

# Database System Internals

## MapReduce

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# Summary of Aries

Redo is physical:

- Replay history
- Idempotent
- Efficient
- Redo in Aries is done for all TXN, including active
- Undo the active TXN in the next phase

# Summary of Aries

Undo is logical

- Can be done selectively for single TXN
- Not idempotent: must prevent second execution
- But what if CRASH during UNDO?
- Solution: CLR records the physical op; these are standard REDO records, hence idempotent

# Parallel Data Processing

## OLAP: Online Analytical Processing

- Big queries: joins, group-by, large data
- No updates
- Use parallelism/distribution to improve performance
- Challenge: optimize ONE query

## OLTP: Online Transaction Processing

- Big data, but simple query: many simple updates
- Distribute data to support large workloads
- Challenge: ACID or something weaker

# This lecture

**Data model?**

**Relational**

**Scaleup goal?**

**OLAP**

**Architecture?**

**Shared-Nothing**

# This lecture

**Data model?**

**Relational**



**text/kv-pairs**

**Scaleup goal?**

**OLAP**

**Architecture?**

**Shared-Nothing**

# References

- **MapReduce: Simplified Data Processing on Large Clusters.** Jeffrey Dean and Sanjay Ghemawat. OSDI'04
- Mining of Massive Datasets, by Rajaraman and Ullman, <http://i.stanford.edu/~ullman/mmds.html>
  - Map-reduce (Section 20.2);
  - Chapter 2 (Sections 1,2,3 only)

- MapReduce is obsolete now  
Interesting only from a historical perspective
- It has had an important influence, still visible today, but newer systems do a better job at adopting traditional database principles:
  - Spark
  - Snowflake – standard highly distributed SQL



# Map Reduce Review

- Google: [Dean 2004]
- Open source implementation: Hadoop
- MapReduce = high-level programming model and implementation for large-scale parallel data processing

# MapReduce Motivation

- Not designed to be a DBMS
- But to simplify task of writing parallel programs
  - Simple programming model that applies to many problems
- Hides messy details in runtime library:
  - Automatic parallelization
  - Load balancing
  - Network and disk transfer optimizations
  - Handling of machine failures
  - Robustness

content in part from: Jeff Dean

# Data Processing at Massive Scale

- **Massive parallelism:**
  - 100s, or 1000s, or 10000s servers (think data center)
  - Many hours
- **Failure:**
  - If medium-time-between-failure is 1 year
  - Then 10000 servers have one failure / hour

# Data Storage: GFS/HDFS

- MapReduce job input is a file
- Distributed file system:
  - GFS: Google File System
  - HDFS: Hadoop File System
- File is split into “blocks” or “chunks”: 64MB or so
- Blocks are replicated & stored on random machines
- Files are append only

# MapReduce: Data Model

## Files !

A file = a bag of **(key, value)** pairs

A MapReduce program:

- Input: a bag of **(inputkey, value)** pairs
- Output: a bag of **(outputkey, value)** pairs

# Step 1: the MAP Phase

User provides the **MAP**-function:

- Input: `(input key, value)`
- Output: `bag of (intermediate key, value)`

System applies map function in parallel to all  
`(input key, value)` pairs in the input file

# Step 2: the REDUCE Phase

User provides the **REDUCE** function:

- Input: (intermediate key, bag of values)
- Output:
  - Original MR paper: bag of output (values)
  - Hadoop: bag of (output key, values)

System groups all pairs with the same intermediate key, and passes the bag of values to REDUCE

# Example

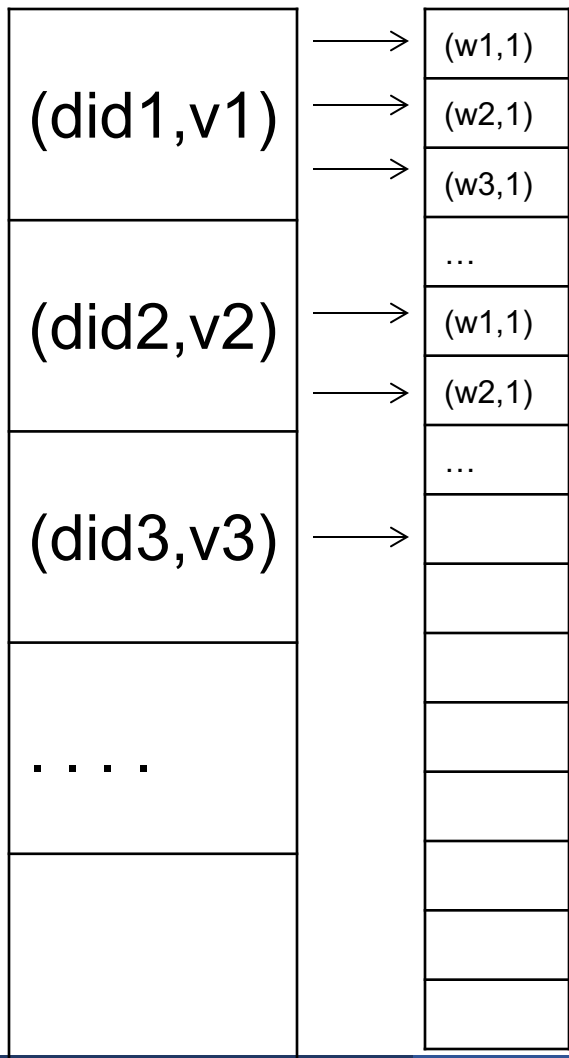
- Counting the number of occurrences of each word in a large collection of documents
- Each Document
  - The **key** = document id (**did**)
  - The **value** = set of words (**word**)

```
map(String key, String value):  
// key: document name  
// value: document contents  
for each word w in value:  
    EmitIntermediate(w, "1");
```

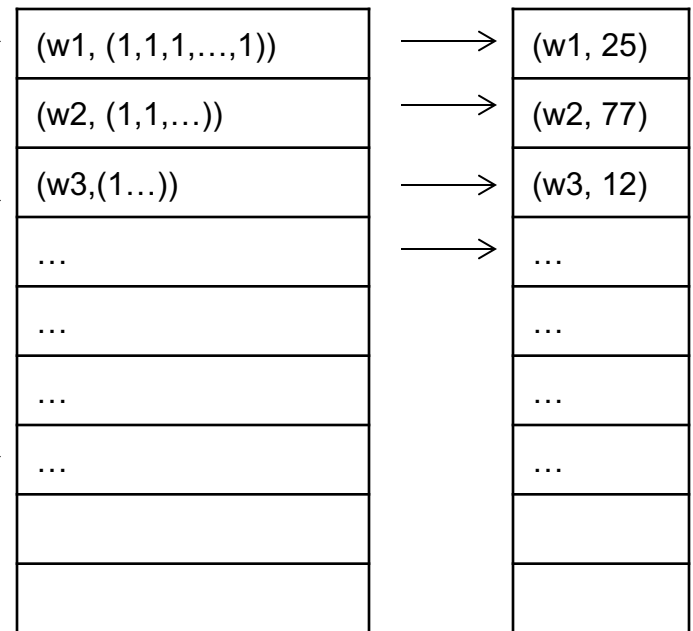
```
reduce(String key, Iterator values):  
// key: a word  
// values: a list of counts  
int result = 0;  
for each v in values:  
    result += ParseInt(v);  
Emit(AsString(result));
```



## MAP



## Shuffle

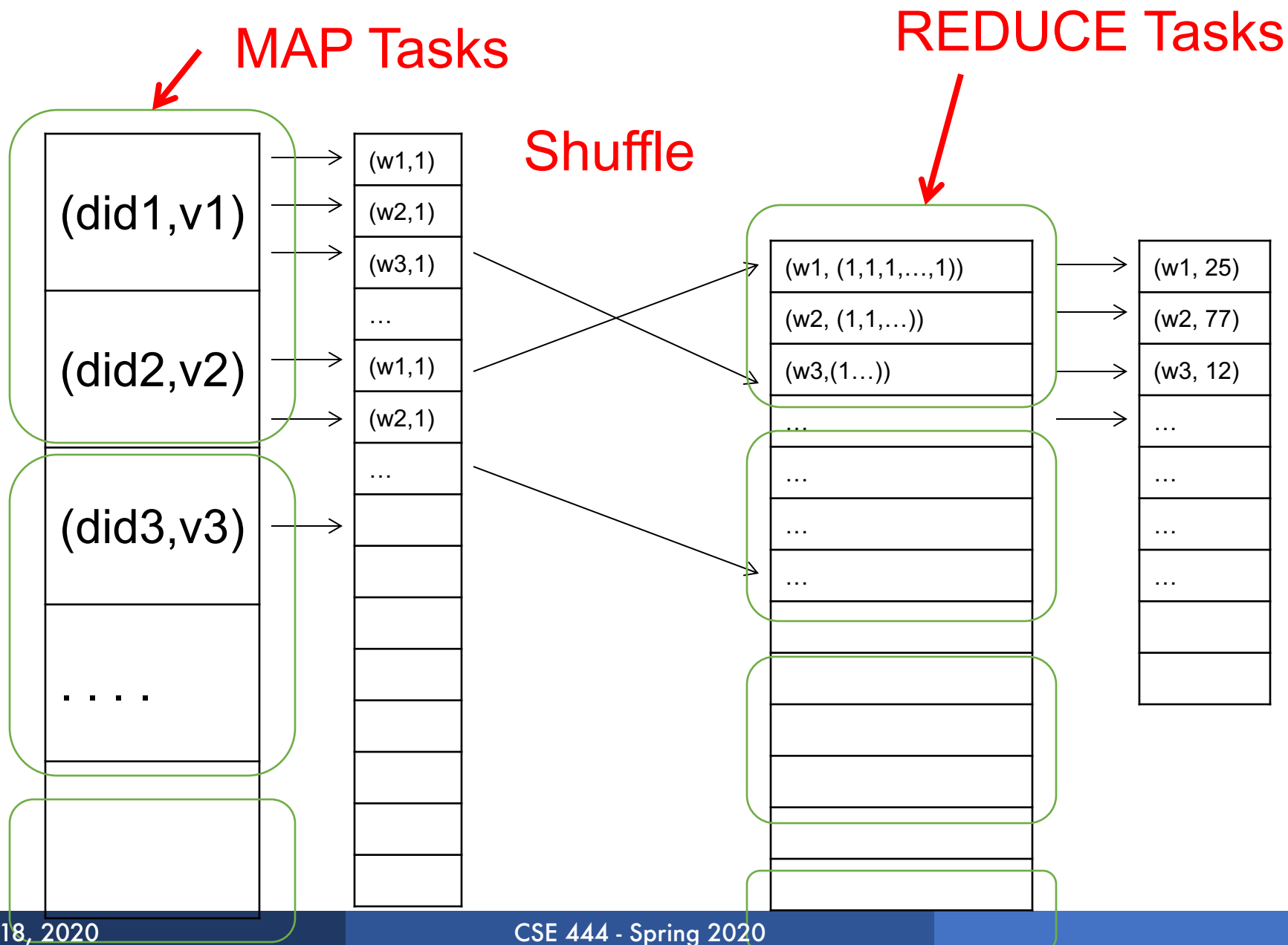


# Jobs vs. Tasks

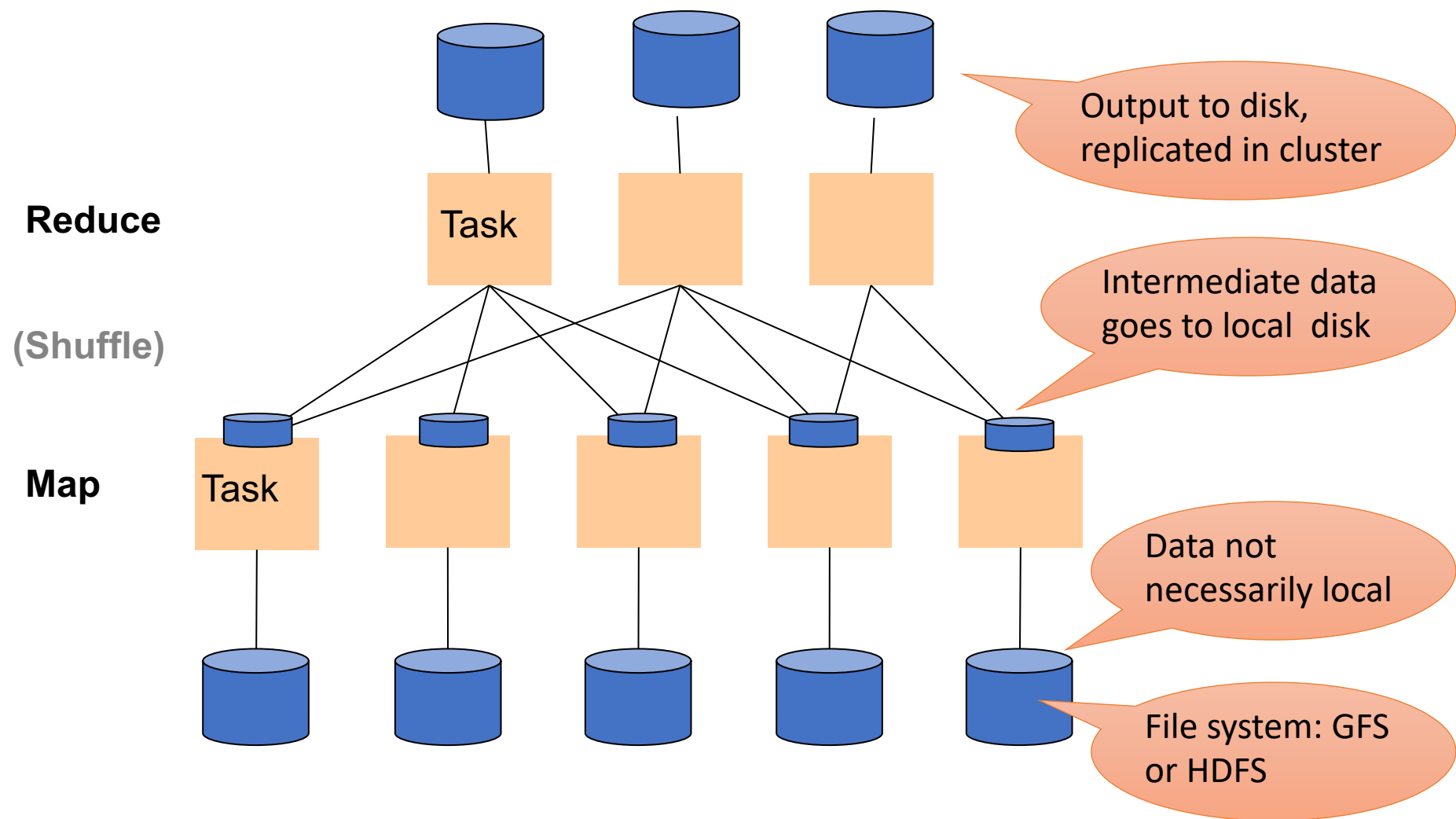
- A **MapReduce Job**
  - One single “query”, e.g. count the words in all docs
  - More complex queries may consists of multiple jobs
- A **Map Task**, or a **Reduce Task**
  - A group of instantiations of the map-, or reduce-function, which are scheduled on a single worker

# Workers

- A **worker** is a process that executes one task at a time
- Typically there is one worker per processor, hence 4 or 8 per node
- Often talk about “slots”
  - E.g., Each server has 2 map slots and 2 reduce slots



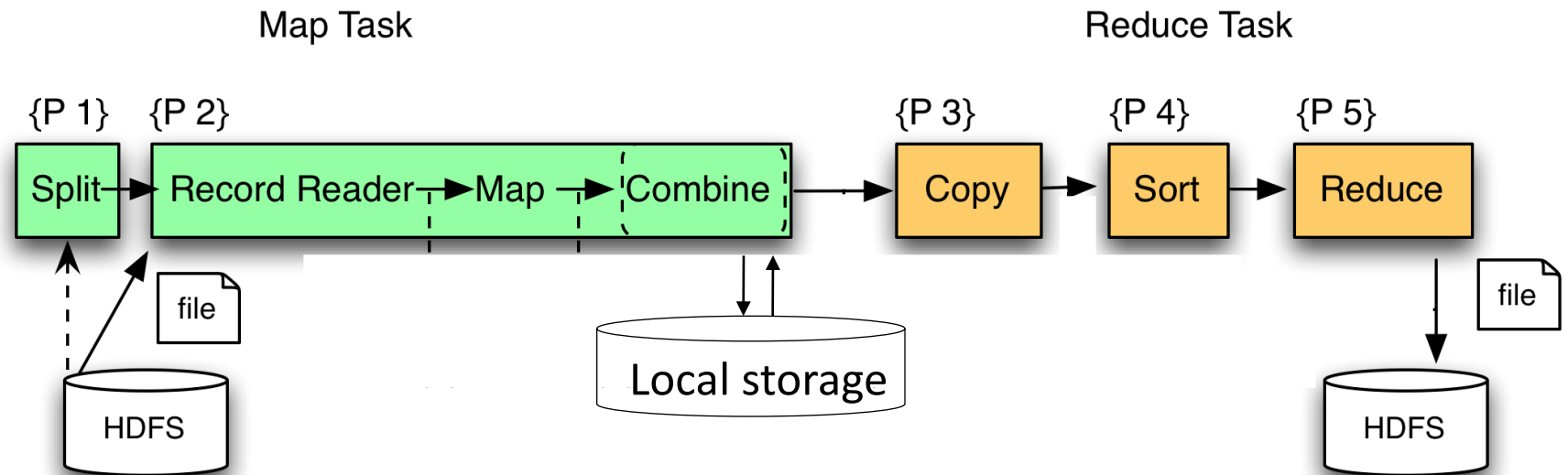
# Parallel MapReduce Details



# MapReduce Implementation

- There is one master node
- Input file gets partitioned further into  $M'$  splits
  - Each split is a contiguous piece of the input file
  - By default splits correspond to blocks
- Master assigns *workers* (=servers) to the  $M'$  map tasks, keeps track of their progress
- Workers write their output to local disk
- Output of each map task is partitioned into  $R$  regions
- Master assigns workers to the  $R$  reduce tasks
- Reduce workers read regions from the map workers' local disks

# MapReduce Phases



# Interesting Implementation Details

- Worker failure:
  - Master pings workers periodically,
  - If down then reassigns its task to **another worker**
  - ( $\neq$  a parallel DBMS restarts whole query)
- How many map and reduce tasks:
  - Larger is better for load balancing
  - But more tasks also add overheads
  - ( $\neq$  parallel DBMS spreads ops across all nodes)



# Interesting Implementation Details

Backup tasks:

- **Straggler** = a machine that takes unusually long time to complete one of the last tasks. Eg:
  - Bad disk forces frequent correctable errors (30MB/s → 1MB/s)
  - The cluster scheduler has scheduled other tasks on that machine
- Stragglers are a main reason for slowdown
- Solution: *pre-emptive backup execution of the last few remaining in-progress tasks*

# The State of MapReduce Systems

- Lots of extensions to address limitations
  - Capabilities to write DAGs of MapReduce jobs
  - Declarative languages
  - Ability to read from structured storage (e.g., indexes)
  - Etc.
- Most companies use both types of engines (MR and DBMS), with increased integration
- New systems emerged which improve over MapReduce: e.g. Spark

# Relational Queries over MR

- Query  $\rightarrow$  query plan
- Each operator  $\rightarrow$  one MapReduce job

# GroupBy in MapReduce

Doc(key, word)

MapReduce IS A GroupBy!

**MAP**=GROUP BY, **REDUCE**=Aggregate

```
SELECT word, sum(1)
FROM Doc
GROUP BY word
```

# Joins in MapReduce

- If MR is GROUP-BY plus AGGREGATE, then how do we compute  $R(A,B) \bowtie S(B,C)$  using MR?

# Joins in MapReduce

- If MR is GROUP-BY plus AGGREGATE, then how do we compute  $R(A,B) \bowtie S(B,C)$  using MR?
- Answer:
  - Map: group R by R.B, group S by S.B
    - Input = either a tuple  $R(a,b)$  or a tuple  $S(b,c)$
    - Output =  $(b,R(a,b))$  or  $(b,S(b,c))$  respectively
  - Reduce:
    - Input =  $(b,\{R(a_1,b),R(a_2,b),\dots,S(b,c_1),S(b,c_2),\dots\})$
    - Output =  $\{R(a_1,b),R(a_2,b),\dots\} \times \{S(b,c_1),S(b,c_2),\dots\}$
    - In practice: improve the reduce function (next...)

# Join in MR

Users(name, age)  
Pages(userName, url)

```
Users = load `users` as (name, age);  
Pages = load `pages` as (userName, url);  
Jnd = join Users by name, Pages by userName;
```

```
map([String key], String value):  
    // value.relation is either 'Users' or 'Pages'  
    if value.relation='Users':  
        EmitIntermediate(value.name, (1, value));  
    else // value.relation='Pages':  
        EmitIntermediate(value.userName, (2, value));
```

```
reduce(String user, Iterator values):  
    Users = empty; Pages = empty;  
    for each v in values:  
        if v.type = 1: Users.insert(v)  
        else Pages.insert(v);  
    for v1 in Users, for v2 in Pages  
        Emit(v1,v2);
```

# Join in MR

Users(name, age)  
Pages(userName, url)

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Users = load 'users' as (name, age);  
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Jnd = join Users by name, Pages by userName;
```

Pages

Users



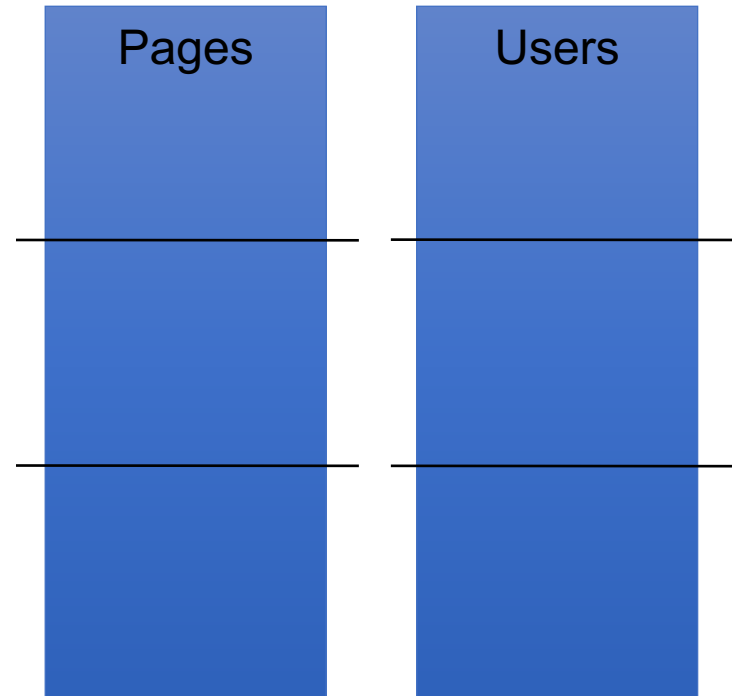
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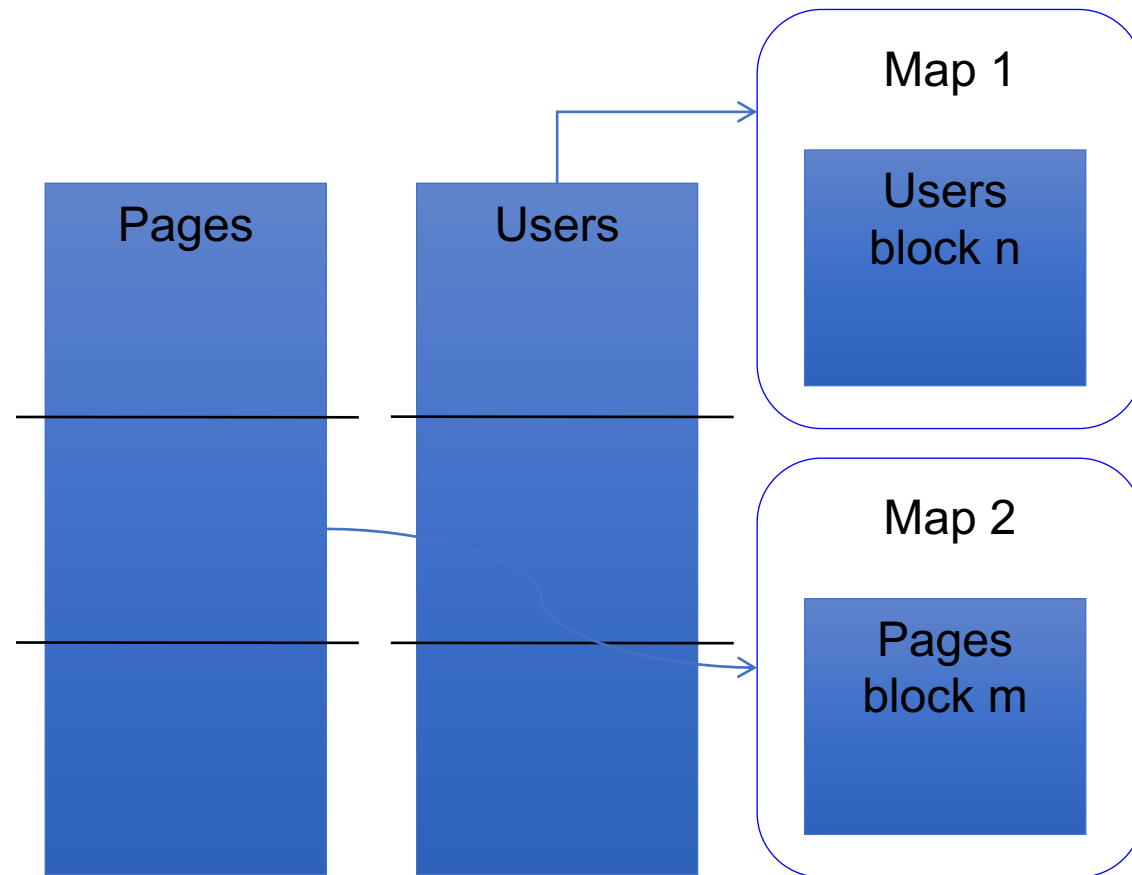
Users



# Join in MR

Users(name, age)  
Pages(userName, url)

```
Users = load 'users' as (name, age);  
Pages = load 'pages' as (userName, url);  
Jnd = join Users by name, Pages by userName;
```



# Join in MR

Users(name, age)  
Pages(userName, url)

```
Users = load 'users' as (name, age);  
Pages = load 'pages' as (userName, url);  
Jnd = join Users by name, Pages by userName;
```

Means: it comes  
from relation #1

(1, user)

Pages

Users

Map 1

Users  
block n

Map 2

Pages  
block m

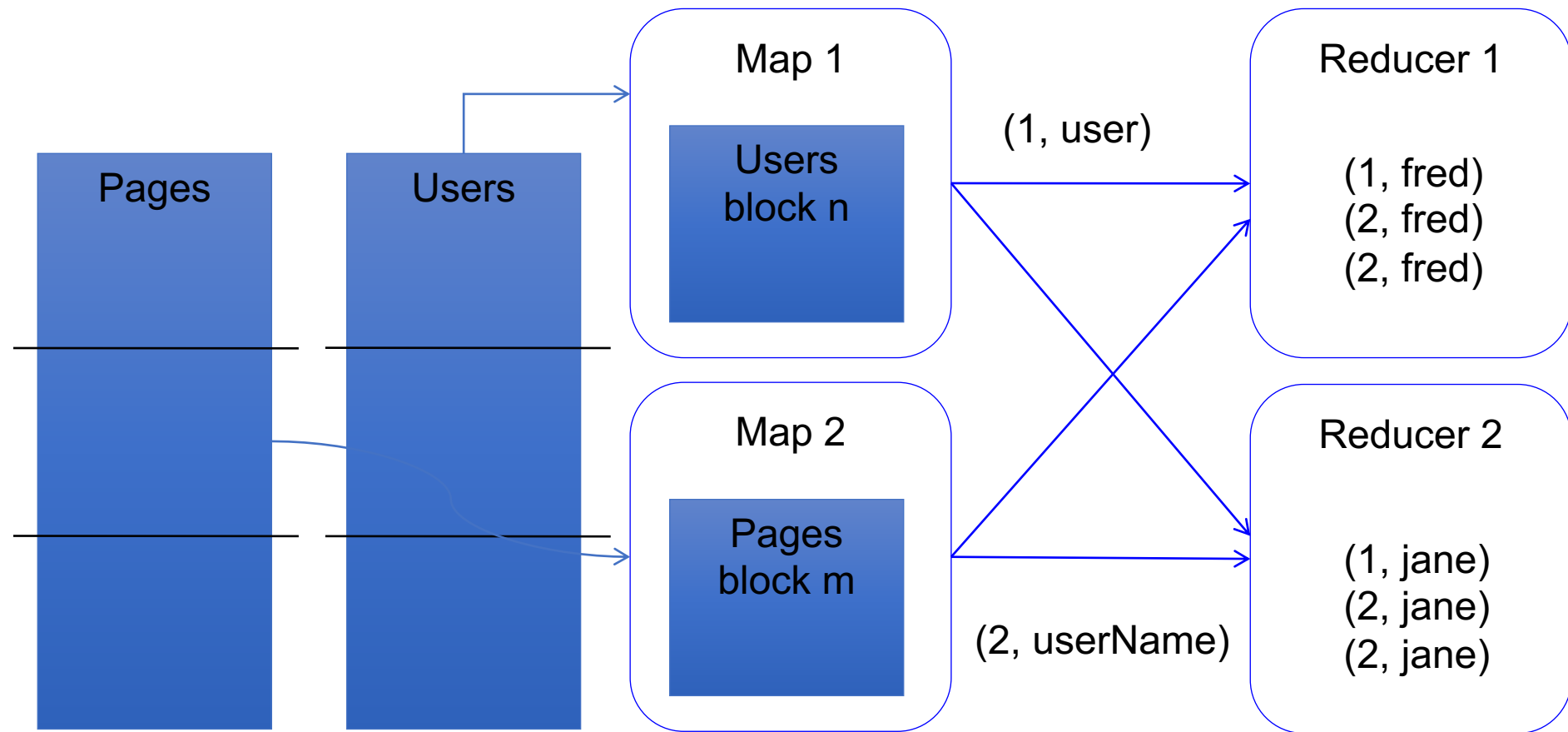
Means: it comes  
from relation #2

(2, userName)

# Join in MR

Users(name, age)  
Pages(userName, url)

```
Users = load 'users' as (name, age);  
Pages = load 'pages' as (userName, url);  
Jnd = join Users by name, Pages by userName;
```



# Parallel DBMS vs MapReduce

## Parallel DBMS

- Relational data model and schema
- Declarative query language: SQL
- Many pre-defined operators: relational algebra
- Can easily combine operators into complex queries
- Query optimization, indexing, and physical tuning
- Streams data from one operator to the next without blocking
- **Can do more than just run queries: Data management**
  - Updates and transactions, constraints, security, etc.

*MapReduce: A major step backwards* by David DeWitt

# Parallel DBMS vs MapReduce

## MapReduce

- Data model is a file with key-value pairs!
- No need to “load data” before processing it
- Easy to write user-defined operators
- Can easily add nodes to the cluster (no need to even restart)
- Uses less memory since processes one key-group at a time
- Intra-query fault-tolerance thanks to results on disk
- Intermediate results on disk also facilitate scheduling
- Handles adverse conditions: e.g., stragglers
- **Arguably more scalable... but also needs more nodes!**

*MapReduce: A major step backwards* by David DeWitt