

# Lecture 23

# Polynomial-Time Reductions (cont.)

Define:  $A \leq_p B$  “A is polynomial-time reducible to B”, iff there is a polynomial-time computable function  $f$  such that:  $x \in A \iff f(x) \in B$

Why the notation?

“complexity of A”  $\leq$  “complexity of B” + “complexity of f”

polynomial

$$(1) A \leq_p B \text{ and } B \in P \implies A \in P$$

$$(2) A \leq_p B \text{ and } A \notin P \implies B \notin P$$

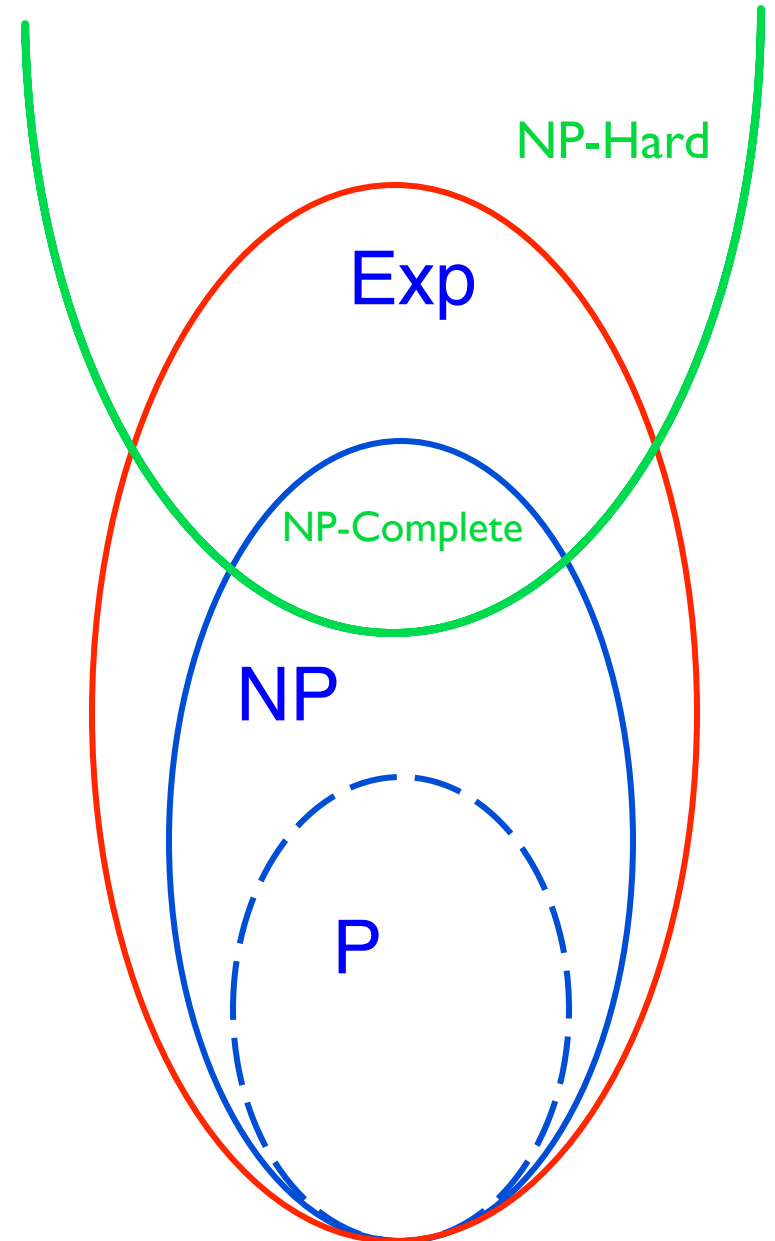
$$(3) A \leq_p B \text{ and } B \leq_p C \implies A \leq_p C \text{ (transitivity)}$$

# NP-Completeness

Definition: Problem B is *NP-hard* if every problem in NP is polynomially reducible to B.

Definition: Problem B is *NP-complete* if:

- (1) B belongs to NP, and
- (2) B is NP-hard.



# “NP-completeness”

Cool concept, but are there  
any such problems?

Yes!

Cook's theorem: SAT is NP-complete

# Why is SAT NP-complete?

Cook's proof is somewhat involved; details later.  
But its essence is not so hard to grasp:

Generic "NP" problem:  
is there a poly size "solution,"  
verifiable by computer in poly time

"SAT":  
is there a (poly size) assignment  
satisfying the formula

Encode "solution" using Boolean variables. SAT mimics "is there a solution" via "is there an assignment". Digital computers just do Boolean logic, and "SAT" can mimic that, too, hence can verify that the assignment *actually* encodes a solution.

# Proving a problem is NP-complete

Technically, for condition (2) we have to show that every problem in NP is reducible to B.

(Yikes! Sounds like a lot of work.)

For the very first NP-complete problem (SAT) this had to be proved directly.

However, once we have one NP-complete problem, then we don't have to do this every time.

Why? Transitivity.

# Alt way to prove NP-completeness

Lemma: Problem B is NP-complete if:

- (1) B belongs to NP, and
- (2') A is polynomial-time reducible to B, for some problem A that is NP-complete.

That is, to show (2') given a new problem B, it is sufficient to show that SAT or any other NP-complete problem is polynomial-time reducible to B.

## Ex: VertexCover is NP-complete

3-SAT is NP-complete (shown by S. Cook)

$3\text{-SAT} \leq_p \text{VertexCover}$

VertexCover is in NP (we showed this earlier)

Therefore VertexCover is also NP-complete

So, poly-time algorithm for VertexCover would give poly-time algs for everything in NP

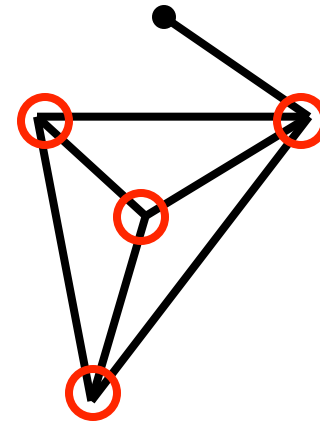


# NP-complete problem: Clique

Input: Undirected graph  $G = (V, E)$ , integer  $k$ .

Output: True iff there is a subset  $C$  of  $V$  of size  $\geq k$  such that all vertices in  $C$  are connected to all other vertices in  $C$ .

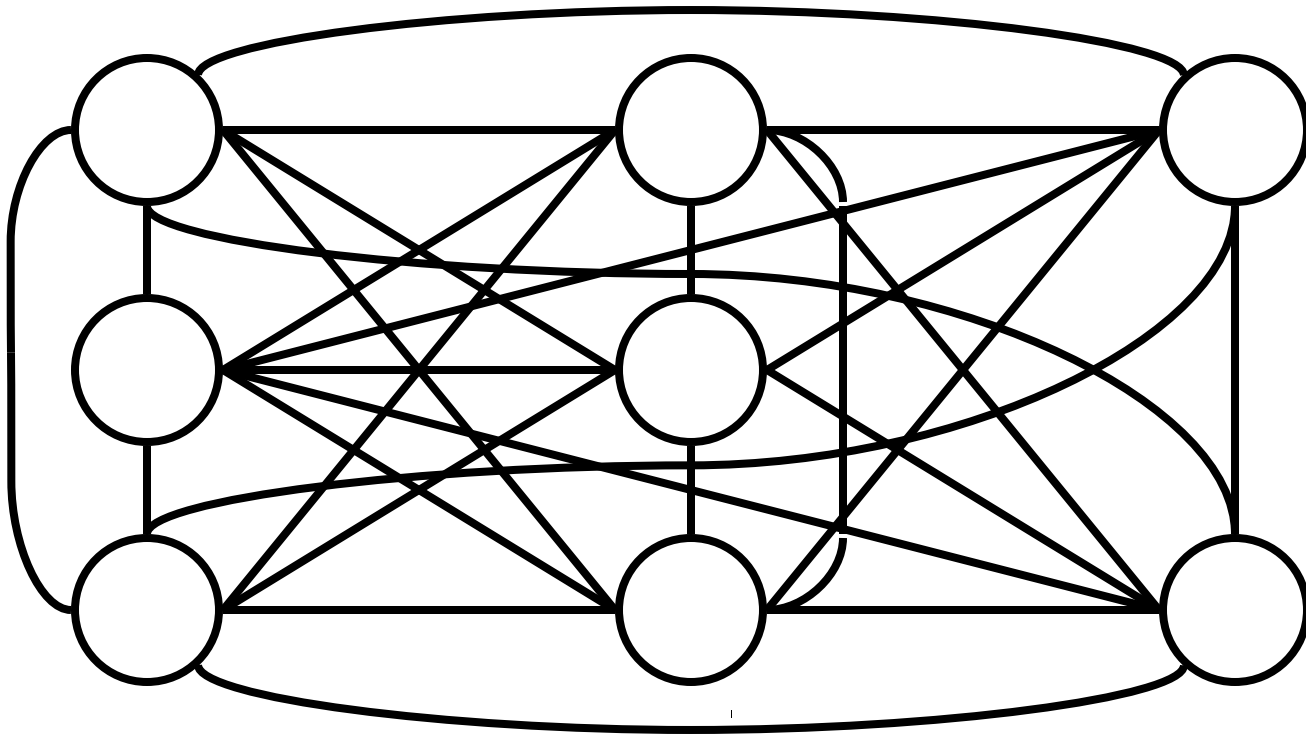
Example: Clique of size  $\geq 4$



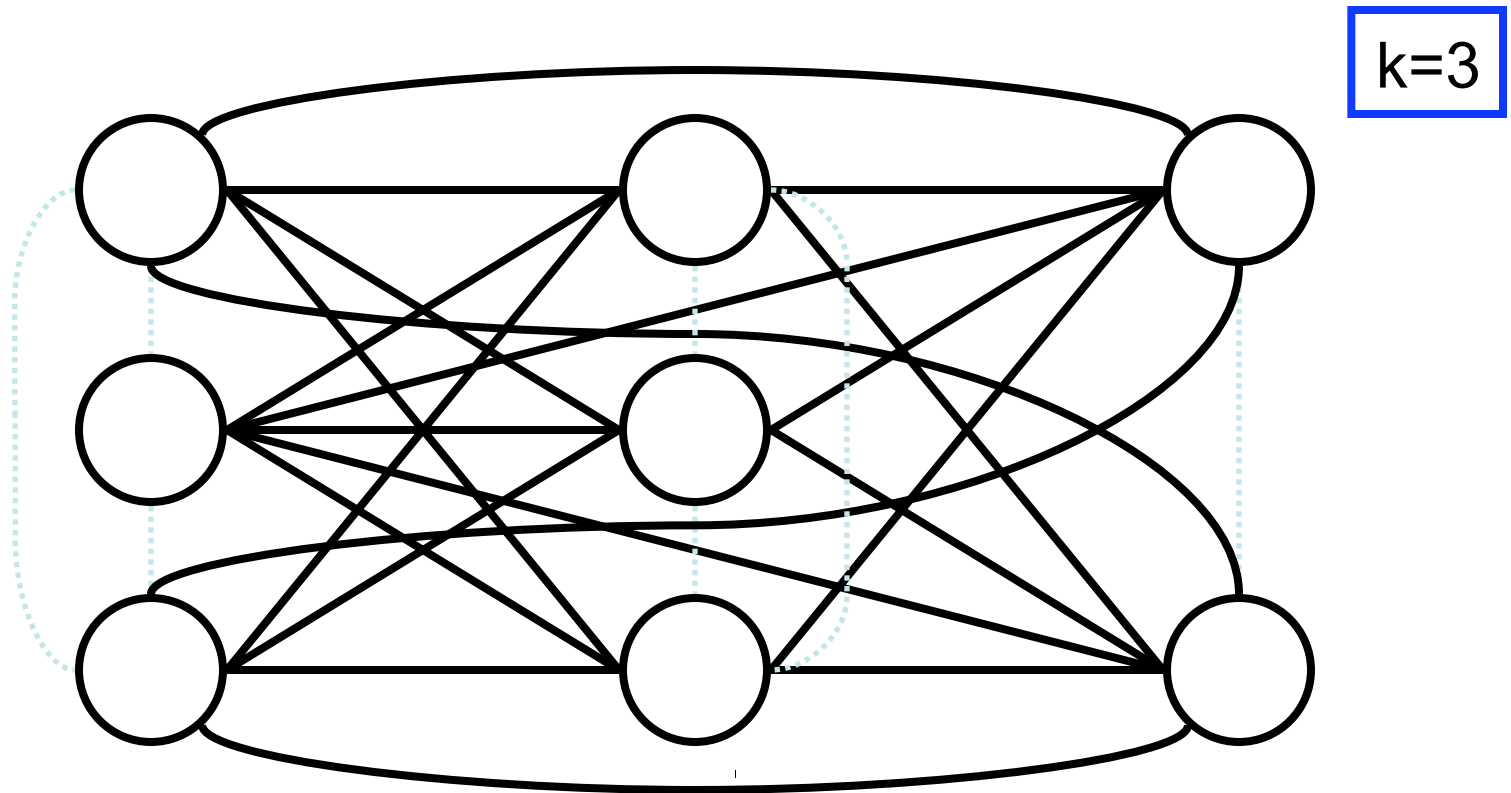
In NP? Exercise

# 3SAT $\leq_p$ Clique

k=3

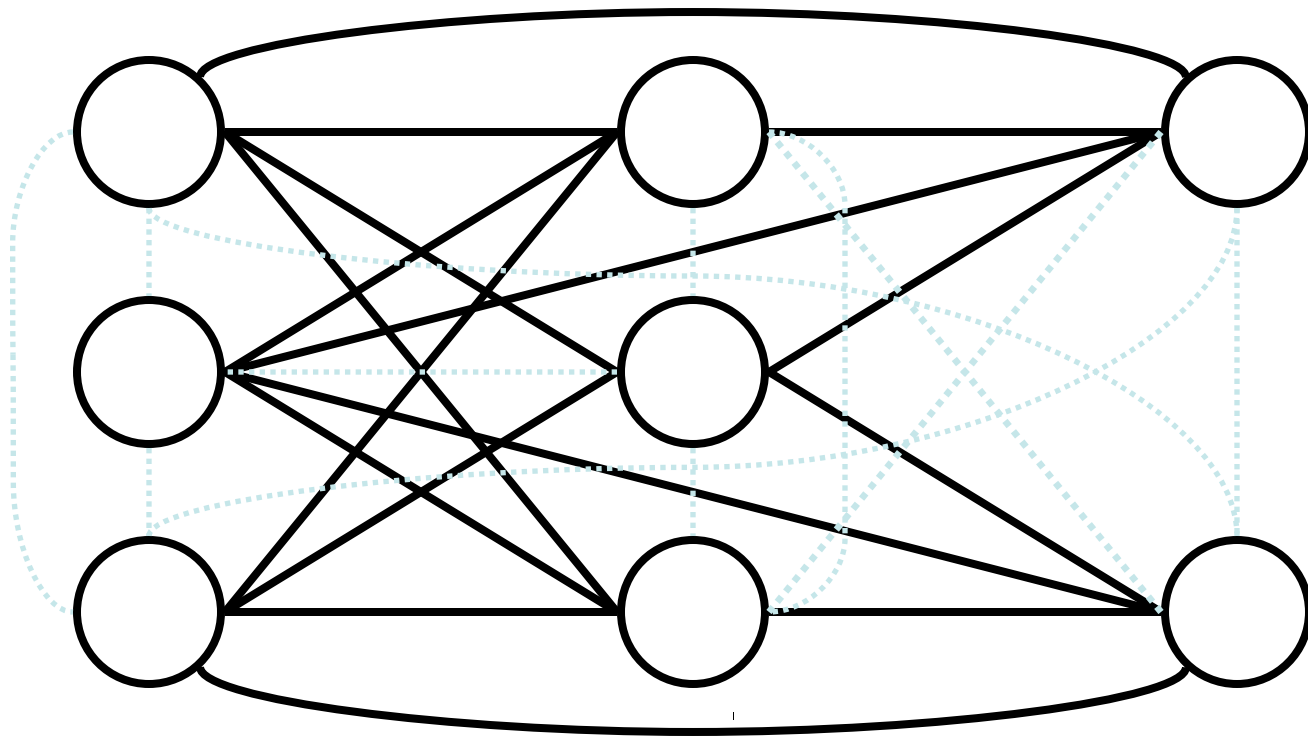


# 3SAT $\leq_p$ Clique

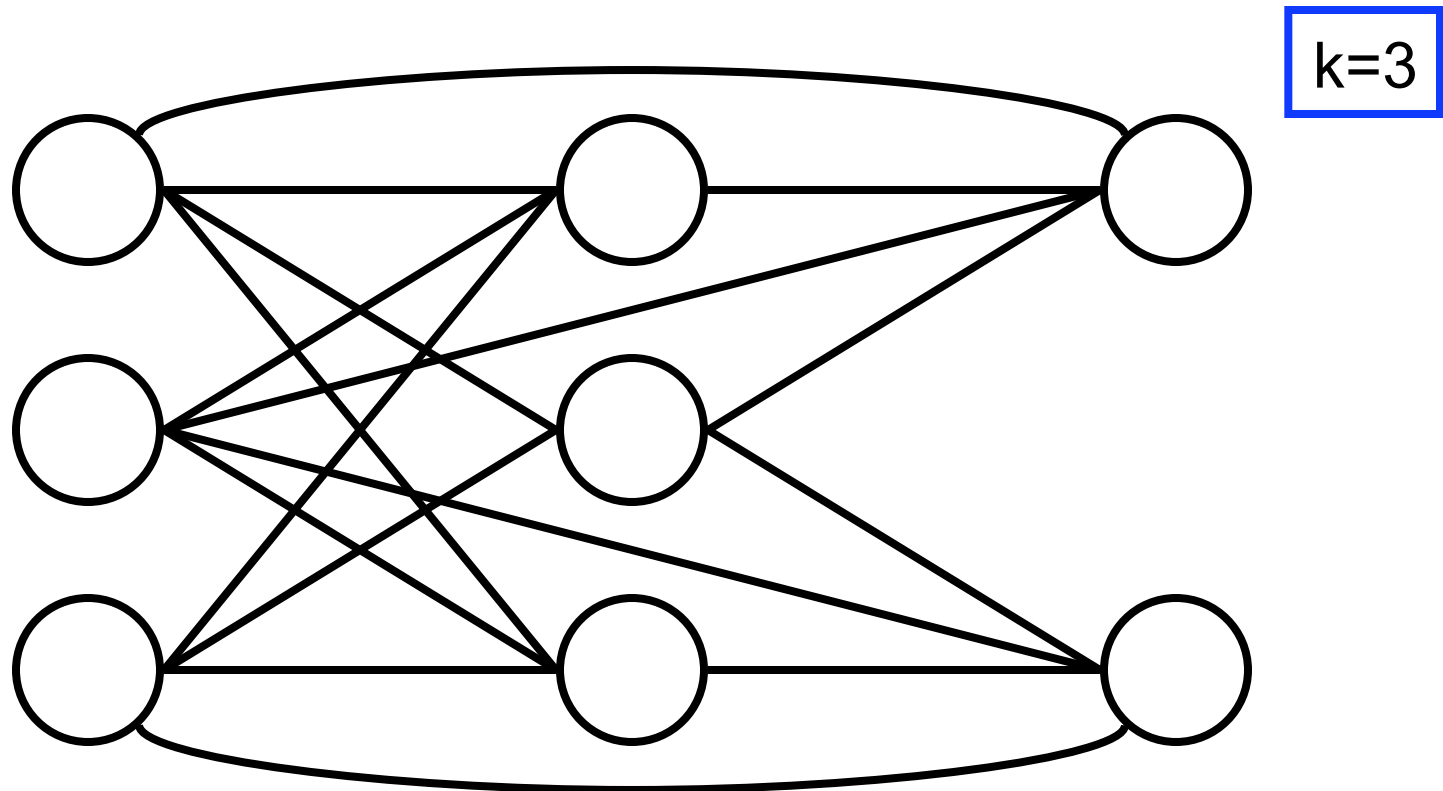


# 3SAT $\leq_p$ Clique

k=3

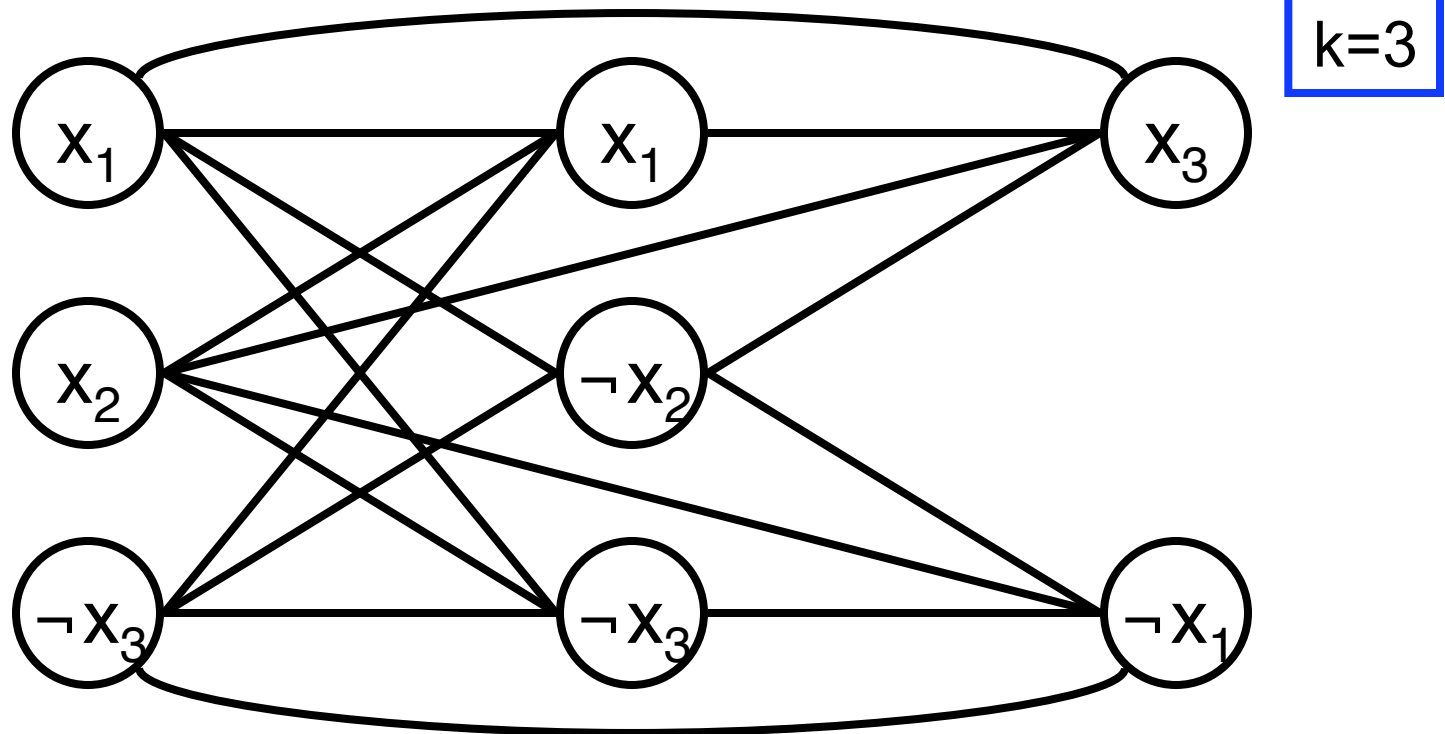


# 3SAT $\leq_p$ Clique



# 3SAT $\leq_p$ Clique

$$(x_1 \vee x_2 \vee \neg x_3) \wedge (x_1 \vee \neg x_2 \vee \neg x_3) \wedge (\neg x_1 \vee x_3)$$



# 3SAT $\leq_p$ Clique

f

3-SAT Instance:

- Variables:  $x_1, x_2, \dots$
- Literals:  $y_{i,j}, 1 \leq i \leq q, 1 \leq j \leq 3$
- Clauses:  $c_i = y_{i1} \vee y_{i2} \vee y_{i3}, 1 \leq i \leq q$
- Formula:  $c = c_1 \wedge c_2 \wedge \dots \wedge c_q$

=

Clique Instance:

- $K = q$
- $G = (V, E)$
- $V = \{ [i,j] \mid 1 \leq i \leq q, 1 \leq j \leq 3 \}$
- $E = \{ ([i,j], [k,l]) \mid i \neq k \text{ and } y_{ij} \neq \neg y_{kl} \}$

# Correctness of “3-SAT $\leq_p$ Clique”

Summary of reduction function  $f$ :

Given formula, make graph  $G$  with column of nodes per clause, one node per literal. Connect each to all nodes in other columns, except complementary literals  $(x, \neg x)$ . Output graph  $G$  plus integer  $k =$  number of clauses. *Note:  $f$  does not know whether formula is satisfiable or not; does not know if  $G$  has  $k$ -clique; does not try to find satisfying assignment or clique.*

Correctness:

Show  $f$  poly time computable: A key point is that graph size is polynomial in formula size; mapping basically straightforward.

Show  $c$  in 3-SAT iff  $f(c)=(G,k)$  in Clique:

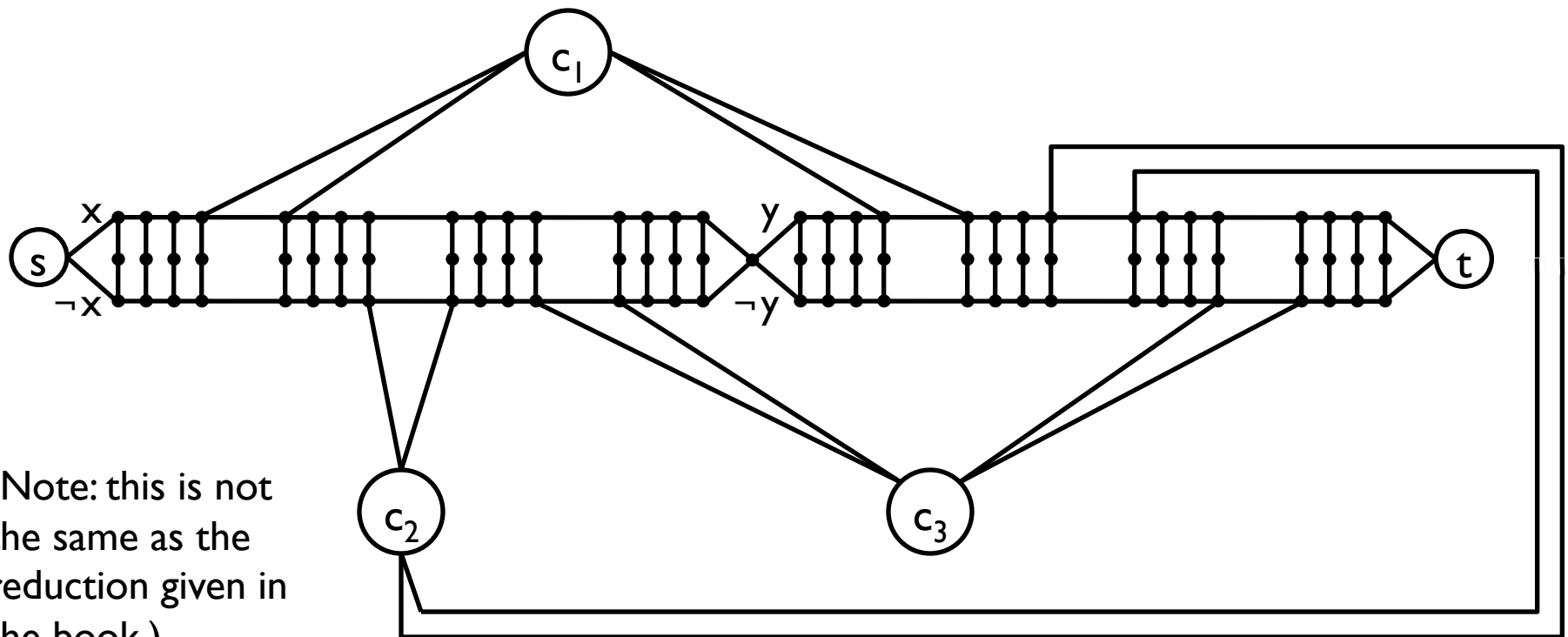
$(\Rightarrow)$  Given an assignment satisfying  $c$ , pick one true literal per clause. Show corresponding nodes in  $G$  are  $k$ -clique.

$(\Leftarrow)$  Given a  $k$ -clique in  $G$ , clique labels define a truth assignment; show it satisfies  $c$ . Note: literals in a clique are a valid truth assignment [no “ $(x, \neg x)$ ” edges] &  $k$  nodes must be 1 per column, [no edges within columns].

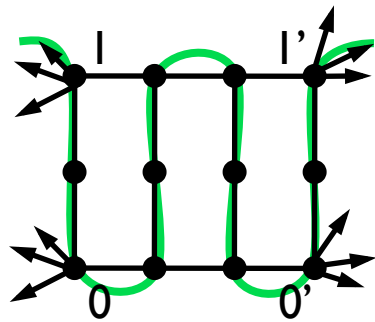


# 3-SAT $\leq_p$ UndirectedHamPath

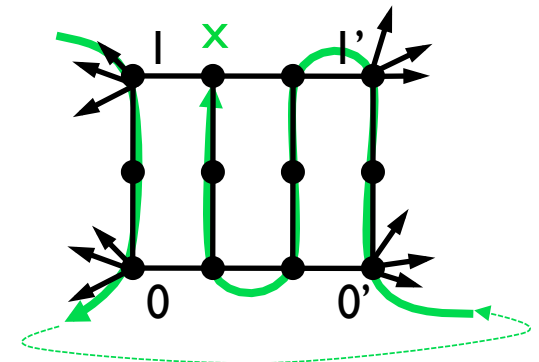
Example:  $(x \vee y) \wedge (\neg x \vee y) \wedge (\neg x \vee \neg y)$



(Note: this is not the same as the reduction given in the book.)



## Ham Path Gadget



Many copies of this 12-node gadget, each with one or more edges connecting each of the 4 corners to other nodes or gadgets (but no other edges to the 8 “internal” nodes).

Claim: There are only 2 Ham paths – one entering at I, exiting at I' (as shown); the other (by symmetry)  $0 \rightarrow 0'$

Pf: Note \*: at 1<sup>st</sup> visit to any column, must next go to *middle* node in column, else it will subsequently become an untraversable “dead end.”

WLOG, suppose enter at I. By \*, must then go down to 0. 2 cases:

Case a: (top left) If next move is to right, then \* forces path up, left is blocked, so right again, etc; out at I'.

Case b: (top rt) if exit at 0, then path must eventually reenter at 0' or I'. \* forces next move to be up/down to the other of 0'/I'. Must then go left to reach the 2 middle columns, but there's *no exit* from them. So case b is impossible.