Introduction to Database Systems CSE 444

Lecture 16: Database Tuning

About the Midterm

- Open book and open notes
 - But you won't have time to read during midterm!
 - No laptops, no mobile devices
- Three topics:
 - 1. SQL
 - 2. ER Diagrams
 - 3. Transactions

More About the Midterm

- Review Lectures 1 through 14
 - Read the lecture notes carefully
 - Read the book for extra details, extra explanations
 - Look at the Franklin paper on transactions, ARIES
- Review Project 1 (Project 2 not on any exam)
- Review HW1 and HW2
- Take a look at sample midterms

Where We Are?

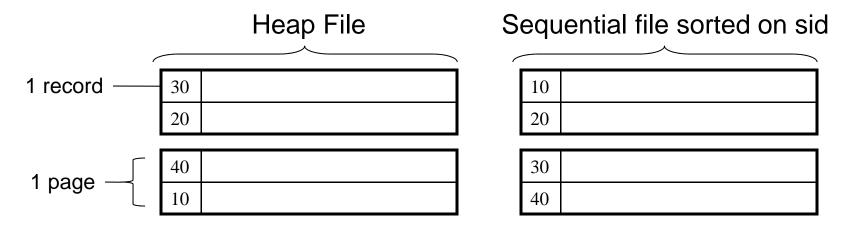
- We just started to learn how a DBMS executes a query...
- ... we started with data storage and indexing

Data Storage & Indexing: Review

How does a DBMS store data?

- Typically one relation = one file
- Heap file: tuples inside file are not sorted
- Sequential file: tuples sorted on a key

Student(sid: int, age: int, ...)



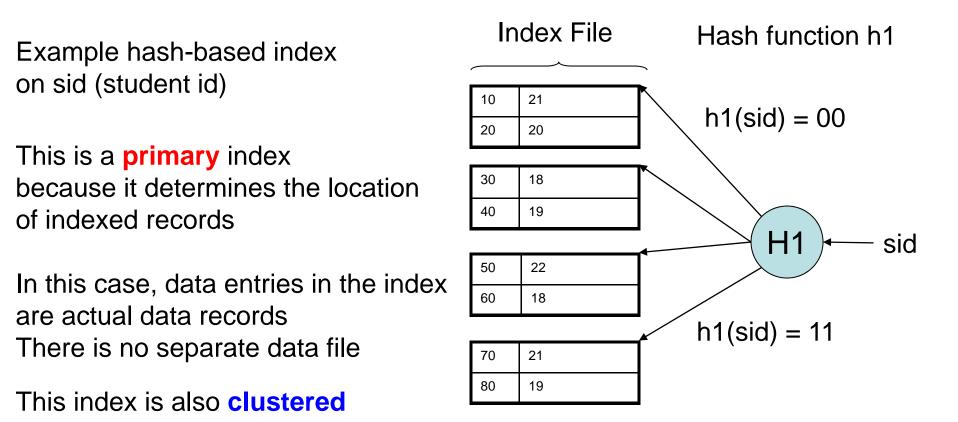
Indexes: Motivation

- Index: data structure to speed-up selections on search key fields for the index
- An index contains a collection of *data entries*, and supports efficient retrieval of all data entries with a given search key value k

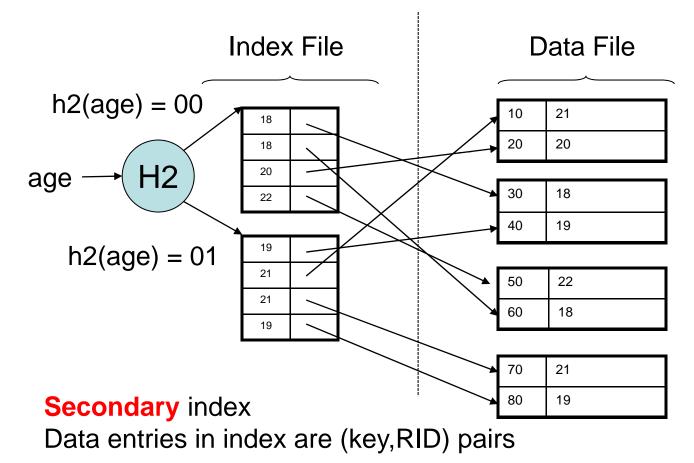
Indexes

- **Search key** = can be any set of fields
 - not the same as the primary key, nor a key
- **Index** = collection of data entries
- Data entry for key k can be:
 - The actual record with key k
 - In this case, the index is also a special file organization
 - (k, RID)
 - K is the key
 - RID (Record ID) is a pointer to the record inside the data file

Hash-Based Index Example

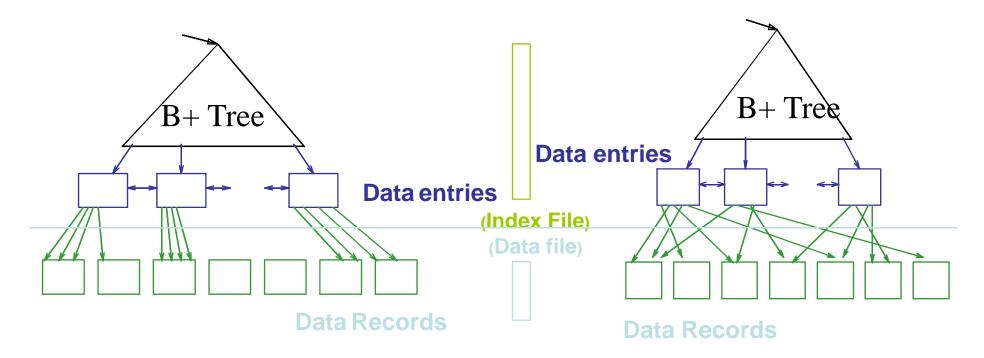


Hash-Based Index Example 2



Unclustered index

Tree-Based Indexes



CLUSTERED

UNCLUSTERED

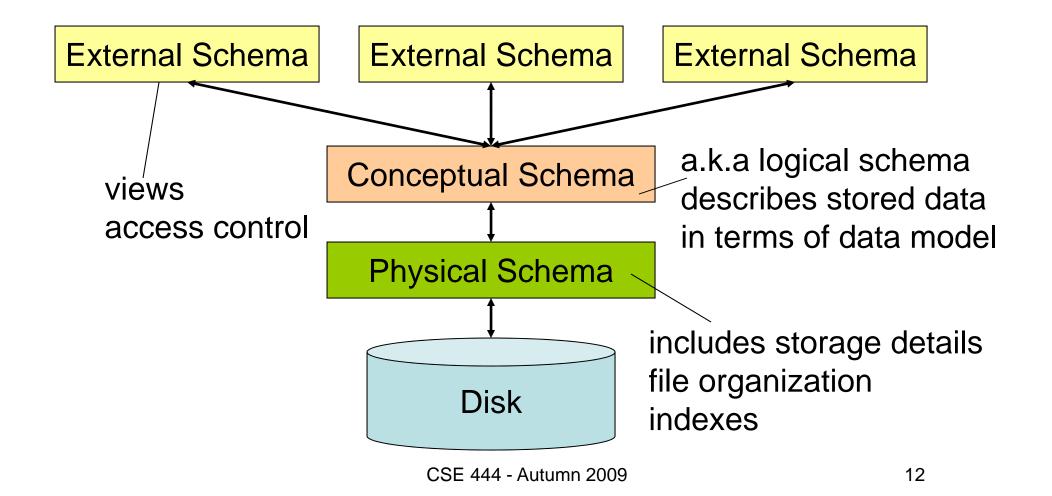
Data entries in index can also be data records

Database Tuning Overview

- The database tuning problem
- Index selection (discuss in detail)
- Horizontal/vertical partitioning (see lecture 4)
- Denormalization (discuss briefly)

This material is partially based on the book: "Database Management Systems" by *Ramakrishnan and Gehrke*, **Ch. 20**

Levels of Abstraction in a DBMS



The Database Tuning Problem

- We are given a workload description
 - List of queries and their frequencies
 - List of updates and their frequencies
 - Performance goals for each type of query
- Perform physical database design
 - Choice of indexes
 - Tuning the conceptual schema
 - Denormalization, vertical and horizontal partition
 - Query and transaction tuning

- Given a database schema (tables, attributes)
- Given a "query workload":
 - Workload = a set of (query, frequency) pairs
 - The queries may be both SELECT and updates
 - Frequency = either a count, or a percentage
- Select a set of indexes that optimizes the workload

In general this is a very hard problem

Index Selection: Which Search Key

- Make some attribute K a search key if the WHERE clause contains:
 - An exact match on K
 - A range predicate on K
 - A join on K

V(M, N, P);

Your workload is this

100,000 queries:



100 queries:



What indexes ?

V(M, N, P);

Your workload is this

100,000 queries:

100 queries:



SELECT * FROM V WHERE P=?

A: V(N) and V(P) (hash tables or B-trees)

V(M, N, P);

Your workload is this

100,000 queries:

100 queries:

SELECT * FROM V WHERE N>? and N<?

100,000 queries:



What indexes ?

V(M, N, P);

Your workload is this

100,000 queries:

100 queries:

SELECT * FROM V WHERE N>? and N<? SELECT * FROM V WHERE P=? 100,000 queries:



A: definitely V(N) (must B-tree); unsure about V(P)



Your workload is this

100,000 queries: 1,000,000 queries: 100

100,000 queries:

SELECT * FROM V WHERE N=?

SELECT * FROM V WHERE N=? and P>?



What indexes ?



Your workload is this

100,000 queries: 1,000,000 queries: 100

100,000 queries:

SELECT * FROM V WHERE N=?

SELECT * FROM V WHERE N=? and P>?



V(M, N, P);

Your workload is this

1,000 queries:

SELECT * FROM V WHERE N>? and N<? 100,000 queries:

```
SELECT *
FROM V
WHERE P>? and P<?
```

What indexes ?

V(M, N, P);

Your workload is this

1,000 queries:

SELECT * FROM V WHERE N>? and N<? 100,000 queries:

```
SELECT *
FROM V
WHERE P>? and P<?
```

A: V(N) secondary, V(P) primary index

SQL Server

- Automatically, thanks to AutoAdmin project
- Much acclaimed successful research project from mid 90's, similar ideas adopted by the other major vendors
- PostgreSQL
 - You will do it manually, part of project 3
 - But tuning wizards also exist

Basic Index Selection Guidelines

- Consider queries in workload in order of importance
- Consider relations accessed by query

 No point indexing other relations
- Look at WHERE clause for possible search key
- Try to choose indexes that speed-up multiple queries
- And then consider the following...

Index Selection: Multi-attribute Keys

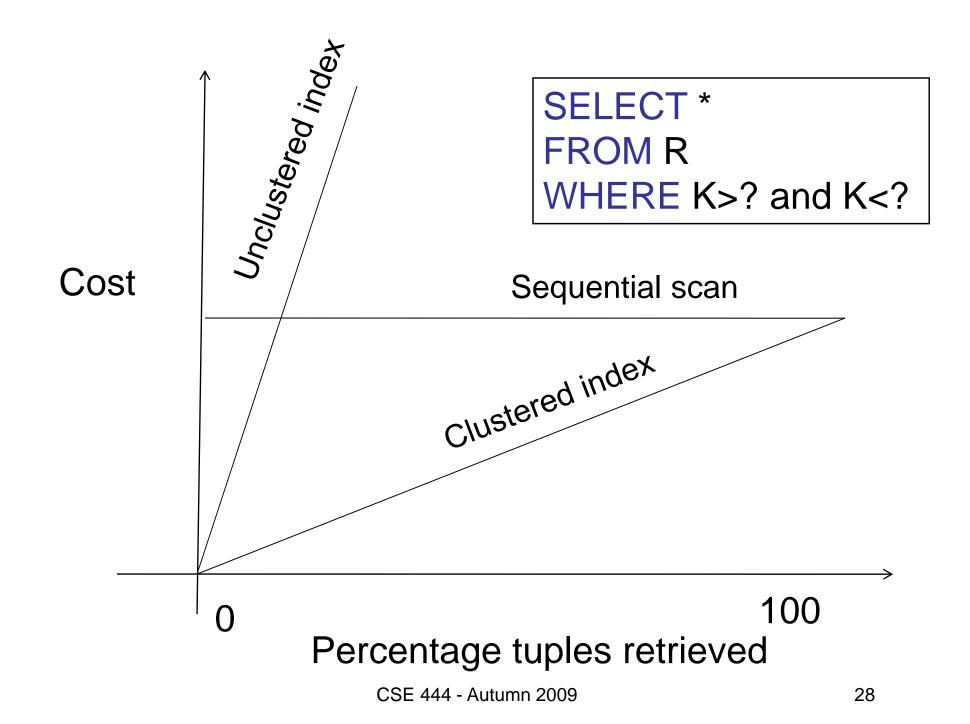
Consider creating a multi-attribute key on K1, K2, ... if

- WHERE clause has matches on K1, K2, ...
 - But also consider separate indexes
- SELECT clause contains only K1, K2, ..
 - A covering index is one that can be used exclusively to answer a query, e.g. index R(K1,K2) covers the query:



To Cluster or Not

- Range queries benefit mostly from clustering
- Covering indexes do *not* need to be clustered: they work equally well unclustered



Hash Table v.s. B+ tree

- Rule 1: always use a B+ tree ③
- Rule 2: use a Hash table on K when:
 - There is a very important selection query on equality (WHERE K=?), and no range queries
 - You know that the optimizer uses a nested loop join where K is the join attribute of the inner relation (you will understand that in a few lectures)

Balance Queries v.s. Updates

- Indexes speed up queries
 - SELECT FROM WHERE
- But they usually slow down updates:
 - INSERT, DELETE, UPDATE
 - However some updates benefit from indexes

Tools for Index Selection

- SQL Server 2000 Index Tuning Wizard
- DB2 Index Advisor
- How they work:
 - They walk through a large number of configurations, compute their costs, and choose the configuration with minimum cost

Tuning the Conceptual Schema

- Index selection
- Horizontal/vertical partitioning (see lecture 4)
- Denormalization

Denormalization

Product(**pid**, pname, price, cid) Company(**cid**, cname, city)

A very frequent query:

SELECT x.pid, x.pname FROM Product x, Company y WHERE x.cid = y.cid and x.price < ? and y.city = ?

How can we speed up this query workload?

Denormalization

Product(**pid**, pname, price, cid) Company(**cid**, cname, city)

Denormalize:

ProductCompany(**pid**, pname, price, cname, city)

INSERT INTO ProductCompany SELECT x.pid, x.pname, x.price, y.cname, y.city FROM Product x, Company y WHERE x.cid = y.cid

Denormalization

Next, replace the query

SELECT x.pid, x.pname FROM Product x, Company y WHERE x.cid = y.cid and x.price < ? and y.city = ?



SELECT pid, pname FROM ProductCompany WHERE price < ? and city = ?

Issues with Denormalization

- It is no longer in BCNF
 - We have the hidden FD: cid \rightarrow cname, city
- When Product or Company are updated, we need to propagate updates to ProductCompany
 - Use RULE in PostgreSQL (see PostgreSQL doc.)
 - Or use a trigger on a different RDBMS
- Sometimes cannot modify the query
 - What do we do then ?

Denormalization Using Views

```
INSERT INTO ProductCompany
SELECT x.pid, x.pname,.price, y.cid, y.cname, y.city
FROM Product x, Company y
WHERE x.cid = y.cid;
```

DROP Product; DROP Company;

CREATE VIEW Product AS SELECT pid, pname, price, cid FROM ProductCompany

CREATE VIEW Company AS SELECT DISTINCT cid, cname, city FROM ProductCompany