# CSE 421 Winter 2025 Lecture 18: Max Flow Applications

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## Max Flow Algorithm Summary

Ford-Fulkerson:

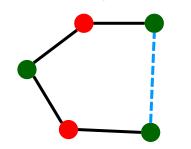
- "Find an augmenting path, identify a bottleneck edge, add flow to fill the bottleneck"
  - Worst case running time:  $\Theta(|V| \cdot |E| \cdot C)$  where C is the maximum capacity of any edge
- Edmonds-Karp:
  - "Do Ford Fulkerson, but use the shortest augmenting path (with BFS)"
  - Worst case running time:  $\Theta(|E|^2|V|)$
- Observation:
  - Since Edmonds-Karp is just a special case of Ford-Fulkerson the running time of Edmonds-Karp should be:
  - $\Theta(\min(|V| \cdot |E| \cdot C, |E|^2|V|))$ 
    - Use the FF bound when C > |E|, otherwise use EK.

## Today – Reductions and Max Flow

- Max flow is primarily useful as the destination of a reduction
  Given some problem that is not already a max flow problem
  - Use that to create a flow network
  - Run Edmonds Karp on that flow network
  - Use the flow assignment to solve your original problem
- Proving correctness:
  - Argue that the flow through your constructed network is maximal if and only if your final answer is correct
    - Valid flow assignment in the network  $\Rightarrow$  Valid answer to original problem
      - The flow we found is guaranteed to give us a feasible solution
    - Valid answer to original problem → Valid flow assignment in the network
      - We must have had the best feasible solution as a better one would have allowed more flow



**Definition:** An undirected graph **G** is bipartite iff we can color its vertices **red** and **green**, so each edge has different color endpoints



- On a cycle the two colors must alternate, so
- green every 2<sup>nd</sup> vertex
- red every 2<sup>nd</sup> vertex

Can't have either if length is not divisible by 2.

Alternative: A graph G is bipartite iff we can find a cut (L, R) such that every edge in the graph crosses the cut

## **Bipartite Matching**

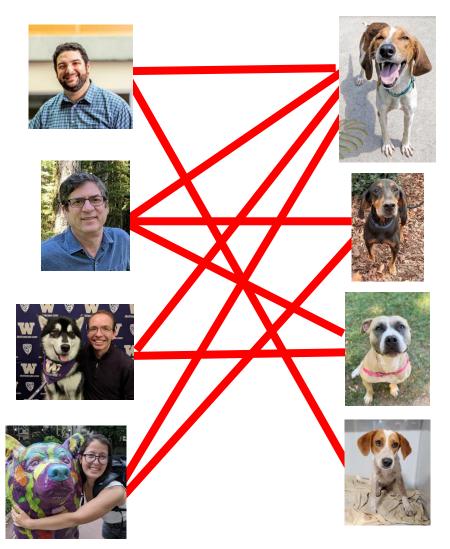
Input: Undirected Bipartite graph  $G = (L \cup R)E$ 

**Goal:** Find the largest subset of edges  $M \subseteq E$  such that ever vertex is adjacent to at most one edge

## Maximum Bipartite Matching

Dog Lovers

Dogs



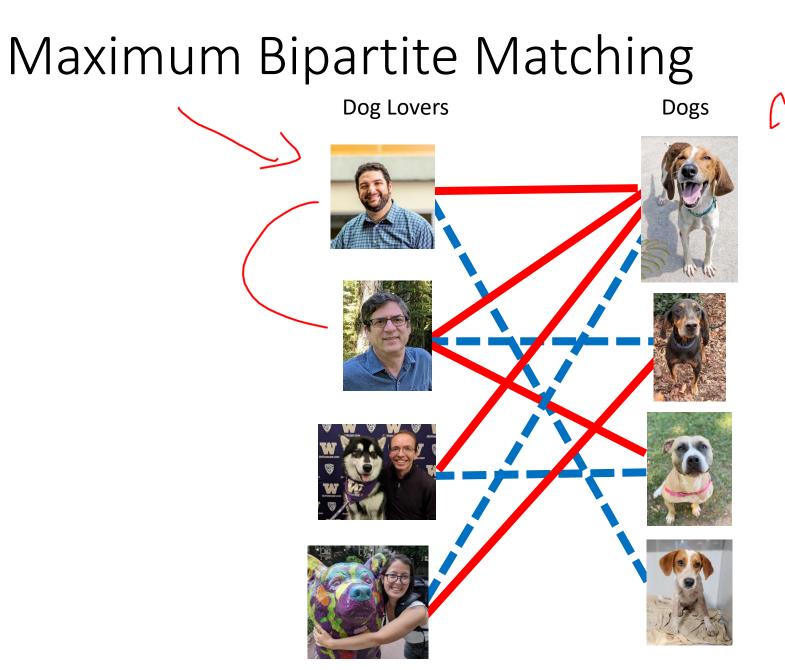
## Maximum Bipartite Matching

#### Dog Lovers

Dogs

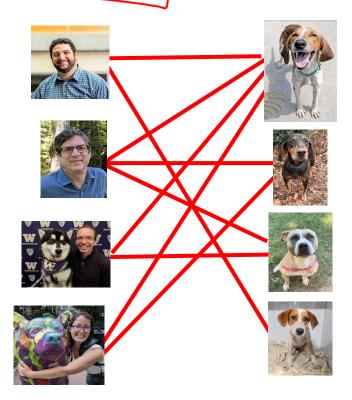


A (non-maximum) bipartite matching



A maximum bipartite matching!

- We need to create a flow network
  - Add/remove any edges/nodes as needed (must be directed)
  - Identify a source/sink
  - Give capacities to each edge

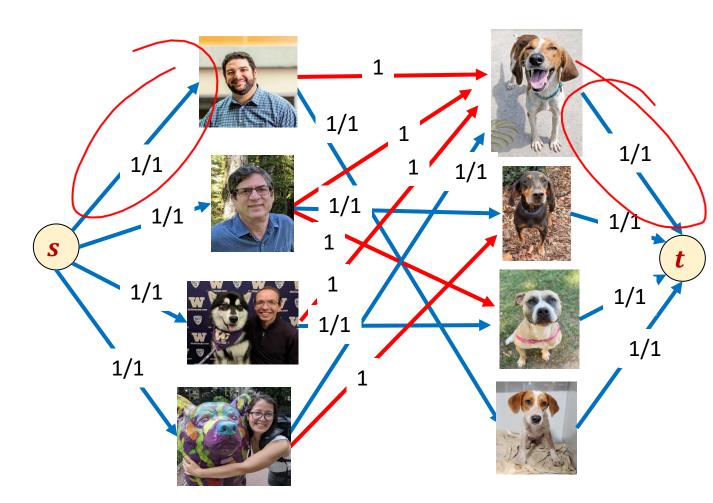


- We need to create a flow network
  - Add/remove any edges/nodes as needed
    - Make each edge directed from *L* to *R*
    - Add nodes *s* and *t*
    - Draw an edge from s to each node in L
    - Draw an edge from each node in R to t

S

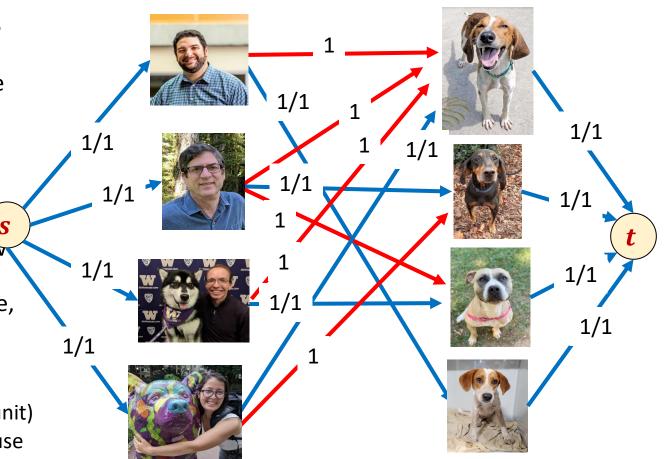
- Identify a source/sink
  - Make *s* the source and *t* the sink
- Give capacities to each edge
  - Give each edge capacity 1

- Next, run Edmonds-Karp
- Use the answer to select a Matching
  - *M* = the set of *L*-to-*R* edges with flow
  - $M = \{e : e \in L \times R, f(e) = 1\}$
- Running Time:
  - Constructing the graph
    - |V| + |E|
  - Running Edmonds-Karp
    - $|V| \cdot |E|$
  - Finding M
    - (1)
  - Overall
    - $\Theta(|V| \cdot |E|)$



## Correctness

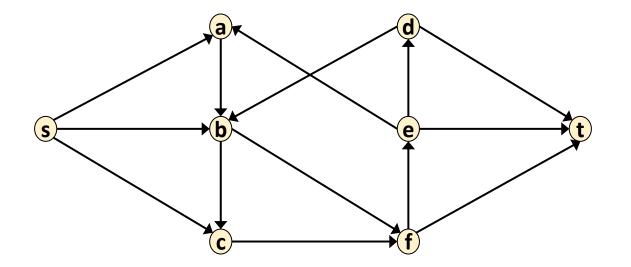
- Valid flow ⇒ Valid answer
  - Need to show: *M* is a valid match
  - Requirement 1:  $M \subseteq E$
  - Requirement 2: each node is part of at most one match
    - No node in *L* is adjacent to more than one edge because the capacity of the edge from *s* is 1
    - No node in *R* is adjacent to more than one edge because the capacity of the edge to *t* is 1
- Valid answer  $\Rightarrow$  Valid flow
  - Any matching M enables a flow with value equal to |M|
    - Idea: "reverse" the construction to derive a flow from the match
    - For each edge in *M*, assign flow across that edge, then add flow incoming to each *L* endpoint and outgoing form each *t* endpoint
    - This must be a valid flow because
      - No edge exceeds its capacity (we only assign 1 unit)
      - All nodes (except *s* and *t*) have 0 net flow because each node is incident at most one edge in *M*



#### Edge-Disjoint Paths

**Defn:** Two paths in a graph are **edge-disjoint** iff they have no edge in common.

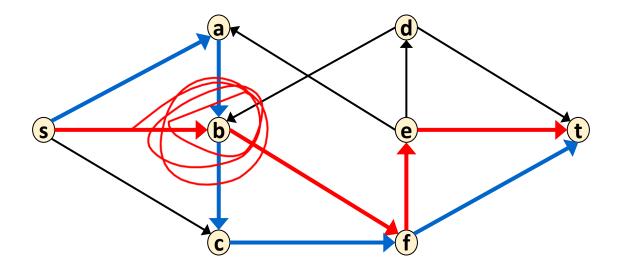
Edge disjoint path problem: Given: a directed graph G = (V, E) and two vertices s and t. Find: the maximum # of edge-disjoint simple s-t paths in G.



#### Edge-Disjoint Paths – Example of size 2

**Defn:** Two paths in a graph are **edge-disjoint** iff they have no edge in common.

Edge disjoint path problem: Given: a directed graph G = (V, E) and two vertices s and t. Find: the maximum # of edge-disjoint simple s-t paths in G.



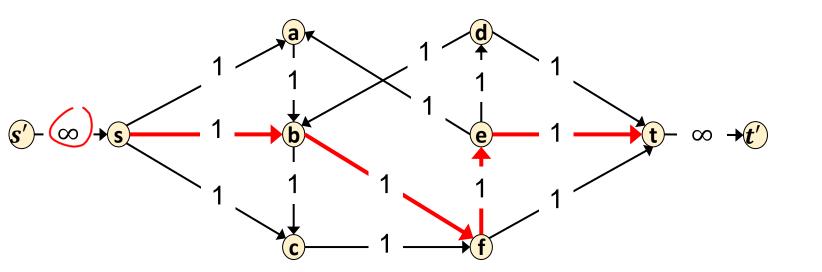
## Edge-Disjoint Paths

MaxFlow for edge-disjoint paths

- Assign capacity **1** to every edge
- Add a source s' and a sink t'
- Connect s' to s and t' to t with capacity ∞
- Compute max flow

Running Time:

Constructing the flow network: |V| + |E|Computing Max Flow:  $|V| \cdot |E|^2$ Overall:  $\Theta(|V| \cdot |E|^2)$ 



## Edge-Disjoint Paths

MaxFlow for edge-disjoint paths

- Assign capacity **1** to every edge
- Add a source s' and a sink t'
- Connect s' to s and t' to t with capacity  $\infty$
- Compute max flow

1/1

**Theorem:** MaxFlow = # edge-disjoint paths

Valid flow  $\Rightarrow$  Valid answer:

## Need to show: no edge is used more than once all paths go from s to t

Each edge has capacity 1, so its used once. To get from s' to t' we must go from s to t along the way

Valid answer  $\Rightarrow$  Valid flow:

 $\infty$ 

Need to show: Any set of edge-disjoint paths could be used to produce flow of the same amount.

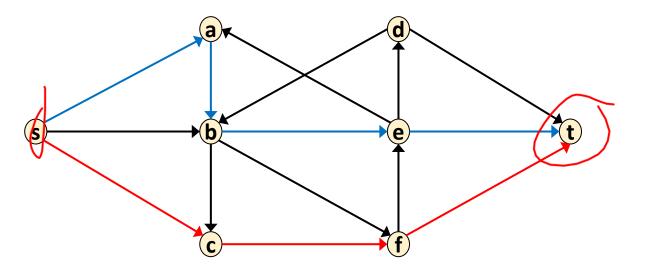
Add 1 unit of flow along each path. Since no path uses the same edge twice, capacity constraint is satisfied. Because the indegree matches the outdegree for each node (except s' and t'), the flow constraint is satisfied.

#### Vertex-Disjoint Paths

**Defn:** Two paths in a graph are vertex-disjoint iff they have no vertices in common, except their end points.

Vertex disjoint path problem: Given: a directed graph G = (V, E) and two vertices s and t.

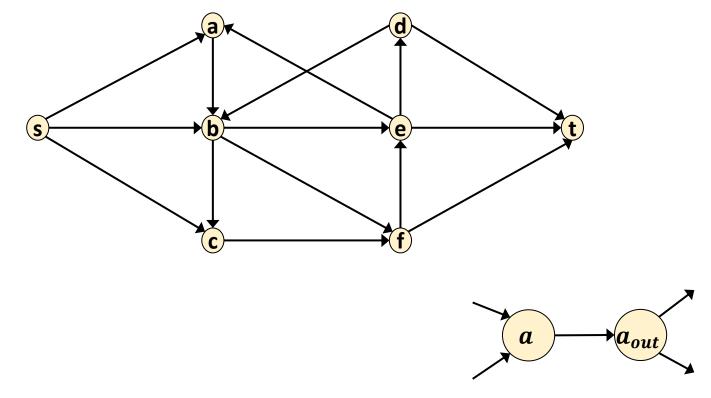
**Find:** the maximum # of vertex-disjoint simple *s*-*t* paths in *G*.



#### Vertex-Disjoint Paths

**Defn:** Two paths in a graph are vertex-disjoint iff they have no vertices in common.

Vertex disjoint path problem: Given: a directed graph G = (V, E) and two vertices s and t. Find: the maximum # of vertex-disjoint simple s-t paths in G.



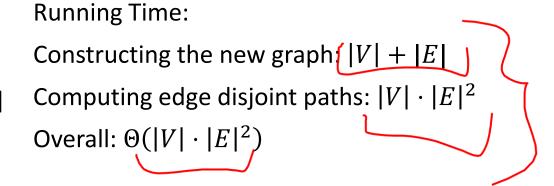
Observation: Every vertex-disjoint path is also edge-disjoint. (Two paths which share an edge also share that edge's endpoints)

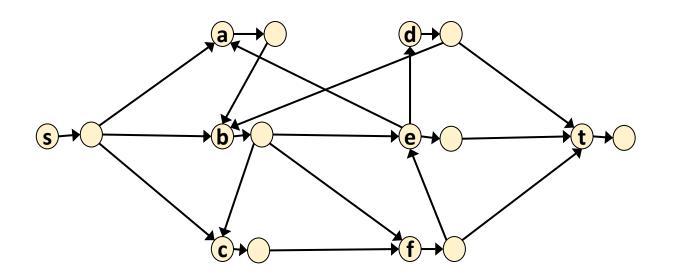
Idea: Modify the graph so that all edge-disjoint paths are also vertex disjoint

## Vertex-Disjoint Paths

MaxFlow for vertex-disjoint paths

- For each node v, add in  $v_{out}$
- For every outgoing edge from v, instead make it an outgoing edge from  $v_{out}$
- Add edge ( $v, v_{out}$ )
- Compute edge-disjoint paths







- The manager at a bagel shop needs to staff all shifts during the day.
- We have the following constraints:
  - Shift  $s_i$  must have at least  $p_i$  people assigned to it
  - Each employee  $e_i$  has a list of shifts that they are able to work

*x* = 2

• No employee is able to work more than x shifts

Shifts:

- 1. 6am 2
- 2. 9am, 2
- 3. 12pm, 1

**Employees:** 

- 1. 6am, 9am, 3pm
  - 2. 6am, 9am, 12pm
- 3. 6am, 3pm

4. 3pm, 1

Solution:

- Employee 1 assigned to 6am, 9am
- Employee 2 assigned to 9am, 12pm
- Employee 3 assigned to 6am, 3pm

## Shift Scheduling problem

**Given:** A list of *n* shifts  $s_1, ..., s_n$ , the number of employees needed for each shift  $p_1, ..., p_n$ , the availability of *m* employees  $e_1, ..., e_m$ , and a number x

**Find:** whether it is possible to assign employees to their available shifts such that all shifts are full-staffed and no employee is assigned to more than *x* shifts

Shifts:

Employees:

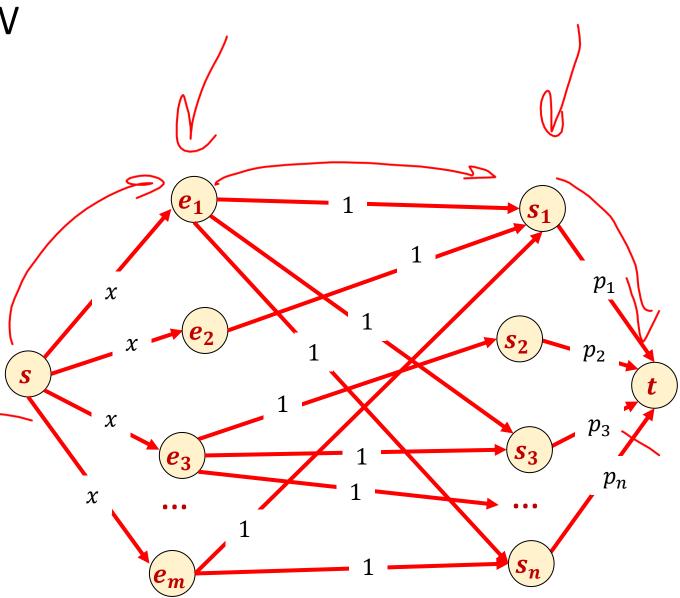
- 1. 6am, 2 1. 6am, 9am, 3pm x = 2
- 2. 9am, 2 2. 6am, 9am, 12pm
- 3. 12pm, 1 3. 6am, 3pm

4. 3pm, 1

Solution:

- Employee 1 assigned to 6am, 9am
- Employee 2 assigned to 9am, 12pm
- Employee 3 assigned to 6am, 3pm

- We need to create a flow network
  - One node per shift
  - One node per employee
  - A source node and a sink node
  - An edge from the source to each employee node with capacity *x*
  - An edge from each employee to each available shift with capacity 1
  - An edge from each shift node  $s_i$  to the sink with capacity  $p_i$



- We need to create a flow network
  - One node per shift
  - One node per employee
  - A source node and a sink node
  - An edge from the source to each employee node with capacity *x*
  - An edge from each employee to each available shift with capacity 1
  - An edge from each shift node  $s_i$  to the sink with capacity  $p_i$

#### Shifts: Employees:

1. 6am, 9am, 3pm

x = 2

- 2. 6am, 9am, 12pm
- 12pm, 1 3. 6am, 3pm
- 4. 3pm, 1

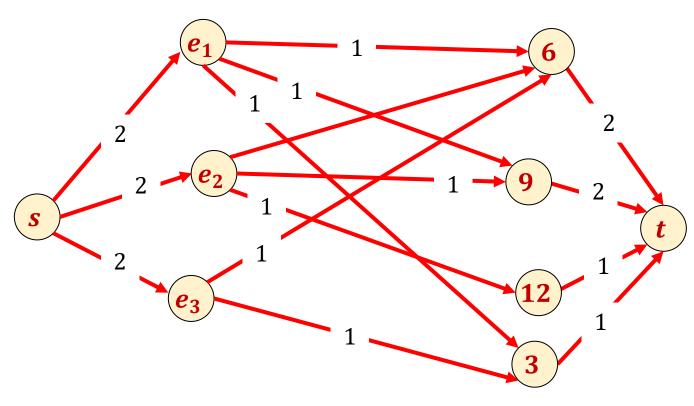
6am, 2

9am, 2

1.

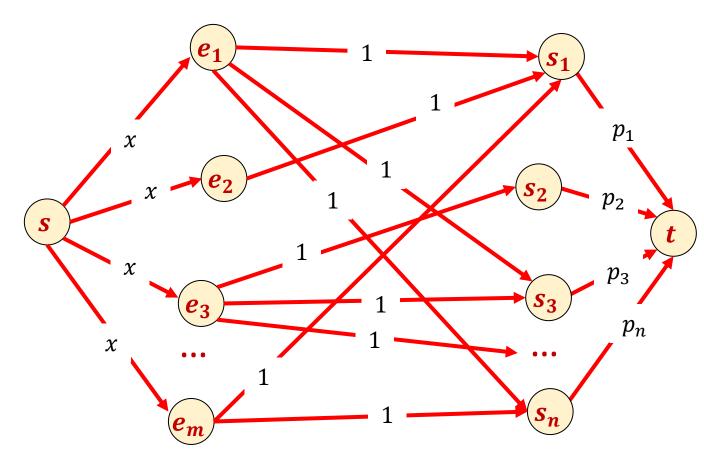
2.

3.



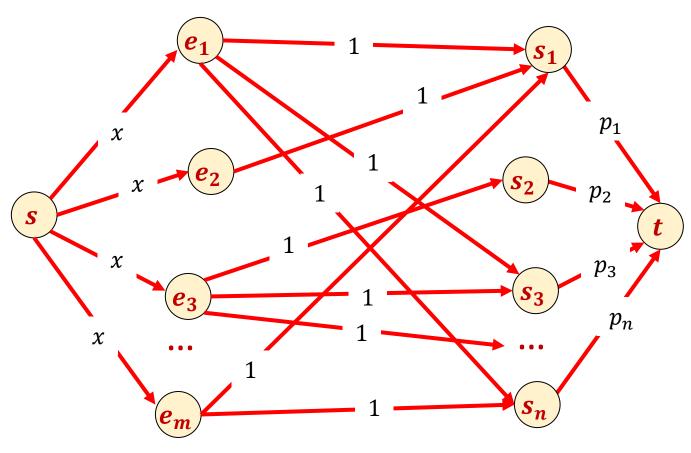
## Running Time

- Constructing the graph
  - $n \cdot m$
- Running Max Flow
  - Which bound to use depends on the value of x and each p<sub>i</sub>, so probably best to just use the Edmonds-Karp bound
  - $\Theta((n \cdot m)^2(n+m))$



## Correctness

- Valid flow  $\Rightarrow$  Valid answer
  - No employee is assigned to more than x shifts (capacity on s to  $e_i$ )
  - No employee is assigned to the same shift more than once (capacity of e<sub>i</sub> to s<sub>j</sub>)
  - No employee is assigned to an unavailable shift (by selection of edges to draw)
  - All shifts staffed if flow value is  $\sum p_i$
- Valid answer  $\Rightarrow$  Valid flow
  - Suppose we had a way of staffing the shifts, we will show that there must be flow through the graph whose value matches  $\sum p_i$ 
    - All capacity constraints will be observed
    - It will only use edges we drew
    - It will assign flow across  $\sum p_i e_i$ -to- $s_j$  shifts



## **Baseball Elimination**

- The champion will be the one with the most wins at the end of the season
- A team is "eliminated" if it has become impossible for them to become the champion
- Given a current win/loss record for each team, and the remaining games in the season, determine whether a team has been eliminated

**Input:** The win/loss record for each team  $(w_i, \ell_i)$ , the number of games remaining between each pair of teams  $r_{i,j}$ , and the team x that we're checking

**Goal:** Determine whether x can be the champion (i.e. there is a way to assign winners/losers to the remaining games such that x has the most wins)

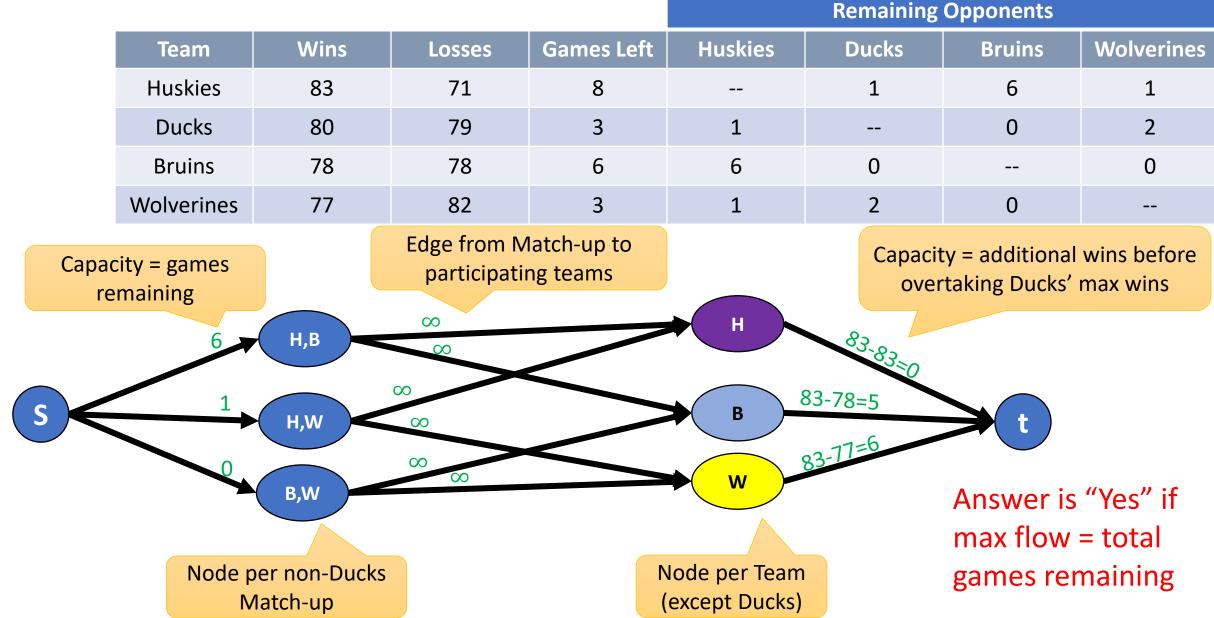
## **Baseball Elmination**

If the Huskies lose all of these, then the Ducks win them all

				Remaining Opponents			
Team	Wins	Losses	Games Left	Huskies	Ducks	Bruins	Wolverines
Huskies	83	71	8		1	6	1
Ducks	80	79	3	1		0	2
Bruins	78	78	6	6	0		0
Wolverines	77	82	3	1	2	0	

Idea: Can we "distribute" wins so that all are less than the Duck's best possible record?

## Can The Ducks Win the Season?



## Constructing the flow network

#### • Suppose we have *n* total teams

- Make a node for each team except for *x* 
  - *n* − 1 nodes
- Make a node of each remaining matchup  $(t_i, t_j)$  that does not involve x
  - $(n-1)^2$  nodes
- Add a source node s and a sink node t
  - 2 nodes
- Draw an edge from s to each matchup node  $(t_i, t_j)$  with capacity  $r_{i,j}$ 
  - $(n-1)^2$  edges

#### • Draw an edge from each matchup node $(t_i, t_j)$ to each team node $t_i$ and $t_j$ with capacity $\infty$

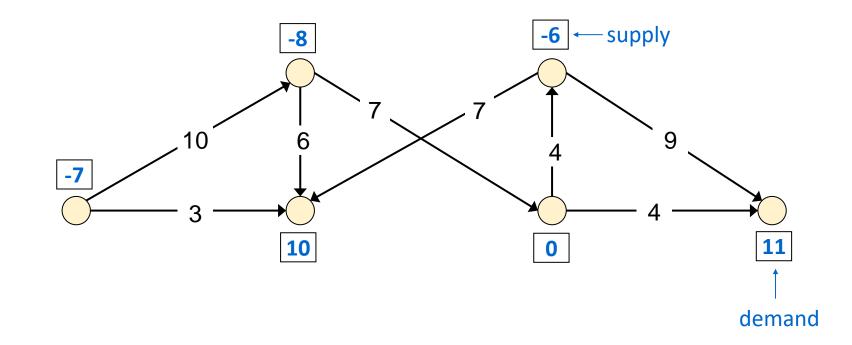
- $2(n-1)^2$  edges
- Draw an edge from each team node t<sub>i</sub> to the sink t with capacity representing the number of wins team x has if they win all remaining games minus the number of wins t<sub>i</sub> currently has
  - *n* − 1 edges
- $|V| = \Theta(n^2), |E| = \Theta(n^2)$
- Running time:  $\Theta(n^6)$

## Correctness

- Valid flow  $\Rightarrow$  Valid answer
  - Claim: If we have flow matching the number of games remaining then x can win the season
  - The amount of flow going from each matchup edge to each team edge represents the number of times that team won in that matchup
  - Max flow equaling the number of games means we could assign winners to each remaining game
  - The capacity on the team-to-sink edges guarantees none of them won more games than x
- Valid answer  $\Rightarrow$  Valid flow
  - Claim: If we had a way for x to be champion, we could find flow through the graph to match the number of remaining games
  - Consider the collection of game outcomes which would cause this.
  - For each game, assign 1 unit of flow along the path s,  $(t_i, t_j)$ , w, t where w is the winner of the game
  - After doing this for all games we will not have violated any capacity constraints because we required that x would be the champion (and so no other team could have more wins)

## Circulation with Demands

Nodes have either a "supply" (negative value) or "demand" (positive value) We want to transport from our supply to our demand through a transportation network



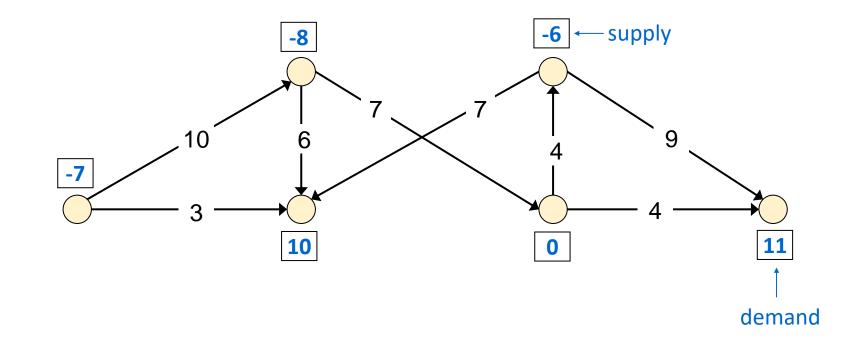
## Circulation with Demands

- Single commodity, directed graph G = (V, E)
- Each node v has an associated demand d(v)
  - Needs to receive an amount of the commodity: demand d(v) > 0
  - Supplies some amount of the commodity: "demand" d(v) < 0 (amount = |d(v)|)
- Each edge e has a capacity  $c(e) \ge 0$ .
- Nothing lost:  $\sum_{\nu} d(\nu) = 0$ .

**Defn:** A circulation for (G, c, d) is a flow function  $f: E \to \mathbb{R}$  meeting all the capacities,  $0 \le f(e) \le c(e)$ , and demands:  $\sum_{e \text{ into } v} f(e) - \sum_{e \text{ out of } v} f(e) = d(v).$ 

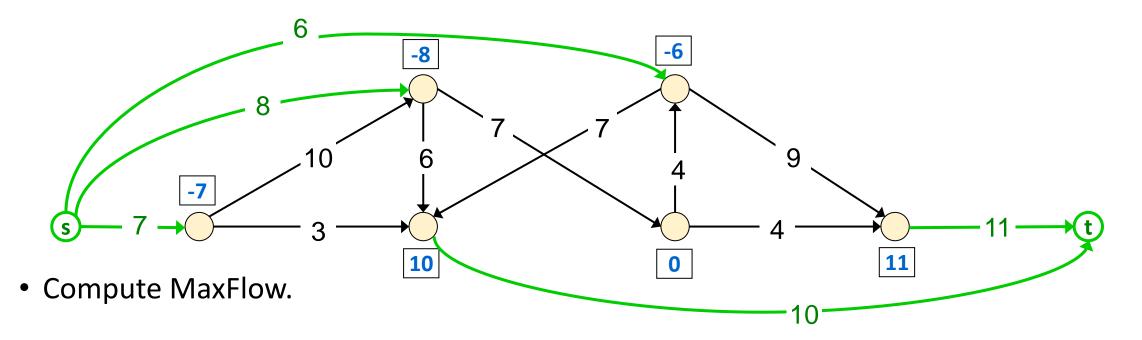
**Circulation with Demands:** Given (*G*, *c*, *d*), does it have a circulation? If so, find it.

Circulation with Demands **Defn:** Total supply  $D = \sum_{v: d(v) < 0} |d(v)| = -\sum_{v: d(v) < 0} d(v)$ . Necessary condition:  $\sum_{v: d(v) > 0} d(v) = D$  (no supply is lost)



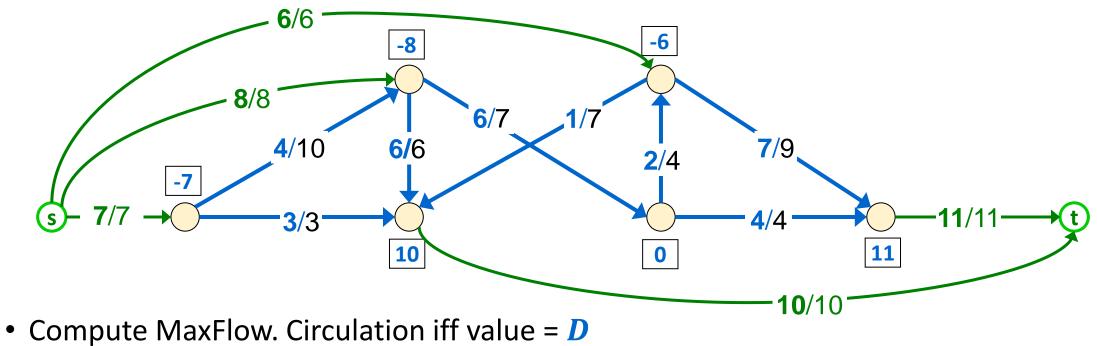
## Circulation with Demands using Network Flow

- Add new source s and sink t.
- Add edge (s, v) for all supply nodes v with capacity |d(v)|.
- Add edge (v, t) for all demand nodes v with capacity d(v).



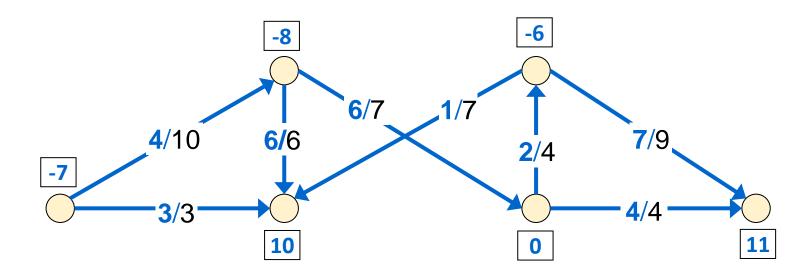
## Circulation with Demands using Network Flow

- MaxFlow  $\leq D$  based on cuts out of s or into t.
- If MaxFlow = **D** then all supply/demands satisfied.



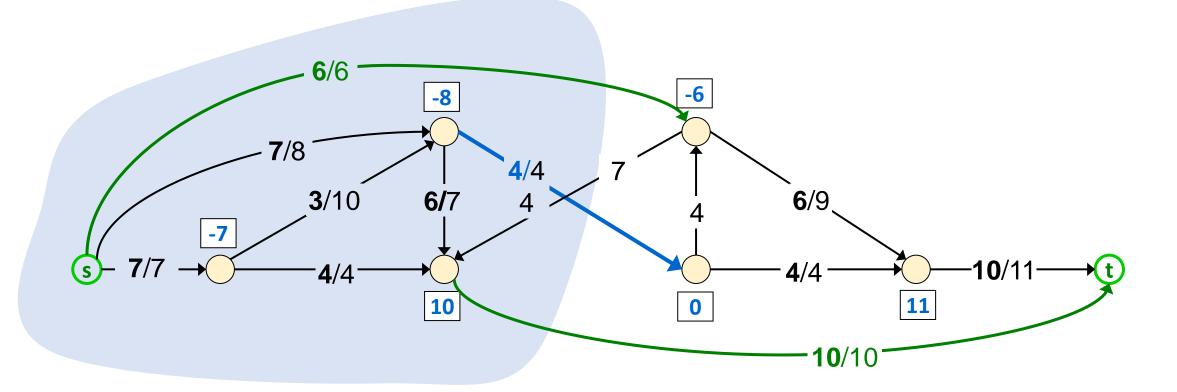
Circulation with Demands using Network Flow Circulation = flow on original edges

Circulations only need integer flows



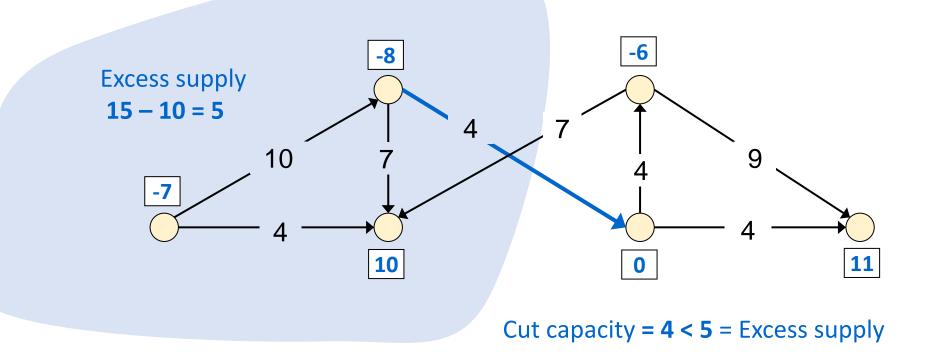
#### Circulation with Demands using Network Flow

When does a circulation not exist? MaxFlow < D iff MinCut < D.



#### Circulation with Demands using Network Flow When does a circulation not exist? MaxFlow < D iff MinCut < D.

Equivalent to excess supply on "source" side of cut smaller than cut capacity.



# Some general ideas for using MaxFlow/MinCut

- If no source/sink, add them with appropriate capacity depending on application
- Sometimes can have edges with no capacity limits
  - Infinite capacity (or, equivalently, very large integer capacity)
- Convert undirected graphs to directed ones
- Can remove unnecessary flow cycles in answers
- Another idea:
  - To use them for vertex capacities  $c_{\nu}$ 
    - Make two copies of each vertex v named  $v_{in}$ ,  $v_{out}$

