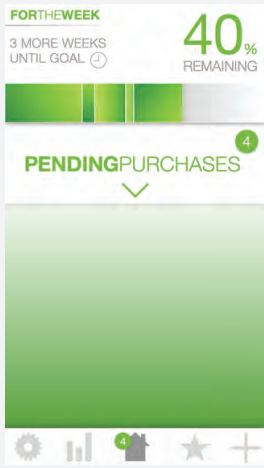# Overview

Homepage1

Homepage2

Graph1

Graph2
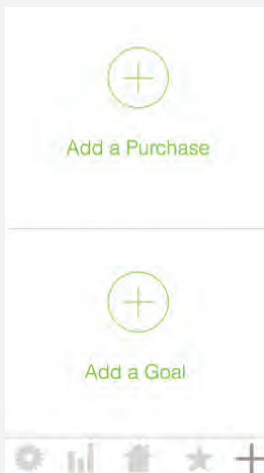
Add

AddPurchase1
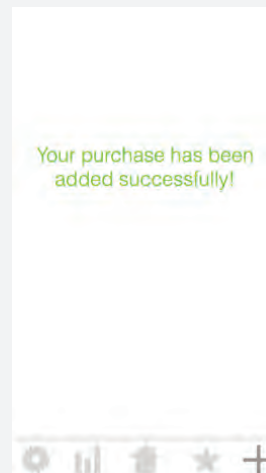
AddPurchase2
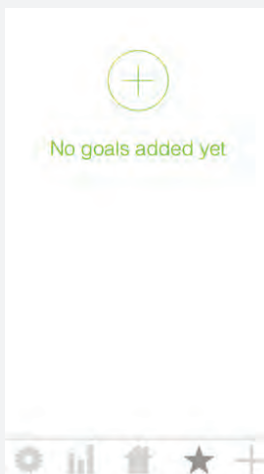
Homepage1

AddGoal1

AddGoal2

Homepage

Homepage1

Homepage2

Decisions & Changes:

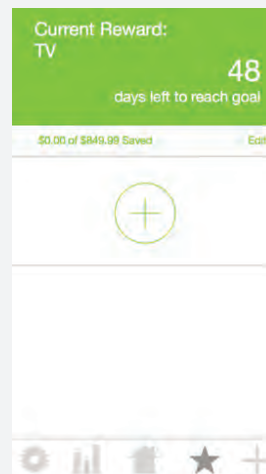We changed the phrasing on some elements like "for the week" instead of just "week" and "remaining" instead of "left". This was because We found more available screen real-estate to use while still keeping legibility and increasing clarity. To maximize screen real-estate, the pending purchases button recoils when pressed now to give way for the actual purchases to use up more of the screen.
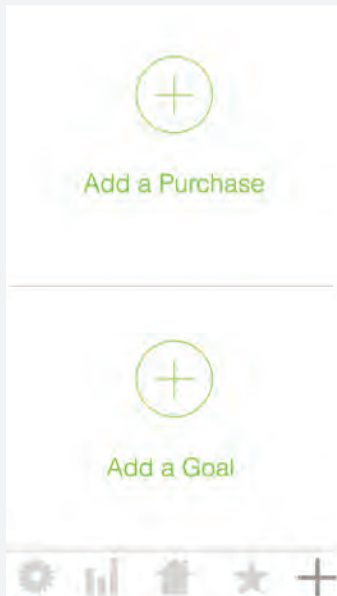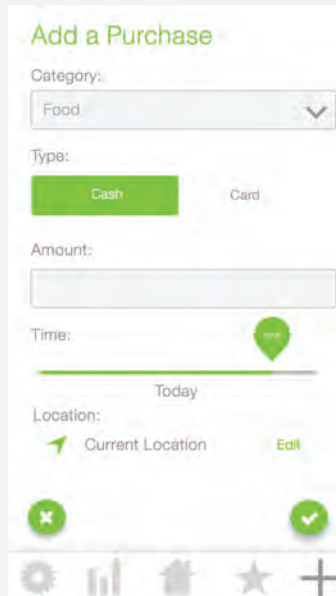
Graph

Graph1

Graph2

Decisions & Changes:

We changed the progress bar to a narrower one. Again, we want to save more space for the most important information which are the graphs here on the screen.
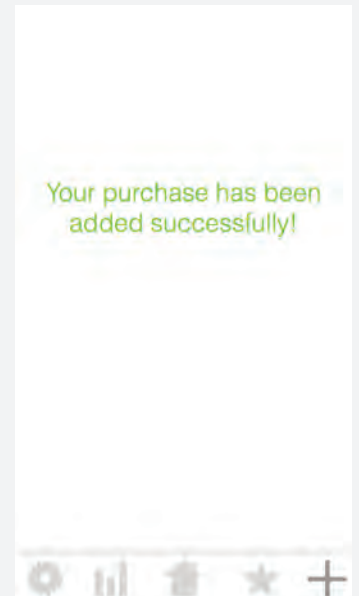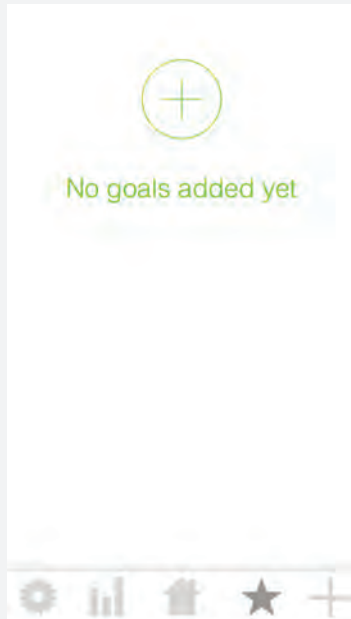
Add a Purchase

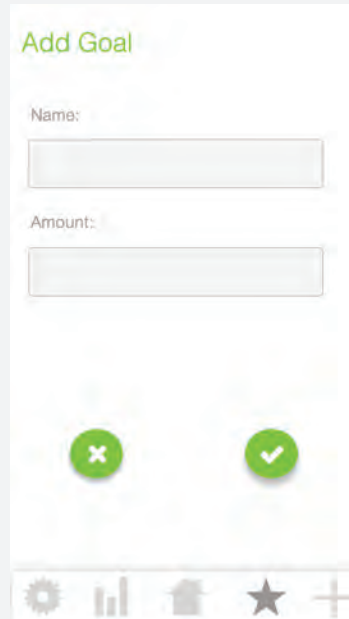Add

AddPurchase1

AddPurchase2

Decisions & Changes:

We changed the "save" button on the second screen to two small circle buttons. Because we want to keep it consistent with the button for Add Goal screen. We also added a confirmation screen to let users know they have added it successfully.
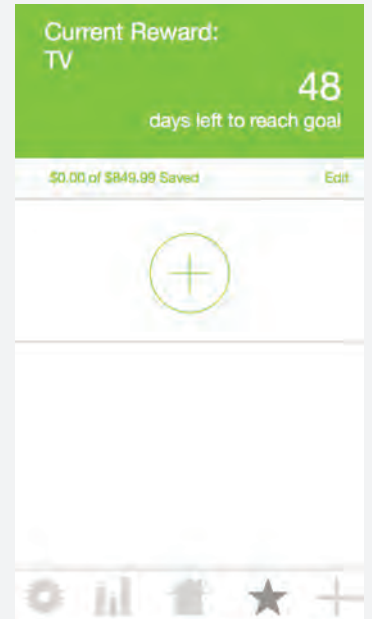
Add a Goal

Homepage1

AddGoal1

AddGoal2

Decisions & Changes:

We changed the layout of the third screen. We seperate "the goal with left days" and the "money have been saved" because it's more clear for the user to read and edit.