## Sitless

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# 7.7 hours

The amount of time an average person spends sitting a day

Source: http://www.juststand.org/tabid/816/default.aspx

Sitting more than



can cut life expectancy by



Source: http://healthland.time.com/2012/07/10/get-up-sitting-less-can-add-years-to-your-life/ Source: http://www.telegraph.co.uk/wellbeing/fitness/sitting-disease-is-killing-us-and-exercise-doesnt-help

# How can we motivate people to sit less?

## Contextual inquiries

#### Observations in the field





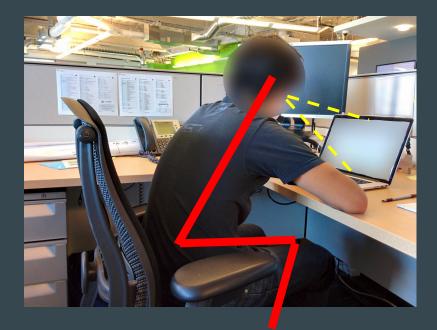




#### Observations in the field

#### What did we observe?

- Posture
- Duration of sitting
- Duration of breaks
- Type of seat
- Other metrics



#### What we found

In general, our participants...

- sat for long intervals
- took short breaks
- were aware of bad habits
- wanted access to a standing desk

#### Some questions for our design

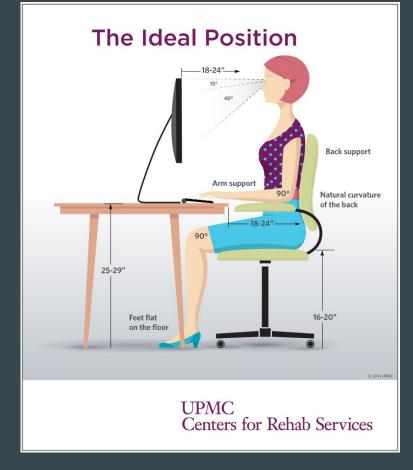
How can we...

- encourage the user to un-sit without disrupting their flow?
- motivate users to take longer breaks?
- educate users on proper sitting posture?



#### Improve sitting posture

Pictographic representation of correct sitting posture



#### Smart reminders to sit less

Don't nag the user every *x* minutes -- remind them when they're not busy



#### Suggest activities while not sitting

What should the user do during his/her break?



#### Understand sitting patterns

Metrics and visualizations of the when, where, and why of sitting



### Track progress towards healthy sitting habits

Measurable, realistic goals personalized for the user

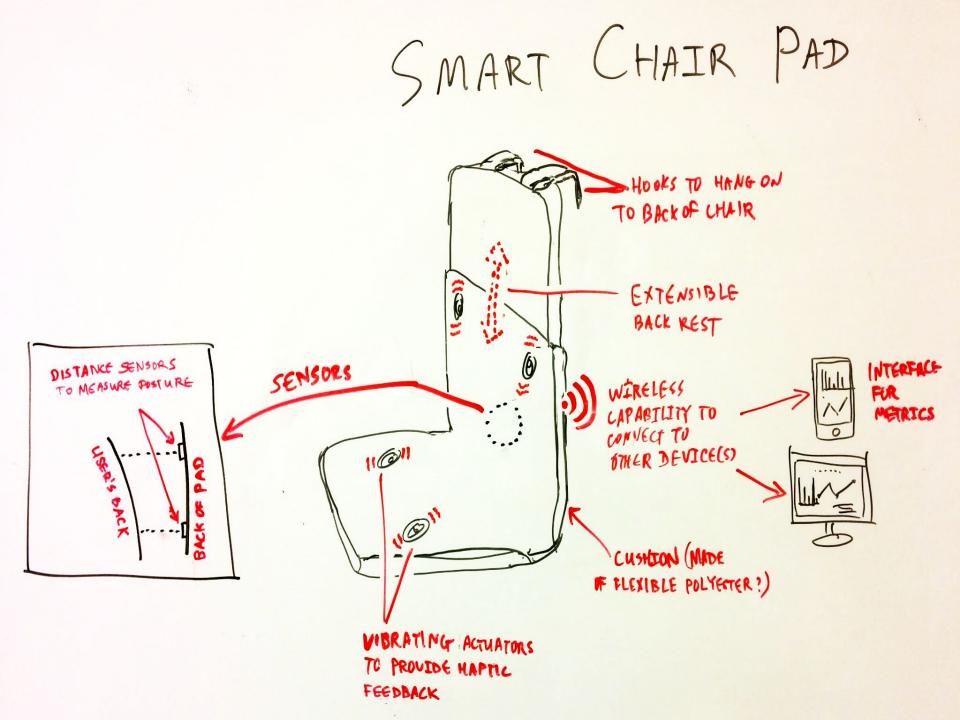


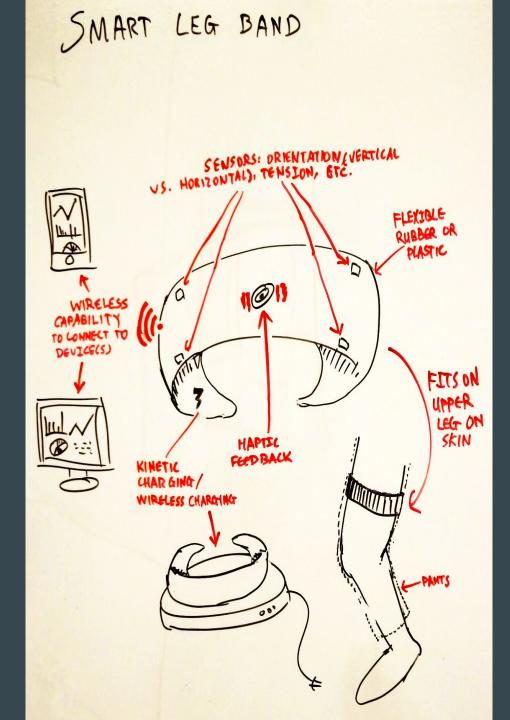
#### Leverage social connections

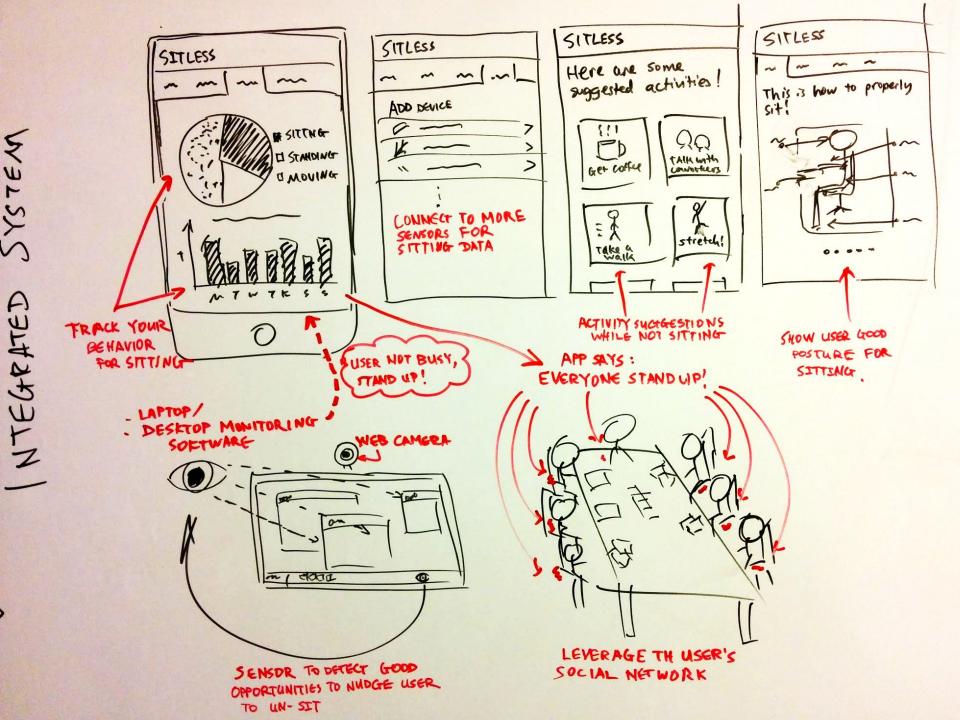
Motivation from friends and coworkers using the integrated system



# Design sketches







#### Our choice

Leg band with app and desktop integration

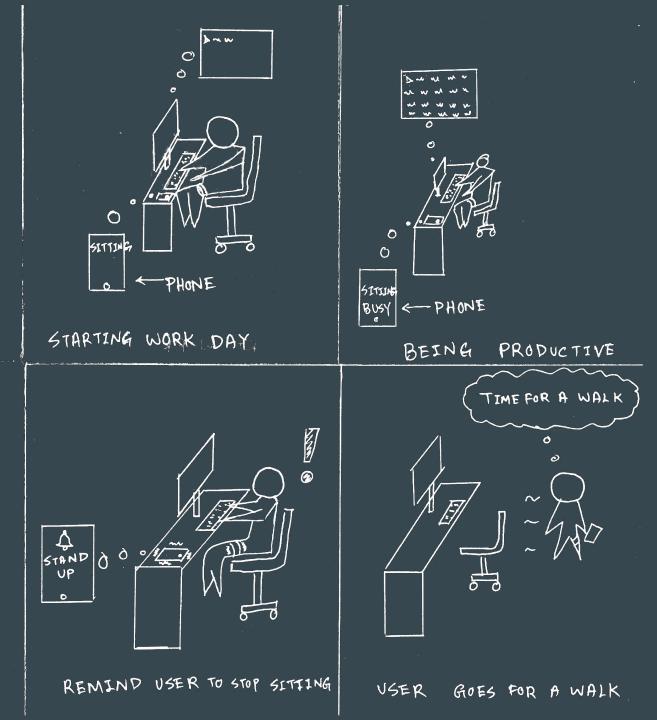
- Supports accurate data gathering
- More portable (unlike chair pad)
- Leverages existing devices (smartphone, desktop, laptop)

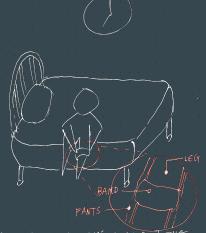


BOB PUTS ON SIT LESS BAND AT THE START OF THE DAY



NOT BEING PRODUCTIVE









DURTING THE DAY, THE BAND PASSAGLY MONITORS TAYLOR'S ACTIVITIES AND RELAYS THE DATA TO TAYLOR'S PHONE



TAYLOR CAN CHECK HIS PHONE DURING HIS DOWNTIME TO SEE HIS DAILY REPORT AND PROGRESS TOWARD HEALTHIER SITTING HABITS.

THE APP CONTINUES TO AND METIVATION TO TO



THE APP CONTINUES TO PROVIDE FEEDBACK AND MUTIVATION TO TAYLOR AS HE CONTINUALLY (MPROVES HIS GOOD HIABITS.

ARMED WITH THIS KNOWEDGE, TAYLOR IMPROVES HIS SITTING HABITS, OVER A LONG PERIOD OF TIME.

### In a nutshell

People...

- are generally aware that they sit too much
- take very short breaks
- need to be motivated and reminded to sit less

We learned that...

- this is an important health issue
- there are many apps that try to address this problem
- reminders need to be done more intelligently

