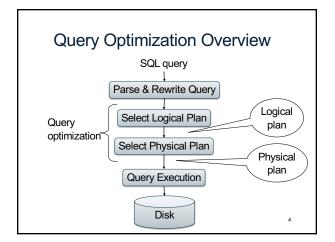
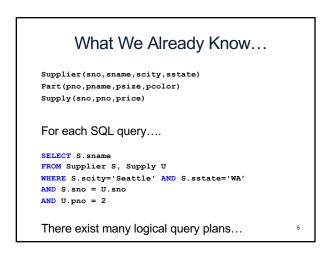
# CSE 444: Database Internals Lecture 10 Query Optimization (part 1)

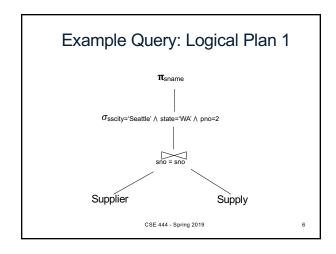
Know how to compute the cost of a plan

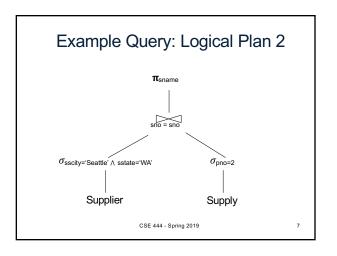
Next: Find a good plan automatically?

This is the role of the query optimizer





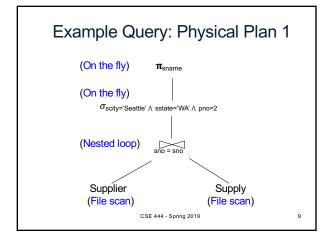




### What We Also Know

- · For each logical plan...
- · There exist many physical plans

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# Example Query: Physical Plan 2 (On the fly) $\pi_{sname}$ (On the fly) $\sigma_{scity='Seattle' \land sstate='WA' \land pno=2}$ (Index nested loop) Supplier (File scan) (Index scan)

# Query Optimizer Overview Input: A logical query plan Output: A good physical query plan

## Key Decisions

Search Space

Optimization rules

Optimization algorithm

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### Query Optimizer Overview

- Input: A logical query plan
- · Output: A good physical query plan
- · Basic query optimization algorithm
  - Enumerate alternative plans (logical and physical)
  - Compute estimated cost of each plan
    - Compute number of I/Os
    - Optionally take into account other resources
  - Choose plan with lowest cost
  - This is called cost-based optimization

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### Lessons

- · No magic "best" plan: depends on the data
- · In order to make the right choice
  - Need to have statistics over the data
  - The B's, the T's, the V's
  - Commonly: histograms over base data
    - In SimpleDB as well... see lab 5.

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### **Outline**

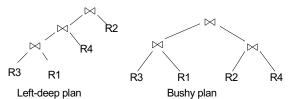
- · Search space
- · Algorithm for enumerating query plans

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## Relational Algebra Equivalences

- Selections
  - Commutative:  $\sigma_{c1}(\sigma_{c2}(R))$  same as  $\sigma_{c2}(\sigma_{c1}(R))$
  - Cascading:  $\sigma_{c1\land c2}(R)$  same as  $\sigma_{c2}(\sigma_{c1}(R))$
- Projections
  - Cascading
- Joins
  - Commutative :  $R \bowtie S$  same as  $S \bowtie R$
  - − Associative: R  $\bowtie$  (S  $\bowtie$  T) same as (R  $\bowtie$  S)  $\bowtie$  T

Left-Deep Plans, Bushy Plans, and Linear Plans



Linear plan: One input to each join is a relation from disk Can be either left or right input

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### Commutativity, Associativity, Distributivity

 $R \cup S = S \cup R$ ,  $R \cup (S \cup T) = (R \cup S) \cup T$  $R \bowtie S = S \bowtie R$ ,  $R \bowtie (S \bowtie T) = (R \bowtie S) \bowtie T$ 

 $R \bowtie (S \cup T) = (R \bowtie S) \cup (R \bowtie T)$ 

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### Laws Involving Selection

 $\sigma_{CANDC'}(R) = \sigma_{C}(\sigma_{C'}(R)) = \sigma_{C}(R) \cap \sigma_{C'}(R)$  $\sigma_{CORC'}(R) = \sigma_{C}(R) \cup \sigma_{C'}(R)$  $\sigma_{C}(R \bowtie S) = \sigma_{C}(R) \bowtie S$ 

 $\sigma_{C}(R-S) = \sigma_{C}(R) - S$  $\sigma_{C}(R \cup S) = \sigma_{C}(R) \cup \sigma_{C}(S)$  $\sigma_{C}(R \bowtie S) = \sigma_{C}(R) \bowtie S$ 

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Assuming C on

attributes of R

### Example: Simple Algebraic Laws

- Example: R(A, B, C, D), S(E, F, G)
- $\sigma_{F=3}(R \bowtie_{D=E} S) =$
- $\sigma_{A=5 \text{ AND G}=9} (R \bowtie_{D=E} S) =$

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### Example: Simple Algebraic Laws

- Example: R(A, B, C, D), S(E, F, G)
- $\sigma_{F=3}(R \bowtie_{D=E} S) = R \bowtie_{D=E} \sigma_{F=3}(S)$
- $\sigma_{A=5 \text{ AND G=9}} (R \bowtie_{D=E} S) =$

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### Example: Simple Algebraic Laws

- Example: R(A, B, C, D), S(E, F, G)
- $\sigma_{F=3}(R \bowtie_{D=E} S) = R \bowtie_{D=E} \sigma_{F=3}(S)$
- $\sigma_{A=5 \text{ AND G}=9} (R \bowtie_{D=E} S) = \sigma_{A=5} (R) \bowtie_{D=E} \sigma_{G=9} (S)$

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### Laws Involving Projections

$$\Pi_{M}(R \bowtie S) = \Pi_{M}(\Pi_{P}(R) \bowtie \Pi_{Q}(S))$$

 $\Pi_{M}(\Pi_{N}(R)) = \Pi_{M}(R)$ /\* note that M  $\subseteq$  N \*/

• Example R(A,B,C,D), S(E, F, G)  $\Pi_{A,B,G}(R\bowtie_{D=E}S) = \Pi_?(\Pi_?(R)\bowtie_{D=E}\Pi_?(S))$ 

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### Laws Involving Projections

$$\Pi_{M}(R \bowtie S) = \Pi_{M}(\Pi_{P}(R) \bowtie \Pi_{Q}(S))$$

 $\Pi_{M}(\Pi_{N}(R)) = \Pi_{M}(R)$ /\* note that M  $\subseteq$  N \*/

• Example R(A,B,C,D), S(E, F, G)  $\Pi_{A,B,G}(R\bowtie_{D=E}S) = \Pi_{A,B,G}(\Pi_{A,B,D}(R)\bowtie_{D=E}\Pi_{E,G}(S))$ 

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# Laws involving grouping and aggregation

 $\gamma_{A, \text{ agg(D)}}(R(A,B) \bowtie_{B=C} S(C,D)) =$  $\gamma_{A, \text{ agg(D)}}(R(A,B) \bowtie_{B=C} (\gamma_{C, \text{ agg(D)}} S(C,D)))$ 

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# Laws involving grouping and aggregation

$$\delta(\gamma_{A, \text{agg}(B)}(R)) = \gamma_{A, \text{agg}(B)}(R)$$

$$\gamma_{A, agg(B)}(\delta(R)) = \gamma_{A, agg(B)}(R)$$
if agg is "duplicate insensitive"

Which of the following are "duplicate insensitive"? sum, count, avg, min, max

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## Laws Involving Constraints

Foreign key

Product(<u>pid</u>, pname, price, cid) Company(<u>cid</u>, cname, city, state)

 $\Pi_{\text{pid, price}}(\text{Product} \bowtie_{\text{cid=cid}} \text{Company}) = \Pi_{\text{pid, price}}(\text{Product})$ 

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### Search Space Challenges

- · Search space is huge!
  - Many possible equivalent trees
  - Many implementations for each operator
  - Many access paths for each relation
    - File scan or index + matching selection condition
- · Cannot consider ALL plans
  - Heuristics: only partial plans with "low" cost

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### **Outline**

- Search space
- · Algorithm for enumerating query plans

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### **Key Decisions**

### Logical plan

- What logical plans do we consider (left-deep, bushy?) Search Space
- Which algebraic laws do we apply, and in which context(s)? Optimization rules
- In what order do we explore the search space? Optimization algorithm

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### **Key Decisions**

### Physical plan

- · What physical operators to use?
- What access paths to use (file scan or index)?
- Pipeline or materialize intermediate results?

These decisions also affect the search space

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### Two Types of Optimizers

- · Heuristic-based optimizers:
  - Apply greedily rules that always improve plan
    - Typically: push selections down
  - Very limited: no longer used today
- · Cost-based optimizers:
  - Use a cost model to estimate the cost of each plan
  - Select the "cheapest" plan
  - We focus on cost-based optimizers

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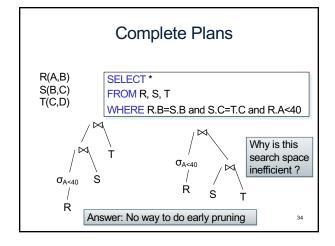
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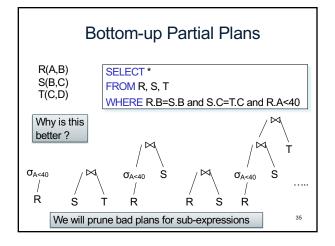
# Three Approaches to Search Space Enumeration

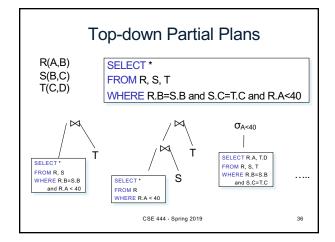
- · Complete plans
- · Bottom-up plans
- Top-down plans

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### Two Types of Plan Enumeration Algorithms

- Dynamic programming (in class)
  - Based on System R (aka Selinger) style optimizer[1979]
  - Limited to joins: join reordering algorithm
  - Bottom-up
- · Rule-based algorithm (will not discuss)
  - Database of rules (=algebraic laws)
  - Usually: dynamic programming
  - Usually: top-down

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