

# Memorable

## *Personalized entertainment for people with dementia*

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### Week 3 Report

#### Current Milestone 2 Goals:

Begin building interactive prototype

- a) Implement puzzle game and music player
- b) Prototype and iterate on data exchange process

#### This week, we completed the following:

- Iterated on our initial paper prototype
  - Added new screens and features based on CIs and UTs
  - Finalized designs and identified usability concerns
- Began implementation of application
  - Started creating simple front end prototypes
  - Started setting up postgresQL database
- Volunteered at Briarwood Health Center  
(See volunteering notes for details)
  - Chatted with residents and played puzzles and games with them
  - Interacted with caretakers and activities director
  - Observed resident interaction

#### In the following week we plan to:

- Complete database design and setup
- Complete front end prototyping
- Begin integrating back end with front end