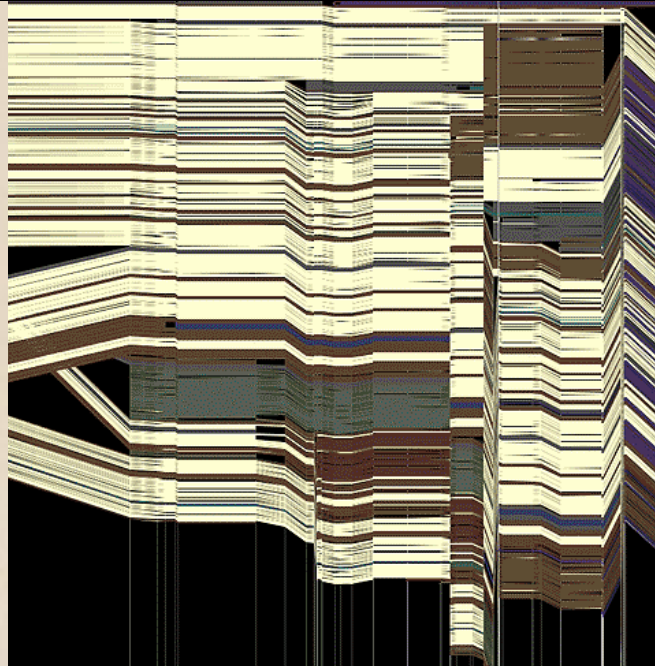
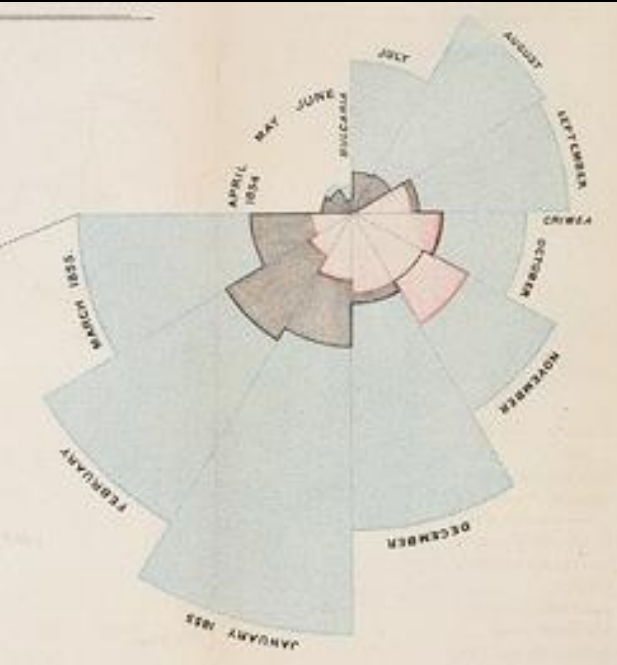


CSE 442 - Data Visualization

Visualization Tools



Leilani Battle University of Washington

Tutorial on Thursday

D3.js Deep Dive: Thursday 1/30 during lecture, Led by Lisa and Jiawen

Be sure to read the D3, Part 1 notebook ahead of time. We'll work through Part 2 in class. Also read the JS/Observable primer if you're new to this!

Learning Goals

There are many tools available to help people create visualizations.

What are the strengths and weaknesses of current tools?

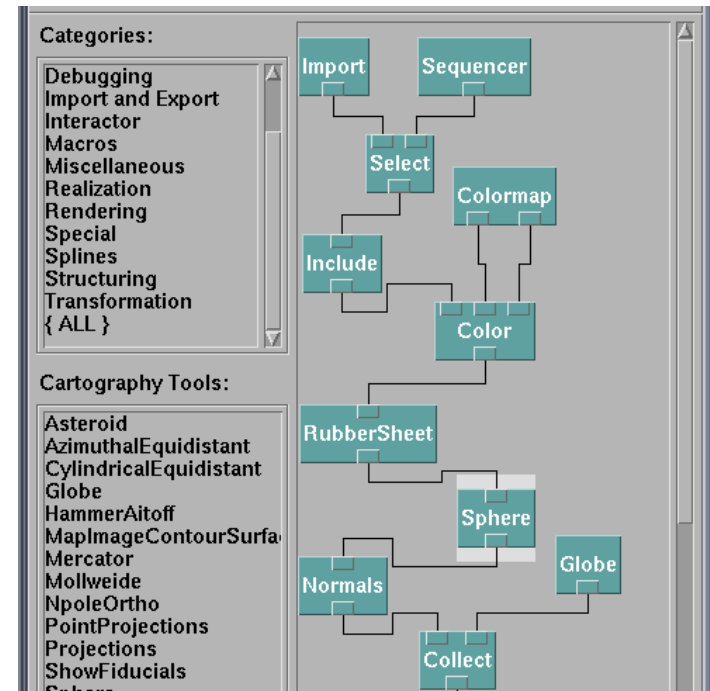
What trade-offs must be considered when designing a tool for creating visualizations?

How do people create visualizations?



Chart Typology

Pick from a stock of templates
Easy-to-use but limited expressiveness
Prohibits novel designs, new data types



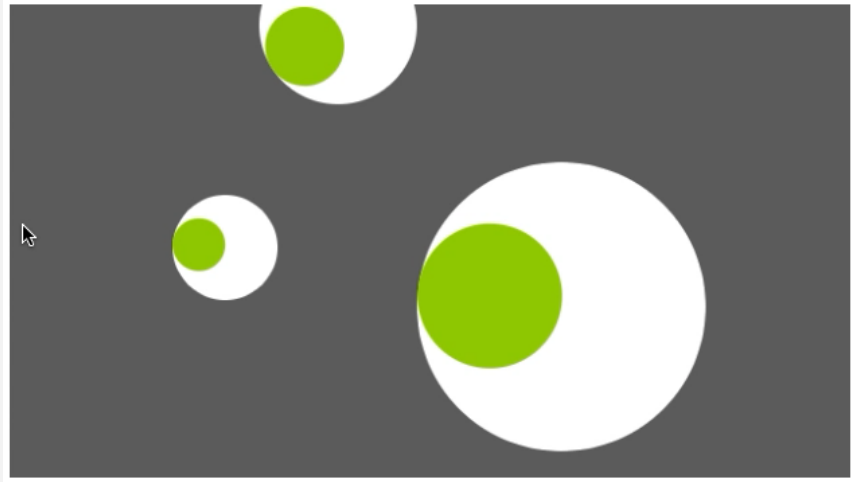
Component Architecture

Permits more combinatorial possibilities
Novel views require new operators, which requires software engineering

Graphics APIs

Canvas, OpenGL, Processing

```
Eye(int tx, int ty, int ts) {  
  x = tx;  
  y = ty;  
  size = ts;  
}  
  
void update(int mx, int my) {  
  angle = atan2(my-y, mx-x);  
}  
  
void display() {  
  pushMatrix();  
  translate(x, y);  
  fill(255);  
  ellipse(0, 0, size, size);  
  rotate(angle);  
  fill(153, 204, 0);  
  ellipse(size/4, 0, size/2, size/2);  
  popMatrix();  
}  
}
```





US Air Traffic, Aaron Koblin

Graphics APIs

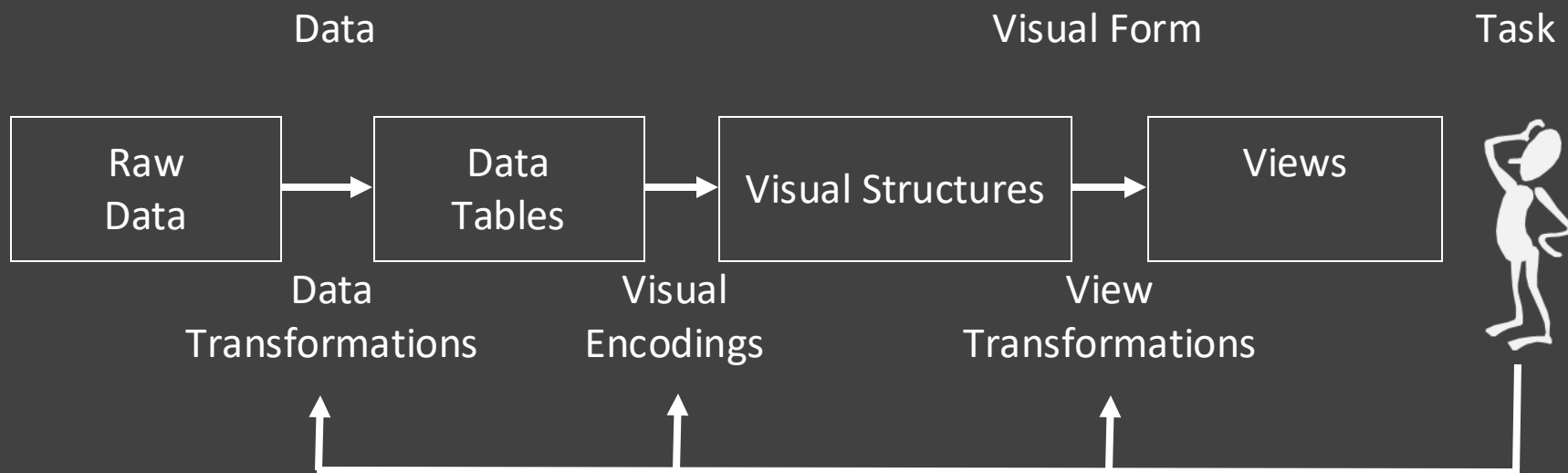
Canvas, OpenGL, Processing

Component Architectures

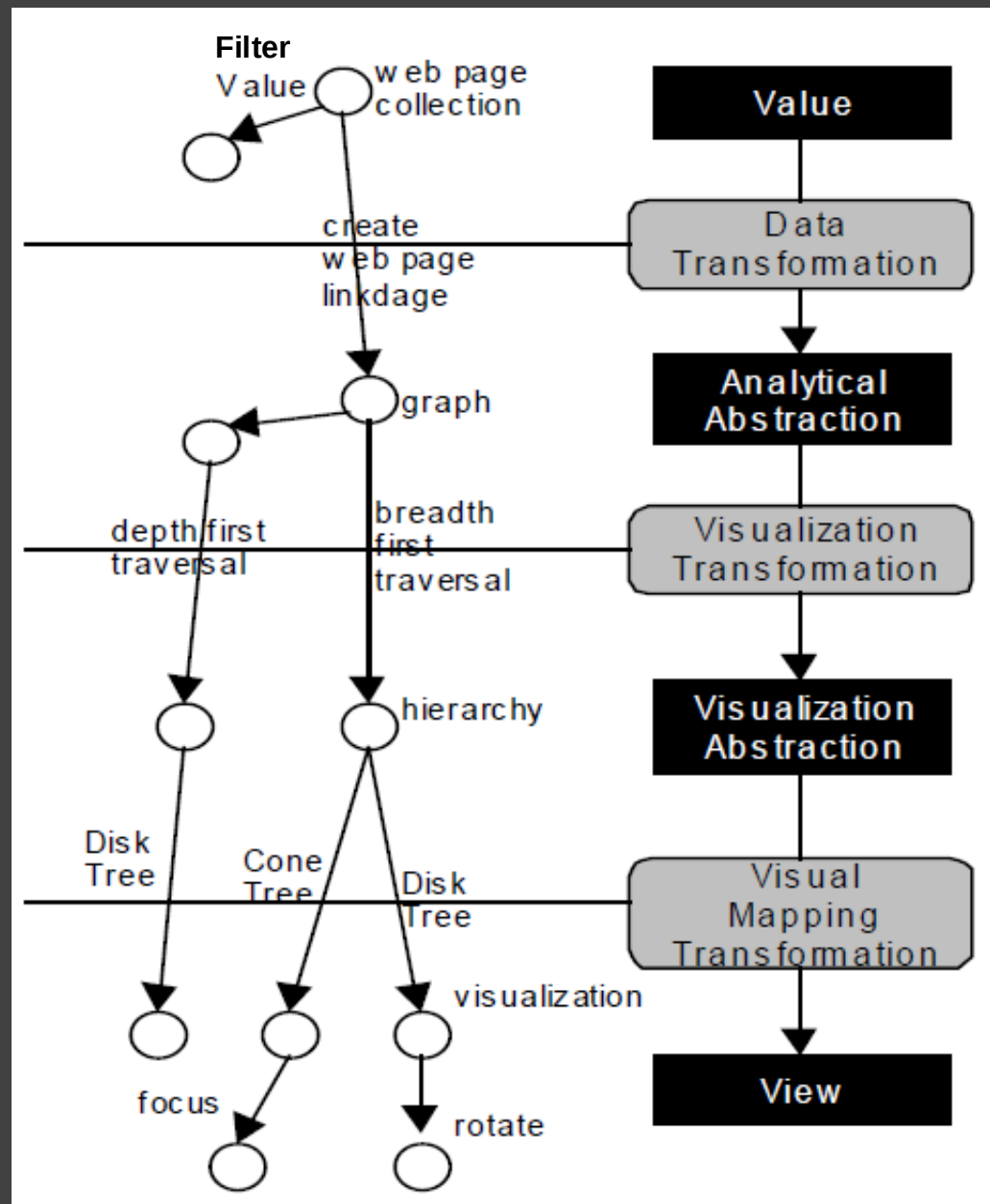
Prefuse, Flare, Improvise, VTK

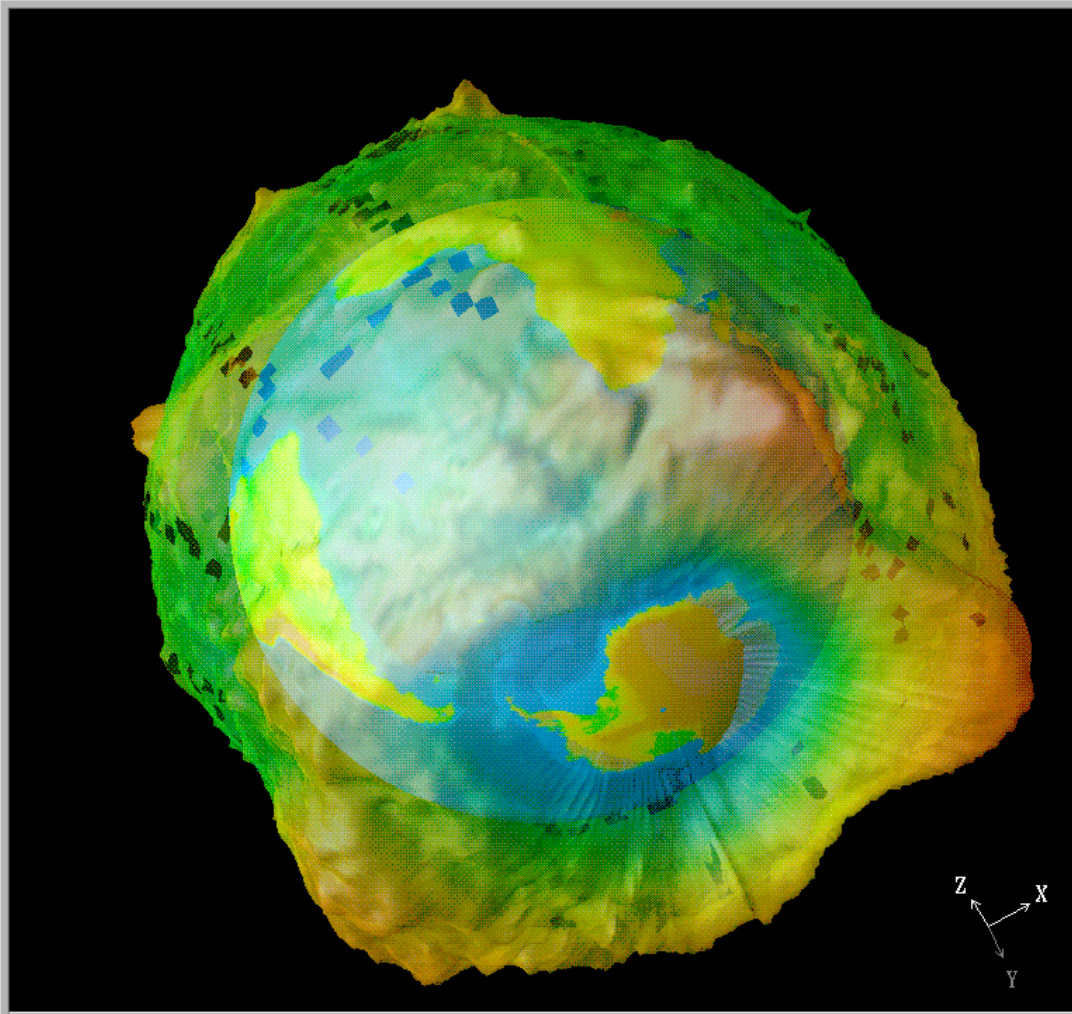
Graphics APIs

Canvas, OpenGL, Processing



Data State Model [Chi 98]





View Control...

Undo Ctrl+U

Redo Ctrl+D

Mode: Rotate

Set View: None

Projection: Perspective

View Angle: 30.000

Close

Reset Ctrl+F

Sequence Control

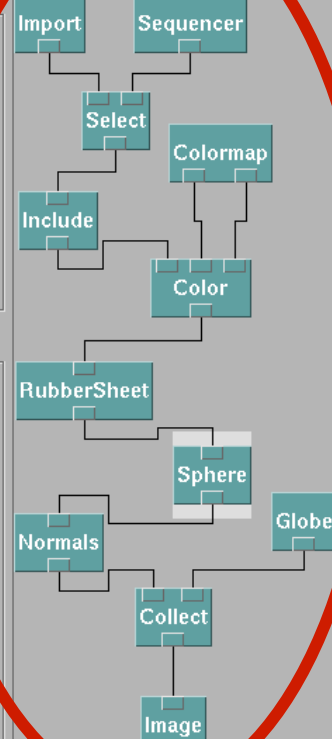


Categories:

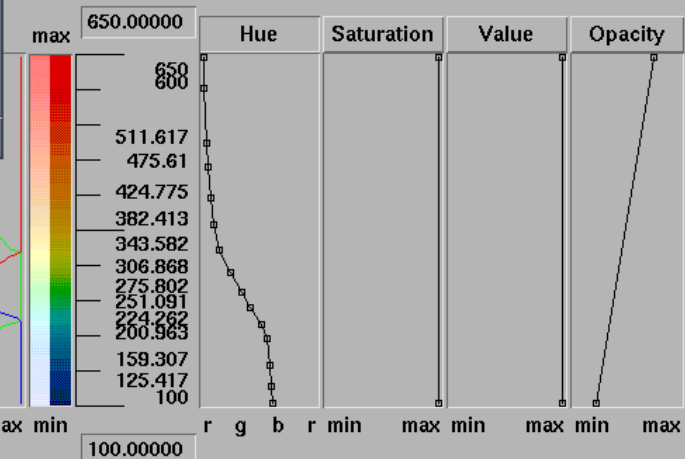
Debugging
Import and Export
Interactor
Macros
Miscellaneous
Realization
Rendering
Special
Splines
Structuring
Transformation
{ ALL }

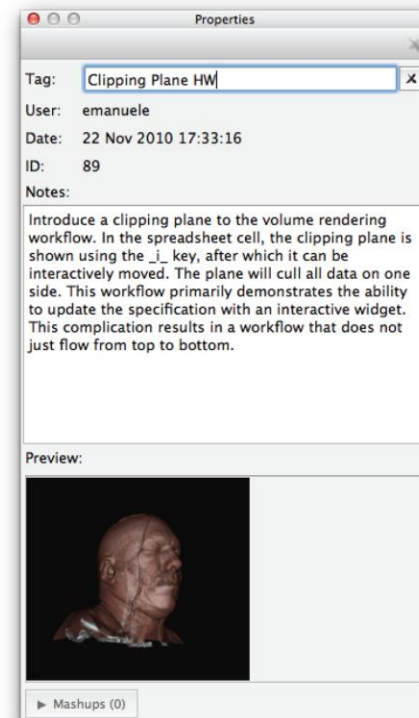
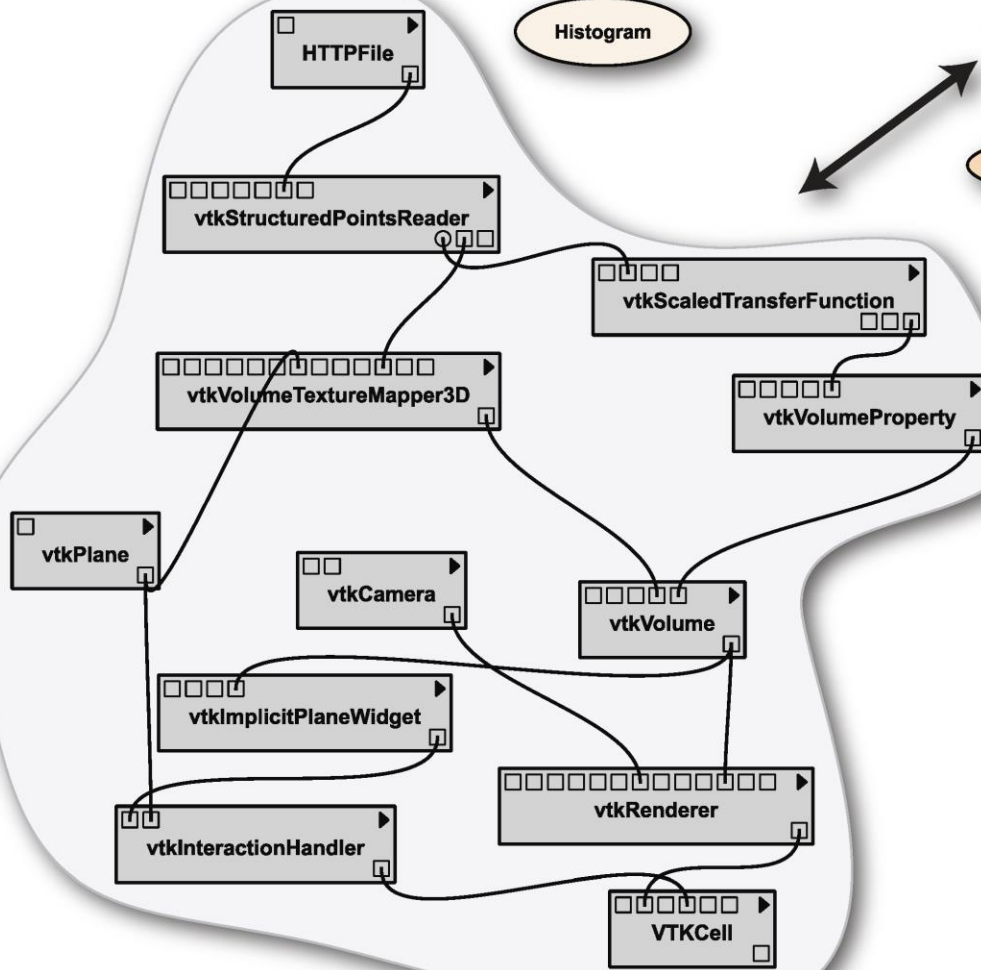
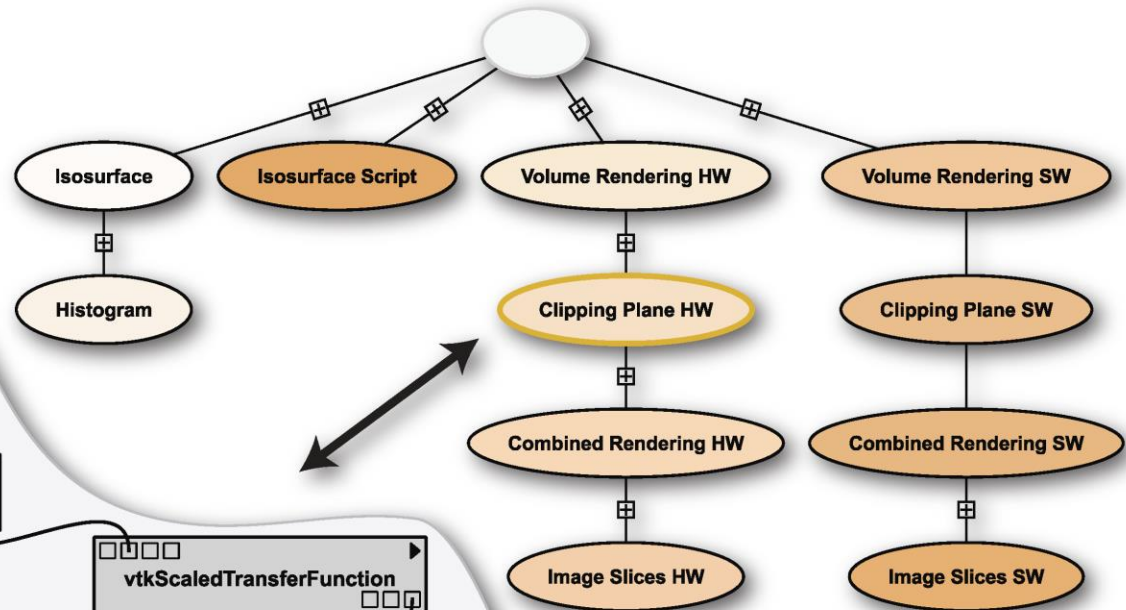
Cartography Tools:

Asteroid
AzimuthalEquidistant
CylindricalEquidistant
Globe
HammerAitoff
MapImageContourSurfa
Mercator
Mollweide
NpoleOrtho
PointProjections
Projections
ShowFiducials
Sphere
SpoleOrtho
WorldMap
WorldMapProjections



Colormap Editor

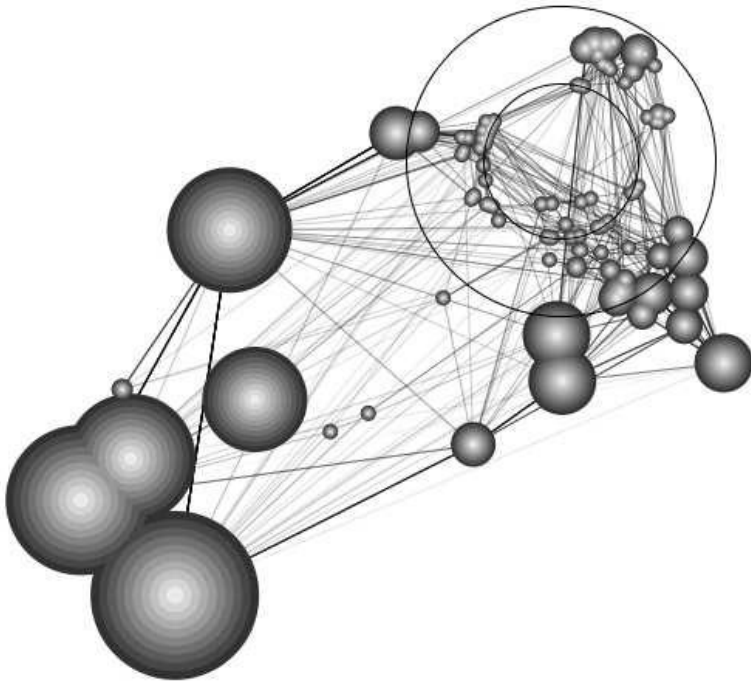




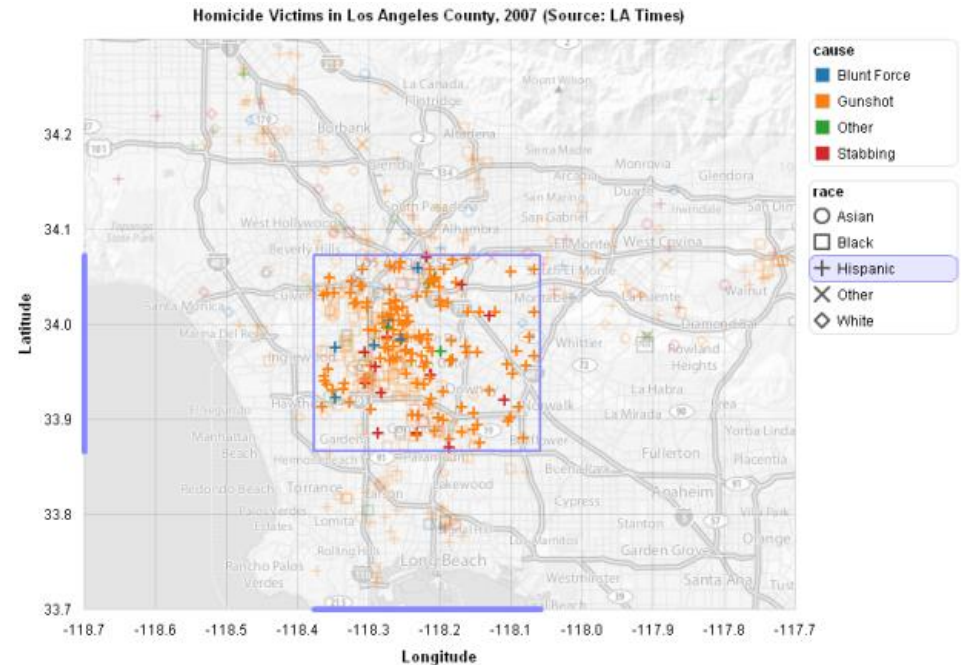
Prefuse & Flare

Operator-based toolkits for visualization design

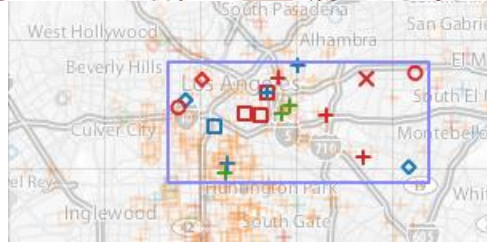
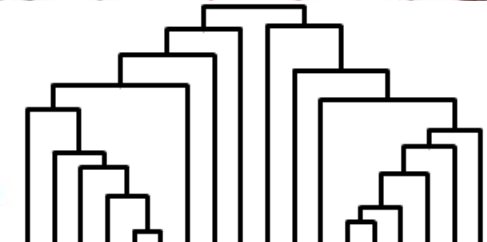
Vis = (Input Data -> Visual Objects) + Operators

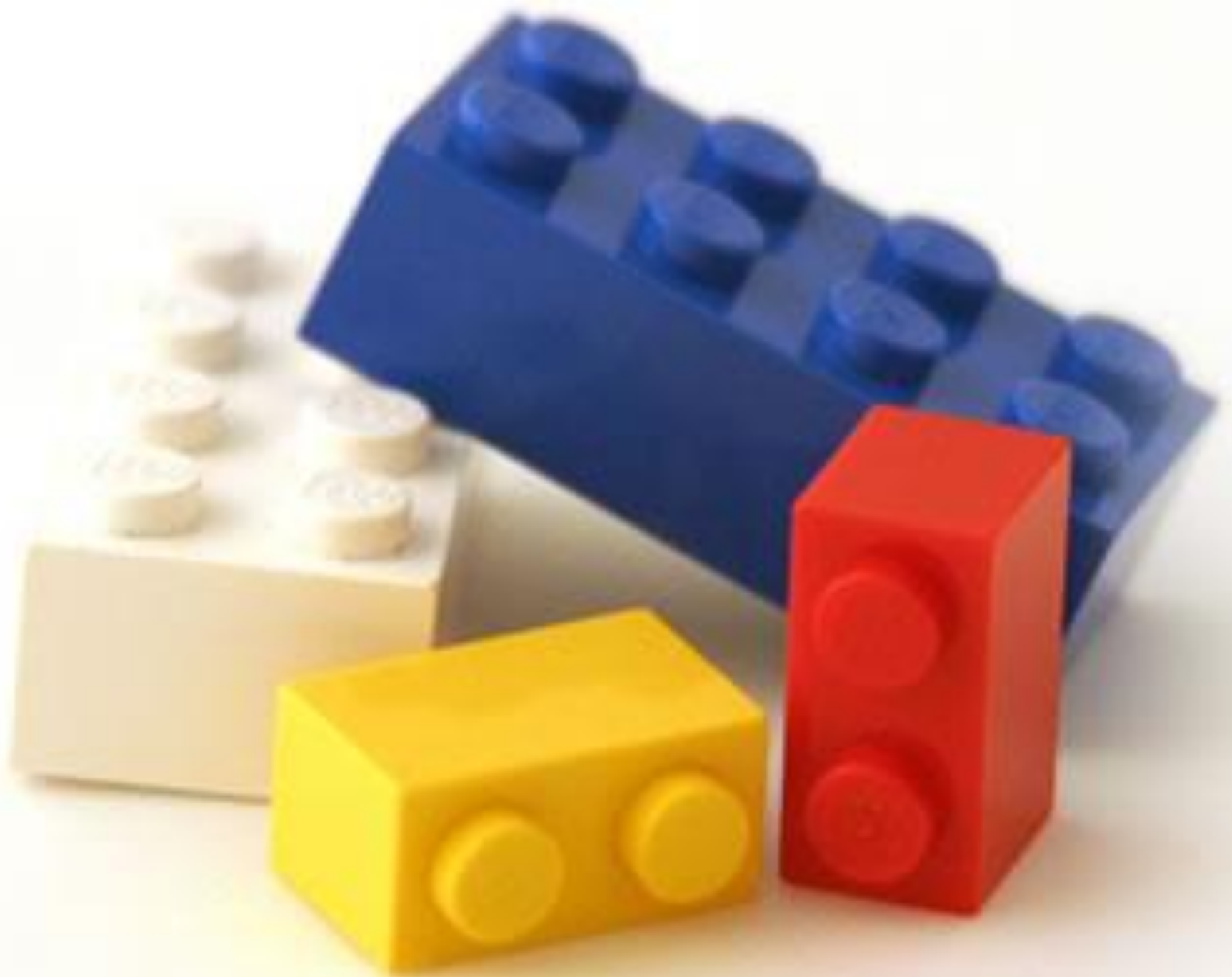


Prefuse (<http://prefuse.org>)



Flare (<http://flare.prefuse.org>)





?



Component Architectures

Prefuse, Flare, Improvise, VTK

Graphics APIs

Canvas, OpenGL, Processing

Chart Typologies

Excel, Google Charts

Component Architectures

Prefuse, Flare, Improvise, VTK

Graphics APIs

Canvas, OpenGL, Processing



Chart Typologies

Data Sets : State Quick Facts

Uploaded By: [zinggoat](#)

Created at: Friday May 18, 3:08 PM

Data Source: [US Census Bureau](#)

Description:

Tags: [people census](#)

[view as text](#)[edit data set](#)

	People QuickFacts	Population 2005 estimate	Population percent change April 1 2000 to July 1 2005	Population 2000	Population percent change 1990 to 2000	Persons under 5 years old percent 2004	Persons under 18 years old percent 2004	Persons 65 years old and over percent 2004
1	Alabama	4557808	0.03	4447100	0.1	0.07	0.24	0.13
2	Alaska	663661	0.06	626932	0.14	0.08	0.29	0.06
3	Arizona	5939292	0.16	5130632	0.4	0.08	0.27	0.13
4	Arkansas	2779154	0.04	2673400	0.14	0.07	0.25	0.14
5	California	36132147	0.07	33871648	0.14	0.07	0.27	0.11
6	Colorado	4665177	0.08	4301261	0.31	0.07	0.26	0.1
7	Connecticut	3510297	0.03	3405565	0.04	0.06	0.24	0.14
8	Delaware	843524	0.08	783600	0.18	0.07	0.23	0.13
9	Florida	17789864	0.11	15982378	0.24	0.06	0.23	0.17
10	Georgia	9072576	0.11	8186453	0.26	0.08	0.26	0.1
11	Hawaii	1275194	0.05	1211537	0.09	0.07	0.24	0.14
12	Idaho	1429096	0.1	1293953	0.29	0.07	0.27	0.11
13	Illinois	12763371	0.03	12419293	0.09	0.07	0.26	0.12



Choosing a visualization type for State Quick Facts

Analyze a text



Tag Cloud

How are you using your words? This enhanced tag cloud will show you the words popularity in the given set of text.

[Learn more](#)

Wordle

Wordle is a toy for generating "word clouds" from text that you provide. The clouds give greater prominence to words that appear more frequently in the source text.

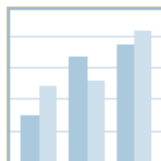
[Learn more](#)

Word Tree

See a branching view of how a word or phrase is used in a text. Navigate the text by zooming and clicking.

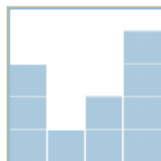
[Learn more](#)

Compare a set of values



Bar Chart

How do the items in your data set stack up? A bar chart is a simple and recognizable way to compare values. You can display several sets of bars for multivariate comparisons.

[Learn more](#)

Block Histogram

This versatile chart lets you get a quick sense of how a single set of data is distributed. Each item in the data is an individually identifiable block.

[Learn more](#)

rate
this



MAD LIBS®

MY MUSIC LESSON

Every Wednesday, when I get home from school, I have a piano lesson. My teacher is a very strict house. Her name is

NOUN

Hillary Clinton

CELEBRITY (FEMALE)

Our piano is a Steinway Concert tree

NOUN

and it has 88 ~~keys~~ cups. It also has a soft pedal and a/an

PLURAL NOUN

Smily

ADJECTIVE

pedal. When I have a lesson, I sit down on the piano

AIBERTO

NOUN

and play for 16 minutes. I do scales to

PERIOD OF TIME

exercise my cats, and then I usually play a minuet by

PLURAL NOUN

Johann Sebastian washington. Teacher says I am a natural

CELEBRITY (LAST NAME)

Haunted House and have a good musical leg. Perhaps

NOUN

PART OF THE BODY

when I get better I will become a concert vet and give

PROFESSION

a recital at Carnegie hospital.

TYPE OF BUILDING

[M]ost charting packages channel user requests into a **rigid array of chart types**. To atone for this lack of flexibility, they offer a kit of post-creation editing tools to return the image to what the user originally envisioned. **They give the user an impression of having explored data rather than the experience.**

Leland Wilkinson
The Grammar of Graphics, 1999

Chart Typologies

Excel, Many Eyes, Google Charts

Component Architectures

Prefuse, Flare, Improvise, VTK

Graphics APIs

Canvas, OpenGL, Processing

Chart Typologies

Excel, Many Eyes, Google Charts

Visual Analysis Grammars

VizQL, ggplot2

Component Architectures

Prefuse, Flare, Improvise, VTK

Graphics APIs

Canvas, OpenGL, Processing

File Edit View Format Data Analysis Table Bookmark Window Help



Schema

congress.csv Connection

Find:

Dimensions

Abc Candidate
 Abc Candidate ID
 Abc General Elec Status
 Abc Incumbent/Challenger/Open-Seal
 # Party
 Abc Party Desig
 Abc Primary Elec Status
 Abc Runoff Elec Status
 Abc Spec Elec Status
 Abc State Code
 # Year
 Abc Measure Names

Measures

District
 # General Elec Pct
 # Total Receipts
 # Measure Values

Groups

Columns: Party Year

Rows: SUM(Total..)

Filters:

Level of Detail:

Mark:

Automatic

Text:

Color: Party

Size:

Legend:

1
 2
 3

Size:



Sheet 1

Statistics and Computing

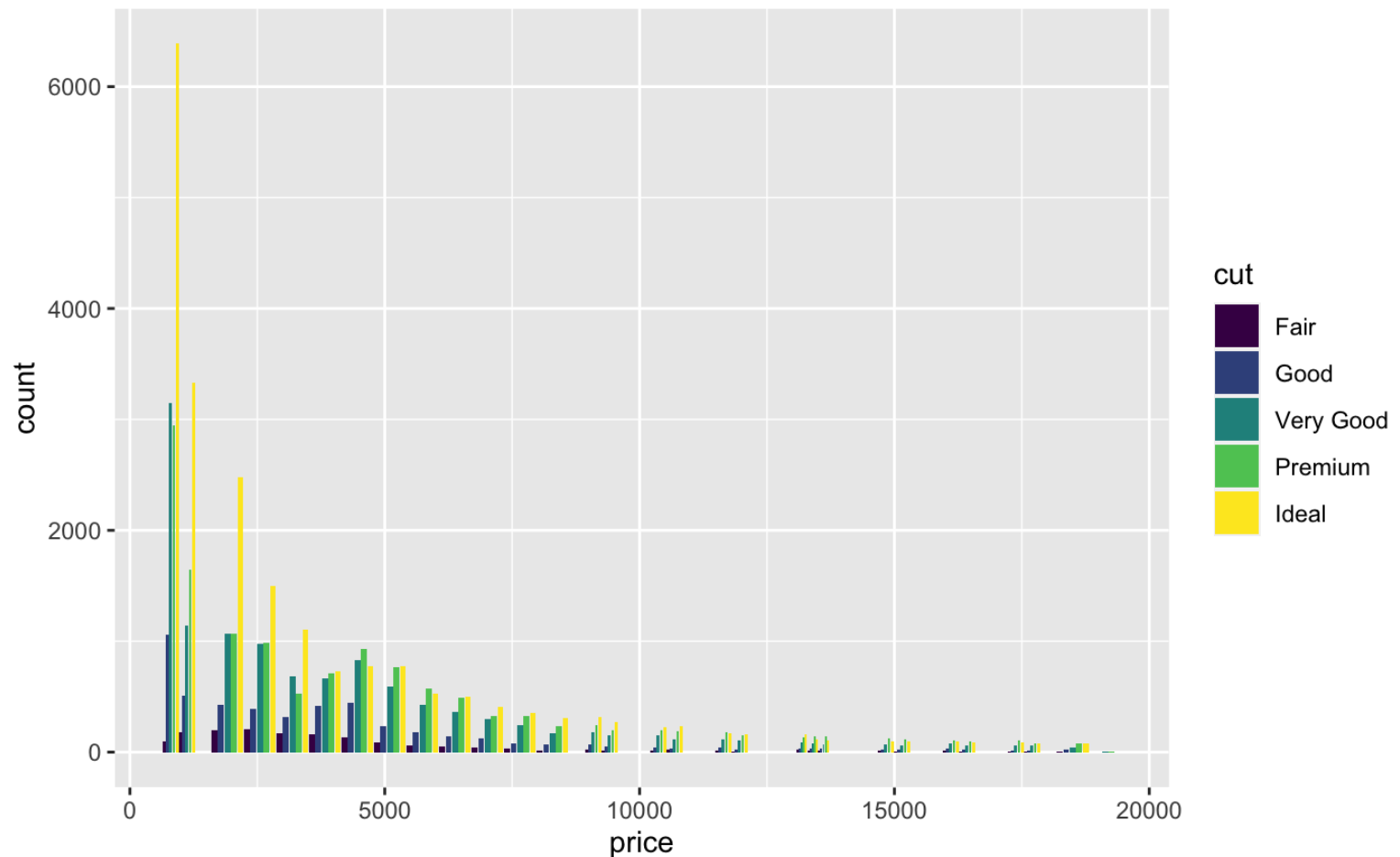
Leland Wilkinson

**The Grammar
of Graphics**

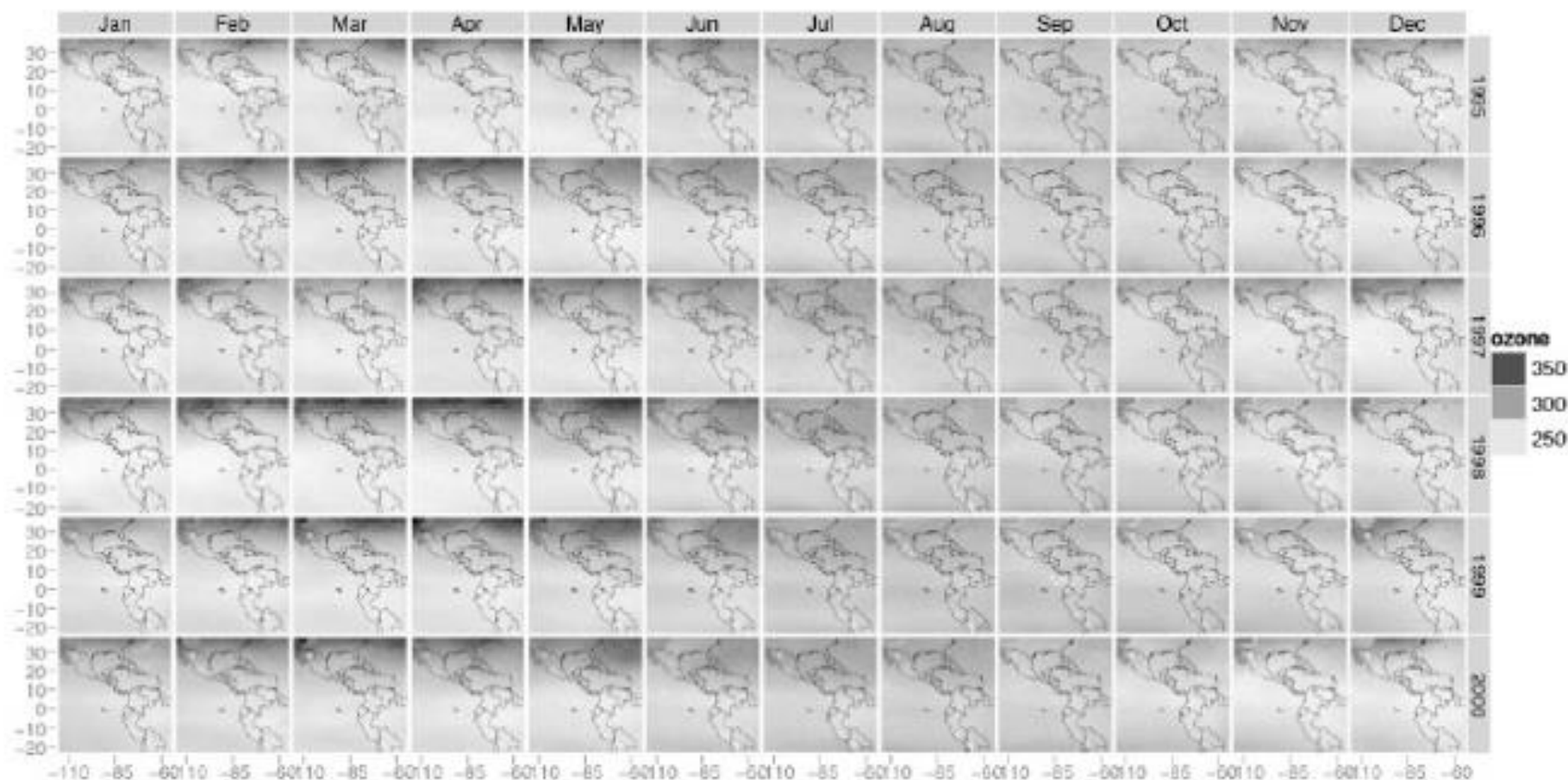
Second Edition

 Springer

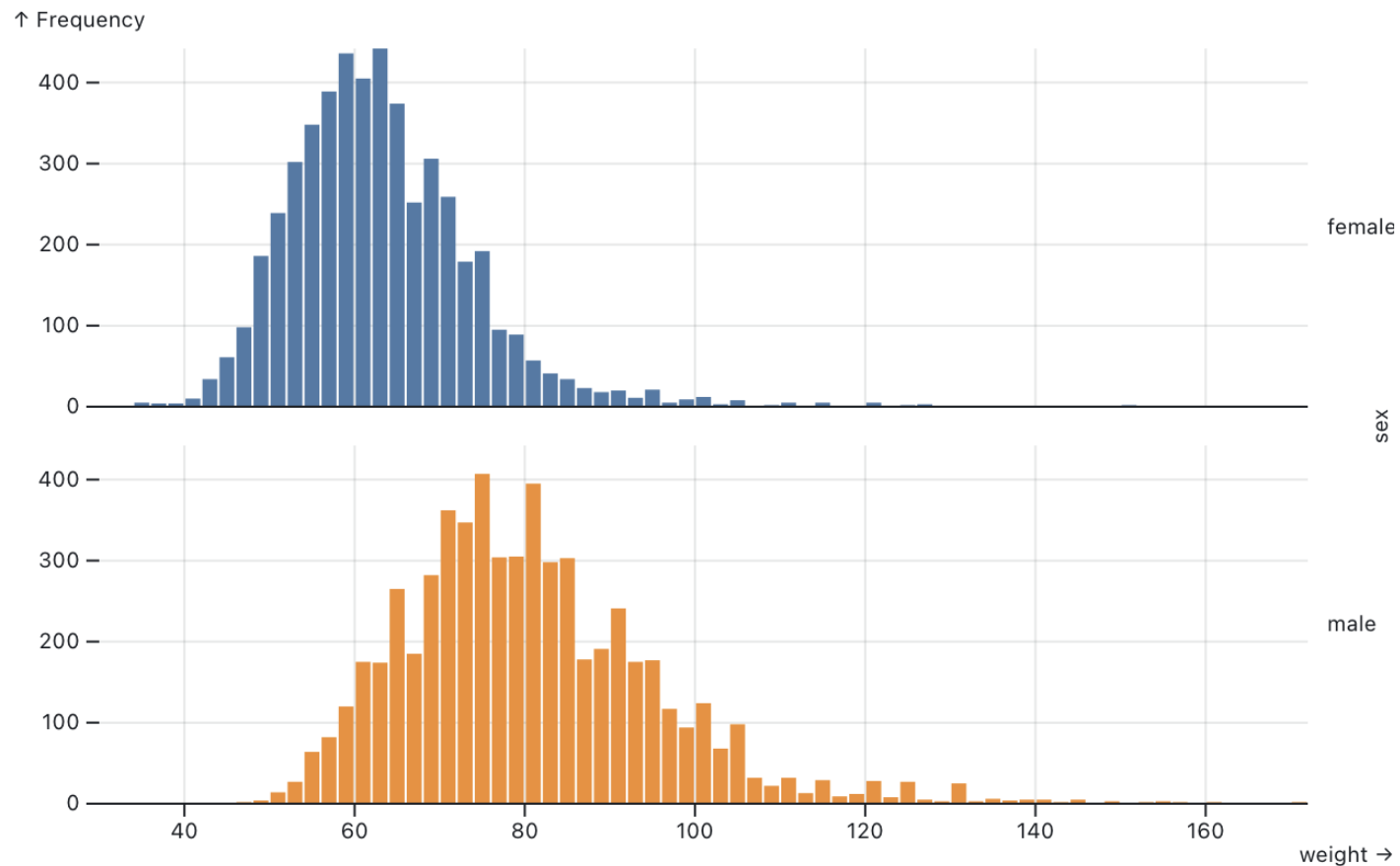
```
ggplot(diamonds, aes(x=price, fill=cut))  
+ geom_bar(position="dodge")
```



```
ggplot(diamonds, aes(x=price, fill=cut))  
+ geom_bar(position="dodge")
```



```
qplot(long, lat, data = expo, geom = "tile", fill = ozone,
      facets = year ~ month) +
scale_fill_gradient(low = "white", high = "black") + map
```



```
Plot.plot({
  grid: true,
  facet: {
    data: athletes,
    y: "sex"
  },
  marks: [
    Plot.rectY(athletes, Plot.binX({y: "count"}, {x: "weight", fill: "sex"})),
    Plot.ruleY([0])
  ]
})
```

Observable Plot

Chart Typologies

Excel, Many Eyes, Google Charts

Visual Analysis Grammars

VizQL, ggplot2

Component Architectures

Prefuse, Flare, Improvise, VTK

Graphics APIs

Canvas, OpenGL, Processing

Ease-of-Use



Chart Typologies

Excel, Many Eyes, Google Charts

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Prefuse, Flare, Improvise, VTK

Graphics APIs
Canvas, OpenGL, Processing

Expressiveness



Ease-of-Use

A blue arrow pointing upwards, indicating increasing ease-of-use from bottom to top.

Chart Typologies
Excel, Many Eyes, Google Charts

Visual Analysis Grammars
VizQL, ggplot2

?

Component Architectures
Prefuse, Flare, Improvise, VTK

Graphics APIs
Canvas, OpenGL, Processing

Expressiveness

A blue arrow pointing downwards, indicating increasing expressiveness from top to bottom.

Ease-of-Use



Chart Typologies
Excel, Many Eyes, Google Charts

Visual Analysis Grammars
VizQL, ggplot2

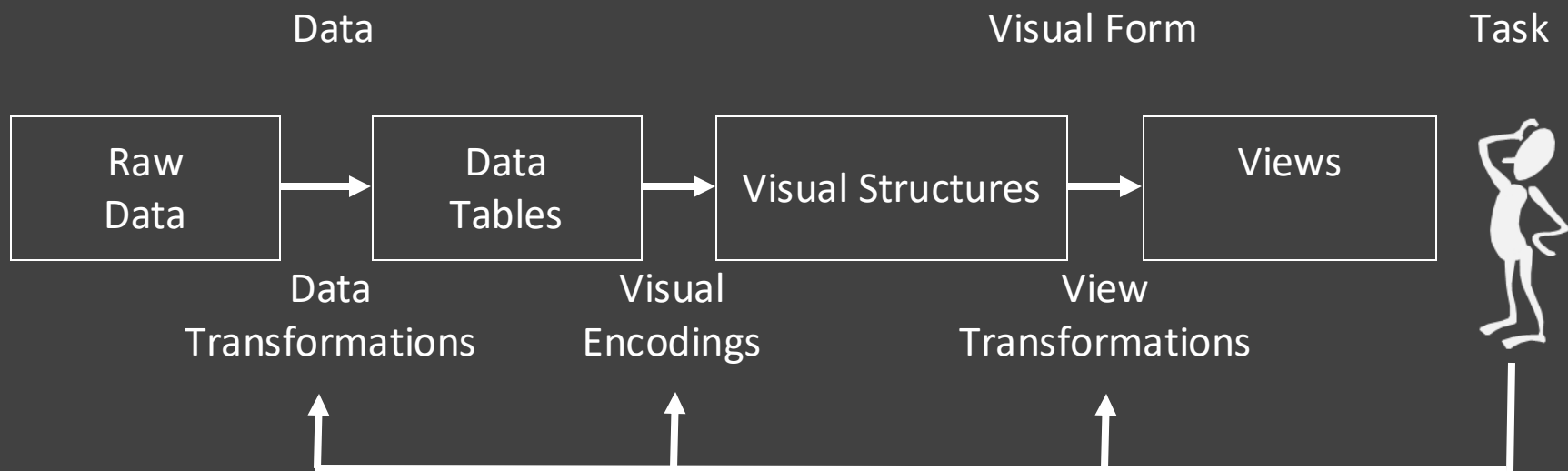
Visualization Grammars
Protovis, D3.js

Component Architectures
Prefuse, Flare, Improvise, VTK

Graphics APIs
Canvas, OpenGL, Processing

Expressiveness





Visualization Grammars

Visualization Grammars

Data

Input data to visualize

Visualization Grammars

Data Input data to visualize

Transforms Group, aggregate, stats, layout

Visualization Grammars

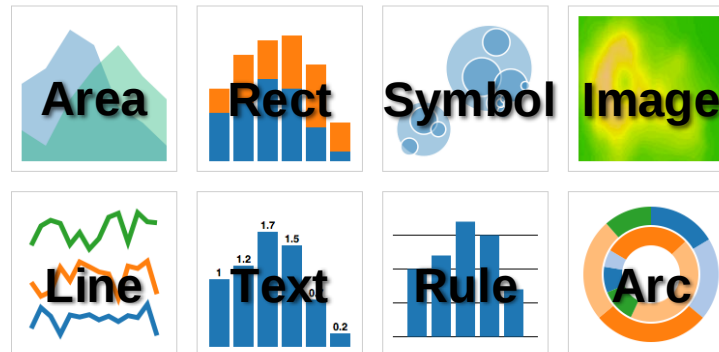
Data	Input data to visualize
Transforms	Group, aggregate, stats, layout
Scales	Map data values to visual values

Visualization Grammars

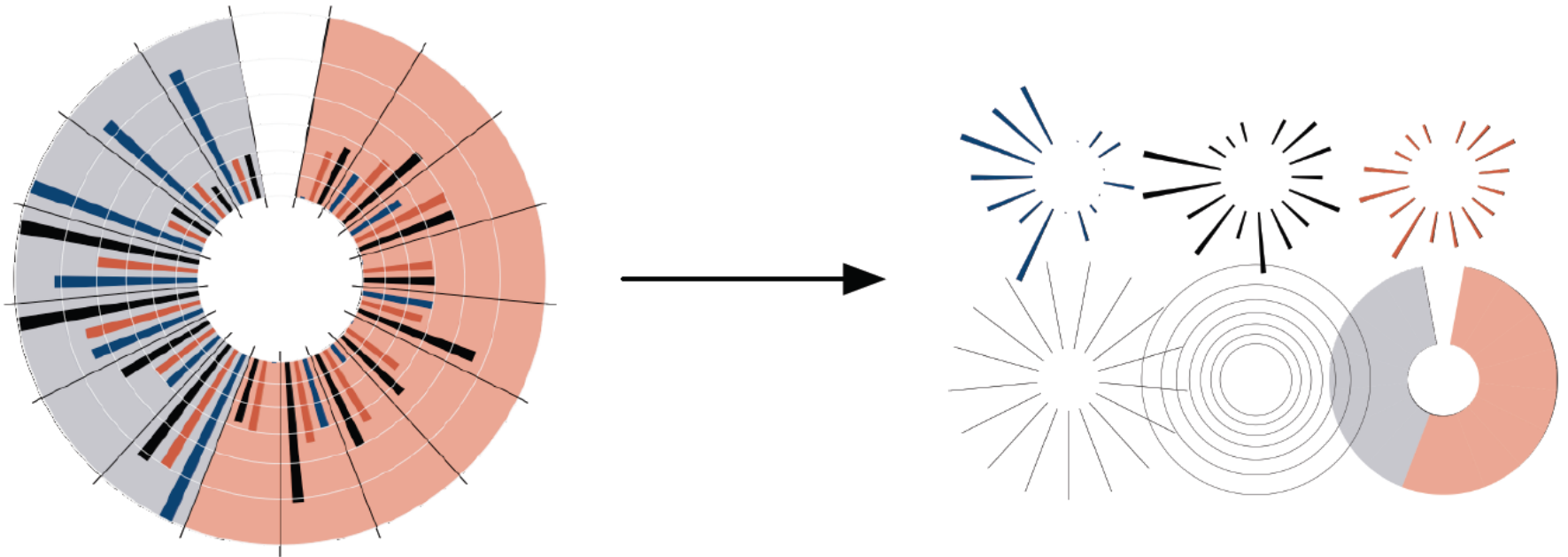
Data	Input data to visualize
Transforms	Group, aggregate, stats, layout
Scales	Map data values to visual values
Guides	Axes & legends visualize scales

Visualization Grammars

Data	Input data to visualize
Transforms	Group, aggregate, stats, layout
Scales	Map data values to visual values
Guides	Axes & legends visualize scales
Marks	Data-representative graphics

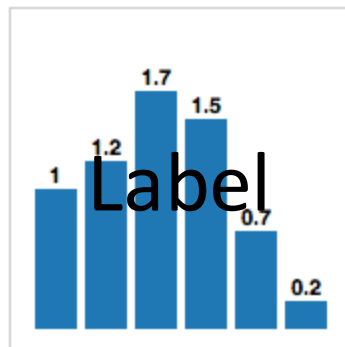
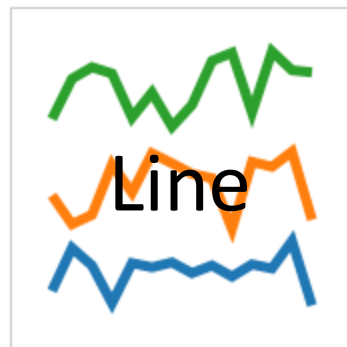
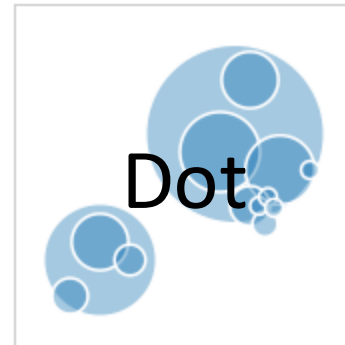
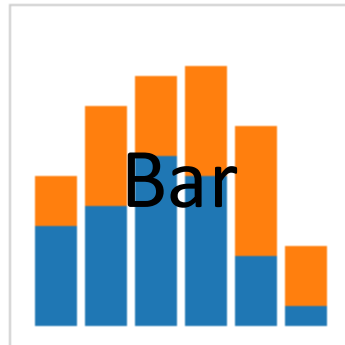


Protovis: A Grammar for Visualization



A graphic is a composition of data-representative marks.

with **Mike Bostock** & **Vadim Ogievetsky**

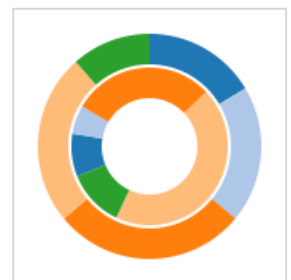
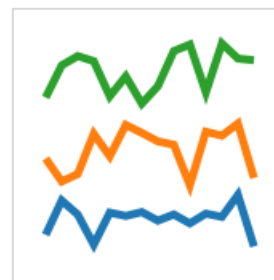
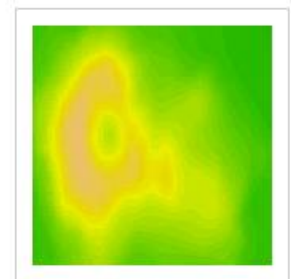
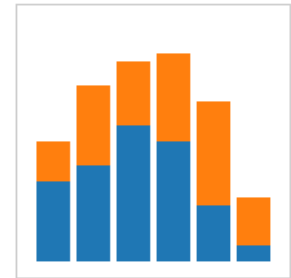


MARKS: Protovis graphical primitives

MARK

$$\lambda : D \rightarrow R$$

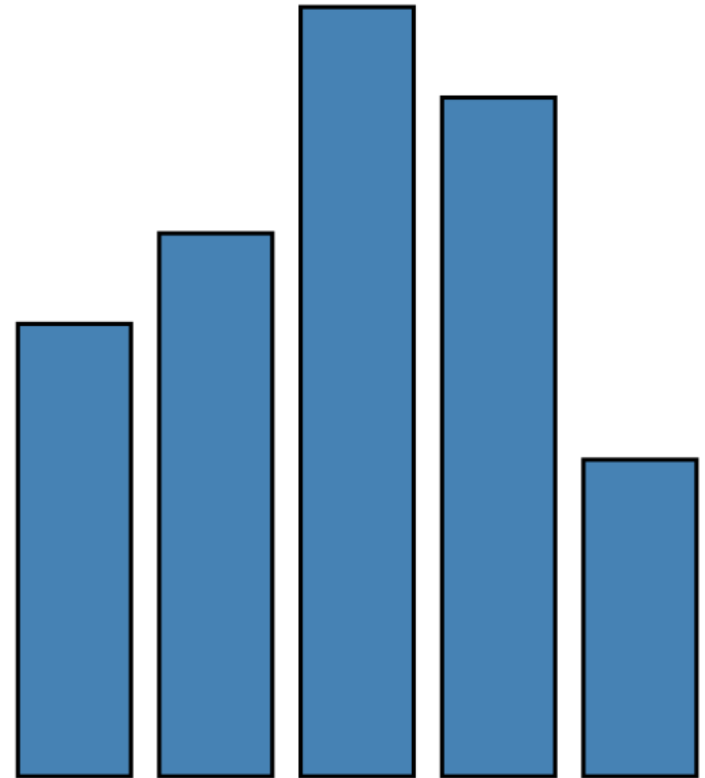
data	λ
visible	λ
left	λ
bottom	λ
width	λ
height	λ
fillStyle	λ
strokeStyle	λ
lineWidth	λ
...	λ



RECT

$$\lambda : D \rightarrow R$$

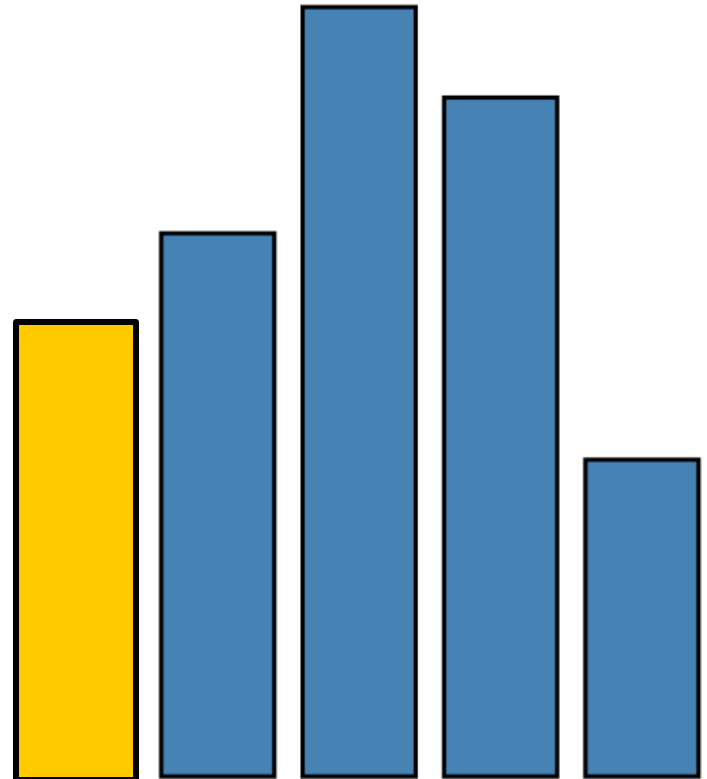
data	1	1.2	1.7	1.5	0.7
visible	true				
left	$\lambda: \text{index} * 25$				
bottom	0				
width	20				
height	$\lambda: \text{datum} * 80$				
fillStyle	blue				
strokeStyle	black				
lineWidth	1.5				
...	...				



RECT

$$\lambda : D \rightarrow R$$

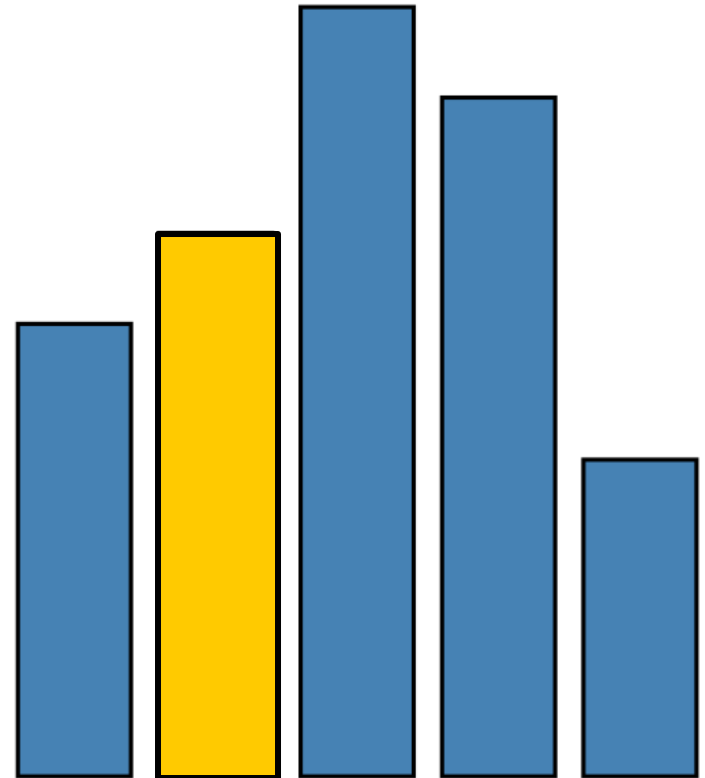
data	1	1.2	1.7	1.5	0.7
visible	true				
left	0 * 25				
bottom	0				
width	20				
height	1 * 80				
fillStyle	blue				
strokeStyle	black				
lineWidth	1.5				
...	...				



RECT

$$\lambda : D \rightarrow R$$

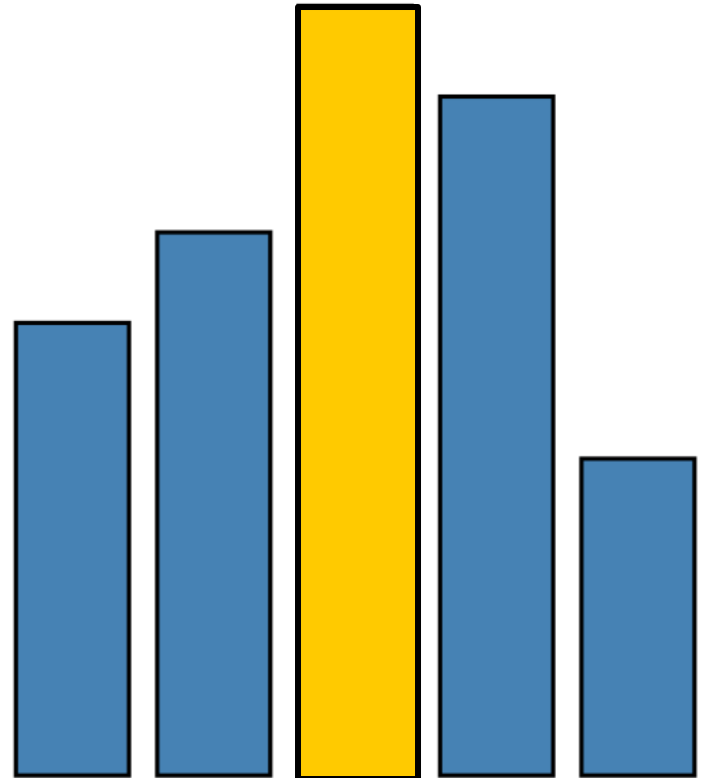
data	1	1.2	1.7	1.5	0.7
visible	true				
left	1 * 25				
bottom	0				
width	20				
height	1.2 * 80				
fillStyle	blue				
strokeStyle	black				
lineWidth	1.5				
...	...				



RECT

$$\lambda : D \rightarrow R$$

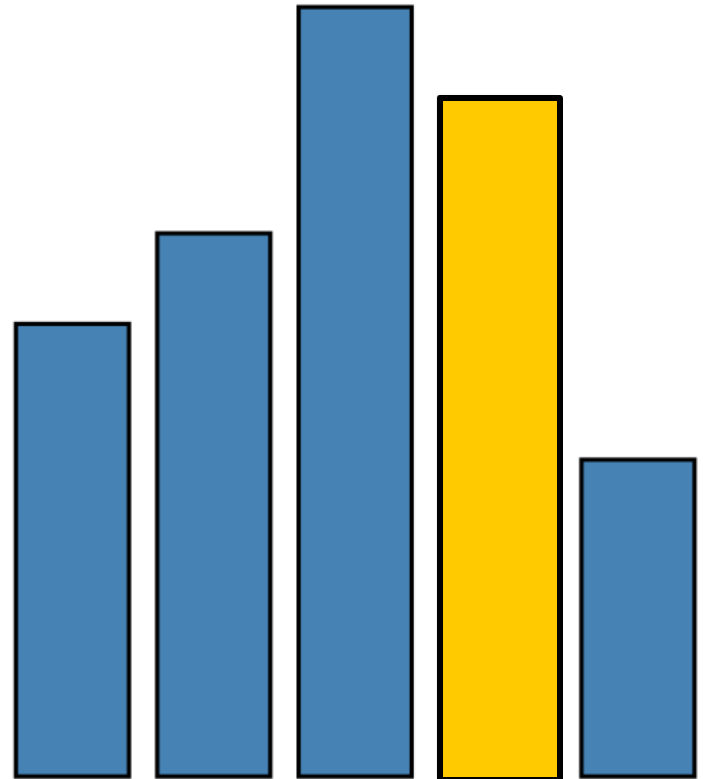
data	1	1.2	1.7	1.5	0.7
visible	true				
left	2 * 25				
bottom	0				
width	20				
height	1.7 * 80				
fillStyle	blue				
strokeStyle	black				
lineWidth	1.5				
...	...				



RECT

$$\lambda : D \rightarrow R$$

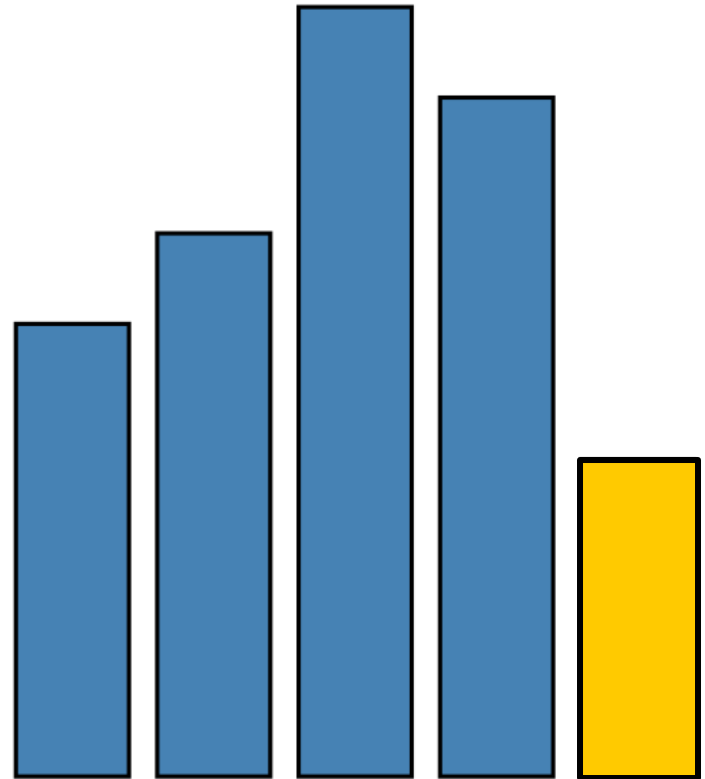
data	1	1.2	1.7	1.5	0.7
visible	true				
left	3 * 25				
bottom	0				
width	20				
height	1.5 * 80				
fillStyle	blue				
strokeStyle	black				
lineWidth	1.5				
...	...				



RECT

$$\lambda : D \rightarrow R$$

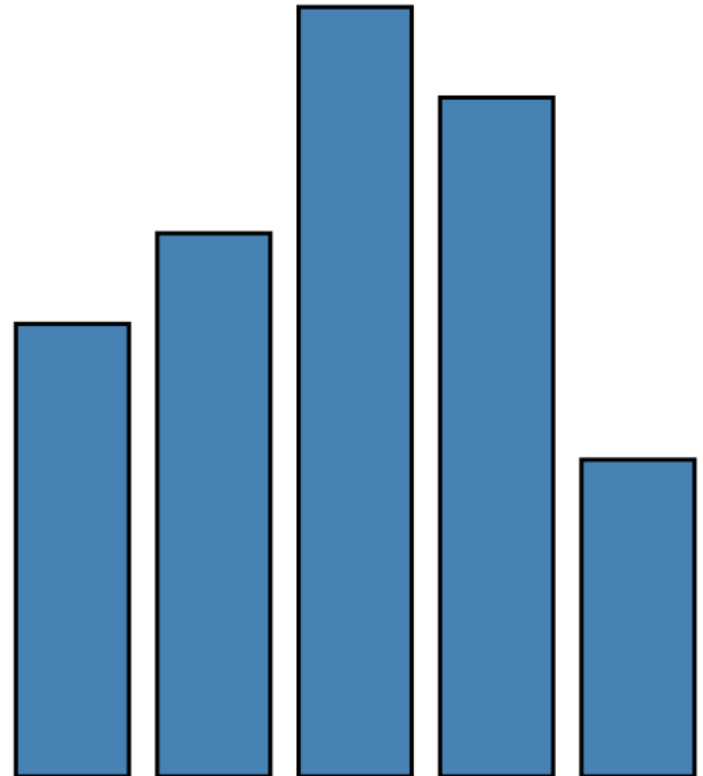
data	1	1.2	1.7	1.5	0.7
visible	true				
left	4 * 25				
bottom	0				
width	20				
height	0.7 * 80				
fillStyle	blue				
strokeStyle	black				
lineWidth	1.5				
...	...				



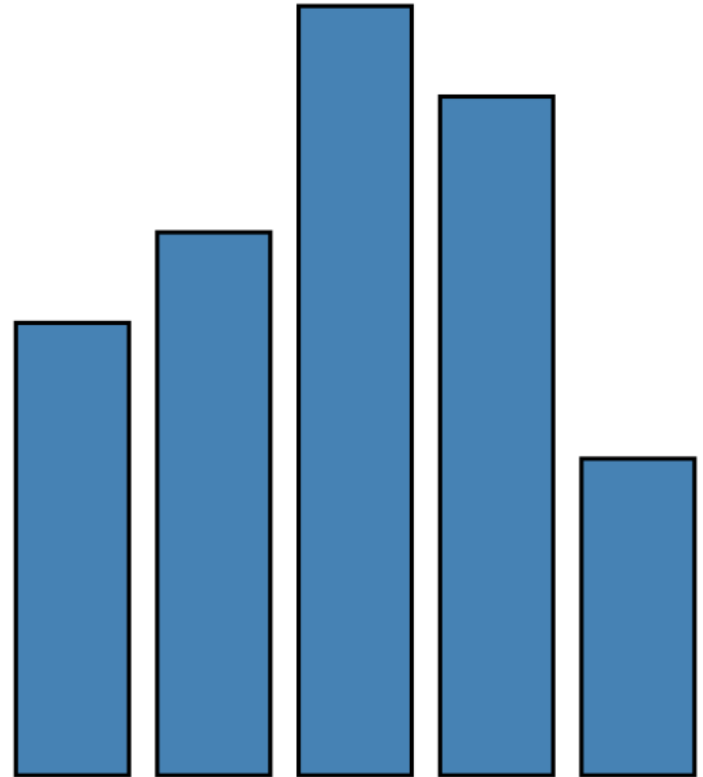
RECT

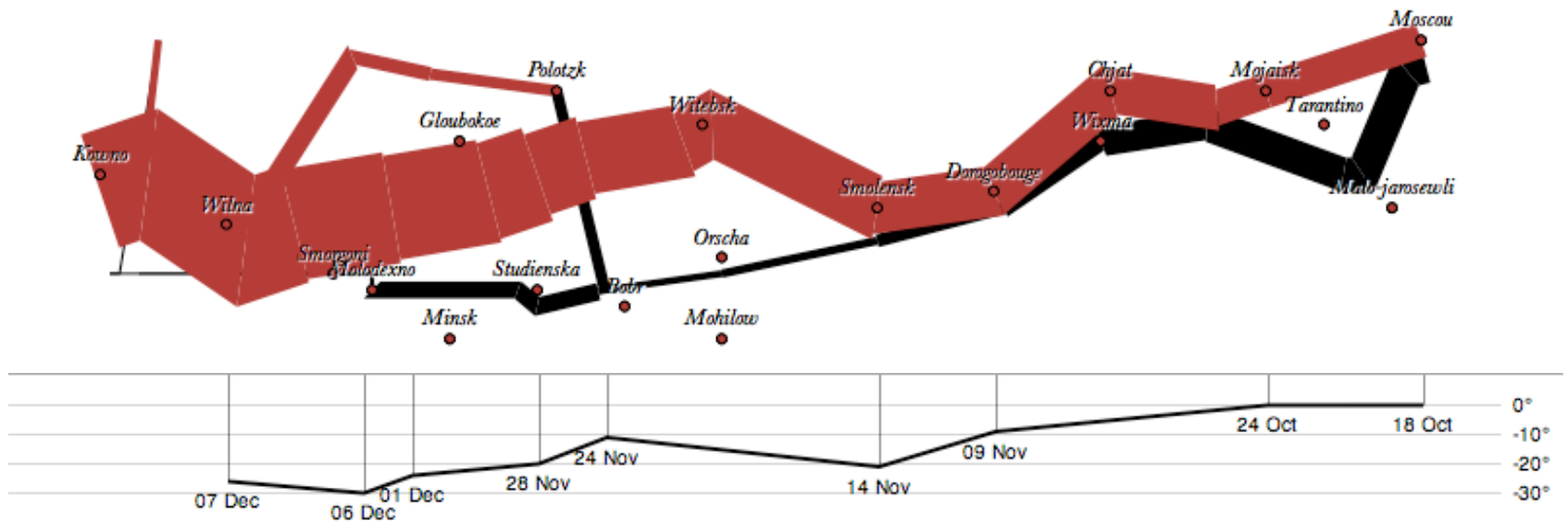
$$\lambda : D \rightarrow R$$

data	1	1.2	1.7	1.5	0.7
visible	true				
left	λ : index * 25				
bottom	0				
width	20				
height	λ : datum * 80				
fillStyle	blue				
strokeStyle	black				
lineWidth	1.5				
...	...				



```
var vis = new pv.Panel();  
vis.add(pv.Bar)  
  .data([1, 1.2, 1.7, 1.5, 0.7])  
  .visible(true)  
  .left((d) => this.index * 25);  
  .bottom(0)  
  .width(20)  
  .height((d) => d * 80)  
  .fillStyle("blue")  
  .strokeStyle("black")  
  .lineWidth(1.5);  
vis.render();
```





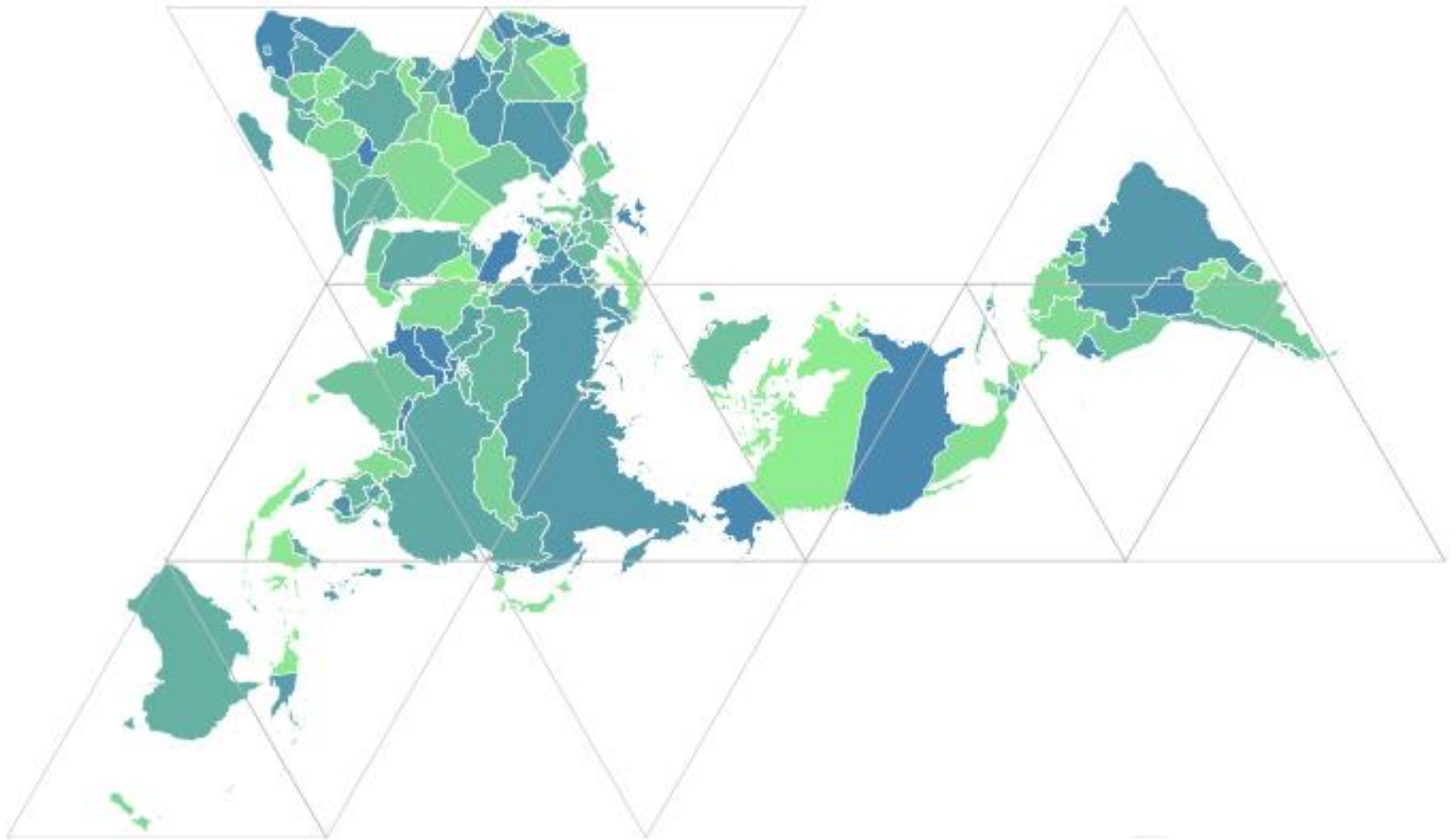
```
var army = pv.nest(napoleon.army, "dir", "group");
var vis = new pv.Panel();
```

```
var lines = vis.add(pv.Panel).data(army);
lines.add(pv.Line)
  .data(() => army[this.idx])
  .left(lon).top(lat).size((d) => d.size/8000)
  .strokeStyle(() => color[army[panelIndex][0].dir]);
```

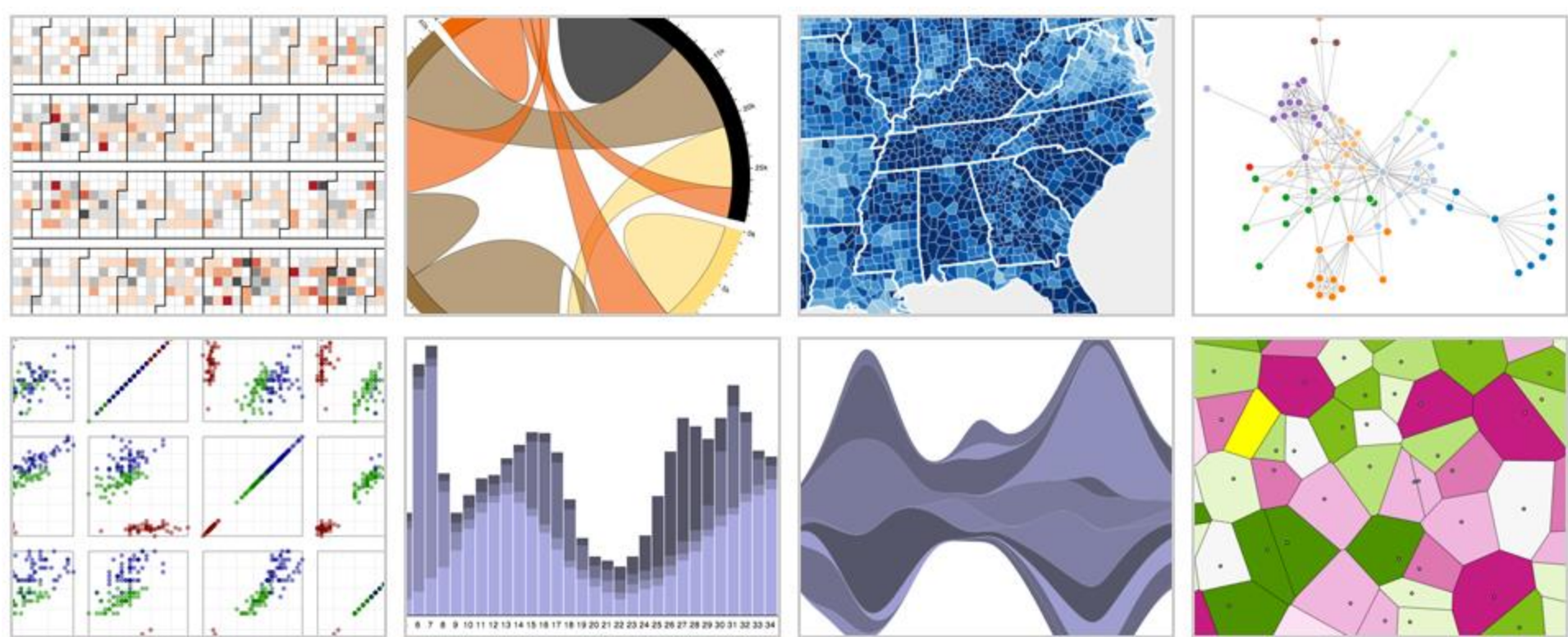
```
vis.add(pv.Label).data(napoleon.cities)
  .left(lon).top(lat)
  .text((d) => d.city).font("italic 10px Georgia")
  .textAlign("center").textBaseline("middle");
```

```
vis.add(pv.Rule).data([0,-10,-20,-30])
  .top((d) => 300 - 2*d - 0.5).left(200).right(150)
  .lineWidth(1).strokeStyle("#ccc")
  .anchor("right").add(pv.Label)
  .font("italic 10px Georgia")
  .text((d) => d+"°").textBaseline("center");

vis.add(pv.Line).data(napoleon.temp)
  .left(lon).top(tmp) .strokeStyle("#0")
  .add(pv.Label)
  .top((d) => 5 + tmp(d))
  .text((d) => d.temp+"° "+d.date.substr(0,6))
  .textBaseline("top").font("italic 10px Georgia");
```



d3.js Data-Driven Documents



with **Mike Bostock**, Jason Davies & Vadim Ogievetsky

Protovis

Specialized mark types

- + Streamlined design
- Limits expressiveness
- More overhead (slower)
- Harder to debug
- Self-contained model

Specify a scene (nouns)

- + Quick for static vis
- Delayed evaluation
- Animation, interaction are more cumbersome

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D3

Bind data to DOM

- Exposes SVG/CSS/...
- + Exposes SVG/CSS/...
- + Less overhead (faster)
- + Debug in browser
- + Use with other tools

Transform a scene (verbs)

- More complex model
- + Immediate evaluation
- + Dynamic data, anim, and interaction natural

D3 Selections

The core abstraction in D3 is a *selection*.

D3 Selections

The core abstraction in D3 is a ***selection***.

```
// Add and configure an SVG element (<svg width="500" height="300">)
var svg = d3.append("svg")    // add new SVG to page body
    .attr("width", 500)       // set SVG width to 500px

    .attr("height", 300);     // set SVG height to 300px
```

D3 Selections

The core abstraction in D3 is a ***selection***.

```
// Add and configure an SVG element (<svg width="500" height="300">)
var svg = d3.append("svg")      // add new SVG to page body
    .attr("width", 500)          // set SVG width to 500px

    .attr("height", 300);        // set SVG height to 300px
// Select & update existing rectangles contained in the SVG element
svg.selectAll("rect")           // select all SVG rectangles
    .attr("width", 100)         // set rect widths to 100px
    .style("fill", "steelblue"); // set rect fill colors
```

Data Binding

Selections can ***bind*** data and DOM elements.

```
var values = [ {...}, {...}, {...}, ... ]; // input data as JS objects
```

Data Binding

Selections can *bind* data and DOM elements.

```
var values = [ {...}, {...}, {...}, ... ]; // input data as JS objects  
// Select SVG rectangles and bind them to data values.
```

```
var bars = svg.selectAll("rect.bars").data(values);
```

Data Binding

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var values = [ {...}, {...}, {...}, ... ]; // input data as JS objects  
// Select SVG rectangles and bind them to data values.
```

```
var bars = svg.selectAll("rect.bars").data(values);  
// What if the DOM elements don't exist yet? The enter set represents data  
// values that do not yet have matching DOM elements.
```

```
bars.enter().append("rect").attr("class", "bars");
```

Data Binding

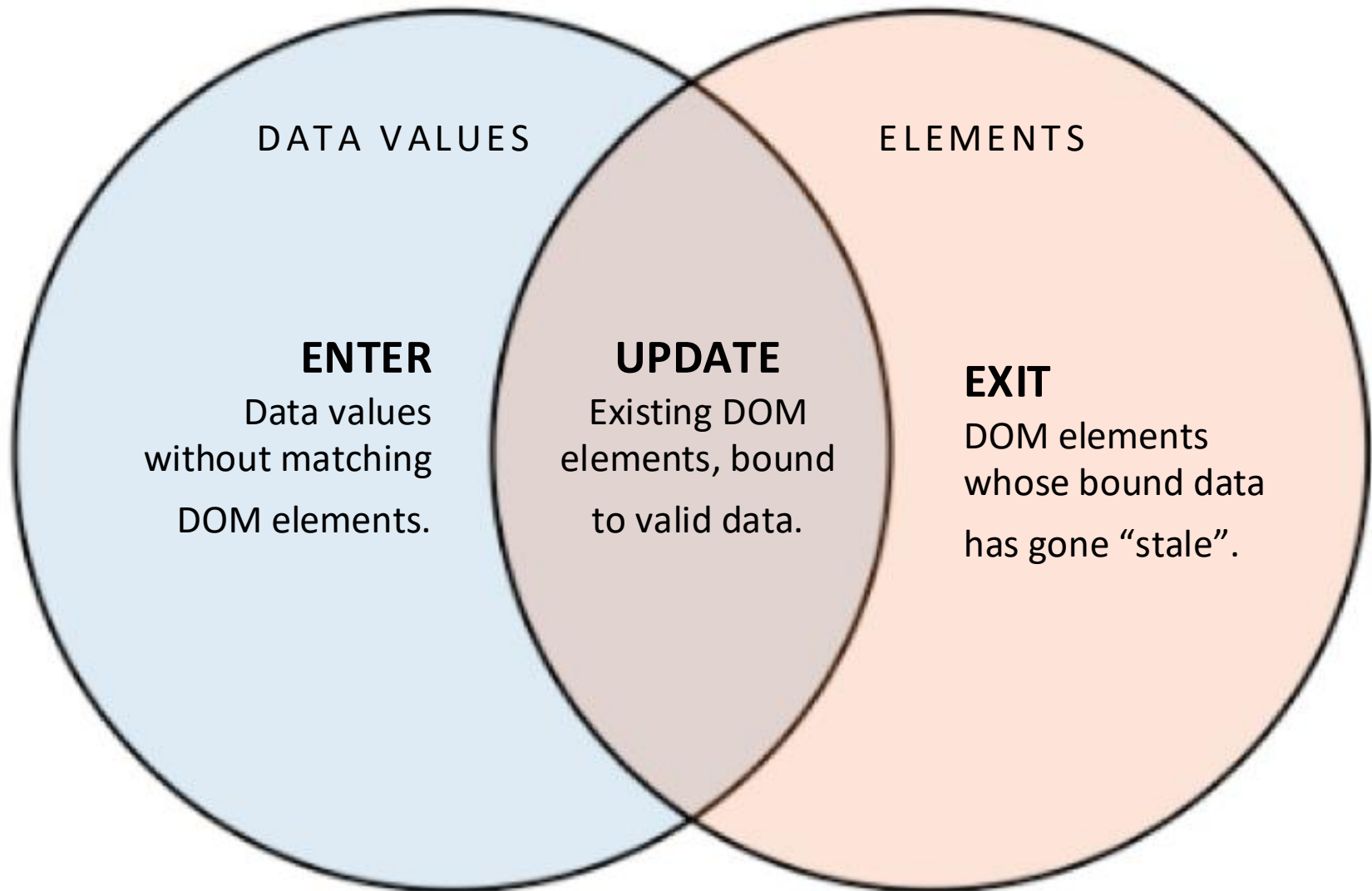
Selections can *bind* data and DOM elements.

```
var values = [ {...}, {...}, {...}, ... ]; // input data as JS objects  
// Select SVG rectangles and bind them to data values.
```

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var bars = svg.selectAll("rect.bars").data(values);  
// What if the DOM elements don't exist yet? The enter set represents data  
// values that do not yet have matching DOM elements.
```

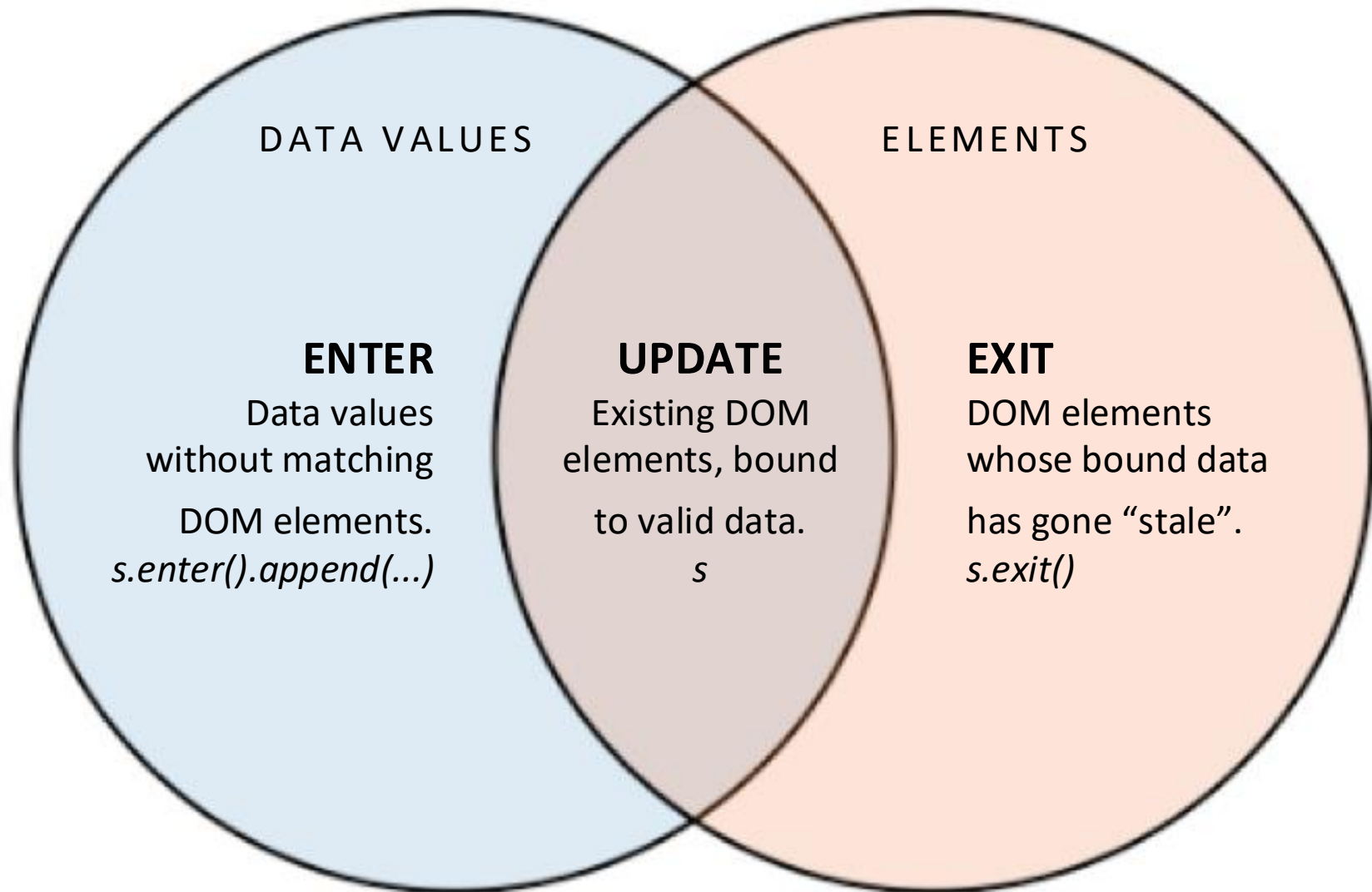
```
bars.enter().append("rect").attr("class", "bars");  
// What if data values are removed? The exit set is a selection of existing  
// DOM elements who no longer have matching data values.  
bars.exit().remove();
```

The Data Join



The Data Join

```
var s = d3.selectAll(...).data(...)
```



Data Binding

Selections can *bind* data and DOM elements.

```
var values = [ {...}, {...}, {...}, ... ]; // input data as JS objects
// Select SVG rectangles and bind them to data values.
var bars = svg.selectAll("rect.bars").data(values)
    .join(
        enter => enter.append("rect"), // create new
        update => update,                // update current
        exit => exit.remove()             // remove outdated
    )
```

D3 Modules

Data Parsing / Formatting (JSON, CSV, ...)

Shape Helpers (arcs, curves, areas, symbols, ...)

Scale Transforms (linear, log, ordinal, ...)

Color Spaces (RGB, HSL, LAB, ...)

Animated Transitions (tweening, easing, ...)

Geographic Mapping (projections, clipping, ...)

Layout Algorithms (stack, pie, force, trees, ...)

Interactive Behaviors (brush, zoom, drag, ...)

Many of these correspond to future lecture topics!

Ease-of-Use

A blue arrow pointing upwards, indicating increasing ease-of-use from bottom to top.

Chart Typologies
Excel, Many Eyes, Google Charts

Visual Analysis Grammars
VizQL, ggplot2

Visualization Grammars
Protovis, D3.js

Component Architectures
Prefuse, Flare, Improvise, VTK

Graphics APIs
Canvas, OpenGL, Processing

Expressiveness

A blue arrow pointing downwards, indicating increasing expressiveness from top to bottom.

Break Time!

Administrivia

A2 Peer Reviews

On Friday 1/31 you will be assigned two peer A2 submissions to review. For each:

- Try to determine which is earnest and which is deceptive
- Share a rationale for how you made this determination
- Share feedback using the “I Like / I Wish / What If” rubric

Assigned reviews will be posted on the A2 Peer Review page on Canvas, along with a link to a Google Form. You should submit two forms: one for each A2 peer review.

Due by **Wed 2/4 11:59pm.**

Tutorial on Thursday

D3.js Deep Dive: Thursday 1/30 during lecture, Led by Lisa and Jiawen

Be sure to read the D3, Part 1 notebook ahead of time. We'll work through Part 2 in class. Also read the JS/Observable primer if you're new to this!

Web Publishing: Friday 2/7 4-5:30pm in Zoom, Led by Heer

A Visualization Tool Stack

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Excel, Many Eyes, Google Charts

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What is a Declarative Language?

Programming by describing *what*, not *how*

Separate specification (*what you want*) from execution (*how it should be computed*)

In contrast to imperative programming, where you must give explicit steps.

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Programming by describing *what*, not *how*

Separate specification (*what you want*) from execution (*how it should be computed*)

In contrast to imperative programming, where you must give explicit steps.

```
d3.selectAll("rect")  
  .data(my_data)  
  .join("rect")  
  .attr("x", d => xscale(d.foo))  
  .attr("y", d => yscale(d.bar))
```

TODAY'S PAPER VIDEO MOST POPULAR TIMES TOPICS MOST RECENT Subscribe to The Times Welcome, jmheer

The New York Times

Tuesday, October 26, 2010 Last Update: 3:50 PM ET

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Tea Party Vow to Deter Voter Fraud Is Called Scare Tactic
 By IAN URBINA 2:19 PM ET
 Voting rights group say that Tea Party members' plan to question voters' eligibility at the polls is intended to suppress minority and poor voters.
 Post a Comment | Read (355)



Joshua Kriстал for The New York Times

Painting at 99, With No Compromises
 By ROBIN FINN
 An exhibition celebrating Will Barnet's centennial year traces his evolution as a modern American artist.

Glaxo Pays \$750 Million Fine for Tainted Products
 By GARDINER HARRIS and DUFF

OPINION »
 OP-ED CONTRIBUTOR
Humans to Asteroids: Watch Out!
 How to keep near-Earth objects from hitting us.

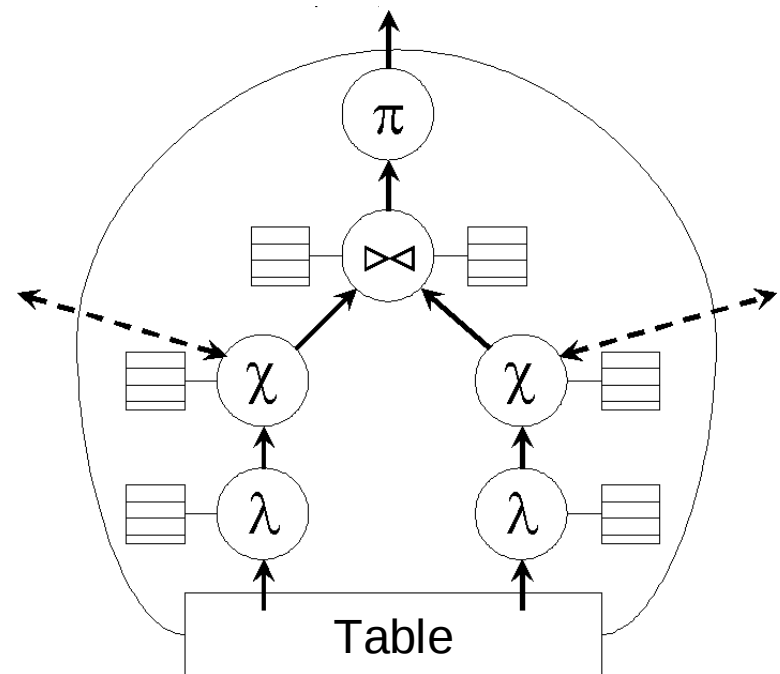
- Brooks: No Second Thoughts | Comments (200)
- Herbert: The Corrosion of America
- Cohen: Turkey Steps Out
- Editorial: Mortgage Mess
- Bloggingheads: Jon Stewart's Power

MARKETS » At 3:56 PM ET
 S.&P. 500 Dow Nasdaq

```

<!DOCTYPE html PUBLIC "-//W3C//DTD HTML 4.01 Transitional//EN"
"http://www.w3.org/TR/html4/loose.dtd">
<!--[if IE]><![endif]>-->
<html>
  <head>...</head>
  <body id="home" style="visibility: visible;">
    <script src="http://connect.facebook.net/en_US/all.js"></script>
    <div id="fb-root"></div>
    <a name="top"></a>
    <div id="shell">
      <ul id="memberTools">...</ul>
      <!-- ADXINFO classification="text_ad" campaign="nyt2010-circ- -->
      <div class="tabsContainer">...</div>
      <!-- close .tabsContainer -->
      <div id="page" class="tabContent active">...</div>
      <!--close page -->
    </div>
    <!--close shell -->
    <script type="text/javascript" language="JavaScript">...</script>
    </script>
    <span id="wt_script"></span>
    <script type="text/javascript"></script>
    
    <script type="text/javascript" src="http://graphics8.nytimes.c
  
```

HTML / CSS



```

SELECT customer_id, customer_name,
       COUNT(order_id) as total
FROM customers
INNER JOIN orders ON
       customers.customer_id
       = orders.customer_id
GROUP BY customer_id, customer_name
HAVING COUNT(order_id) > 5
ORDER BY COUNT(order_id) DESC
  
```

SQL

Why Declarative Languages?

Faster iteration, less code, larger user base?

Better visualization. *Smart defaults.*

Reuse. *Write-once, then re-apply.*

Performance. *Optimization, scalability.*

Portability. *Multiple devices, renderers, inputs.*

Programmatic generation.

Write programs which output visualizations.

Automated search & recommendation.

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Interactive Data Exploration

Tableau, *Lyra*, *Voyager*

Graphical
Interfaces

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The Lyra Visualization Design Environment (VDE) ^{alpha}

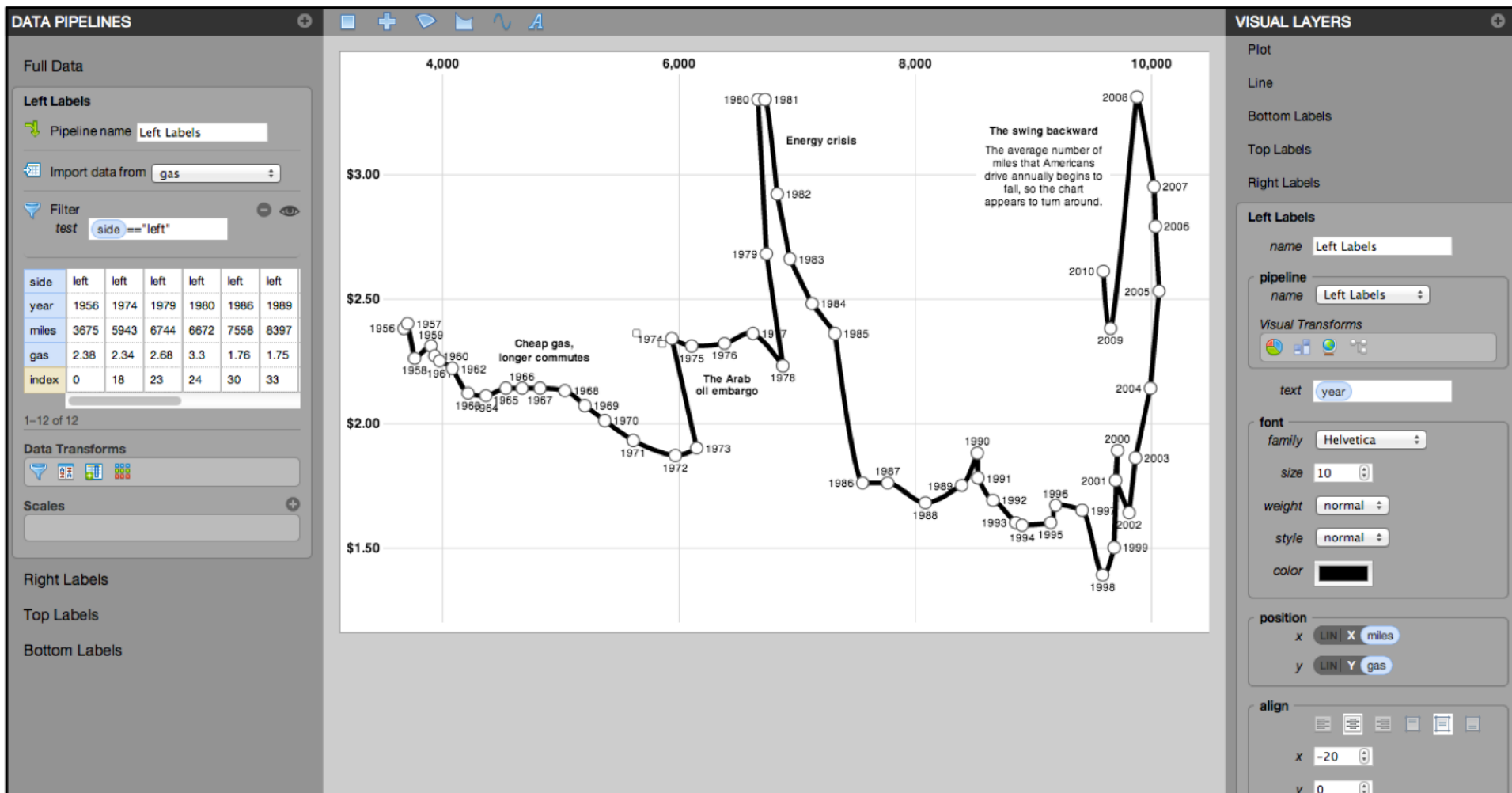
Arvind Satyanarayan, Kanit "Ham" Wongsuphasawat, Jeffrey Heer



William Playfair's classic chart comparing the price of wheat and wages in England recreated in the Lyra VDE.

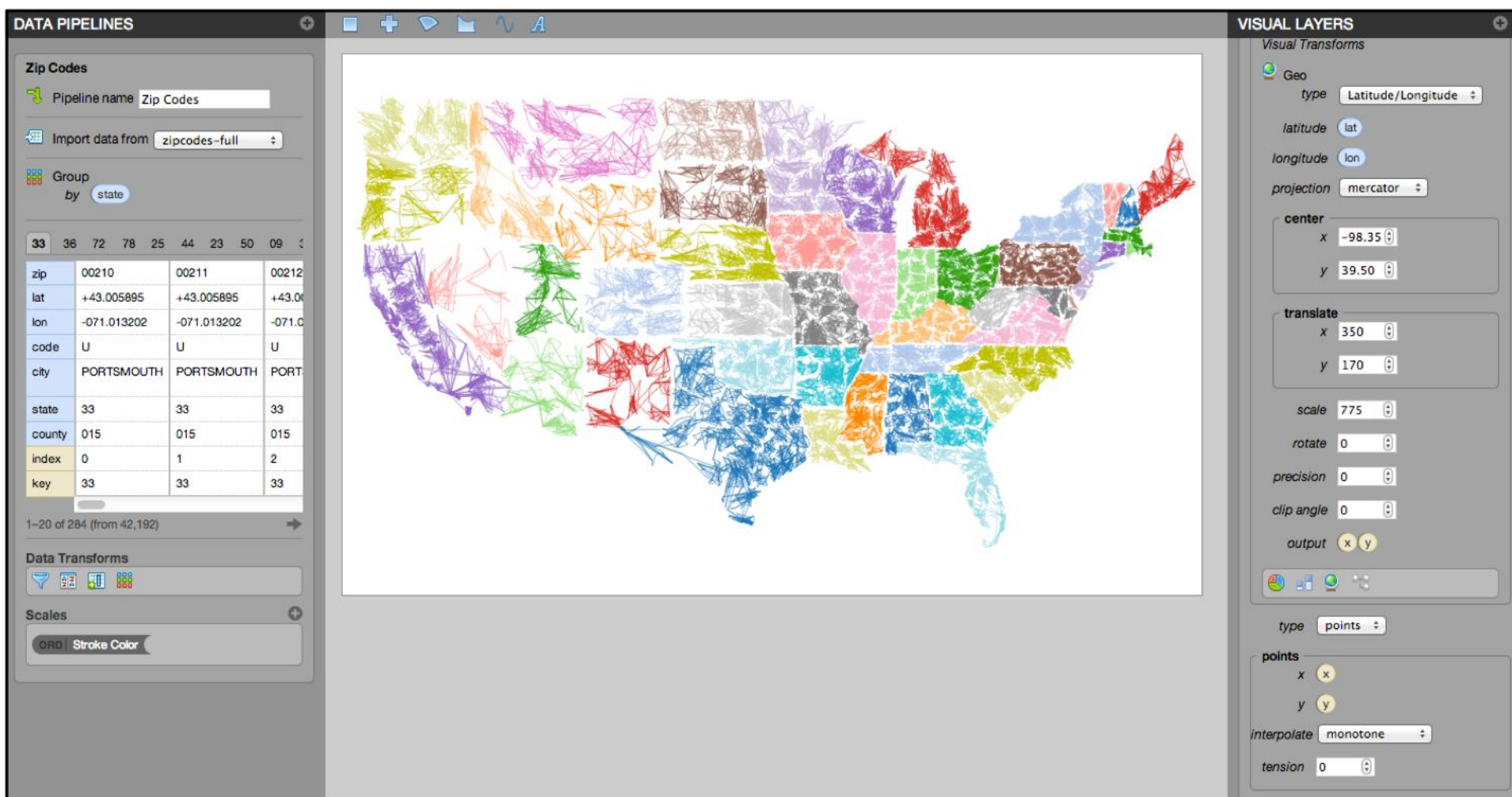
See also: Charticulator, Data Illustrator

Lyra A Visualization Design Environment

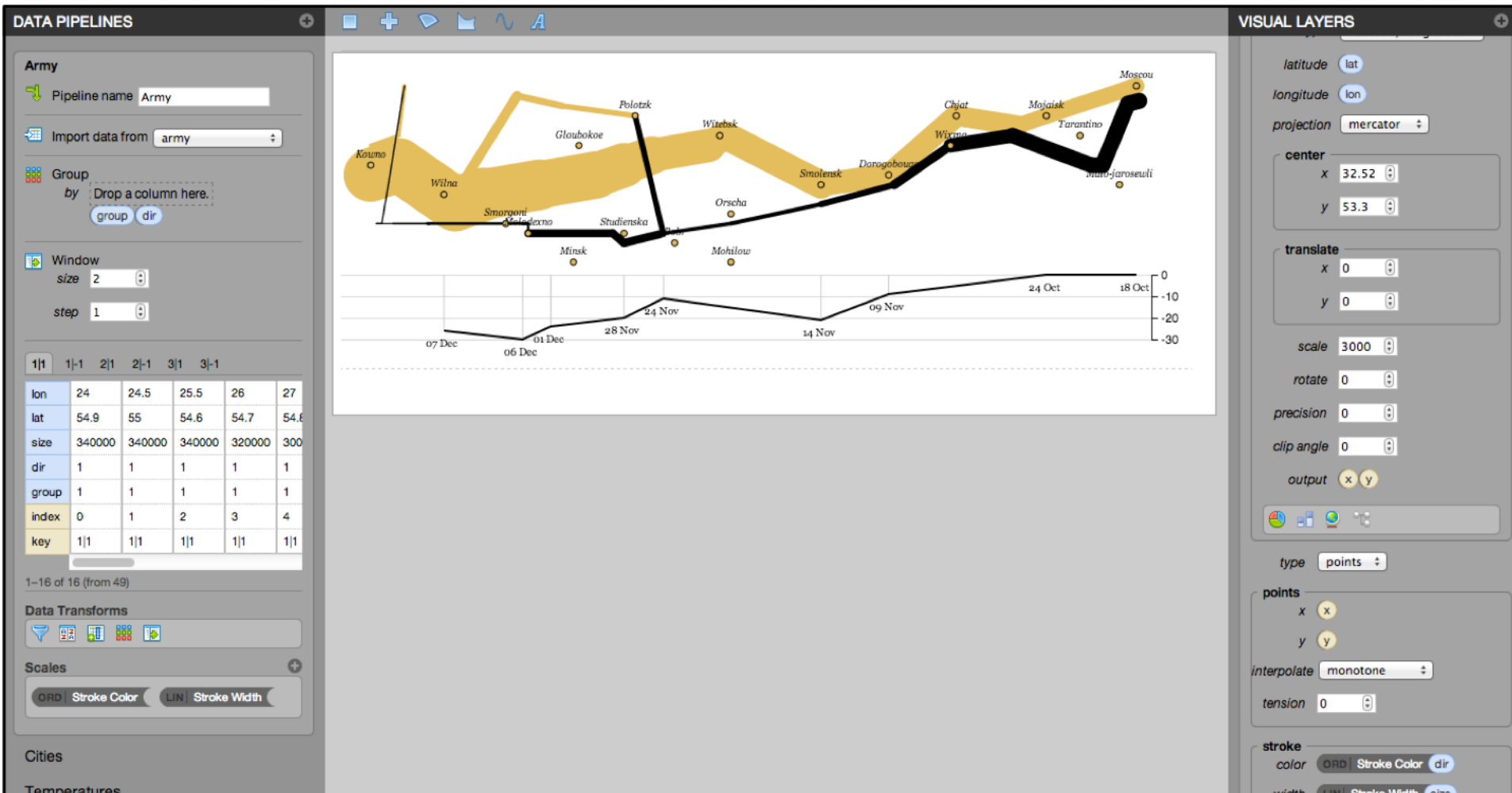


Driving Shifts into Reverse by Hannah Fairfield, NYTimes

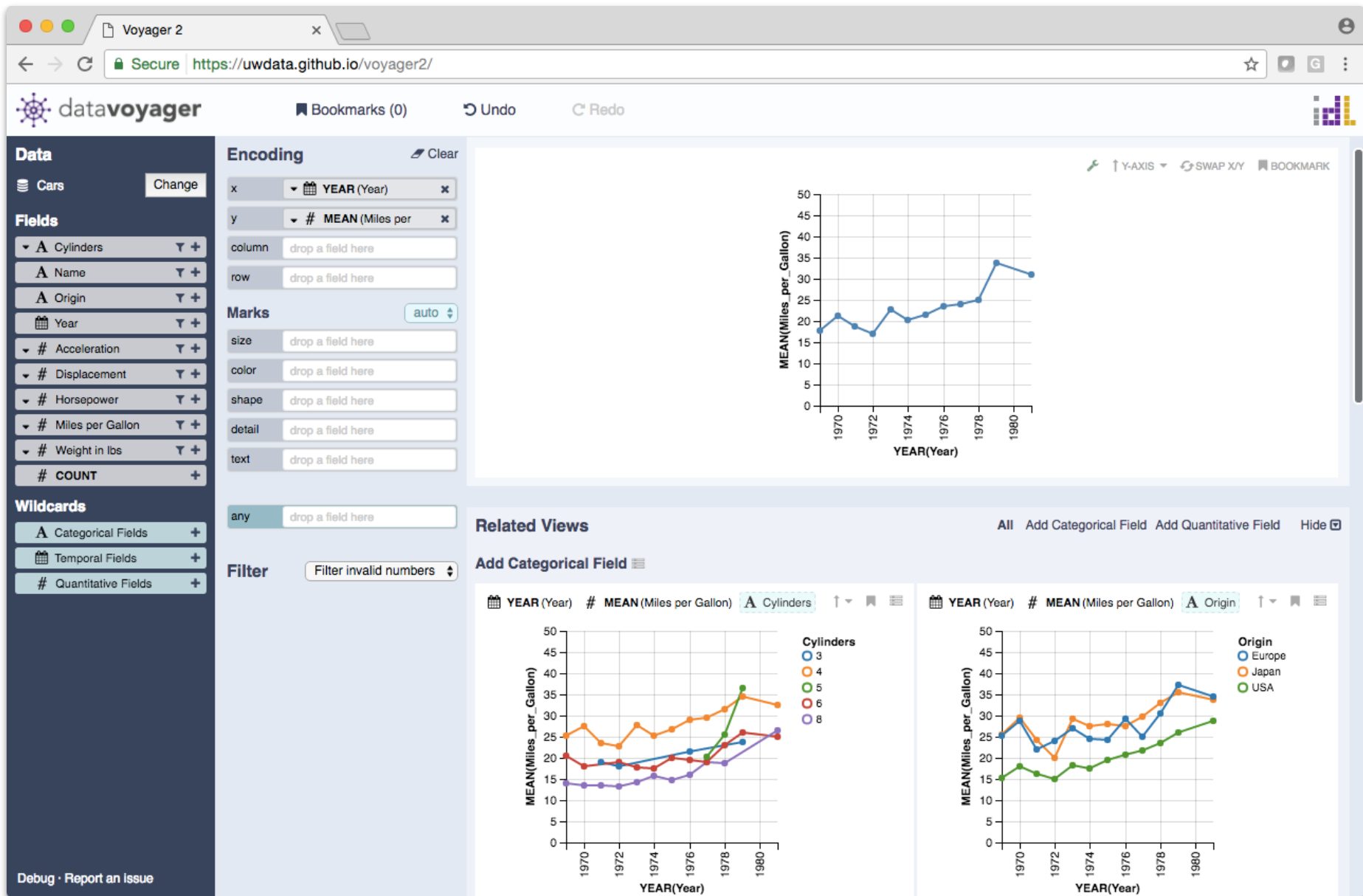
Lyra A Visualization Design Environment



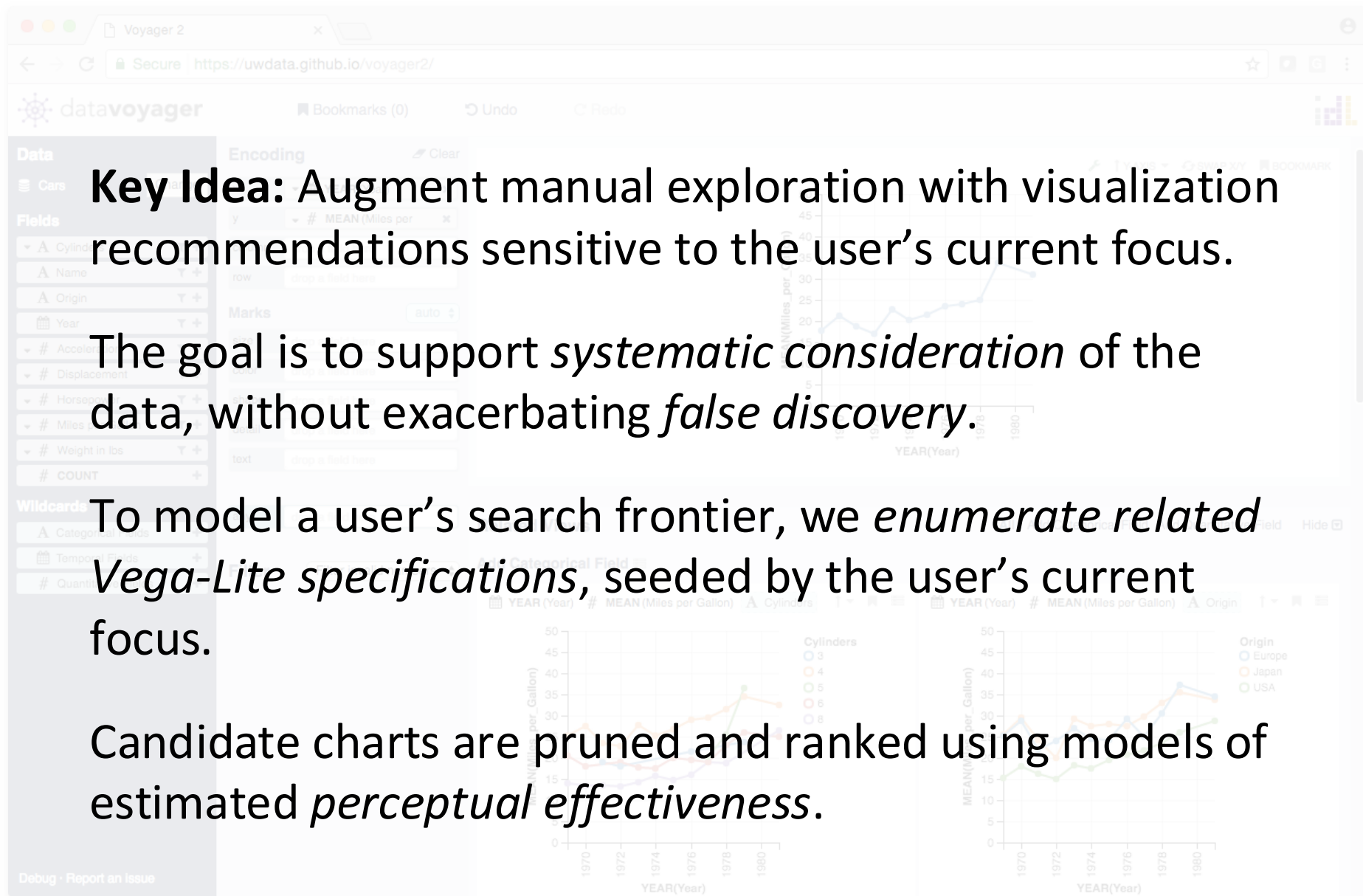
Lyra A Visualization Design Environment



Napoleon's March by Charles Minard



Voyager. Wongsuphasawat et al. *InfoVis'15, CHI'17*



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▶ ↺ ⏏ ☁ ☁

Editor

Iris Json

1

Dataset

Instructions

Submit

Recommendations

Implemented

Visualization Output

Hover	
Click	
Drag	
Visualize	
Brush	
Zoom	

Visualization Output

Summary

There is no one-size-fits-all tool for visualization.

Instead, visualization tools fall along a spectrum ranging from graphical interfaces to advanced programming toolkits.

Visualization tools make deliberate tradeoffs between ease of use and expressiveness, placing them at specific points along the spectrum.

Users often select and switch between various tools to meet their current needs.