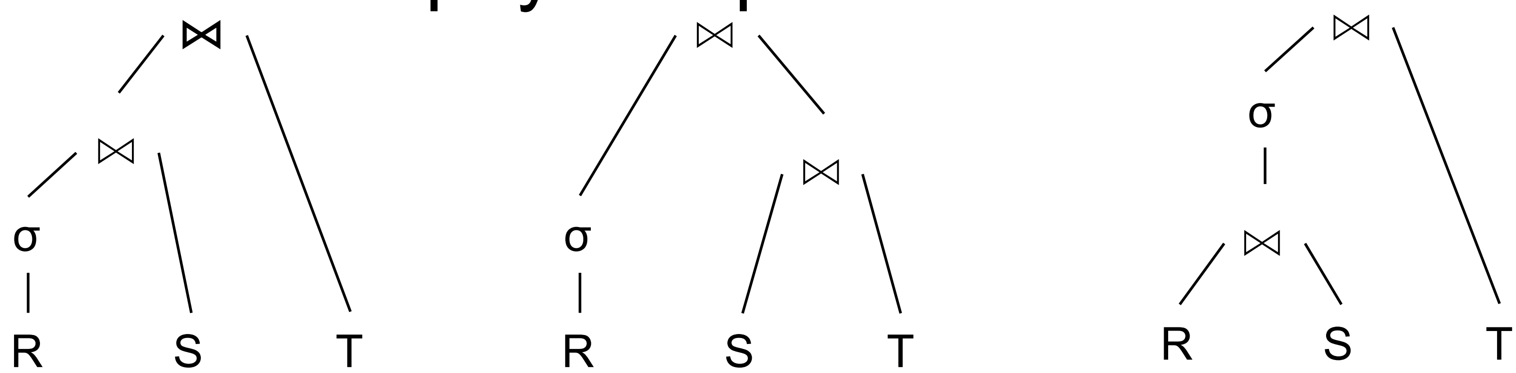
CSE 444: Database Internals

Lecture 9

Query Plan Cost Estimation

Query Optimization Summary

Goal: find a physical plan that has minimal cost



What is the cost of a plan?

For each operator, cost is function of CPU, IO, network bw

$$\text{Total\_Cost} = \text{CPUCost} + w_{IO}\,\text{IOCost} + w_{BW}\,\text{BWCost}$$

Cost of plan is total for all operators

In this class, we look only at IO

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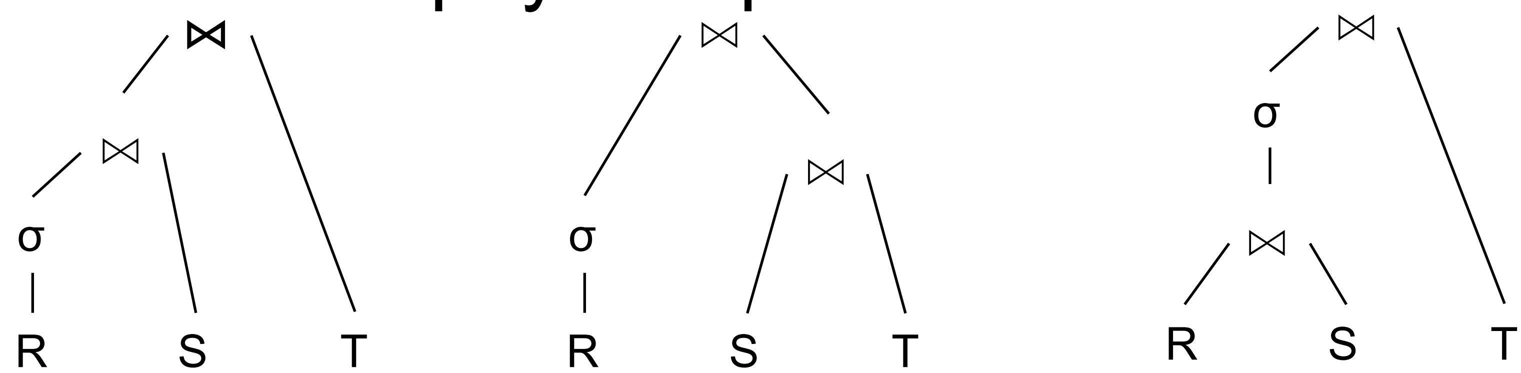

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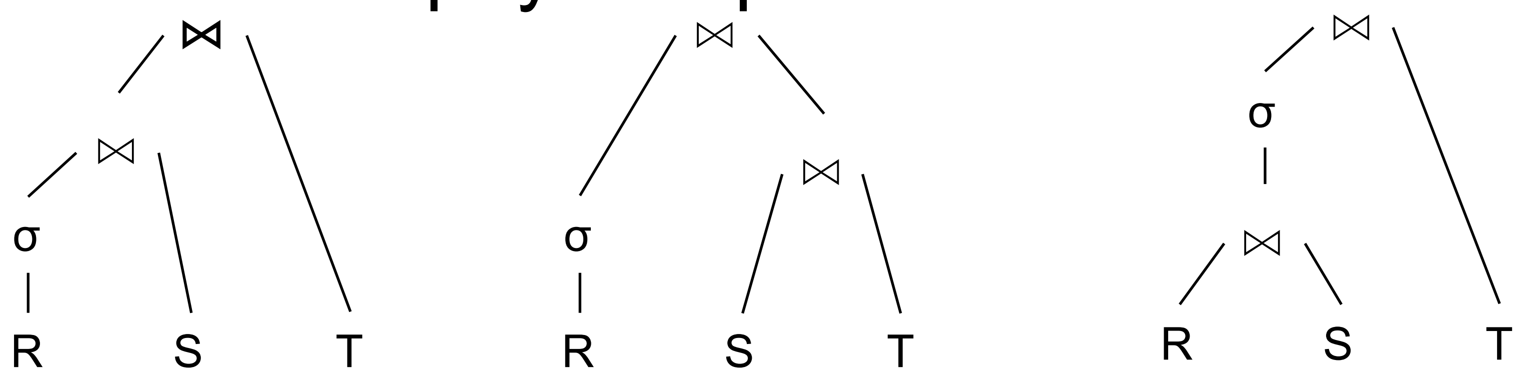

Know how to compute cost if know cardinalities

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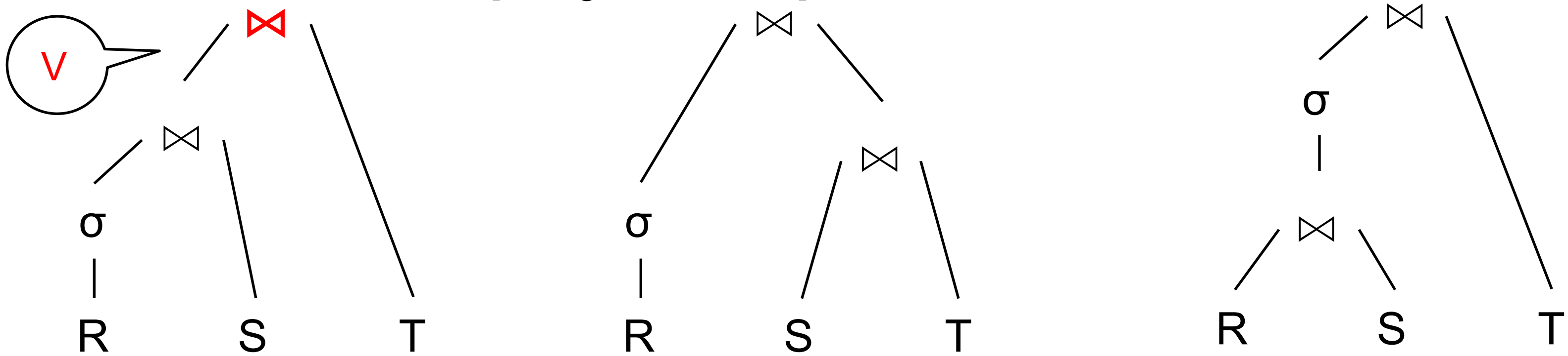

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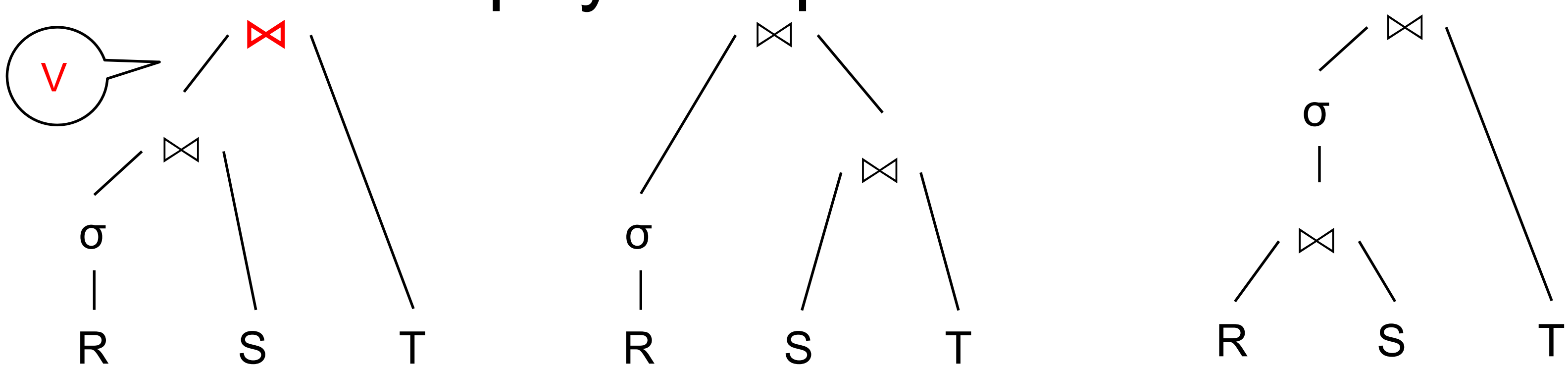

- Know how to compute cost if know cardinalities
  - Eg. Cost(V ⋈ T) = 3B(V) + 3B(T)
  - B(V) = T(V) / PageSize
  - T(V) = T(σ(R) ⋈ S)

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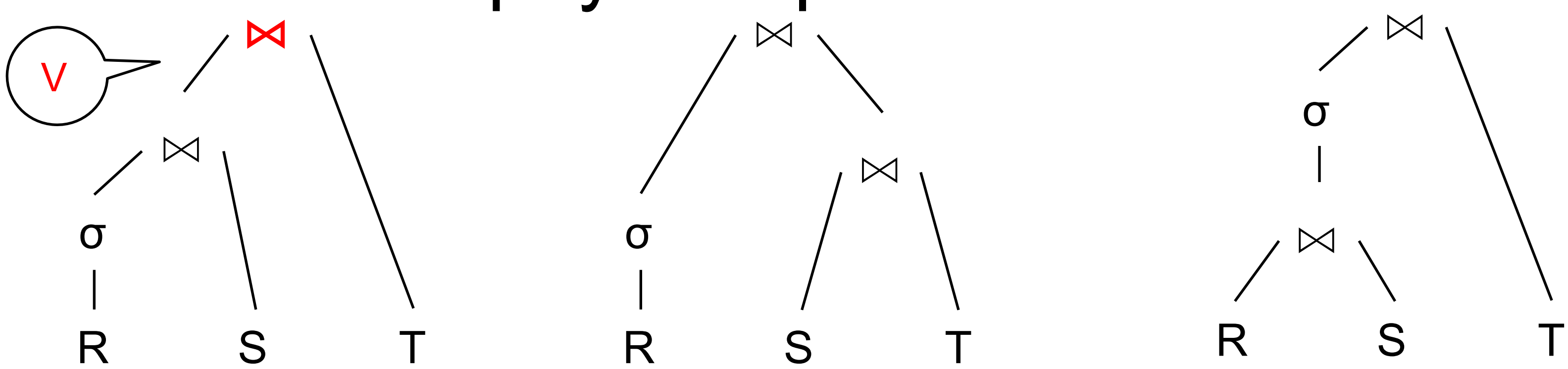

Know how to compute cost if know cardinalities

- Eg. Cost(V ⋈ T) = 3B(V) + 3B(T)
- B(V) = T(V) / PageSize
- T(V) = T(σ(R) ⋈ S)

Cardinality estimation problem: e.g. estimate T(σ(R) ⋈ S)

Database Statistics

- Collect statistical summaries of stored data
- Estimate size (=cardinality) in a bottom-up fashion
  - This is the most difficult part, and still inadequate in today's query optimizers
- Estimate cost by using the estimated size
  - Hand-written formulas, similar to those we used for computing the cost of each physical operator

Database Statistics

- Number of tuples (cardinality) T(R)
- Indexes, number of keys in the index V(R,a)
- Number of physical pages B(R)
- Statistical information on attributes
  - Min value, Max value, V(R,a)
- Histograms

- Collection approach: periodic, using sampling

Size Estimation Problem

Q = SELECT list
FROM R1, …, Rn
WHERE $cond_1$ AND $cond_2$ AND . . . AND $cond_k$

Given T(R1), T(R2), …, T(Rn)
Estimate T(Q)

How can we do this ? Note: doesn't have to be exact.

Size Estimation Problem

Q = SELECT list
FROM R1, …, Rn
WHERE $cond_1$ AND $cond_2$ AND . . . AND $cond_k$

Remark: $T(Q) \leq T(R1) \times T(R2) \times \ldots \times T(Rn)$

Size Estimation Problem

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Remark: $T(Q) \leq T(R1) \times T(R2) \times \ldots \times T(Rn)$

Key idea: each condition reduces the size of T(Q) by some factor, called selectivity factor

Selectivity Factor

- Each condition cond reduces the size by some factor called selectivity factor
- Assuming independence, multiply the selectivity factors

Example

R(A,B)
S(B,C)
T(C,D)

```
Q = SELECT *
      FROM R, S, T
      WHERE R.B=S.B and S.C=T.C and R.A<40
```

T(R) = 30k, T(S) = 200k, T(T) = 10k

Selectivity of R.B = S.B is 1/3
Selectivity of S.C = T.C is 1/10
Selectivity of R.A < 40 is ½

Q: What is the estimated size of the query output T(Q) ?

Example

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Q: What is the estimated size of the query output T(Q) ?

A: T(Q) = 30k * 200k * 10k * 1/3 * 1/10 * ½ = 10^{12}

Selectivity Factors for Conditions

- A = c /* $\sigma_{A=c}(R)$ */
  - Selectivity = 1/V(R,A)

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- $A = c$ /* $\sigma_{A=c}(R)$ */
  - Selectivity = 1/V(R,A)

- $A < c$ /* $\sigma_{A<c}(R)$*/
  - Selectivity = (c - Low(R, A))/(High(R,A) - Low(R,A))

Selectivity Factors for Conditions

- A = c /* $\sigma_{A=c}(R)$ */
  - Selectivity = 1/V(R,A)
- A < c /* $\sigma_{A<c}(R)$*/
  - Selectivity = (c - Low(R, A))/(High(R,A) - Low(R,A))
- A = B /* $R \bowtie_{A=B} S$ */
  - Selectivity = 1 / max(V(R,A),V(S,A))
  - (will explain next)

Assumptions

- *Containment of values*: if V(R,A) <= V(S,B), then all values R.A occur in S.B
  - Note: this indeed holds when A is a foreign key in R, and B is a key in S

- *Preservation of values*: for any other attribute C, $V(R \bowtie_{A=B} S, C) = V(R, C)$ (or $V(S, C)$)
  - Note: we don't need this to estimate the size of the join, but we need it in estimating the next operator

Selectivity of $R \bowtie_{A=B} S$

Assume $V(R,A) <= V(S,B)$

- A tuple t in R joins with $T(S)/V(S,B)$ tuple(s) in S
- Hence $T(R \bowtie_{A=B} S) = T(R)\ T(S) / V(S,B)$

$$T(R \bowtie_{A=B} S) = T(R)\ T(S) / \max(V(R,A),V(S,B))$$

Size Estimation for Join

Example:

- T(R) = 10000, T(S) = 20000
- V(R,A) = 100, V(S,B) = 200
- How large is $R \bowtie_{A=B} S$?

(In class…)

Complete Example

Supplier(<u>sid</u>, sname, scity, sstate)

Supply(<u>sid, pno</u>, quantity)

```
SELECT sname
FROM Supplier x, Supply y
WHERE x.sid = y.sid
   and  y.pno = 2
   and x.scity = 'Seattle'
   and x.sstate = 'WA'
```

- Some statistics
  - T(Supplier) = 1000 records
  - T(Supply) = 10,000 records
  - B(Supplier) = 100 pages
  - B(Supply) = 100 pages
  - V(Supplier,scity) = 20, V(Suppliers,state) = 10
  - V(Supply,pno) = 2,500
  - Both relations are clustered
- M = 11

Computing the Cost of a Plan

- Estimate cardinality in a bottom-up fashion
  - Cardinality is the size of a relation (nb of tuples)
  - Compute size of *all* intermediate relations in plan

- Estimate cost by using the estimated cardinalities

T(Supplier) = 1000
T(Supply) = 10,000

B(Supplier) = 100
B(Supply) = 100

V(Supplier,scity) = 20
V(Supplier,state) = 10
V(Supply,pno) = 2,500

M = 11

Physical Query Plan 1

(On the fly) π_{sname}

(On the fly) $\sigma_{scity=\text{'Seattle'} \wedge sstate=\text{'WA'} \wedge pno=2}$

(Nested loop) $\bowtie_{sno = sno}$

Supplier (File scan)

Supply (File scan)

Selection and project on-the-fly
-> No additional cost.

Total cost of plan is thus cost of join:
= B(Supplier)+B(Supplier)*B(Supply)
= 100 + 100 * 100
= 10,100 I/Os

T(Supplier) = 1000
T(Supply) = 10,000

B(Supplier) = 100
B(Supply) = 100

V(Supplier,scity) = 20
V(Supplier,state) = 10
V(Supply,pno) = 2,500

M = 11

Physical Query Plan 2

(On the fly) π_{sname} (d)

(Sort-merge join) $\bowtie_{sno = sno}$ (c)

(Scan write to T1) (a) $\sigma_{scity=\text{'Seattle'} \wedge sstate=\text{'WA'}}$

(Scan write to T2) (b) $\sigma_{pno=2}$

Supplier (File scan)

Supply (File scan)

Total cost

= 100 + 100 * 1/20 * 1/10 (a)

+ 100 + 100 * 1/2500 (b)

+ 2 (c)

+ 0 (d)

Total cost ≈ **204 I/Os**

V(Supplier,scity) = 20   V(Supplier,state) = 10   V(Supply,pno) = 2,500

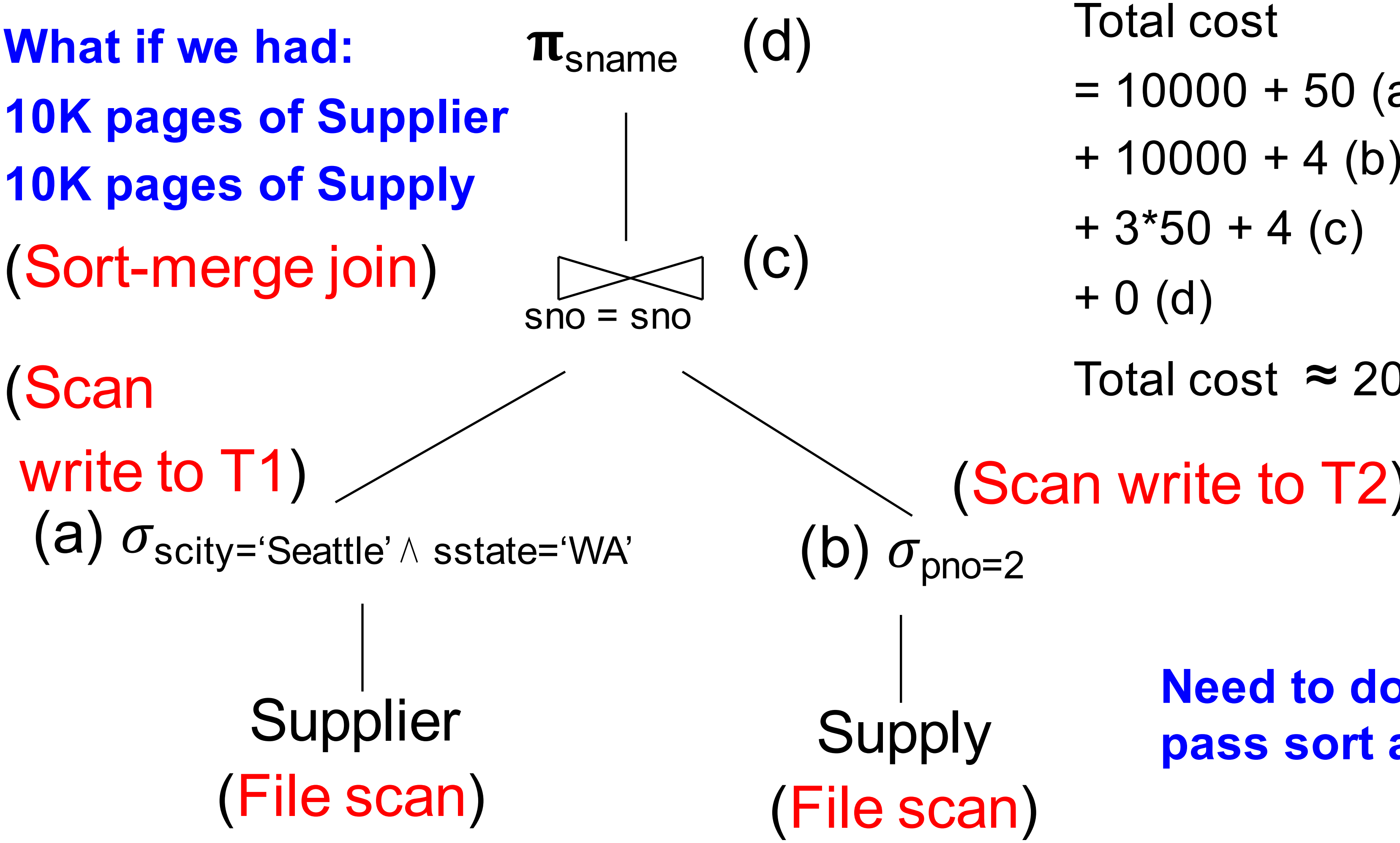
M = 11

Plan 2 with Different Numbers

What if we had:

10K pages of Supplier

10K pages of Supply



Total cost

= 10000 + 50 (a)

+ 10000 + 4 (b)

+ 3*50 + 4 (c)

+ 0 (d)

Total cost ≈ 20,208 I/Os

Need to do a two-pass sort algorithm

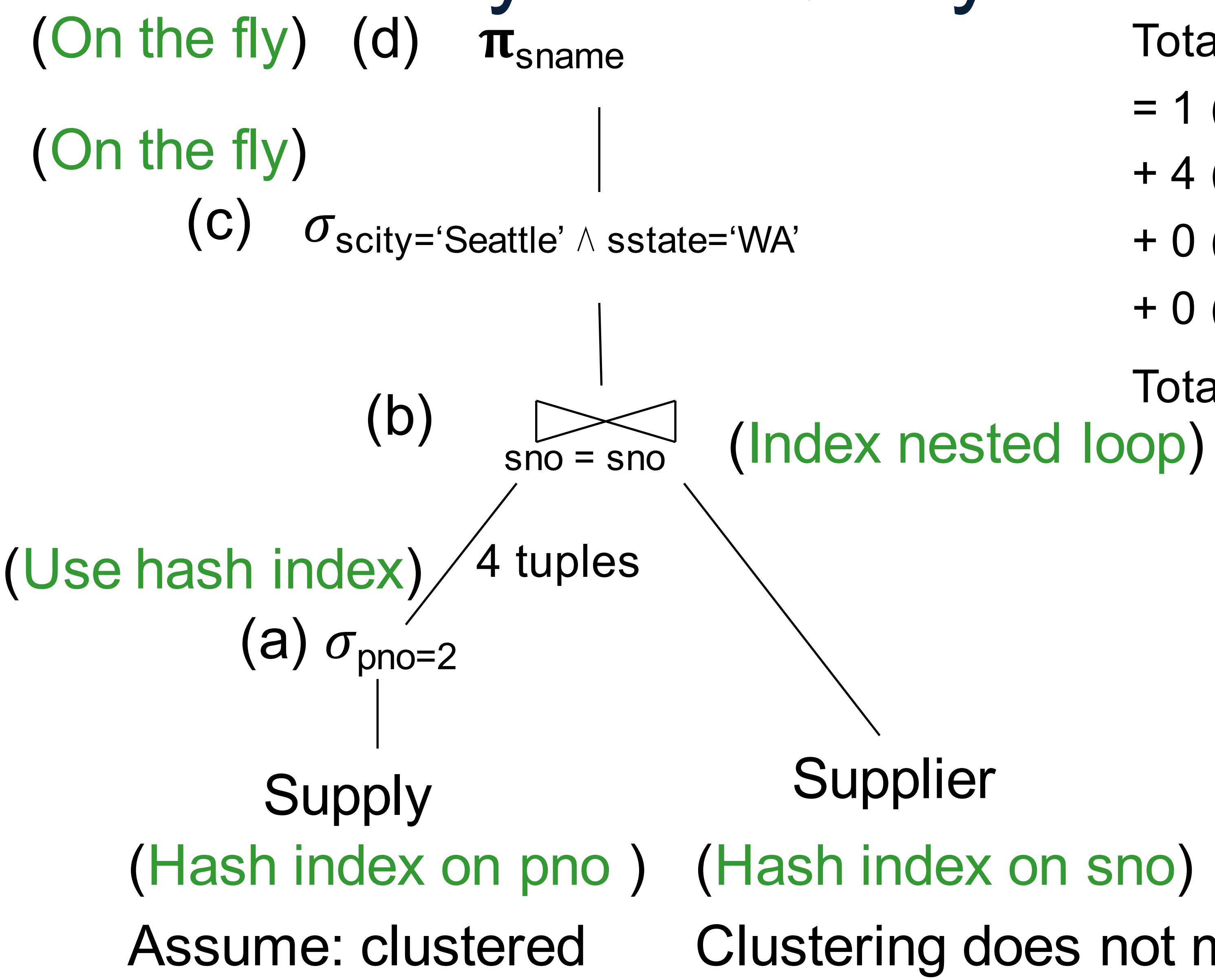
T(Supplier) = 1000
T(Supply) = 10,000

B(Supplier) = 100
B(Supply) = 100

V(Supplier,scity) = 20
V(Supplier,state) = 10
V(Supply,pno) = 2,500

M = 11

Physical Query Plan 3



Total cost
= 1 (a)
+ 4 (b)
+ 0 (c)
+ 0 (d)

Total cost ≈ **5 I/Os**

Histograms

- Statistics on data maintained by the RDBMS
- Makes size estimation much more accurate (hence, cost estimations are more accurate)

Histograms

Employee(ssn, name, age)

T(Employee) = 25000, V(Empolyee, age) = 50
min(age) = 19, max(age) = 68

$\sigma_{age=48}$(Empolyee) = ? $\sigma_{age>28 \text{ and } age<35}$(Empolyee) = ?

Histograms

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$\sigma_{age=48}$(Empolyee) = ? $\sigma_{age>28 \text{ and } age<35}$(Empolyee) = ?

Estimate = 25000 / 50 = 500 Estimate = 25000 * 6 / 50 = 3000

Histograms

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min(age) = 19, max(age) = 68

$\sigma_{age=48}$(Empolyee) = ? $\sigma_{age>28 \text{ and } age<35}$(Empolyee) = ?

Age:	0..20	20..29	30-39	40-49	50-59	> 60
Tuples	200	800	5000	12000	6500	500

Histograms

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Age:	0..20	20..29	30-39	40-49	50-59	> 60
Tuples	200	800	5000	12000	6500	500

Estimate = 1200 Estimate = 1*80 + 5*500 = 2580

Types of Histograms

- How should we determine the bucket boundaries in a histogram?

Types of Histograms

- How should we determine the bucket boundaries in a histogram ?

- Eq-Width
- Eq-Depth
- Compressed
- V-Optimal histograms

Employee(ssn, name, age)

Histograms

Eq-width:

Age:	0..20	20..29	30-39	40-49	50-59	> 60
Tuples	200	800	5000	12000	6500	500

Eq-depth:

Age:	0..33	33..38	38-43	43-45	45-54	> 54
Tuples	1800	2000	2100	2200	1900	1800

Compressed: store separately highly frequent values: (48,1900)

V-Optimal Histograms

- Defines bucket boundaries in an optimal way, to minimize the error over all point queries
- Computed rather expensively, using dynamic programming
- Modern databases systems use V-optimal histograms or some variations

Difficult Questions on Histograms

- Small number of buckets
  - Hundreds, or thousands, but not more
  - WHY ?
- *Not* updated during database update, but recomputed periodically
  - WHY ?
- Multidimensional histograms rarely used
  - WHY ?

Difficult Questions on Histograms

- Small number of buckets
  - Hundreds, or thousands, but not more
  - WHY? All histograms are kept in main memory during query optimization; plus need fast access
- *Not* updated during database update, but recomputed periodically
  - WHY? Histogram update creates a write conflict; would dramatically slow down transaction throughput
- Multidimensional histograms rarely used
  - WHY? Too many possible multidiimensional histograms, unclear which ones to choose