Logging and Recovery

444 Section, April 23, 2009

Why do we need to recover a DB?

- System crash
 - OS failure
 - DBMS crash
 - Power failure

How can logging make recovery easier/better?

Our undo log notation

- <START T>
 - Transaction T has begun
- <COMMIT T>
 - T has committed
- <ABORT T>
 - T has aborted
- <T,X,v> -- Update record
 - T has updated element X, and its <u>old</u> value was v

An undo logging problem

 Given this undo log, when can each data item be written to disk?

1	<start t1=""></start>
2	<t1, a="" a,=""></t1,>
3	<t1, b="" b,=""></t1,>
4	<start t2=""></start>
5	<t2 c="" c,=""></t2>
6	<start t3=""></start>
7	<t3 d="" d,=""></t3>
8	<t2,e,e></t2,e,e>
9	<start t4=""></start>
10	<t4,f,f></t4,f,f>
11	<t3,g,g></t3,g,g>
12	<commit t2=""></commit>

Undo logging problem, continued

 After writing these log entries, the DBMS crashes. What does it do when it restarts?

1	<start t1=""></start>
2	<t1, a="" a,=""></t1,>
3	<t1, b="" b,=""></t1,>
4	<start t2=""></start>
5	<t2 c="" c,=""></t2>
6	<start t3=""></start>
7	<t3 d="" d,=""></t3>
8	<t2,e,e></t2,e,e>
9	<start t4=""></start>
10	<t4,f,f></t4,f,f>
11	<t3,f,f'></t3,f,f'>
12	<commit t2=""></commit>

Undo logging problem, part 3

 Now suppose the DBMS crashes after log entry 8. What does it do when it restarts?

1	<start t1=""></start>
2	<t1, a="" a,=""></t1,>
3	<t1, b="" b,=""></t1,>
4	<start t2=""></start>
5	<t2 c="" c,=""></t2>
6	<start t3=""></start>
7	<t3 d="" d,=""></t3>
8	<t2,e,e></t2,e,e>
9	<start t4=""></start>
10	<t4,f,f></t4,f,f>
11	<t3,g,g></t3,g,g>
12	<commit t2=""></commit>

What if it was a redo log?

- Now, <T,X,v> means X's <u>new</u> value is v
- So now when can we write each datum?

1	<start t1=""></start>
2	<t1, a="" a,=""></t1,>
3	<t1, b="" b,=""></t1,>
4	<start t2=""></start>
5	<t2 c="" c,=""></t2>
6	<start t3=""></start>
7	<t3 d="" d,=""></t3>
8	<t2,e,e></t2,e,e>
9	<start t4=""></start>
10	<t4,f,f></t4,f,f>
11	<t3,g,g></t3,g,g>
12	<commit t2=""></commit>

Redo log problem, continued

 What do we do after the DBMS crashes and restarts?

1	<start t1=""></start>
2	<t1, a="" a,=""></t1,>
3	<t1, b="" b,=""></t1,>
4	<start t2=""></start>
5	<t2 c="" c,=""></t2>
6	<start t3=""></start>
7	<t3 d="" d,=""></t3>
8	<t2,e,e></t2,e,e>
9	<start t4=""></start>
10	<t4,f,f></t4,f,f>
11	<t3,g,g></t3,g,g>
12	<commit t2=""></commit>

Log checkpointing

- Why would we add (non-quiescent) checkpoints to a log?
 - To avoid reading the whole log

Garcia-Molina, problem 17.2.7(i)

 Given this undo log, suppose we add a START CKPT after each of:

2: <S,A,60>

5: <T,A,10>

7: <U,B,20>

10: <U,D,40>

13: <T,E,50>

 When is the earliest time that the END CKPT can be placed?

1	<start s=""></start>
2	<s, 60="" a,=""></s,>
3	<commit s=""></commit>
4	<start t=""></start>
5	<t, 10="" a,=""></t,>
6	<start u=""></start>
7	<u, 20="" b,=""></u,>
8	<t, 30="" c,=""></t,>
9	<start v=""></start>
10	<u, 40="" d,=""></u,>
11	<v, 70="" f,=""></v,>
12	<commit u=""></commit>
13	<t, 50="" e,=""></t,>
14	<commit t=""></commit>
15	<v, 80="" b,=""></v,>
16	<commit v=""></commit>

Checkpoints look different in undo and redo logs!

Which is the undo log and which the redo log?

1	<start t1=""></start>
2	<t1, a="" a,=""></t1,>
3	<t1, b="" b,=""></t1,>
4	<start t2=""></start>
5	<t2 c="" c,=""></t2>
6	<start t3=""></start>
7	<t3 d="" d,=""></t3>
8	<commit t1=""></commit>
9	<start ckpt(t2,t3)=""></start>
10	<t2,e,e></t2,e,e>
11	<start t4=""></start>
12	<t4,f,f></t4,f,f>
13	<t3,g,g></t3,g,g>
14	<commit t3=""></commit>
15	<end ckpt=""></end>
16	<commit t2=""></commit>
17	<commit t4=""></commit>

<start t1=""></start>
<t1, a="" a,=""></t1,>
<t1, b="" b,=""></t1,>
<start t2=""></start>
<t2 c="" c,=""></t2>
<start t3=""></start>
<t3 d="" d,=""></t3>
<commit t1=""></commit>
<start ckpt(t2,t3)=""></start>
<t2,e,e></t2,e,e>
<start t4=""></start>
<t4,f,f></t4,f,f>
<t3,g,g></t3,g,g>
<commit t3=""></commit>
<commit t2=""></commit>
<end ckpt=""></end>
<commit t4=""></commit>

Undo-log recovery with checkpoints

The DBMS crashed with the previous undo

log; what do we do to recover?

- Which log entries are read?
- Which data do we change?

<start t1=""></start>
<t1, a="" a,=""></t1,>
<t1, b="" b,=""></t1,>
<start t2=""></start>
<t2 c="" c,=""></t2>
<start t3=""></start>
<t3 d="" d,=""></t3>
<commit t1=""></commit>
<start ckpt(t2,t3)=""></start>
<t2,e,e></t2,e,e>
<start t4=""></start>
<t4,f,f></t4,f,f>
<t3,g,g></t3,g,g>
<commit t3=""></commit>
<commit t2=""></commit>
<end ckpt=""></end>
<commit t4=""></commit>

Redo-log recovery with checkpoints

- Now we'd like to recover the redo log:
 - Which log entries are read?
 - Which transactions are redone?
 - Which data do we change?

1	<start t1=""></start>
2	<t1, a="" a,=""></t1,>
3	<t1, b="" b,=""></t1,>
4	<start t2=""></start>
5	<t2 c="" c,=""></t2>
6	<start t3=""></start>
7	<t3 d="" d,=""></t3>
8	<commit t1=""></commit>
9	<start ckpt(t2,t3)=""></start>
10	<t2,e,e></t2,e,e>
11	<start t4=""></start>
12	<t4,f,f></t4,f,f>
13	<t3,g,g></t3,g,g>
14	<commit t3=""></commit>
15	<end ckpt=""></end>
16	<commit t2=""></commit>
17	<commit t4=""></commit>

A slightly harder problem

- New notation: <OUTPUT X>
 - Write data item X to disk
- What are the legal sequences of events that consist of the entries in the following undo log, plus interspersed OUTPUT events?

1	<start t=""></start>
2	<t, 10="" a,=""></t,>
3	<t, 20="" b,=""></t,>
4	<commit t=""></commit>

A slightly harder problem, continued

- Can you derive a formula for the number of schedules given some number n of actions, modifying n distinct data items?
 - Hint, try listing the schedules for this 3-datum
 example
 1 | START T>

1	<start t=""></start>
2	<t, 10="" a,=""></t,>
3	<t, 20="" b,=""></t,>
4	<t, 30="" c,=""></t,>
5	<commit t=""></commit>