

# Section 6: Paper Prototype Check-In

November 13th, 2015



# Paper Prototype Critique

Same critique setup as usual!

Things to present:

- Paper prototype
- Changes you have made thus far
- Design and initial results of user testing

Take notes on critique and make changes accordingly!

# Things to Keep in Mind

- Prototypes should be “life size”
- Good prototype designs require little explanation.
- Reading 4 is very important!
  - If you only skimmed it, go back and read it carefully!

# What's Next?

## Usability Testing and Finalized Prototype

- Complete 3 usability tests
- Organize results into table
- Update prototype accordingly

Due Tuesday @ 4am!