## CSE 421 Winter 2025 Lecture 1: Intro, Stable Matching

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http://www.cs.uw.edu/421

### Course Goals

Two Goals:

- 1. Learn specific noteworthy algorithms
- 2. Hone insights on how to design algorithms for novel problems

### What is an algorithm?

- a finite sequence of mathematically rigorous instructions, typically used to solve a class of specific problems or to perform a computation. [January 2025]
- a finite sequence of **well-defined instructions**, typically used to **solve** a class of specific problems or to perform a **computation**. [November 2021]
- a set of instructions, typically to solve a class of problems or perform a computation. [August 2019]
- an unambiguous specification of how to solve a class of problems. [September 2018]
- <u>How it will sometimes feel</u>

### **Course Goals**

Two Goals: Three Goals

- 1. Learn specific noteworthy algorithms
- 2. Hone insights on how to design algorithms for novel problems
- 3. Have Fun!



### Nathan Brunelle

• Born: Virginia Beach, VA





- Ugrad: Math and CS at University of Virginia
- Grad: CS at University of Virginia
- Taught at UVA for 6 years
  - Intro to programming (e.g. 121)
  - Discrete Math (e.g. 311)
  - Algorithms (e.g. 412)
  - Theory of Computation (e.g. 431)





### Our Amazing TAs!



















### Course Info

- Text:
  - Kleinberg and Tardos Algorithm Design
    - Recommended but not required
  - Other supplements, which we'll make available
- Course Page:
  - http://www.cs.uw.edu/421



### Communication

- EdStem Discussion board
  - Your first stop for questions about course content & assignments
  - Course announcements will be made there
    - Announcements will be forwarded to your email as well

### Course Meetings

- Lecture
  - Materials posted (slides before class, inked slides after)
  - Recorded using Panopto
  - Ask questions, focus on key ideas (rarely coding details)
- Section
  - Practice problems!
  - Answer content/homework questions
- Office hours
  - Use them: *please visit us!*

### Tasks

- 8 Weekly individual homework exercises (60%)
  - Mechanical Problems (1 per each)
    - Apply knowledge of a specific algorithm
  - Long-Form Problems (3 per each)
    - Design and analyze a new algorithm
- Midterm and final exam (40%)
  - Midterm: 15%
    - Wednesday Feb 19, 6:00pm-7:30pm
  - Final: 25%
    - Monday March 17, 2:30pm-5:20pm
    - cumulative

## Grading

- Homework:
  - Each mechanical problem is worth 10 points
  - Each long-form problem is worth 25 points
  - We count your 7 best mechanical problems (1 dropped)
  - We count your 20 best long-form problems (4 dropped)
  - Score is therefore out of 570 points
- Late Work:
  - Unless you talk to Nathan, nothing is accepted 48 hours after the deadline
  - You have 10 late problem-days. After those have been used, late problems will receive a 50% grade penalty (multiplicative)

### Collaboration

- Try it yourself first
- Collaborate with classmates (no external interactive help on assignments permitted)
  - Collaboration is "whiteboard only"
  - Looking for a collaborator?
- Cite your sources!

## Getting Started (Your TODO List)

- Make sure you are on Ed (a.k.a. EdStem)!
- Attend your first Quiz Section Thursday!
- Homework 1 will be out Wednesday
  - You will have enough to start on it after section Thursday
  - Start thinking about it right away after that
- Sign up for CSE 490D
- Attend lecture and participate
  - Students who participate do better on average

### Matching Medical Residents to Hospitals

**Goal:** Given a set of preferences among hospitals and medical school residents (graduating medical students), design a *self-reinforcing* admissions process.

Unstable pair: applicant x and hospital y are *unstable* if:

- *x* prefers *y* to their assigned hospital.
- **y** prefers **x** to one of its admitted residents.

Stable assignment. Assignment with no unstable pairs.

- Natural and desirable condition.
- Individual self-interest will prevent any applicant/hospital side deal from being made.

### Simplification: Stable Matching Problem

**Goal:** Given two groups of *n* people each, find a "suitable" matching.

- Participants rate members from opposite group.
- Each person lists members from the other group in order of preference from best to worst.



Group P Preference Profile

**Perfect matching:** everyone is matched to precisely one person from the other group

**Stability:** self-reinforcing, i.e. no pair has incentive to defect from their assignment.

- For a matching *M*, an unmatched pair *p*-*r* from different groups is *unstable* if *p* and *r* prefer each other to current partners.
- Unstable pair *p*-*r* could each improve by ignoring the assignment.

Stable matching: perfect matching with no unstable pairs.

**Stable matching problem:** Given the preference lists of *n* people from each of two groups, find a stable matching between the two groups if one exists.



#### Q: Is matching (X,C), (Y,B), (Z,A) stable?



Group P Preference Profile

### Q: Is matching (X,C), (Y,B), (Z,A) stable?

A: No. B and X prefer each other.



Group P Preference Profile



#### Q: Is matching (X,A), (Y,B), (Z,C) stable?



Group P Preference Profile

### Q: Is matching (X,A), (Y,B), (Z,C) stable?

A: Yes



Group P Preference Profile



### Variant: "Stable Roommate" Problem (one set rather than 2)

- **Q.** Do stable matchings always exist?
- A. Not exactly obvious...

#### Stable roommate problem:

- 2n people; each person ranks others from 1 to 2n 1.
- Assign roommate pairs so that no unstable pairs.

1st 2nd 3rd В С D A В С A D С Α В D D Α В С

 $(A,B), (C,D) \Rightarrow B-C$  unstable  $(A,C), (B,D) \Rightarrow A-B$  unstable  $(A,D), (B,C) \Rightarrow A-C$  unstable

**Observation:** Stable matchings do not always exist for stable roommate problem.

### Propose-And-Reject Algorithm

**Propose-and-reject algorithm:** [Gale-Shapley 1962]

Intuitive method that guarantees to find a stable matching.

• Members of one group *P* make *proposals*, the other group *R receives* proposals

```
Initialize each person to be free.
while (some p in P is free) {
   Choose some free p in P
   r = 1<sup>st</sup> person on p's preference list to whom p has not yet proposed
   if (r is free)
        tentatively match (p,r) //p and r both engaged, no longer free
   else if (r prefers p to current tentative match p')
        replace (p',r) by (p,r) //p now engaged, p' now free
   else
        r rejects p
```

### Propose and Reject Algorithm Example

```
Initialize each person to be free
while (some p in P is free) {
   Choose some free p in P
   r = 1<sup>st</sup> person on p's preference list to whom p has not yet proposed
   if (r is free)
      tentatively match (p,r) //p and r both engaged, no longer free
   else if (r prefers p to current tentative match p')
      replace (p',r) by (p,r) //p now engaged, p' now free
   else
```

```
r rejects p
```

}	favorite ↓		least favorite ↓		favorite ↓		least favorite ↓		
	<b>1</b> st	2 <sup>nd</sup>	3 <sup>rd</sup>			1 <sup>s†</sup>	2 <sup>nd</sup>	3rd	
×	A	В	С		A	У	X	Z	
У	В	A	С		В	X	У	Z	
Ζ	А	В	С		С	Х	У	Z	

Group P Preference Profile

Group **R** Preference Profile

#### **Tentative Matches:**



### Why Does This Work?

 What do we need to know before we're convinced that this algorithm is "correct"?

### Why Does This Work?

- What do we need to know before we're convinced that this algorithm is "correct"?
  - That is terminates (no infinite loop)
  - That it produces a stable matching
    - It's perfect (everyone gets paired with exactly one partner)
    - It's stable (no unmatched pair mutually prefer each other)

Proof of Correctness: Termination (not obvious from the code) Observation 1: Members of *P* propose in decreasing order of preference.

**Claim:** The Gale-Shapley Algorithm terminates after at most  $n^2$  iterations.

**Proof:** Proposals are never repeated (by Observation 1) and there are only  $n^2$  possible proposals.

It could be nearly that bad...

General form of this example will take n(n-1) + 1 proposals.

	1 <sup>s†</sup>	2 <sup>nd</sup>	3 <sup>rd</sup>	<b>4</b> <sup>th</sup>	5 <sup>th</sup>
V	A	В	С	D	E
W	В	С	D	A	E
×	С	D	A	В	E
У	D	A	В	С	E
Z	A	В	С	D	E

	1 <sup>s†</sup>	2 <sup>nd</sup>	3 <sup>rd</sup>	<b>4</b> <sup>th</sup>	5 <sup>th</sup>
А	W	х	У	Z	V
В	x	У	Z	v	W
С	У	Z	V	W	х
D	Z	V	W	x	У
E	V	W	х	У	Z

Preference Profile for P

Preference Profile for R

### Proof of Correctness: Perfection

**Observation 2:** Once a member of **R** is matched, they never become free; they only "trade up."

**Claim:** Everyone gets matched.

**Proof:** 

- If no proposer is free then everyone is matched.
- After some *p* proposes to the last person on their list, all the *r* in *R* have been proposed to by someone (by *p* at least).
- By Observation 2, every *r* in *R* is matched at that point.
- Since |P| = |R| every p in P is also matched.

### Proof of Correctness: Stability

**Claim:** No unstable pairs in the final Gale-Shapley matching *M* 

**Proof:** Consider a pair p-r not matched by M

Case 1: p never proposed to r.  $\Rightarrow p$  prefers M-partner to r.  $\Rightarrow p-r$  is not unstable for M.

Case 2: *p* proposed to *r*.

 $\Rightarrow$  **r** rejected **p** (right away or later when trading up)

- $\Rightarrow$  **r** prefers **M**-partner to **p**.
- $\Rightarrow p$ -r is not unstable for M.



# **Stable matching problem:** Given *n* people in each of two groups, and their preferences, find a stable matching if one exists.

Stable: No pair of people both prefer to be with each other rather than with their assigned partner

# **Gale-Shapley algorithm:** Guarantees to find a stable matching for *any* problem instance.

 $\Rightarrow$  Stable matching always exists!