Video Prototype (Group)

Due: Tuesday, October 30, 2007

Goals

The goal of this assignment is to learn how to create a video prototype.

Overview

This assignment will help you learn how to better present both your design ideas and the *context* of your project to an audience outside of your immediate team.

Video Prototype

You will create a video prototype illustrating a scenario for each of the **three tasks** in your project sketch. If we give you feedback in class or in the grading of the last assignment on changing your tasks, please do so before shooting the video. Make sure to use a "scenario" to set up the story at the start of your video rather than just showing the UI interactions. Refer to the MacKay videos and readings for more information on how to create a video prototype. We can loan you a low cost camera if you do not have access to one (please email James & Scott early).

Report

Your report will consist of both the video you created and a one page HTML document that explains the tasks, new UI ideas you may have created as part of your video prototype, problems encountered making the video, and what worked well with this prototyping technique.

Deliverable

Put your written report with the link to the video on your project web page.

Grading

You will be graded on how well your video illustrates the scenarios and how well the video explains the task. You will also be graded on the quality of your one page write-up.