CSE 431 Spring 2015 Assignment #1

Due: Friday, April 9, 2015

Reading assignment: Read Chapter 3 of Sipser's text.

Problems:

- A Turing machine with stay put instead of left is similar to an ordinary Turing machine, but the transition function has the form δ : Q × Γ → Q × Γ × {R, S}. At each point, the machine can move its head right or let it stay in the same position. Show that this Turing machine variant is *not* equivalent to the usual version. What class of languages do these machines recognize? (Note that you can use without proof properties of languages proved in CSE 311.)
- 2. Explain why the following is not a description of a legitimate Turing machine.

 M_{bad} ="On input $\langle p \rangle$, a polynomial over variables x_1, \ldots, x_k :

- (a) Try all possible settings of x_1, \ldots, x_n to integer values.
- (b) Evaluate p on all of these settings.
- (c) If any of these settings evaluates to 0, accept; otherwise, reject."
- 3. Give a Turing machine diagram for a Turing machine that on input a string $x \in \{0, 1\}^*$ halts (accepts) with its head on the left end of the tape containing the string $x' \in \{0, 1\}^*$ at the left end (and blank otherwise) where x' is the successor string of x in lexicographic order; i.e. the next string in the sequence $\epsilon, 0, 1, 00, 01, 10, 11, 000, \ldots$ in which the strings are listed in order of increasing length with ties broken by their corresponding integer value. (Briefly document your TM.)
- 4. Turing in his paper said that the 2-dimensional nature of the paper is not essential. In this question you will show why that is the case:

A Turing machine with a 2-dimensional tape is like a 1-tape TM except that it marked with an infinite 2-dimensional grid of cells that are all blank, except for the input which is given in the cells starting with the cell under the read/write head and continuing with the sequence of cells immediately to the right. Additional changes are that

- the transition function δ, is δ : Q×Γ → Q×Γ× {L, R, U, D} where U and D indicate moves up and down one cell.
- there is no end of the tape.

Give an implementation level description of how an ordinary 1-dimensional Turing machine can simulate a 2-dimensional one; that is, the 1-dimensional TM should accept, reject, or run forever on exactly the same set of inputs as the 2-dimensional one does.

5. (Extra credit) A 2-PDA $M = (Q, \Sigma, \Gamma, \delta, q_0, F)$ be a machine that is like a finite state machine with **two stacks** which it can access at the same time. The *input* alphabet $\Sigma \subset \Gamma$, which is the *stack* alphabet. F is a set of final states. The transition function

 $\delta: Q \times (\Sigma \cup \{\varepsilon\}) \times (\Gamma \cup \{\varepsilon\})^2 \to Q \times (\Gamma \cup \{\varepsilon\})^2.$

The interpretation is that on reading an input symbol (or nothing) and reading and popping (or ignoring) the top symbol on each stack, it moves to a new state and changes the top of the two stacks (either by pushing on a new symbol or nothing onto each stack). Show that for any Turing machine there is a 2-PDA that accepts precisely the same set of inputs.

6. (Extra credit) Do the same for a machine like the above that has one queue instead of two stacks.