

CSE 444: Database Internals

Lecture 24 Two-Phase Commit (2PC)

CSE 444 - Spring 2016

1

References

- Ullman book: Section 20.5
- Ramakrishnan book: Chapter 22

CSE 444 - Spring 2016

2

We are Learning about Scaling DBMSs

- **Scaling the execution of a query**

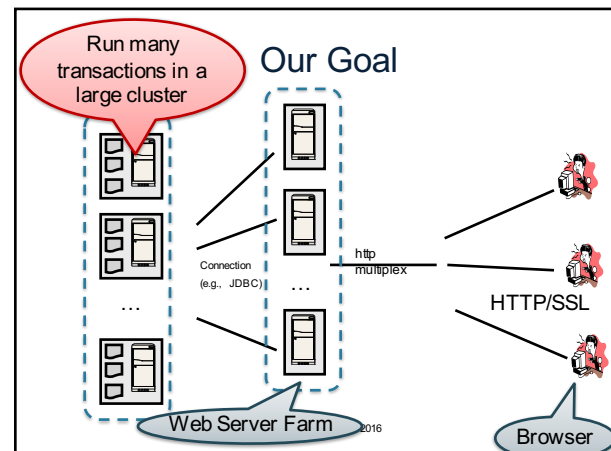
- Parallel DBMS
- MapReduce
- Spark

- **Scaling transactions**

- Distributed transactions
- Replication
- Scaling with NoSQL and NewSQL

CSE 444 - Spring 2016

3



Transaction Scaling Challenges

- **Distribution**

- There is a limit on transactions/sec on one server
- Need to partition the database across multiple servers
- If a transaction touches one machine, life is good!
- If a transaction touches multiple machines, ACID becomes extremely expensive! Need two-phase commit

- **Replication**

- Replication can help to increase throughput and lower latency
- Create multiple copies of each database partition
- Spread queries across these replicas
- Easy for reads but writes, once again, become expensive!

CSE 444 - Spring 2016

5

Distributed Transactions

- **Concurrency control**

- **Failure recovery**

- Transaction must be committed at all sites or at none of the sites!
 - No matter what failures occur and when they occur
- Two-phase commit protocol (2PC)

CSE 444 - Spring 2016

6

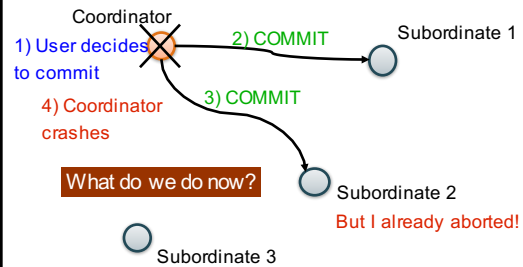
Distributed Concurrency Control

- In theory, different techniques are possible
 - Pessimistic, optimistic, locking, timestamps
- In practice, distributed two-phase locking
 - Simultaneously hold locks at all sites involved
- Deadlock detection techniques
 - Global wait-for graph (not very practical)
 - Timeouts
- If deadlock: abort least costly local transaction

CSE 444 - Spring 2016

7

Two-Phase Commit: Motivation



CSE 444 - Spring 2016

8

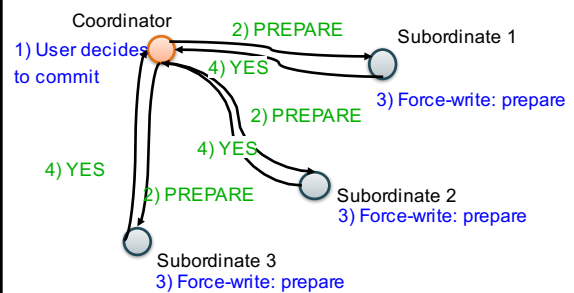
Two-Phase Commit Protocol

- One coordinator and many subordinates
 - Phase 1: prepare
 - All subordinates must flush tail of write-ahead log to disk before ack
 - Must ensure that if coordinator decides to commit, they can commit!
 - Phase 2: commit or abort
 - Log records for 2PC include transaction and coordinator ids
 - Coordinator also logs ids of all subordinates
- Principle
 - Whenever a process makes a decision: vote yes/no or commit/abort
 - Or whenever a subordinate wants to respond to a message: ack
 - First force-write a log record (to make sure it survives a failure)
 - Only then send message about decision

CSE 444 - Spring 2016

9

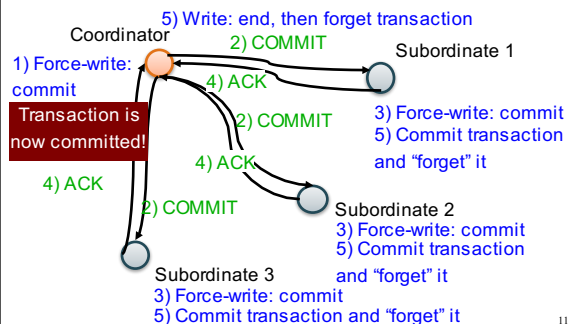
2PC: Phase 1, Prepare



CSE 444 - Spring 2016

10

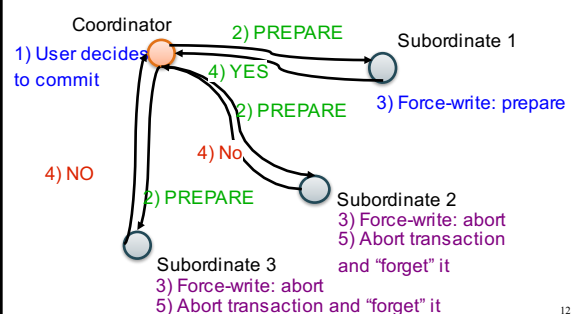
2PC: Phase 2, Commit



CSE 444 - Spring 2016

11

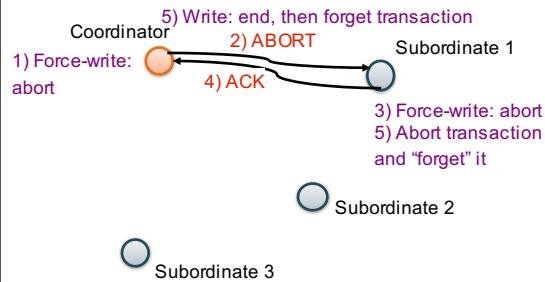
2PC with Abort



CSE 444 - Spring 2016

12

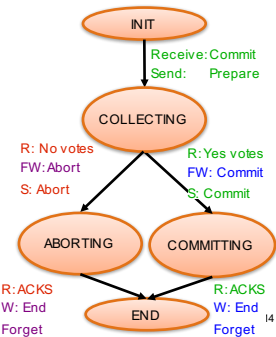
2PC with Abort



13

Coordinator State Machine

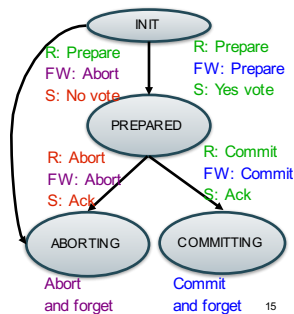
- All states involve waiting for messages



14

Subordinate State Machine

- INIT and PREPARED involve waiting



15

Handling Site Failures

- Approach 1: no site failure detection
 - Can only do retrying & blocking
- Approach 2: timeouts
 - Since unilateral abort is ok,
 - Subordinate can timeout in init state
 - Coordinator can timeout in collecting state
 - Prepared state is still blocking
- 2PC is a blocking protocol

CSE 444 - Spring 2016

16

Site Failure Handling Principles

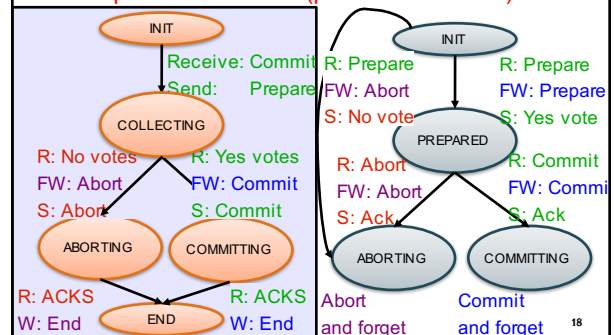
- Retry mechanism
 - In prepared state, periodically query coordinator
 - In committing/aborting state, periodically resend messages to subordinates
- If doesn't know anything about transaction respond "abort" to inquiry messages about fate of transaction
- If there are no log records for a transaction after a crash then abort transaction and "forget" it

CSE 444 - Spring 2016

17

Site Failure Scenarios

Examples on the board (please take notes)



18

Observations

- Coordinator keeps transaction in transactions table until it receives all acks
 - To ensure subordinates know to commit or abort
 - So acks enable coordinator to "forget" about transaction
- After crash, if recovery process finds no log records for a transaction, the transaction is presumed to have aborted
- Read-only subtransactions: no changes ever need to be undone nor redone

CSE 444 - Spring 2016

19

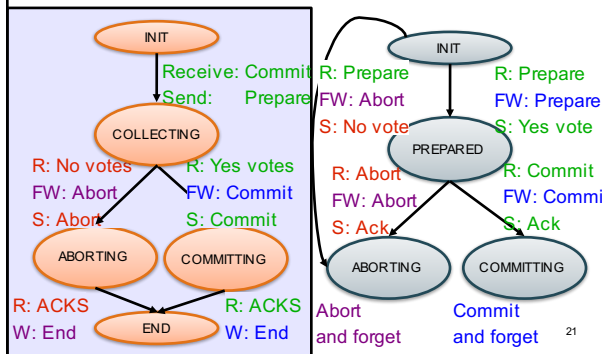
Presumed Abort Protocol

- Optimization goals
 - Fewer messages and fewer force-writes
- Principle
 - If nothing known about a transaction, assume ABORT
- Aborting transactions need no force-writing
- Avoid log records for read-only transactions
 - Reply with a READ vote instead of YES vote
- Optimizes read-only transactions

CSE 444 - Spring 2016

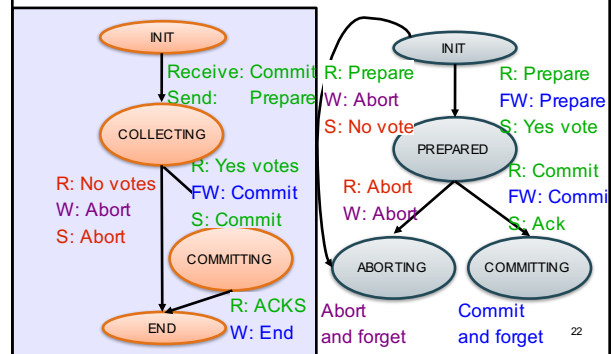
20

2PC State Machines (repeat)



21

Presumed Abort State Machines



22