

We know how to compute the cost of a plan

Next: Find a good plan automatically?

This is the role of the query optimizer

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Query Optimization Overview

SQL query
Parse & Rewrite Query
Optimization
Select Logical Plan
Select Physical Plan
Physical
Plan
Physical
Plan
Physical
Plan
Oisk

Select Physical Plan
Oisk

Select Physical Plan
Oisk

What We Already Know...

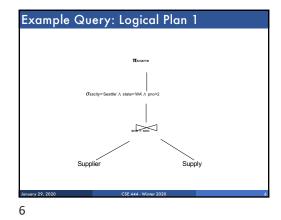
Supplier (sno, sname, scity, sstate)
Part (pno, pname, psize, pcolor)

Supply (sno, pno, price)

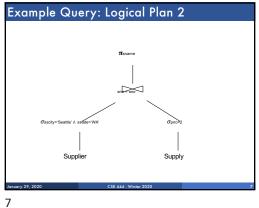
For each SQL query....

SELECT S. sname
FROM Supplier S, Supply U
WHERE S. scity='Seattle' AND S. sstate='WA'
AND S. sno = U. sno
AND U. pno = 2

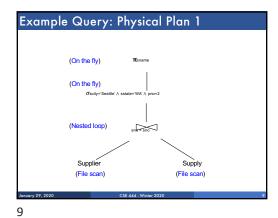
There exist many logical query plans...

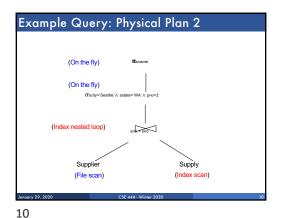


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What We Also Know ■ For each logical plan... ■ There exist many physical plans 8





Query Optimizer Overview • Input: A logical query plan • Output: A good physical query plan

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Query Optimizer Overview ■ Input: A logical query plan • Output: A good physical query plan Basic query optimization algorithm • Enumerate alternative plans (logical and physical) • Compute estimated cost of each plan Compute number of I/Os · Optionally take into account other resources · Choose plan with lowest cost · This is called cost-based optimization

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Two Types of Optimizers

- Rule-based (heuristic) optimizers:
 - Apply greedily rules that always improve plan
 Typically: push selections down
 - · Very limited: no longer used today
- Cost-based optimizers:
 - Use a cost model to estimate the cost of each plan
 - · Select the "cheapest" plan
 - · We focus on cost-based optimizers

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Observations

- No magic "best" plan: depends on the data
- In order to make the right choice
- Need to have <u>statistics</u> over the data
- The B's, the T's, the V's
- · Commonly: histograms over base data
 - In SimpleDB as well... lab 5.

Key Decisions for Implementation

Search Space

Optimization rules

Optimization algorithm

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Key Decisions for Implementation

Search Space

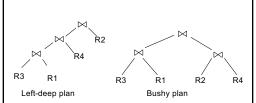
What form of plans do we consider?

Optimization rules

Optimization algorithm

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Search Space – Type of Plan



Linear plan: One input to each join is a relation from disk Can be either left or right input

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Key Decisions for Implementation

Search Space

Optimization rules

Which algebraic laws do we apply?

Optimization algorithm

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Optimization Rules – RA equivalencies

- Selections
 - Commutative: $\sigma_{c1}(\sigma_{c2}(R))$ same as $\sigma_{c2}(\sigma_{c1}(R))$
 - Cascading: $\sigma_{c1 \land c2}(R)$ same as $\sigma_{c2}(\sigma_{c1}(R))$
- Projections
 - Cascading
- Commutative : $R \bowtie S$ same as $S \bowtie R$
- Associative: R ⋈ (S ⋈ T) same as (R ⋈ S) ⋈ T

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Example: Simple Algebraic Laws

■ Example: R(A, B, C, D), S(E, F, G)

 $\sigma_{F=3}(R \bowtie_{D=E} S) =$

 $\sigma_{A=5 \text{ AND G}=9} (R \bowtie_{D=E} S) =$

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Example: Simple Algebraic Laws

■ Example: R(A, B, C, D), S(E, F, G)

 $\sigma_{F=3}(R \bowtie_{D=E} S) = R \bowtie_{D=E} \sigma_{F=3}(S)$

 $\sigma_{A=5 \text{ AND G}=9} (R \bowtie_{D=E} S) =$

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Example: Simple Algebraic Laws

■ Example: R(A, B, C, D), S(E, F, G)

 $\sigma_{F=3}(R \bowtie_{D=E} S) = R \bowtie_{D=E} \sigma_{F=3}(S)$

 $\sigma_{A=5 \text{ AND G}=9} (R \bowtie_{D=E} S) = \sigma_{A=5} (R) \bowtie_{D=E} \sigma_{G=9} (S)$

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Commutativity, Associativity, Distributivity

 $R \cup S = S \cup R$, $R \cup (S \cup T) = (R \cup S) \cup T$ $|R \bowtie S = S \bowtie R, R \bowtie (S \bowtie T) = (R \bowtie S) \bowtie T$

 $R \bowtie (S \cup T) = (R \bowtie S) \cup (R \bowtie T)$

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Laws Involving Selection

 $\begin{array}{l} \sigma_{\text{ CAND }C}(R) = \sigma_{\text{ C}}(\sigma_{\text{ C}}(R)) = \sigma_{\text{ C}}(R) \cap \sigma_{\text{ C}}(R) \\ \sigma_{\text{ COR }C}(R) = \sigma_{\text{ C}}(R) \cup \sigma_{\text{ C}}(R) \\ \sigma_{\text{ C}}(R \bowtie S) = \sigma_{\text{ C}}(R) \bowtie S \end{array}$

 $\sigma_{C}(R - S) = \sigma_{C}(R) - S$ $\sigma_{C}(R \cup S) = \sigma_{C}(R) \cup \sigma_{C}(S)$ $\sigma_{C}(R \bowtie S) = \sigma_{C}(R) \bowtie S$

Assuming C on

Laws Involving Projections

 $\Pi_{M}(R \bowtie S) = \Pi_{M}(\Pi_{P}(R) \bowtie \Pi_{Q}(S))$

 $\Pi_{M}(\Pi_{N}(R)) = \Pi_{M}(R)$ /* note that $M \subseteq N$ */

■ Example R(A,B,C,D), S(E, F, G) $\Pi_{A,B,G}(R \bowtie_{D=E} S) = \Pi_{?}(\Pi_{?}(R) \bowtie_{D=E} \Pi_{?}(S))$

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Laws Involving Projections

 $\Pi_{M}(R \bowtie S) = \Pi_{M}(\Pi_{P}(R) \bowtie \Pi_{Q}(S))$

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■ Example R(A,B,C,D), S(E, F, G) $\Pi_{A,B,G}(R\bowtie_{D=E}S) = \Pi_{A,B,G}(\Pi_{A,B,D}(R)\bowtie_{D=E}\Pi_{E,G}(S))$

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Foreign key

Laws for grouping and aggregation

 $\gamma_{A, \text{agg}(D)}(R(A,B) \bowtie_{B=C} S(C,D)) =$ $\gamma_{A, \text{agg}(D)}(R(A,B) \bowtie_{B=C} (\gamma_{C, \text{agg}(D)}S(C,D)))$

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Laws for grouping and aggregation

 $\delta(\gamma_{A, agg(B)}(R)) = \gamma_{A, agg(B)}(R)$

 $\gamma_{A, \text{agg}(B)}(\delta(R)) = \gamma_{A, \text{agg}(B)}(R)$

if agg is "duplicate insensitive"

Which of the following are "duplicate insensitive" ? sum, count, avg, min, max

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Laws Involving Constraints

Product(pid, pname, price, cid)
Company(cid, cname, city, state)

 $\boxed{\Pi_{\mathsf{pid,\,price}}(\mathsf{Product}\bowtie_{\mathsf{cid}=\mathsf{cid}}\mathsf{Company}) = \Pi_{\mathsf{pid,\,price}}(\mathsf{Product})}$

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Search Space Challenges

- Search space is huge!
 - Many possible equivalent trees
 - Many implementations for each operator
 - Many access paths for each relation
 - File scan or index + matching selection condition
- Cannot consider ALL plans
- · Heuristics: only partial plans with "low" cost

Key Decisions

Search Space

Optimization rules

Optimization algorithm

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Key Decisions

Logical plan

- What logical plans do we consider (left-deep, bushy?) Search Space
- Which algebraic laws do we apply, and in which context(s)? Optimization rules
- In what order do we explore the search space? Optimization algorithm

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Even More Key Decisions!

Physical plan

- What physical operators to use?
- What access paths to use (file scan or index)?
- Pipeline or materialize intermediate results?

These decisions also affect the search space

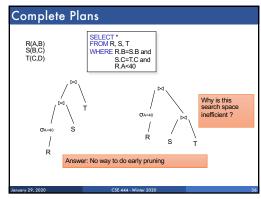
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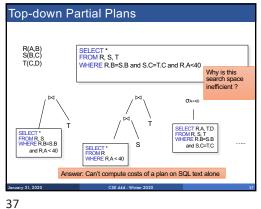
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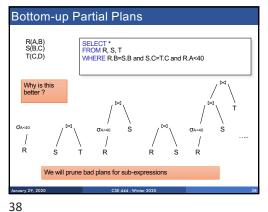
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Approaches to Search Space Enumeration

- Complete plans
- Bottom-up plans
- Top-down plans







Two Types of Plan Enumeration Algorithms Dynamic programming (in class) Based on System R (aka Selinger) style optimizer[1979] • Limited to joins: join reordering algorithm Bottom-up Rule-based algorithm (will not discuss)
 Database of rules (=algebraic laws) • Usually: dynamic programming Usually: top-down