Memorable

Personalized entertainment for people with dementia

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Week 5 Report

Current Milestone 3 Goals:

Complete basic implementation of all application features

- a) Implement data exchange and patient profiles
- b) Conduct usability testing and iterate based on design feedback

This week, we completed the following:

- Continued implementation of application
 - O Finished up front end pages
 - O Decided on which features to continue implementing and which to cut
 - O Worked on integrating backend with frontend
 - Incorporated music player in the slideshow
 - Connected personal image uploading with the database
- Tested application on tablet devices (Nexus 7 and Kindle Fire)
 - O Fixed scaling issues and other bugs
 - O Tested touch capabilities of pages
 - Jigsaw puzzle does not work well with touch
 - Screen size feels small and selections must be precise
- Volunteered at Briarwood Health Center

(See volunteering notes for details)

- O Chatted with residents and played puzzles and games with them
- O Observed resident interaction
- O Seeked caretaker feedback and advice on current prototype
 - Decided to design the application for larger tablets (iPad / tablet pc)
 - Confirmed other design choices

In the following week we plan to:

- Create functional jigsaw puzzle
- Connect music playlist, puzzle, slideshow and resident views with database
- Include data and content for more residents