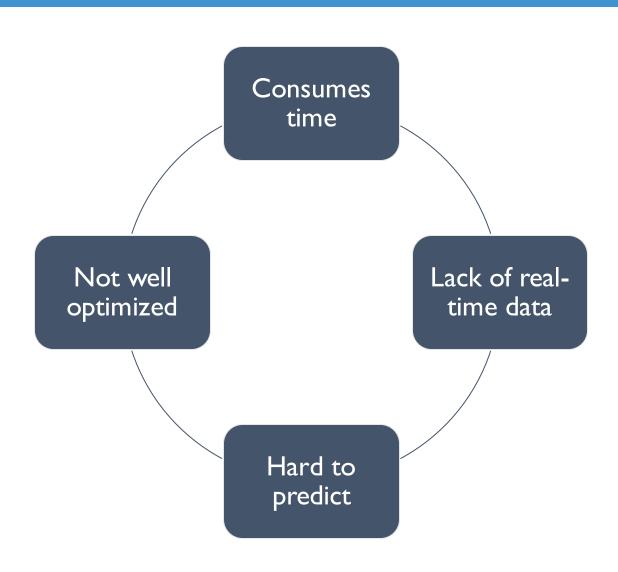


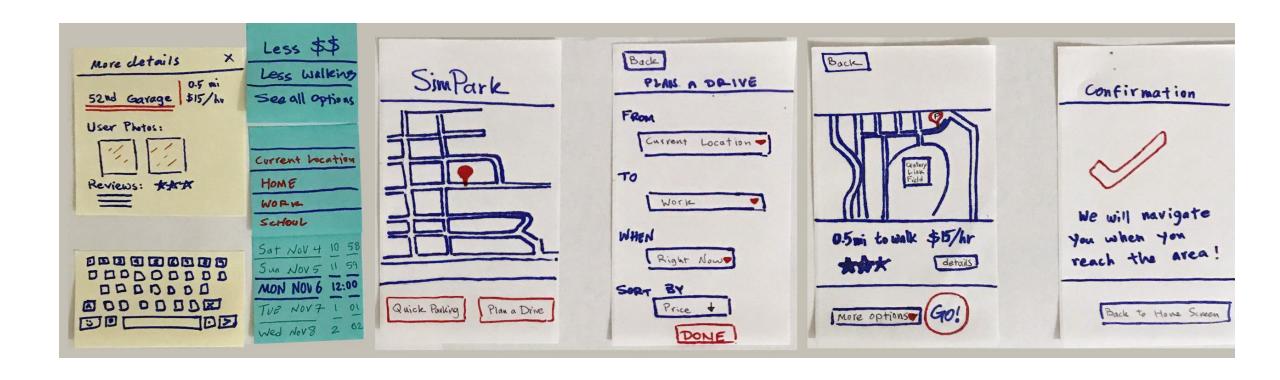
# Parking Made Simple

Kathryn Chan | Sepehr Hakami | Adilene Pulgarin | Umang Sehgal

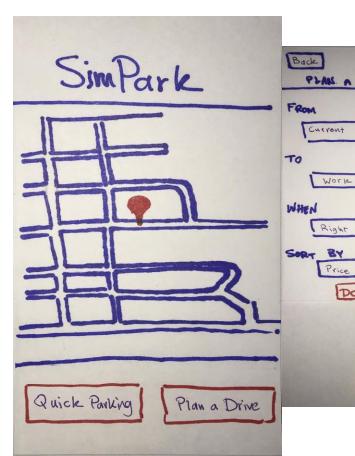
#### The Problem

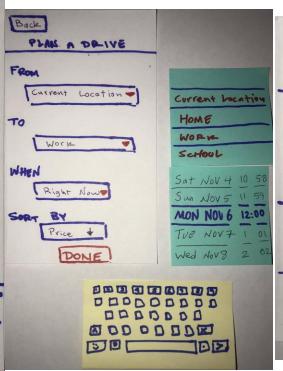


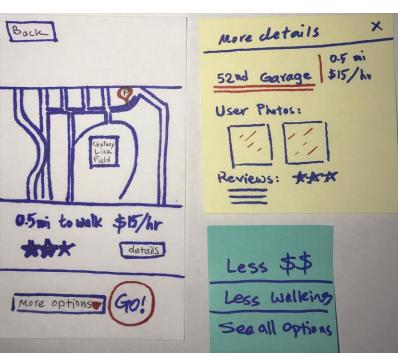
#### Initial Paper Prototype



#### Walkthrough: Initial Prototype

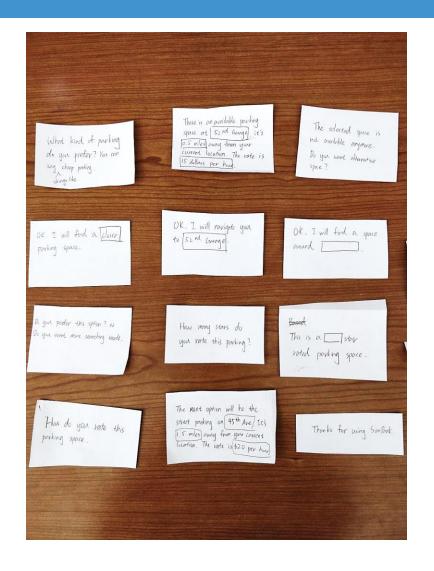






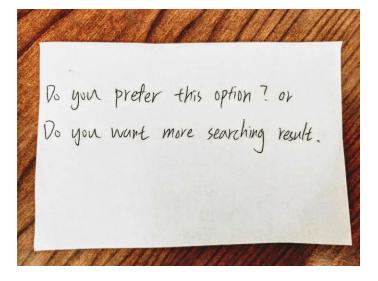


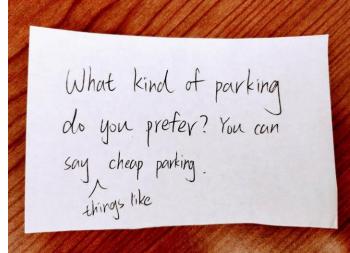
# Initial Prototype: Voice

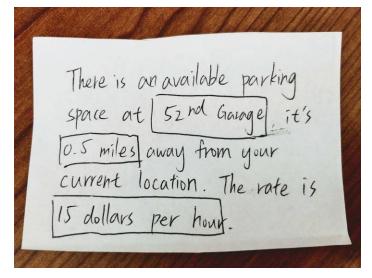


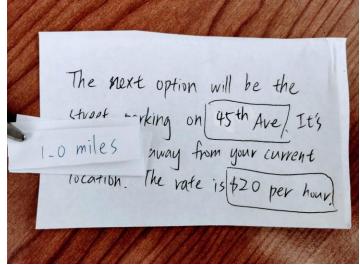


#### Initial Prototype: Voice

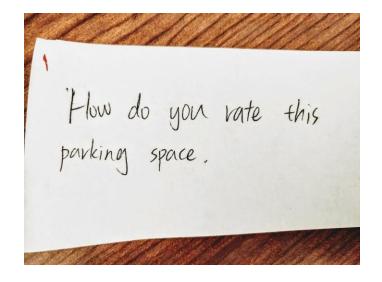


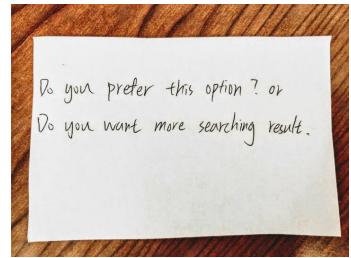


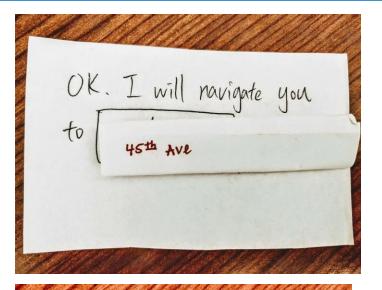


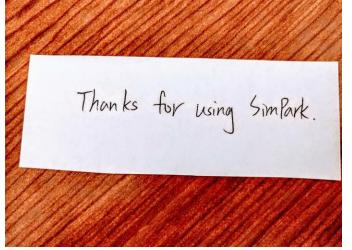


#### Initial Prototype: Voice



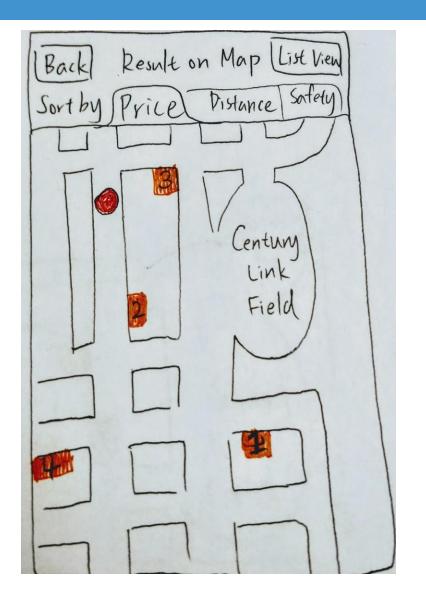




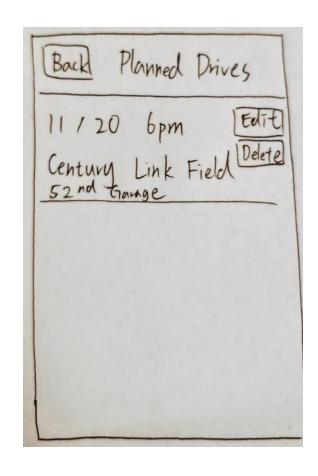


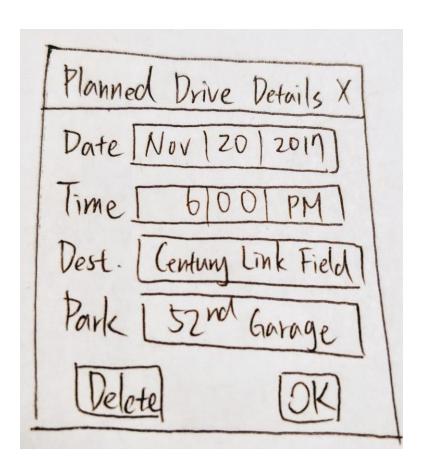
#### Heuristic Evaluation: Recognition Better Than Recall



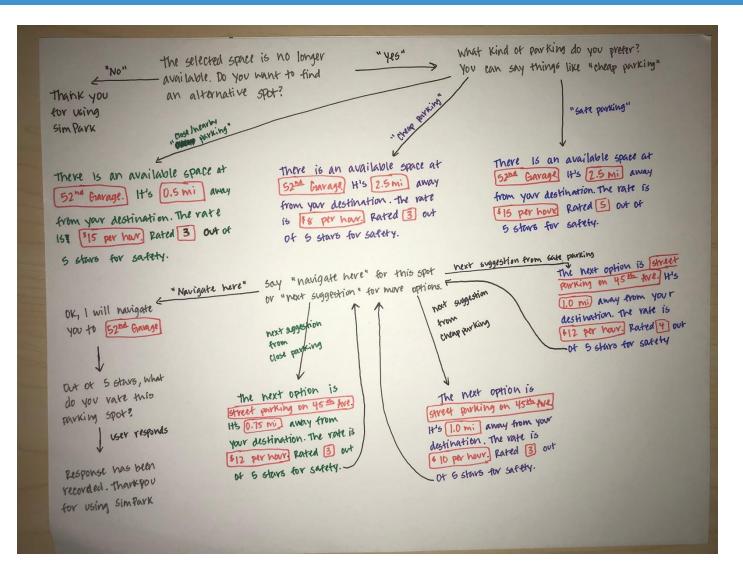


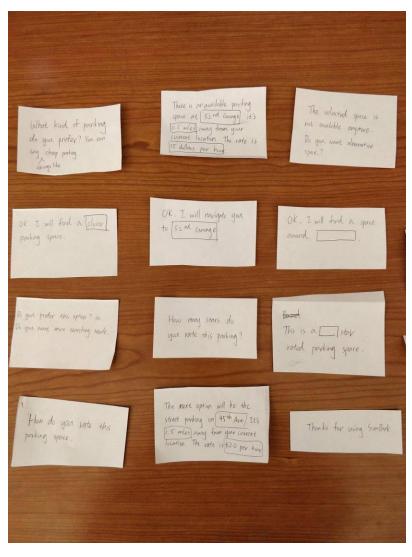
#### Heuristic Evaluation: User Control And Freedom



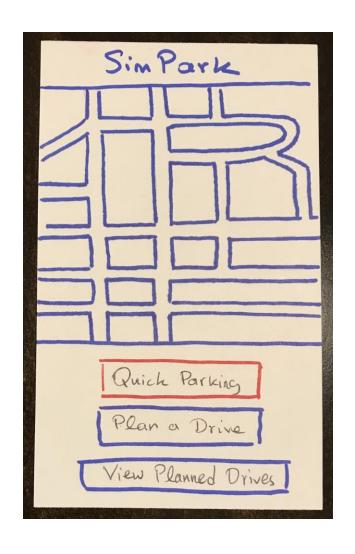


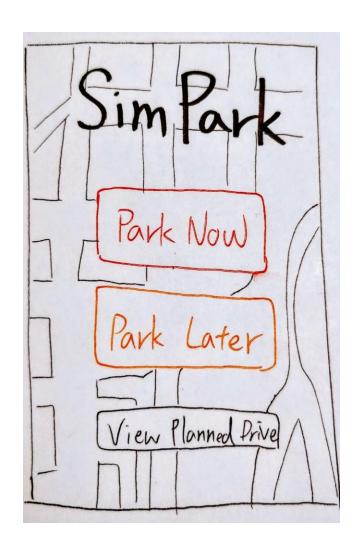
# HE/UT: Voice Interface -- Flow Diagram



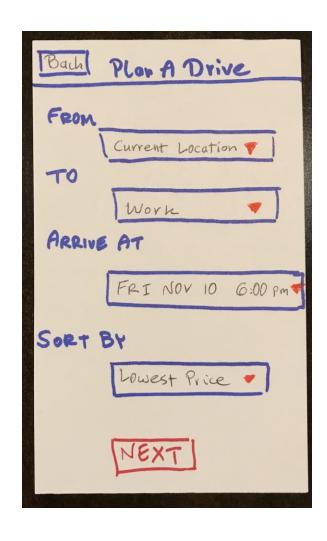


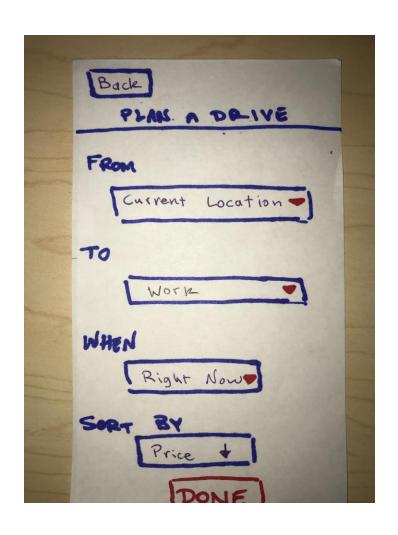
## First Usability Test: Wording



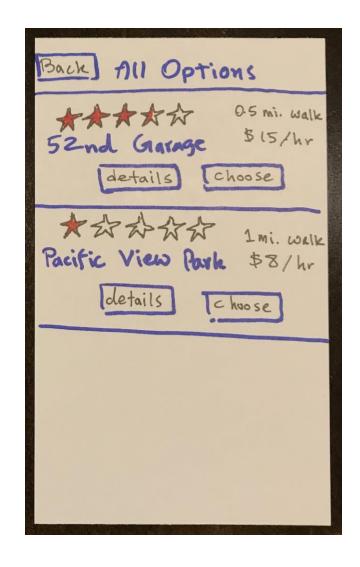


#### First Usability Test: Wording



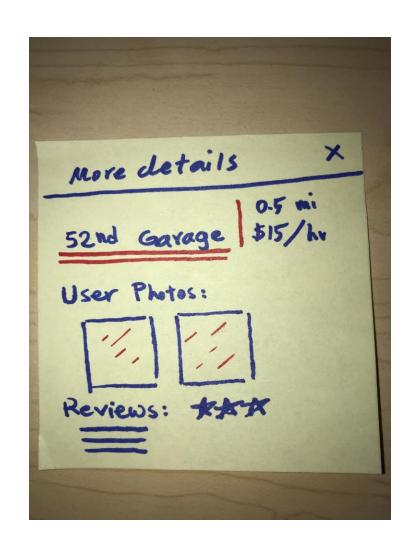


#### Second & Third Usability Tests: Tab Views



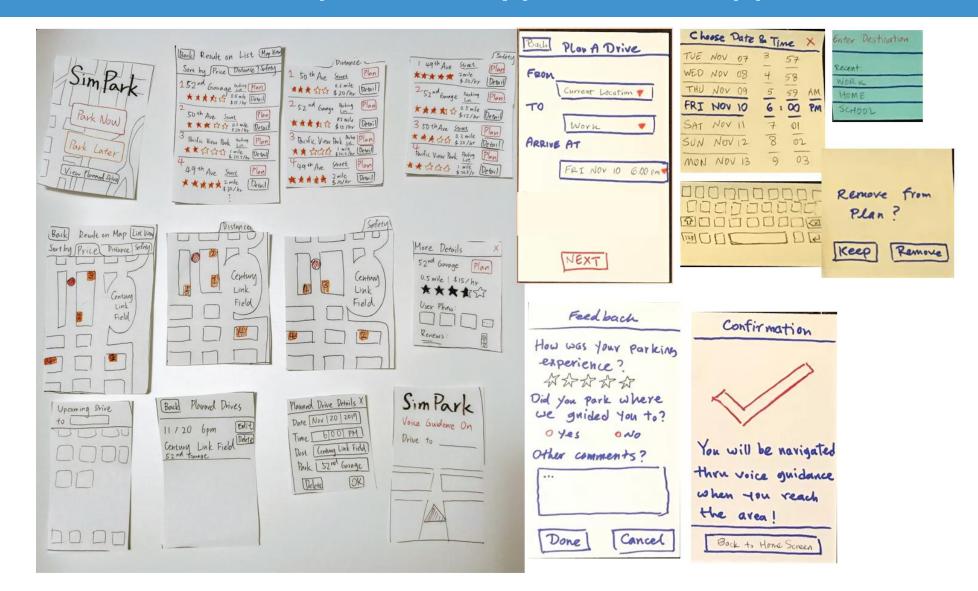


#### Second & Third Usability Tests: Ambiguity

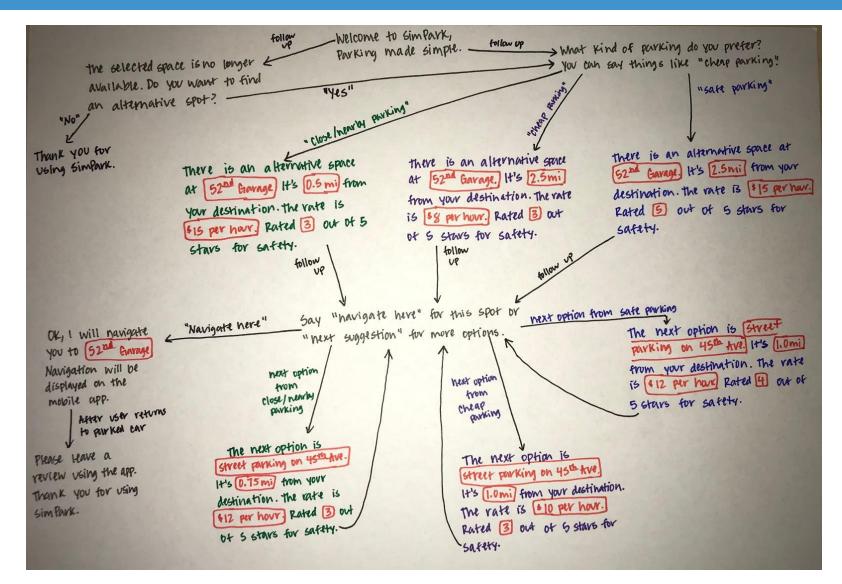




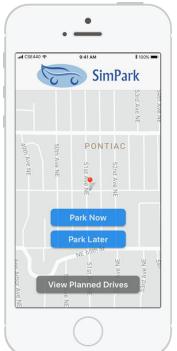
## Final Paper Prototype: Mobile App

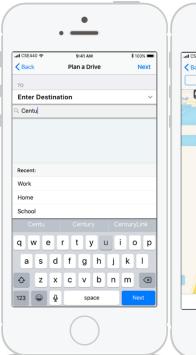


# Final Paper Prototype:Voice

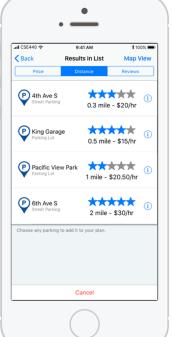


# Digital Mockup: Overview

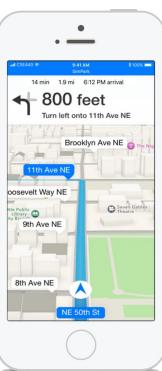


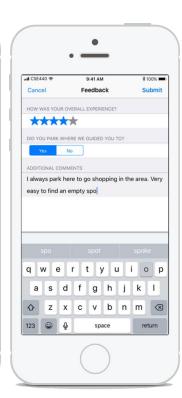




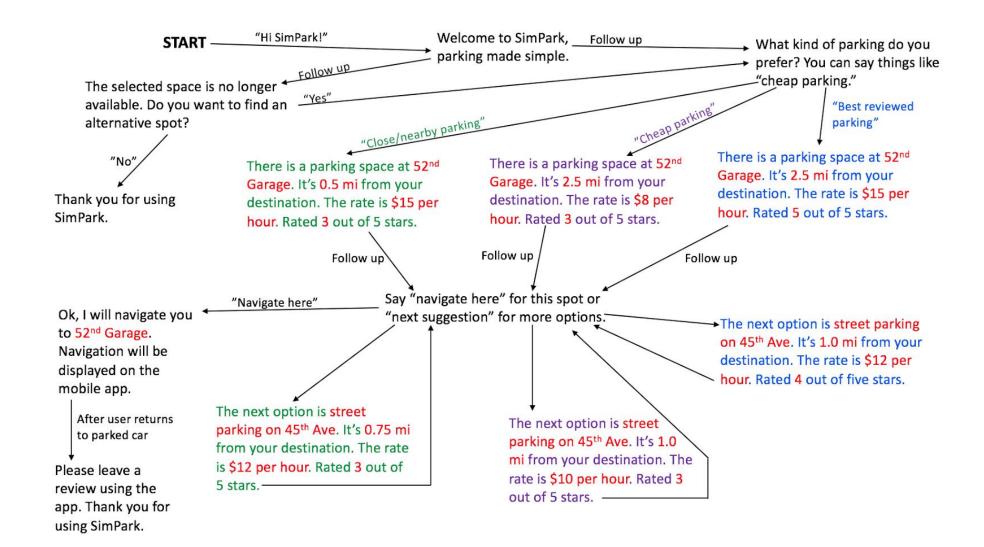




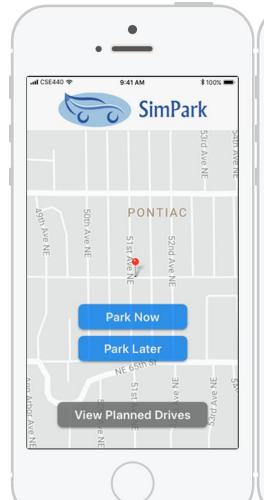


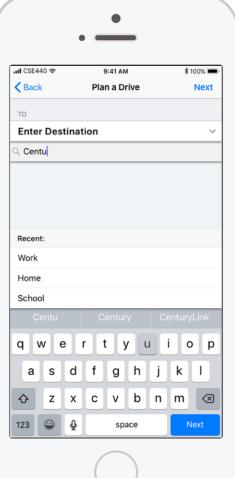


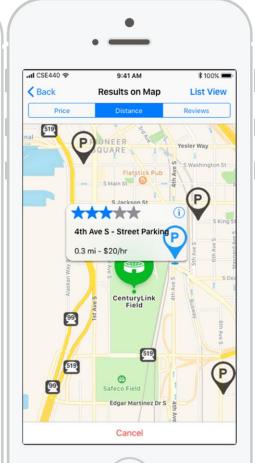
## Digital Mockup: Overview

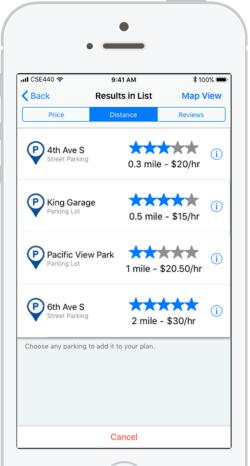


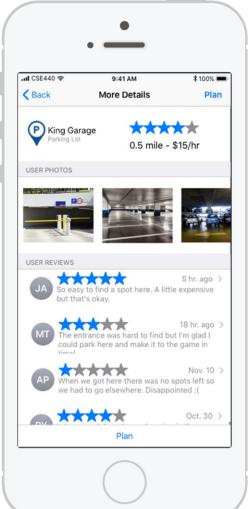
# Digital Mockup: Task I



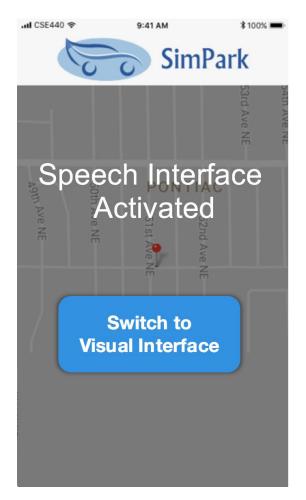




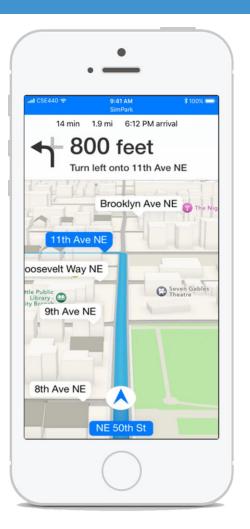


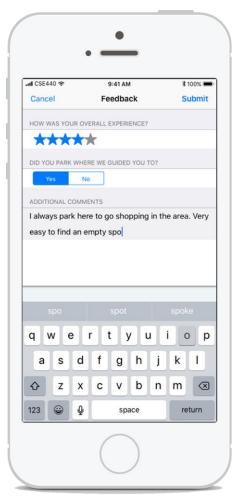


# Digital Mockup: Task 2









#### Summary

- Initial design will change throughout the testing process
- Perspectives from other designers and potential users are important
- Do not assume what is best for a user, give them options
- Lay importance on creating entries over customization of entries



# Thank You