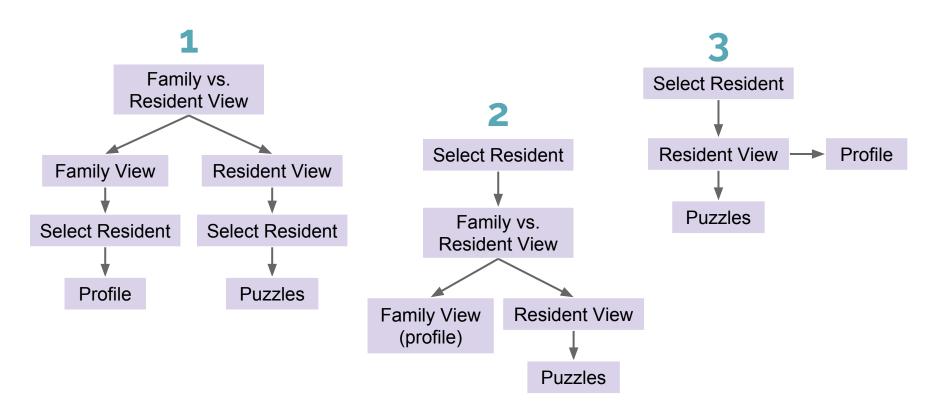
Memorable Milestone 2

Cindy - Reggie - Saloni - Tiffany

Milestone 2 - Begin building interactive prototype

- **/**
- 1. Prototype and iterate on data exchange process
- **/**
- 2. Defining information included in patient profiles
- 3. Implement puzzle game and music player

System Flow Redesign





Choose a Resident

Alfredo



Gerard



Enter Resident Name



Winston



Esther



Eileen



Frank



Heather



Select a Puzzle

Grace

Edit Profile

or view slideshow





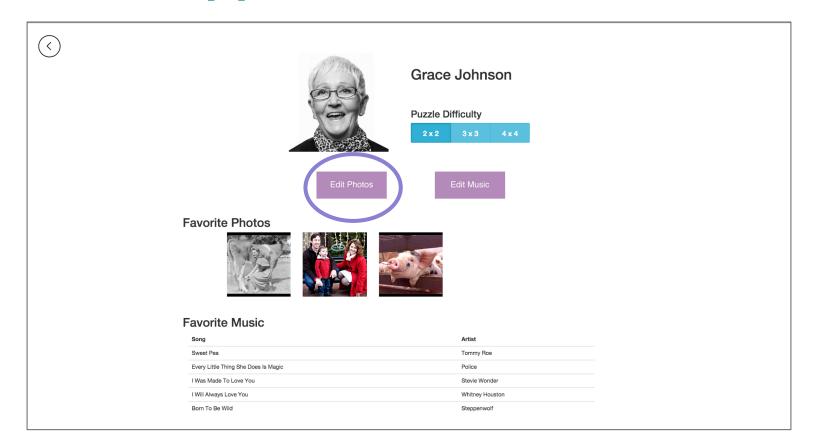
















Grace's Pictures

Select Interests















Personal Photos

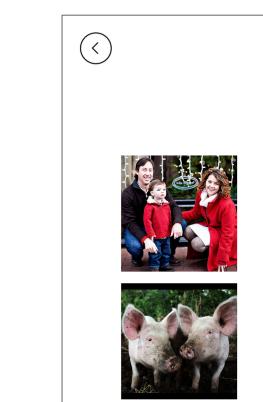














or view slideshow







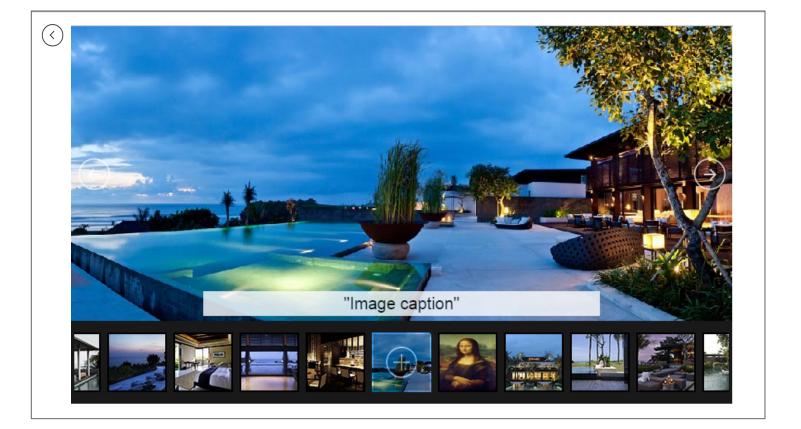












Plan for Future Milestones

Milestone 3: Complete basic implementation of all application features

- Implement data exchange and patient profiles
- Conduct usability testing and iterate based on design feedback

End Goal:

- Tablet application for targeted care home
- Ability to upload personal content, and use that to play puzzles
- Ability to listen to music while playing puzzles
- Provide information on resident's activities (favorites)

ToDo This Week

1. Integrate database (instead of hardcoded info)

2. Finish implementing music player

3. Visit care home for feedback

Blocking

1. Merging back-end database and front-end

2. Time constraints (need working prototype for feedback session at care home)

3. Spotify API authentication system