Sounder Transit

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Overall Problem

Target audience - people with limited English proficiency



How to Ride Link

Tickets & Fare



The cost of riding Link is based on distance traveled.



Buy ticket or ORCA card and load ORCA card at ticket machines.



Tap ORCA card at yellow card reader before and after your ride.



Have fare ready for inspection within the Fare-Paid Zone. A valid ticket or ORCA card tap is proof of payment.

How to use ORCA



E-purse can be loaded onto the card.

Adult ORCA cards can be nurchased and releaded at Link station ticket machines. Youth. Senior/ Disabled and low-income (Link only) reduced far service at a Transit Office. For locations and more

Transfers

Tan your ORCA card prior to boarding: for buses tan as you enter. The ORCA card calculates transfers automatically, and uses E-purse to cover the difference if your trip is higher than your pass value. The full transfer value is held on the card and will apply to the next but or train if used

Transit services. Link paper tickets do not transfe to buses, other trains, streetcars or ferries.

Rider Information If you have questions about Sound Transit fares,

buses or trains, call 1-888-889-6368, TTY Relay 711 or visit us goline at soundtransit orn.

Accessibility Sound Transit makes accessibility easy for riders

- Link trains feature level boarding, so ramp
- or lifts are not needed. Doors open in front of each 6-foot-by-6-foor
- Set the brakes on your mobility device
- Paratransit Service King County Metro provides paratransit servi-Accessible Services at 1-866-205-5001, TTY Relay: 1-877-749-4286.

Call Lost & Found

For items lost on Link, call King County Metro at 206-553-3000. Found items will be held for 30 days at 201 S. Jackson Street. Sound Transit is

Canguage Services

Call 1-800-823-9230 during normal busines hours to speak with Sound Transit in another or using an ORCA card

Rider







Give seats to disabled riders a

· Service animals and nets in small contail

are allowed.

places by putting items on seats. Do not harass other riders.

Speak quietly with other rider

· Keep your cell phone on vibrati No hazardous, explosive or corrosive

No unlawful weapons or firearm

. Do not leave bags unattende

★ For Your Safety

. Never race a train.

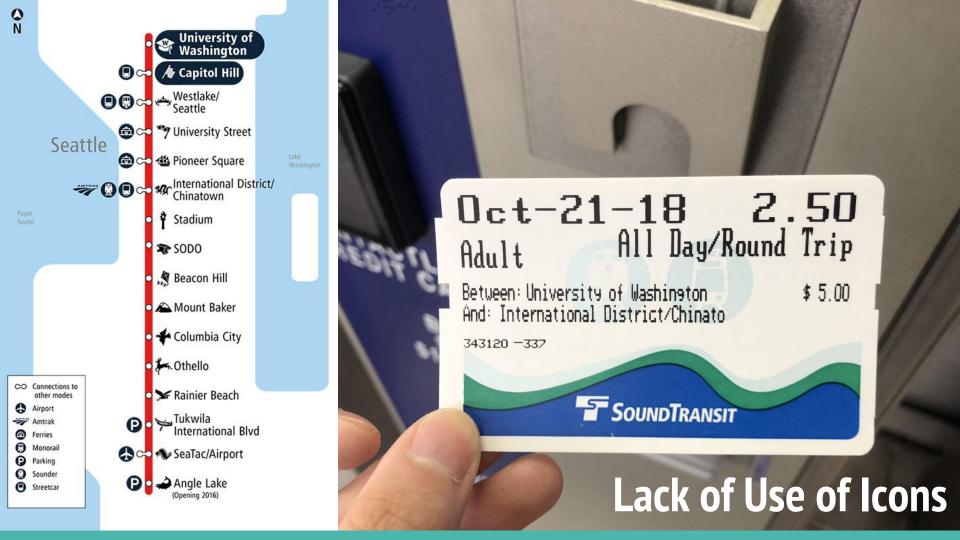
stations. Trains are very quiet: you may not Stand behind the vellow line on the platfor · Stand back when the doors open and close.

. Do not try to stop the train after the doors

Wordy Instruction at Station

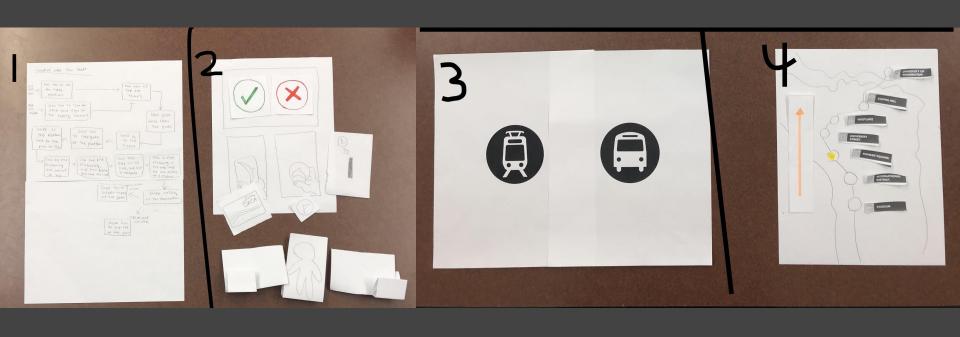








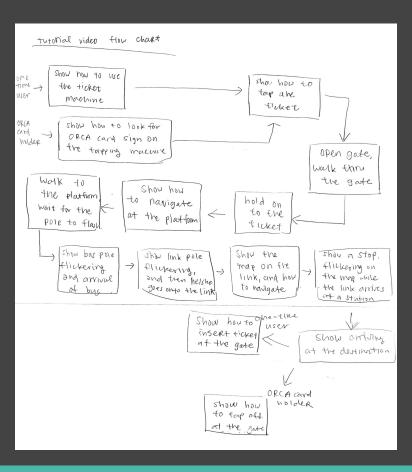
Initial Paper Prototype [Overview]



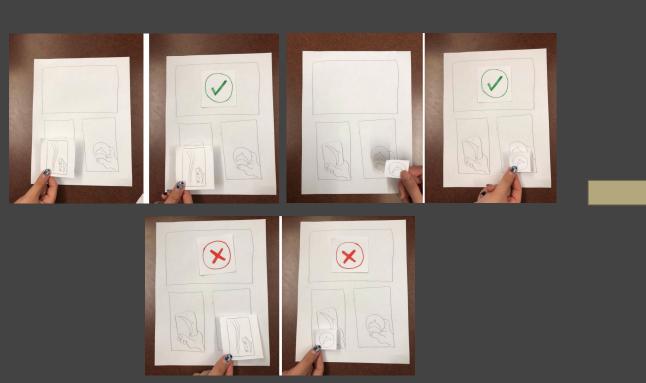
Task 1

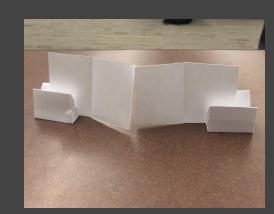
Help Rider Understand Payment System Without Using English

Instructional Video Flowchart



Entrance

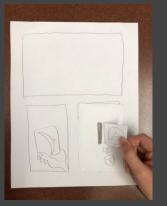




Exit













Task 2

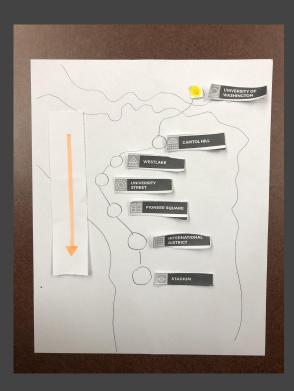
Help Rider Navigate to Their Destination

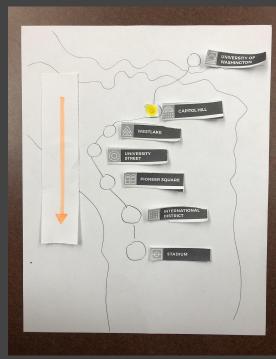
Pole Indication of Bus and Link





Map & Icons





Testing Process & Results

Heuristic Evaluation

- Visibility of System Status
 - current station or next station?

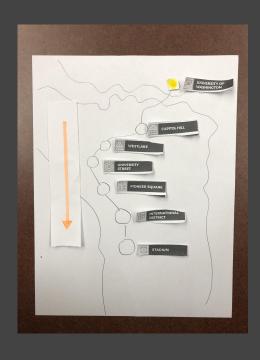




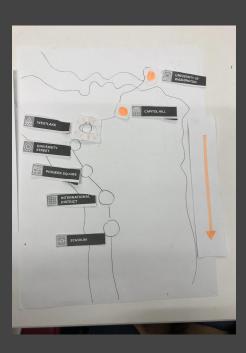
- Users may not know blinking light means the transportation is arriving soon
- Match Between System and Real World
 - Hard to relate station icons to the actual stations



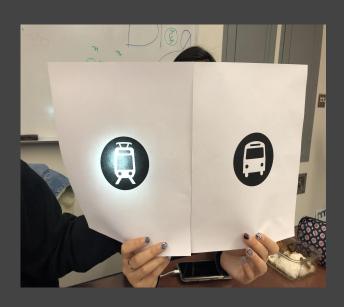
Heuristic Evaluation - Refinements



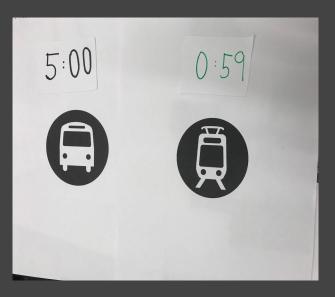




Heuristic Evaluation - Refinements



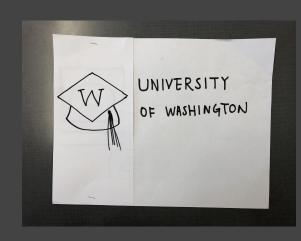




Heuristic Evaluation - Refinements

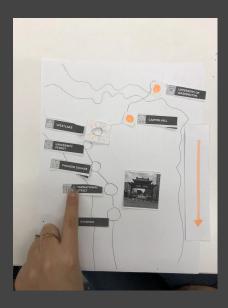


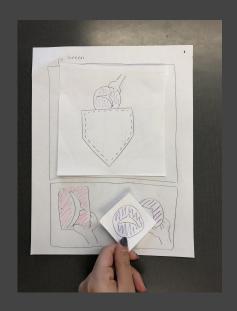




Usability Test 1 - Refinements

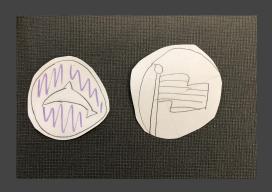
- Map's ability to interact
- Reminder to keep the ticket

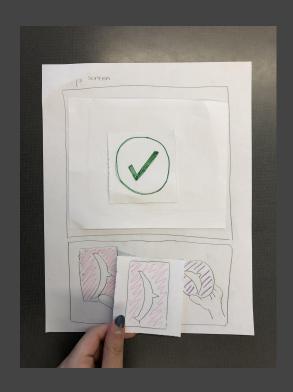




Usability Test 2- Refinements

- Inflexibility in Tapping Machine
- Destination icon in the back of the ticket
 - o To remind user where to get off





Usability Test 3- Refinements

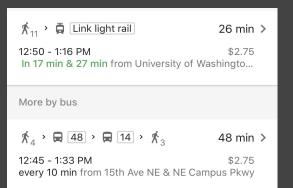
- Synchronization with Google Map icons
- Show balance in ORCA card

ENTER



EXIT







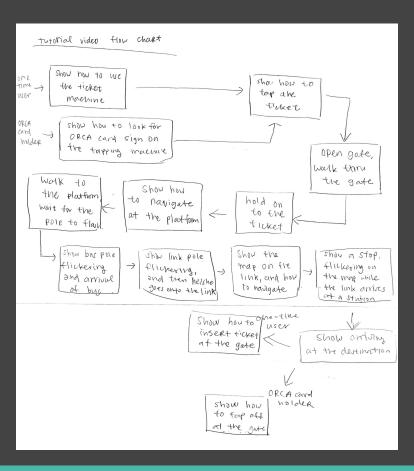
Final Paper Prototype [Overview]



Task 1

Help Rider Understand Payment System Without Using English

Instructional Video Flowchart

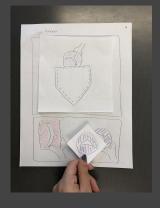


Entrance

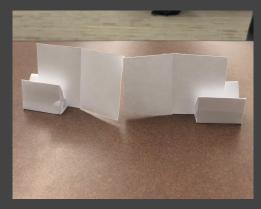




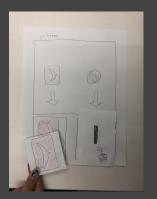








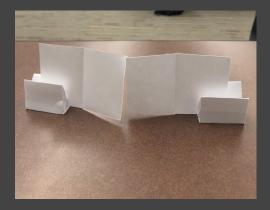
Exit









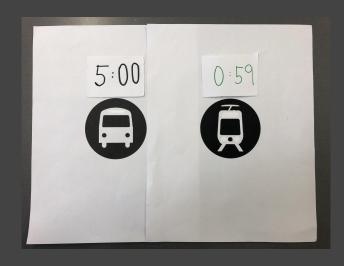




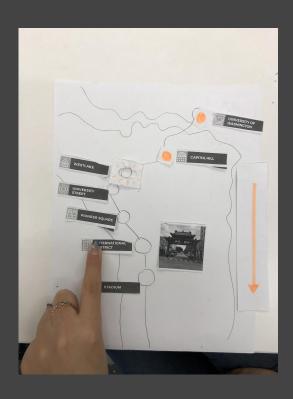
Task 2

Help Rider Navigate to Their Destination

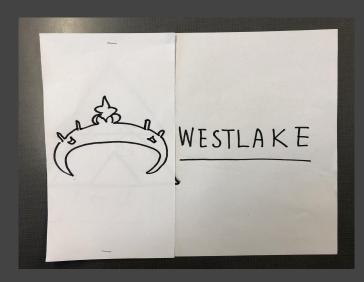
Pole Indication of Bus and Link



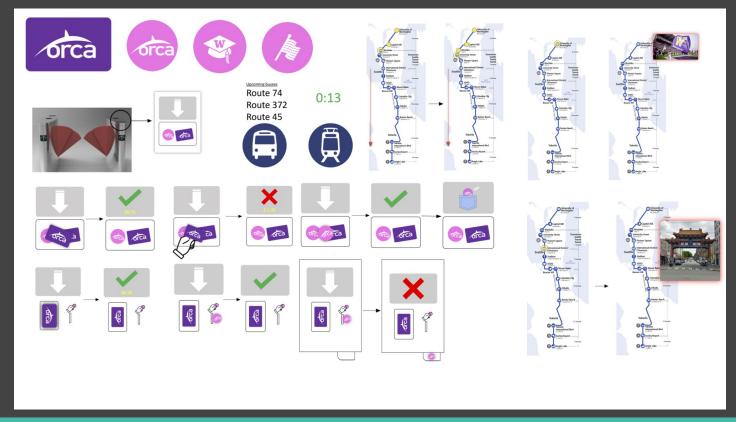
Map & Icons





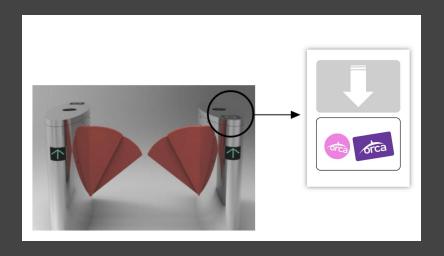


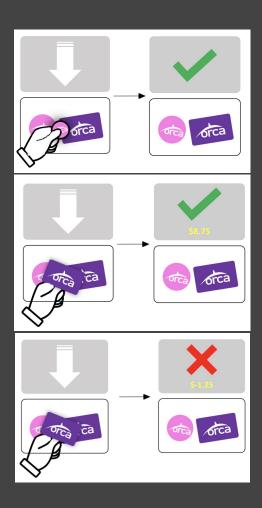
Digital Mockup



Task 1

- Tutorial Video with only graphics
- Gates & Panel

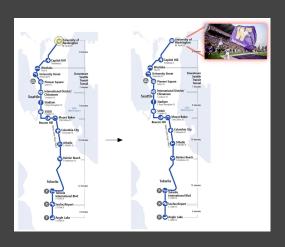


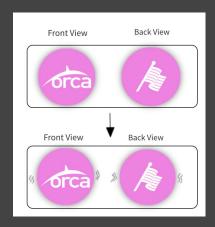


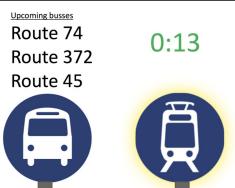
Task 2

- Responsive Map
- Vibrating Ticket
 - Icon shown in the back of the ticket
 - Vibrates when near the destination
- Pole with timer









Summary

- Defining a problem space early is important for exploring the solution space
- It is good to **explore** a wide variety of solutions in the initial process
- Doing usability testing as **realistic** as possible takes practice
- Getting constant feedback throughout the process can enable an engaging and iterative design process
- **Observing** user behavior can provide as much value as getting feedback.

Thank You

Questions?