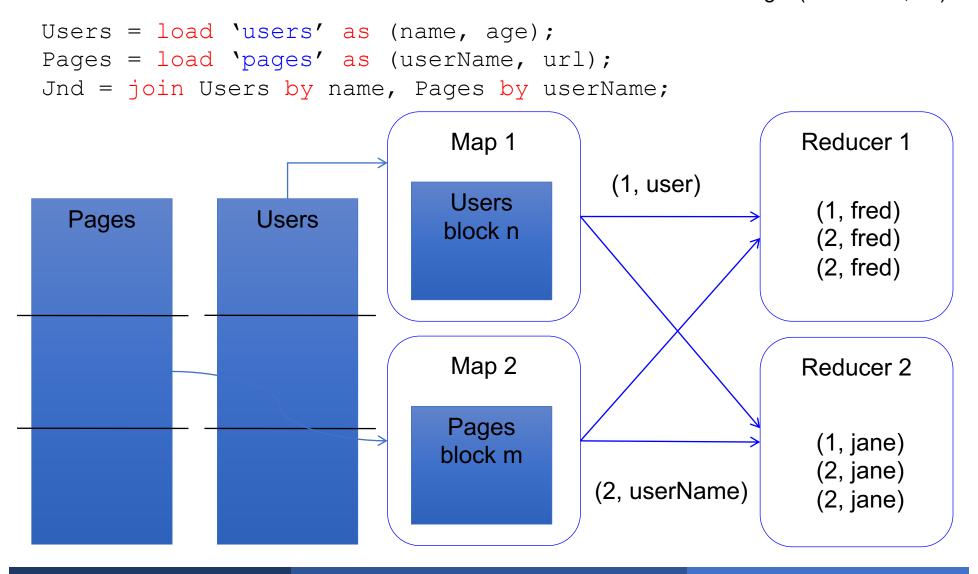
Users

```
Users = load 'users' as (name, age);
Pages = load 'pages' as (userName, url);
Jnd = join Users by name, Pages by userName;
```









Parallel DBMS vs MapReduce

Parallel DBMS

- Relational data model and schema
- Declarative query language: SQL
- Many pre-defined operators: relational algebra
- Can easily combine operators into complex queries
- Query optimization, indexing, and physical tuning
- Streams data from one operator to the next without blocking
- Can do more than just run queries: Data management
 - Updates and transactions, constraints, security, etc.

MapReduce: A major step backwards article by David DeWitt

Parallel DBMS vs MapReduce

MapReduce

- Data model is a file with key-value pairs!
- No need to "load data" before processing it
- Easy to write user-defined operators
- Can easily add nodes to the cluster (no need to even restart)
- Uses less memory since processes one key-group at a time
- Intra-query fault-tolerance thanks to results on disk
- Intermediate results on disk also facilitate scheduling
- Handles adverse conditions: e.g., stragglers
- Arguably more scalable... but also needs more nodes!

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