CareSupport

Supporting those who support others

Cameron Lewis

Project Manager Writer Prototype Design

Louis Phan

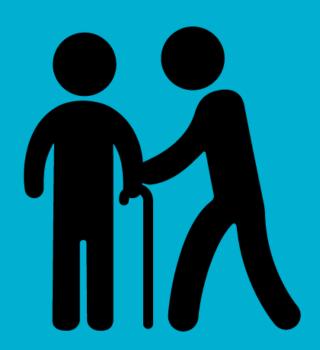
Storyboard Artist Digital Design User Research

Tony Quach

Storyboard Artist Prototype Design User Research

The Problem

- People thrust into the role of caregiver
 - o 49%
- Huge life change, mainly negative
- Need support adapting to new role, along with emotional support



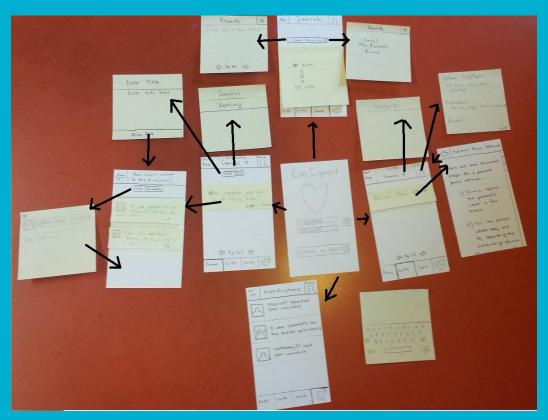
Our Solution

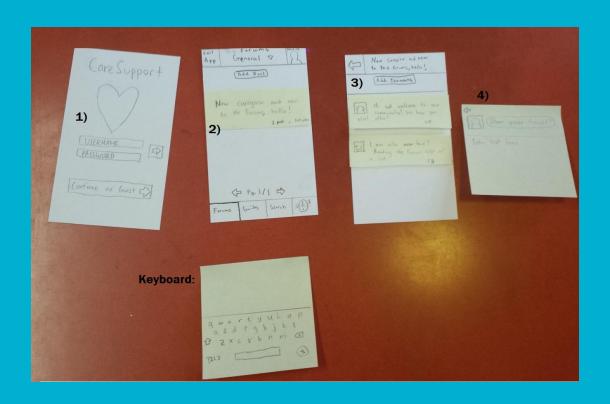
- Connects caregivers with each other to gain a readily available support group
- Provides information to help ease the caregiver into their role

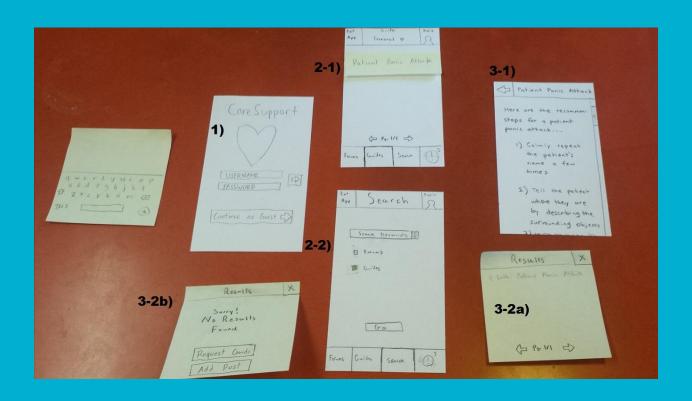


Initial Paper Prototype

Overview

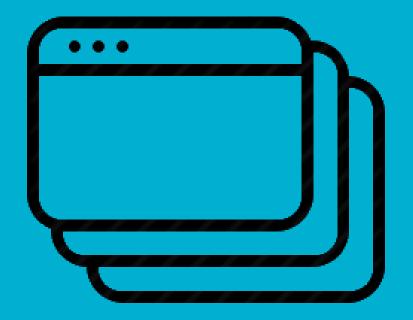






Testing Process

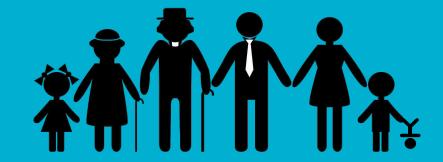
- Two heuristic evaluations
 - Revision
- One usability test
 - Revision
- Two usability tests
 - Revision



Usability Tests

Participants

- Variety of ages and levels of technological proficiency
- Multiple individuals with experience taking care of an older relative



Usability Tests

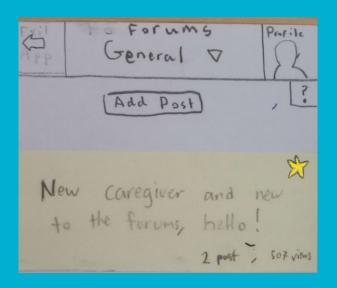
Process

- Introduce design and the context behind its use
- Tell them the end goal of each task
- Ask them to speak their thoughts aloud and observe their progress
- Discuss afterwards the issues present with the design



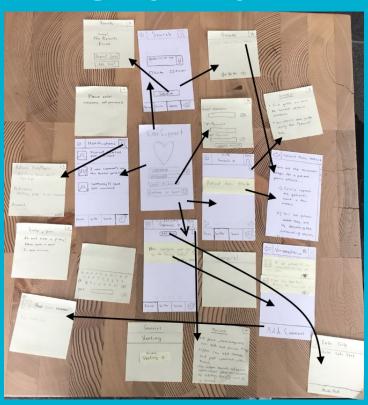
Results from testing

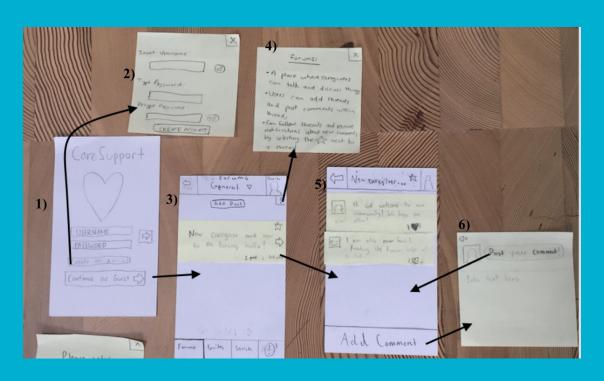
- Creation of a tutorial
- Change of language
- Control of application
- Visibility changes

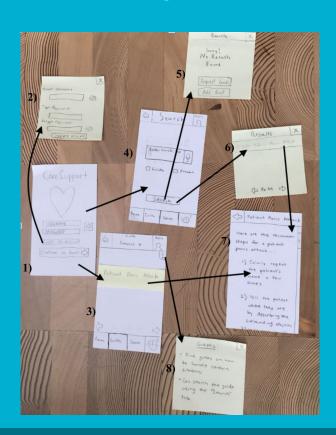


Final Paper Prototype

Overview

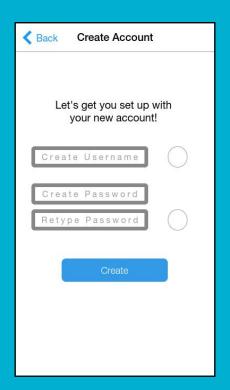


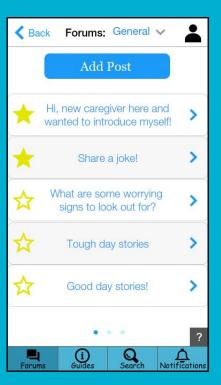




Digital Mockup







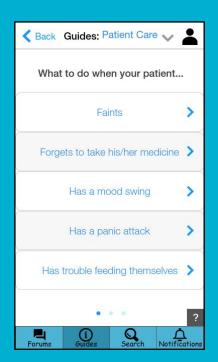


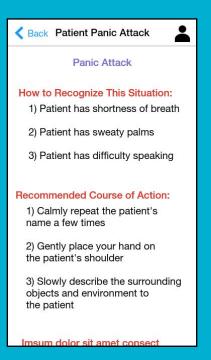
Add Comment











Alternatively



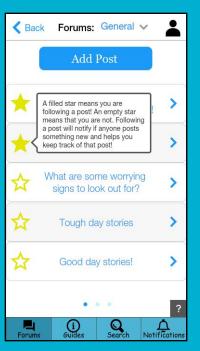




Tutorial







Lessons Learned

• Understanding is vital for both research and design

Designs need variety in feedback

Consider existing standards

Thank you!