FORM

types of technology on which a design might be developed (e.g., wearable sensors, watch/phone/tablet, desktop, appliances or other artifacts in the environment).

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DATA

types of data a design might track or utilize in some way.

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TASKS

what a person might accomplish with a design.

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FEATURES

a specific capability a design might have.

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FORM

contexts where someone might interact with a design related to your proposal (e.g., physical environments, social settings, related activities they might perform, etc.).

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