

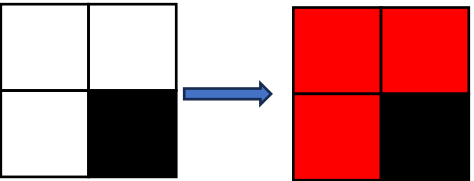
# CSE 421 Winter 2025

## Lecture 10: Divide and Conquer 2

Nathan Brunelle

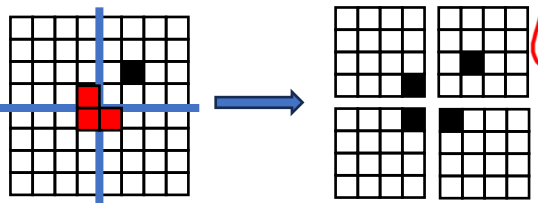
<http://www.cs.uw.edu/421>

# Divide and Conquer (Trominoes)



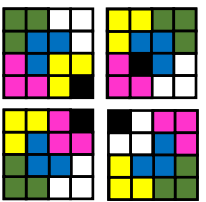
- **Base Case:**

- For a  $2 \times 2$  board, the empty cells will be exactly a tromino



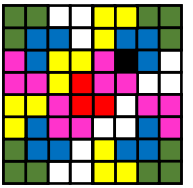
- **Divide:**

- Break of the board into quadrants of size  $2^{n-1} \times 2^{n-1}$  each
- Put a tromino at the intersection such that all quadrants have one occupied cell



- **Conquer:**

- Cover each quadrant



- **Combine:**

- Reconnect quadrants

# Divide and Conquer (Merge Sort)



- **Base Case:**
  - If the list is of length 1 or 0, it's already sorted, so just return it
  - (Alternative: when length is  $\leq 15$ , use insertion sort)



- **Divide:**
  - Split the list into two "sublists" of (roughly) equal length



- **Conquer:**
  - Sort both lists recursively



- **Combine:**
  - **Merge** sorted sublists into one sorted list



# Divide and Conquer (Running Time)

$$T(c) = k$$

$a = \text{number of subproblems}$   
 $\frac{n}{b} = \text{size of each subproblem}$   
 $f_d(n) = \text{time to divide}$

- **Base Case:**

- When the problem size is small ( $\leq c$ ), solve non-recursively

- **Divide:**

- When problem size is large, identify 1 or more smaller versions of exactly the same problem

- **Conquer:**

- Recursively solve each smaller subproblem

- **Combine:**

- Use the subproblems' solutions to solve to the original

$$a \cdot T\left(\frac{n}{b}\right)$$

$f_c(n) = \text{time to combine}$

$$\text{Overall: } T(n) = aT\left(\frac{n}{b}\right) + f(n) \quad \text{where } f(n) = f_d(n) + f_c(n)$$

# Divide and Conquer (Running Time)

$$T(c) = k$$

$a$  = number of subproblems

$\frac{n}{b}$  = size of each subproblem

$f_d(n)$  = time to divide

$$a \cdot T\left(\frac{n}{b}\right)$$

$f_c(n)$  = time to combine

- **Base Case:**

- When the problem size is small ( $\leq c$ ), solve non-recursively

- **Divide:**

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- **Conquer:**

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- **Combine:**

- Use the subproblems' solutions to solve to the original

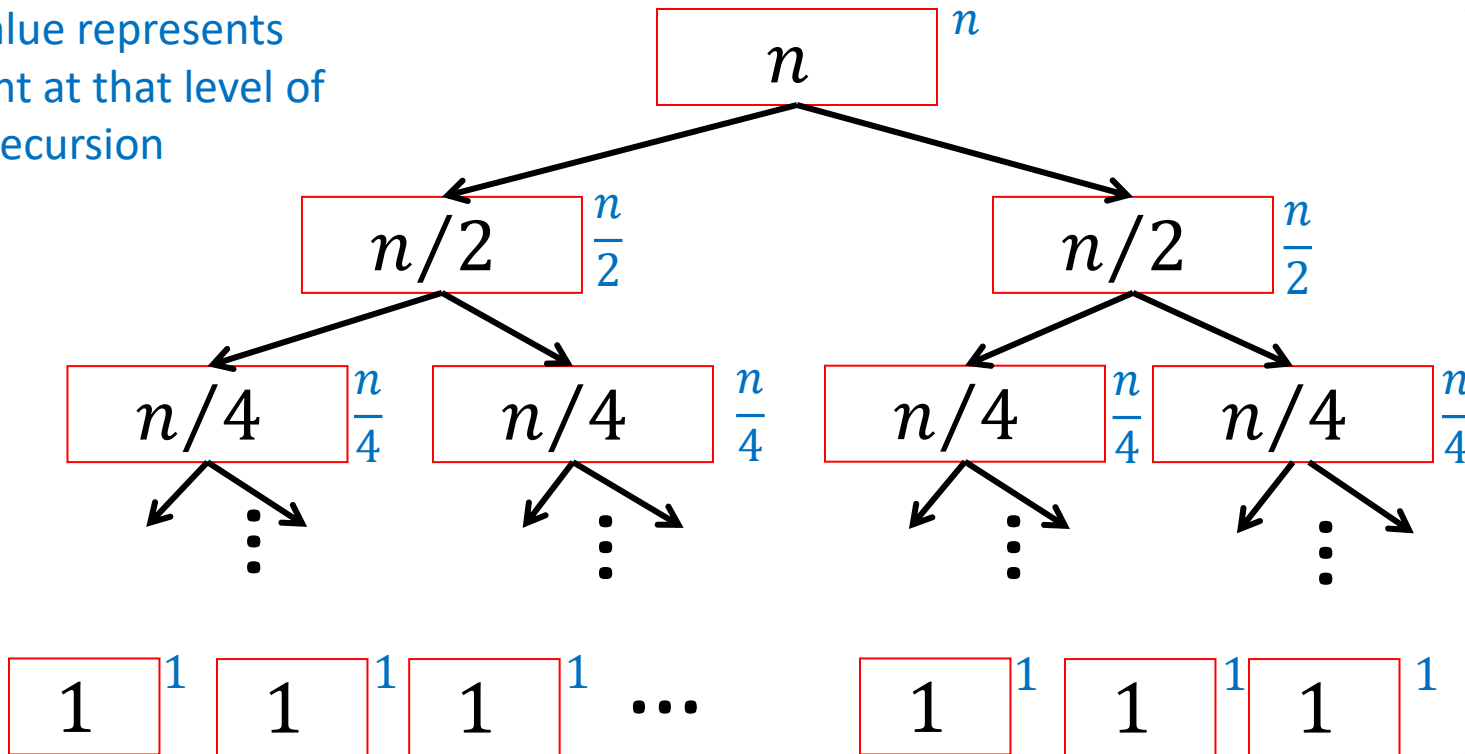
$$\text{Overall: } T(n) = aT\left(\frac{n}{b}\right) + \Theta(n^k) \quad \text{where } f_d(n) + f_c(n) \in \Theta(n^k)$$

# Tree Method (Merge Sort)

$$T(n) = 2T\left(\frac{n}{2}\right) + n$$

Red box represents a problem instance

Blue value represents time spent at that level of recursion



$\Rightarrow n$  comparisons / level

$\log_2 n$  levels of recursion

$$T(n) = \sum_{i=0}^{\log_2 n} n = \Theta(n \log n)$$

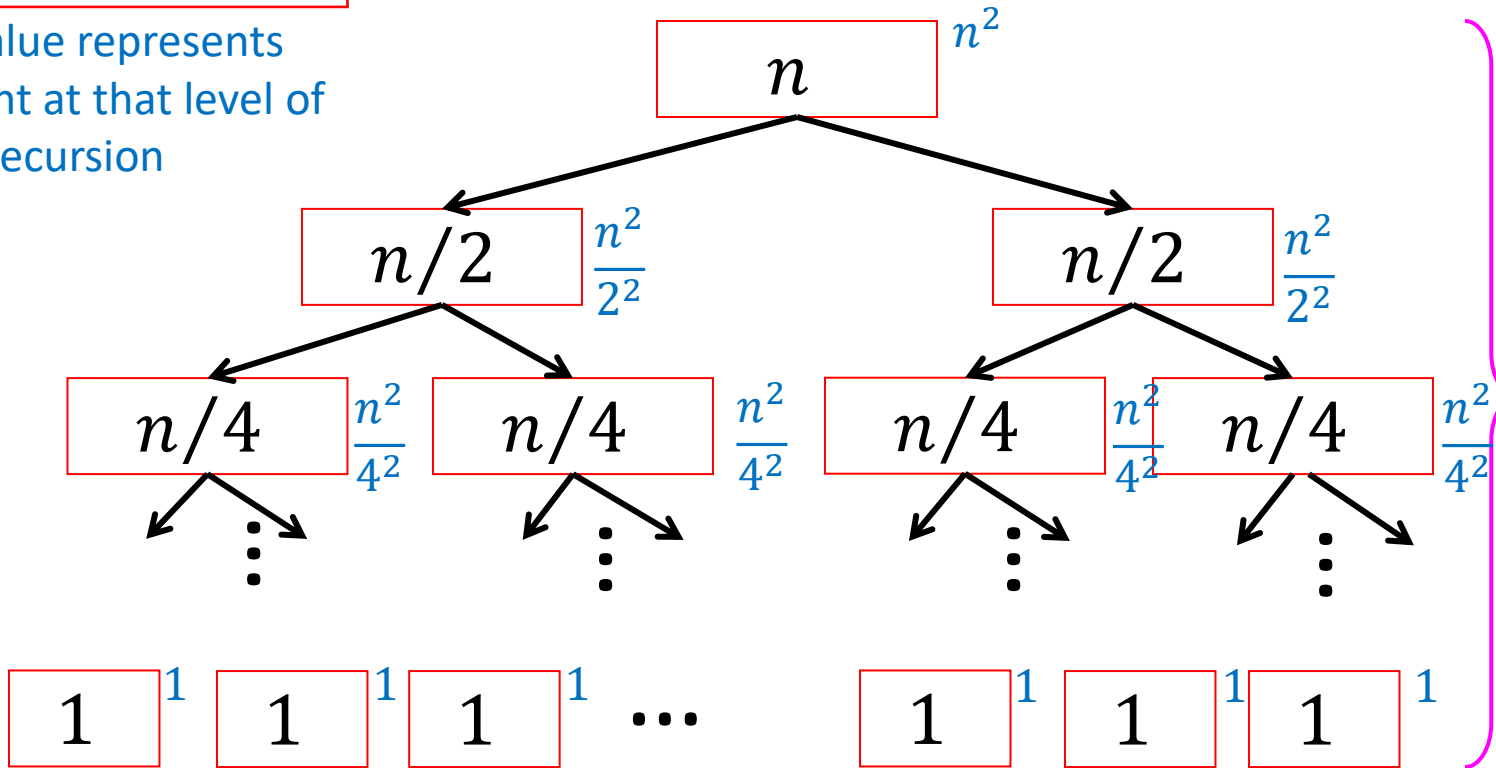
$$n^2 = 2^i \left(\frac{1}{2^i}\right)^2$$

# Tree Method (Slow CPP from last time)

Red box represents a problem instance

Blue value represents time spent at that level of recursion

$$T(n) = 2T\left(\frac{n}{2}\right) + n^2$$



$$\Rightarrow 2^i \frac{n^2}{2^{2i}} = \frac{n^2}{2^i} \text{ work for level } i$$

$\log_2 n$  levels of recursion

$$T(n) = \sum_{i=0}^{\log_2 n} \frac{n^2}{2^i} = \Theta(n^2)$$

# Tree Method (More Subproblems)

$a=3$

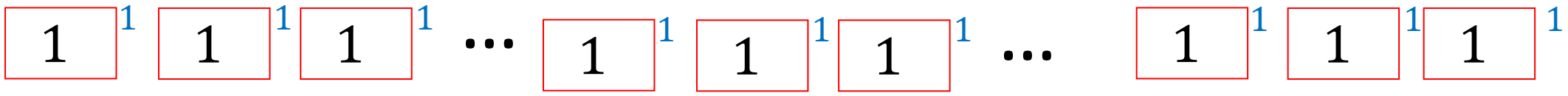
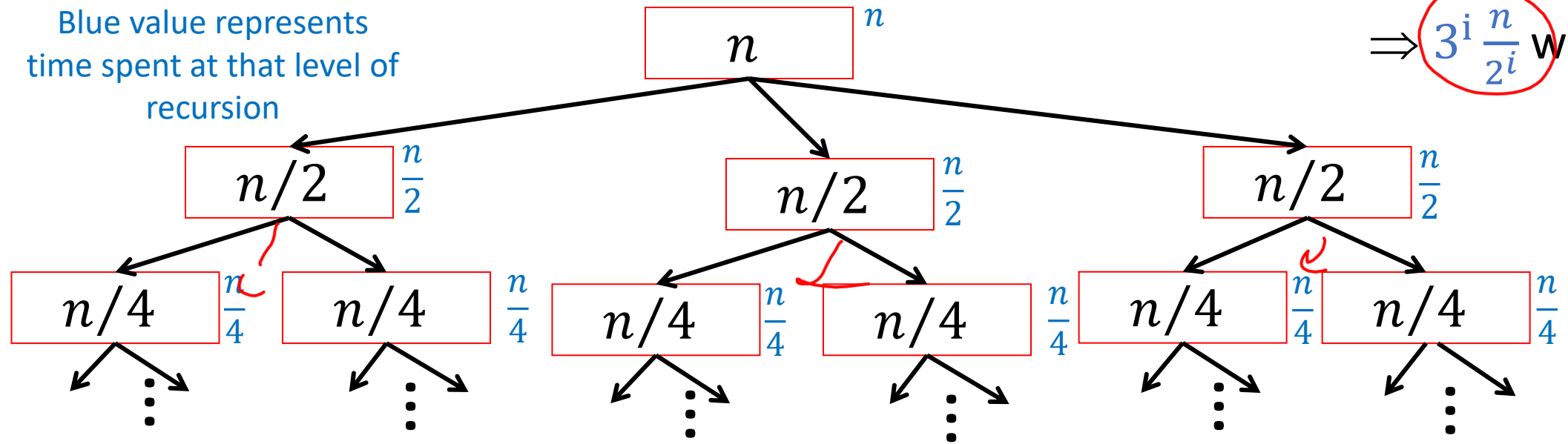
$b=2$

Red box represents a problem instance

Blue value represents time spent at that level of recursion

$$T(n) = 3T\left(\frac{n}{2}\right) + n$$

$\Rightarrow 3^i \frac{n}{2^i}$  work for level  $i$



$$T(n) = \sum_{i=0}^{\log_2 n} n \left(\frac{3}{2}\right)^i = \Theta(n^{\log_2 3}) \approx \Theta(n^{1.585})$$

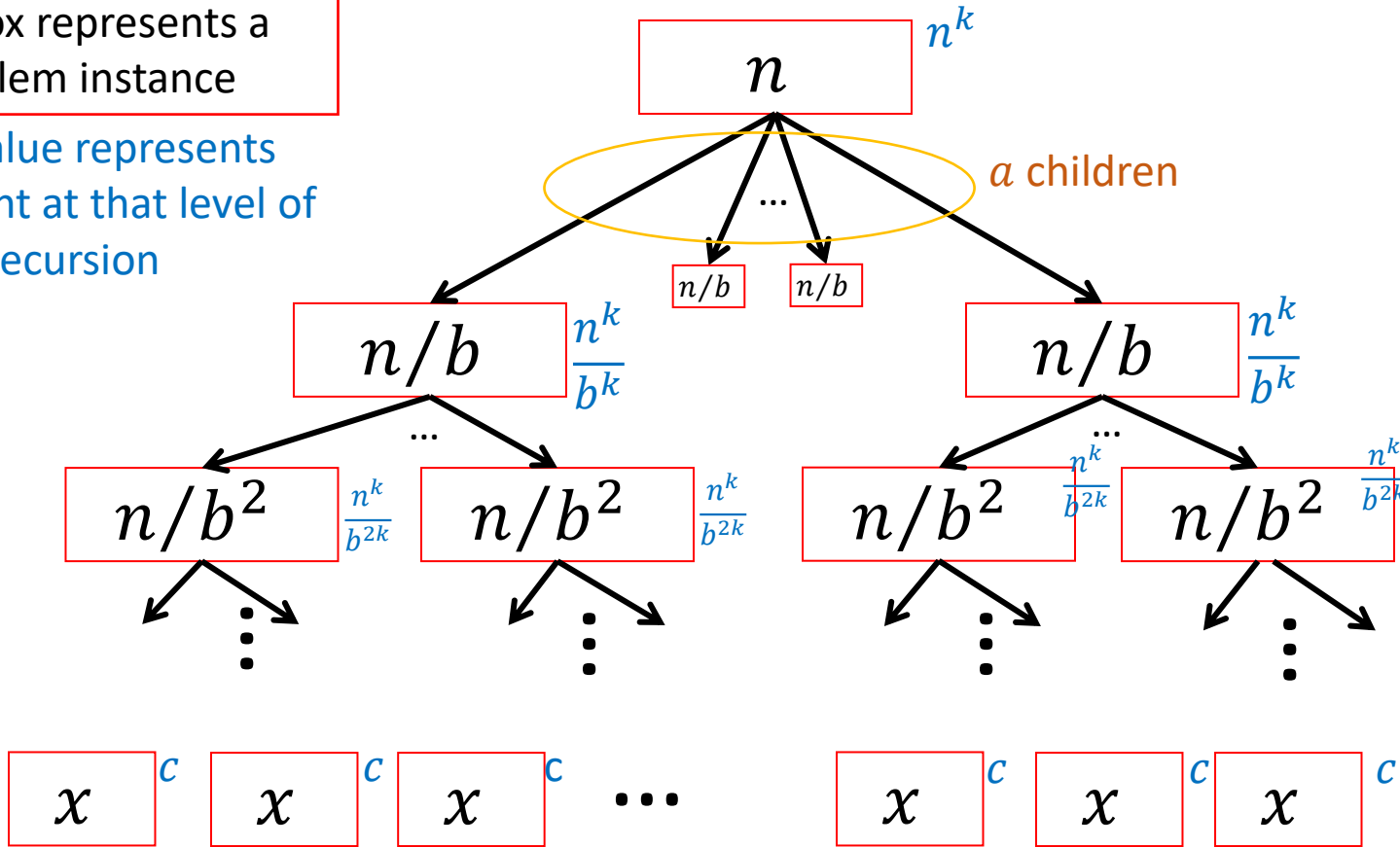


# Tree Method

$$T(n) = aT\left(\frac{n}{b}\right) + n^k$$

Red box represents a problem instance

Blue value represents time spent at that level of recursion



$\Rightarrow a^i \frac{n^k}{b^{ik}}$  work for level  $i$  ✓

$\approx \log_b n$  levels of recursion

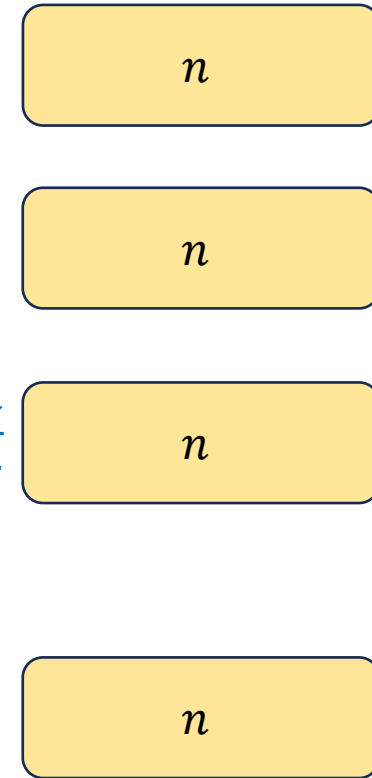
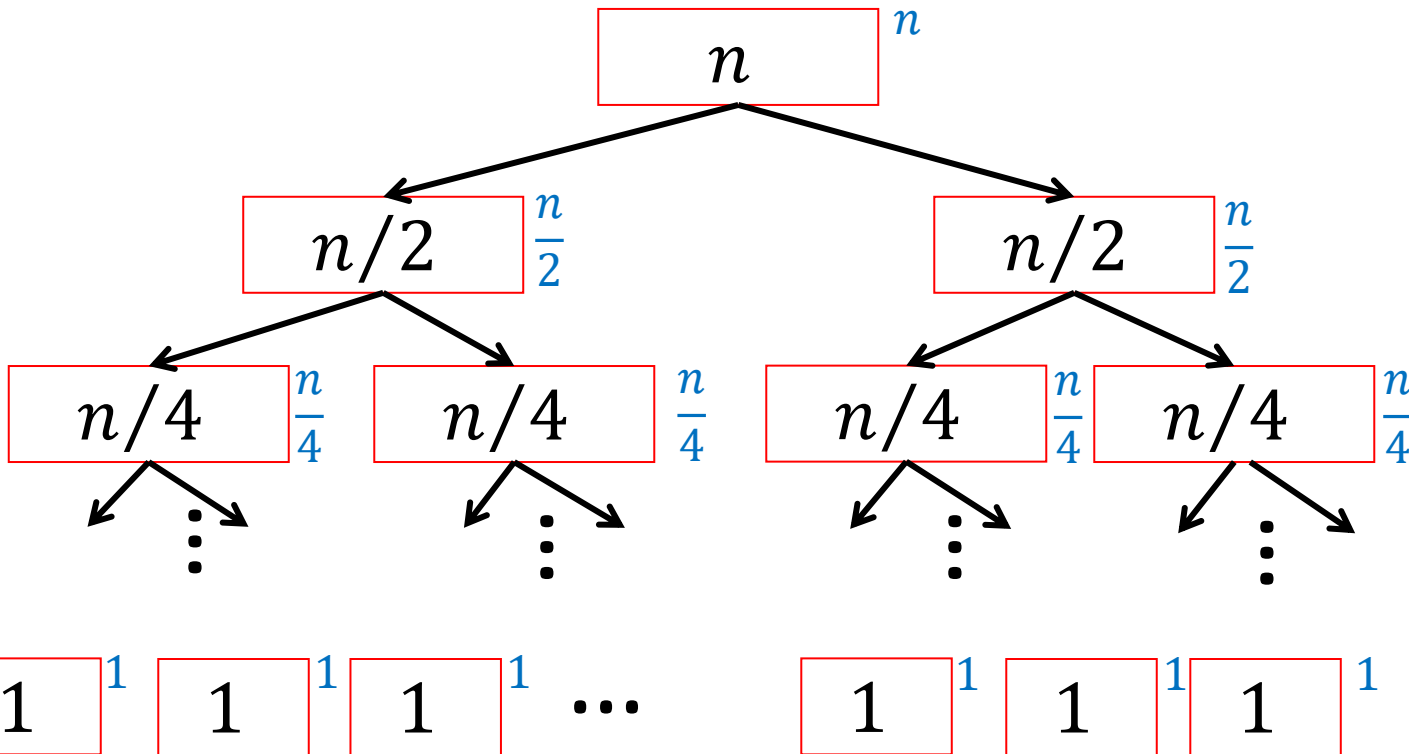
$$T(n) = \sum_{i=0}^{\log_b n} n^k \left(\frac{a}{b^k}\right)^i$$

# Work Stays Constant

$$T(n) = 2T\left(\frac{n}{2}\right) + n$$

$$\frac{a}{b^k} = \frac{2}{2^1} = 1$$

$$T(n) = \sum_{i=0}^{\log_2 n} n(1)^i = \Theta(n \log n)$$



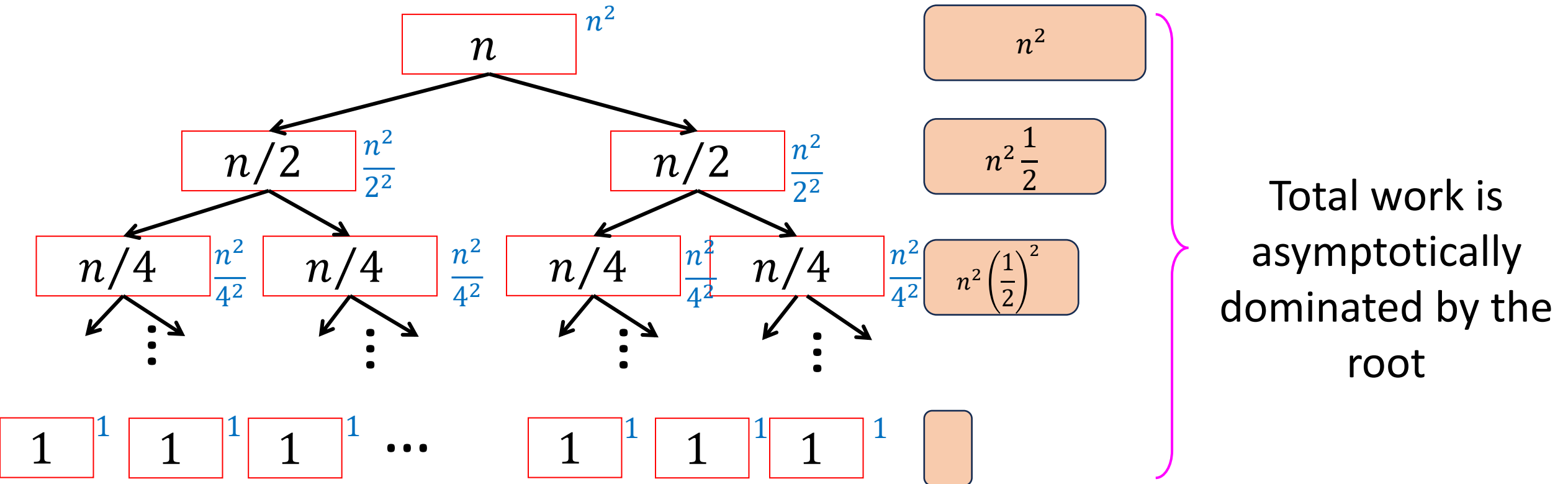
Total work is the work for any level, times the height

# Work Decreases

$$T(n) = 2T\left(\frac{n}{2}\right) + n^2$$

$$\frac{a}{b^k} = \frac{2}{2^2} = \frac{1}{2}$$

$$T(n) = \sum_{i=0}^{\log_2 n} n^2 \left(\frac{1}{2}\right)^i = \Theta(n^2)$$

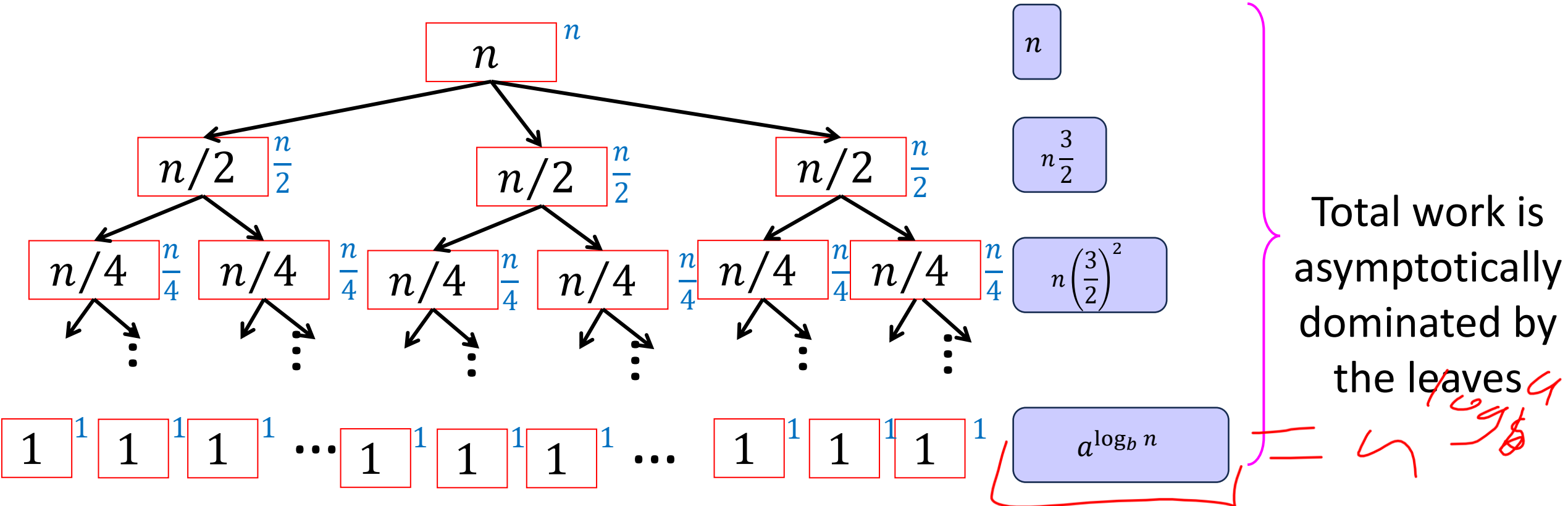


# Work Increases

$$T(n) = 3T\left(\frac{n}{2}\right) + n$$

$$\frac{a}{b^k} = \frac{2}{2^2} = \frac{1}{2}$$

$$T(n) = \sum_{i=0}^{\log_2 n} n^2 \left(\frac{1}{2}\right)^i = \Theta(n^2)$$



# Summary

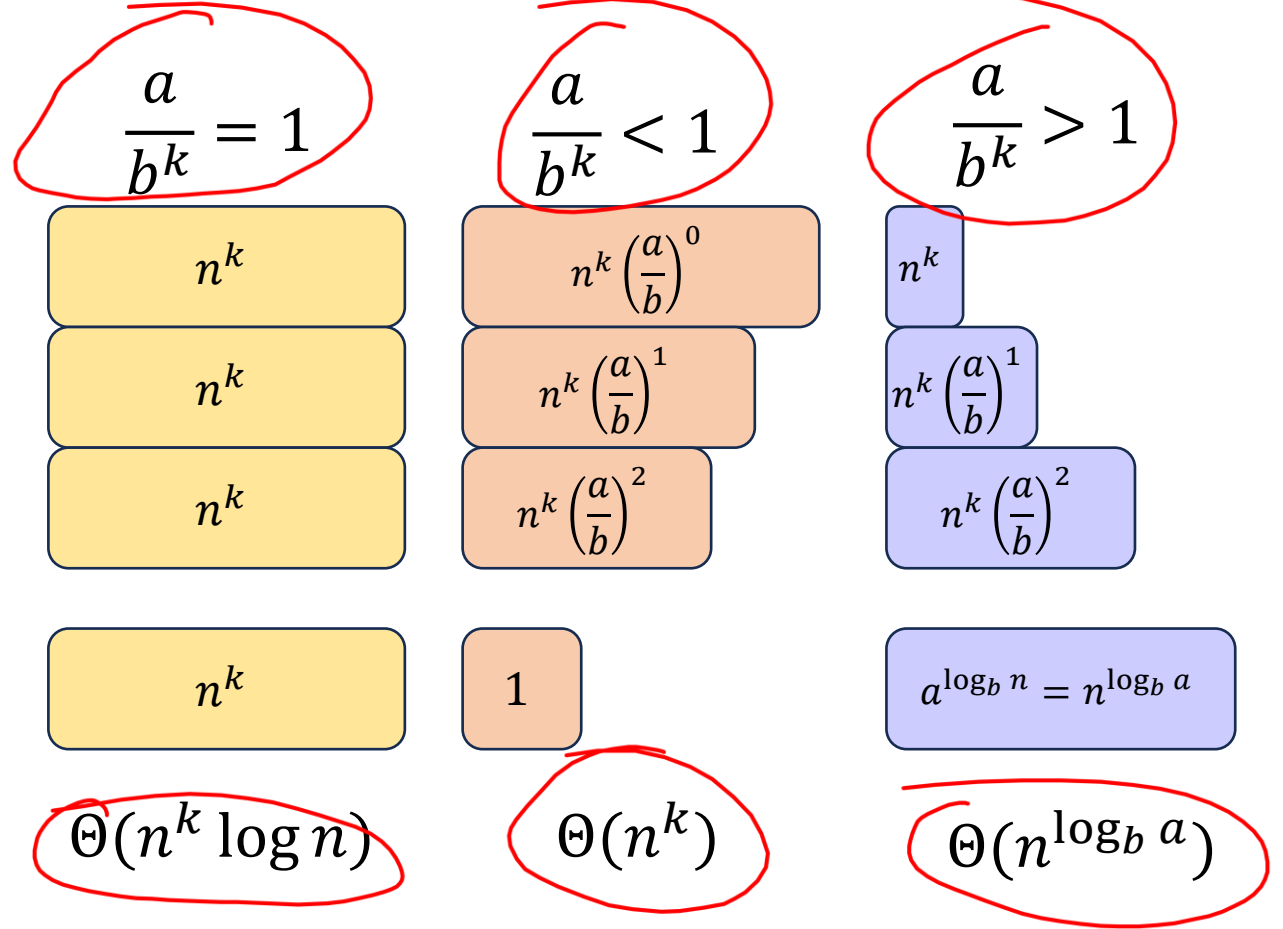
When solving a recurrence of the form

$$\rightarrow T(n) = aT\left(\frac{n}{b}\right) + n^k$$

The tree method will produce the series

$$T(n) = \sum_{i=0}^{\log_b n} n^k \left(\frac{a}{b^k}\right)^i$$

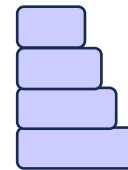
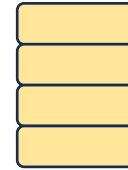
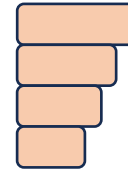
An asymptotic bound on  $T(n)$  then only depends on the value of  $\frac{a}{b^k}$



# Solving Divide and Conquer Recurrences

**Master Theorem:** Suppose that  $T(n) = a \cdot T(n/b) + O(n^k)$  for  $n > b$ .

- If  $a < b^k$  then  $T(n)$  is  $O(n^k)$ 
  - Cost is dominated by work at top level of recursion
- If  $a = b^k$  then  $T(n)$  is  $O(n^k \log n)$ 
  - Total cost is the same for all  $\log_b n$  levels of recursion
- If  $a > b^k$  then  $T(n)$  is  $O(n^{\log_b a})$ 
  - Note that  $\log_b a > k$  in this case
  - Cost is dominated by total work at lowest level of recursion



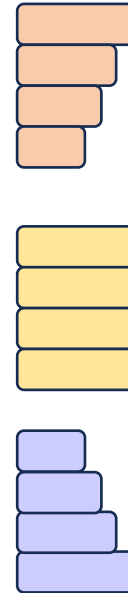
**Binary search:**  $a = 1, b = 2, k = 0$  so  $a = b^k$ : Solution:  $O(n^0 \log n) = O(\log n)$

**Mergesort:**  $a = 2, b = 2, k = 1$  so  $a = b^k$ : Solution:  $O(n^1 \log n) = O(n \log n)$

# Beware! It doesn't always apply!

**Master Theorem:** Suppose that  $T(n) = a \cdot T(n/b) + O(n^k)$  for  $n > b$ .

- If  $a < b^k$  then  $T(n)$  is  $O(n^k)$ 
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  - Note that  $\log_b a > k$  in this case
  - Cost is dominated by total work at lowest level of recursion



$$T(n) = 4T\left(\frac{n}{2}\right) + n^2 \log n$$

$$a = 4, b = 2, k = ???$$

# Integer Multiplication



695273  
× 123412  
-----  
1390546  
695273  
2781092  
2085819  
1390546  
695273  
-----  
85805031476

Decimal

110110  
× 101110  
-----  
000000  
110110  
110110  
110110  
110110  
000000  
110110  
-----  
100110110100

Binary

Elementary school algorithm

$O(n^2)$  time for  $n$ -bit integers



# Divide and Conquer method

$$\begin{array}{l} \begin{array}{|c|c|} \hline x_1 & x_2 \\ \hline \end{array} = 2^{\frac{n}{2}} \begin{array}{|c|} \hline x_1 \\ \hline \end{array} + \begin{array}{|c|} \hline x_2 \\ \hline \end{array} \\ \times \begin{array}{|c|c|} \hline y_1 & y_2 \\ \hline \end{array} = 2^{\frac{n}{2}} \begin{array}{|c|} \hline y_1 \\ \hline \end{array} + \begin{array}{|c|} \hline y_2 \\ \hline \end{array} \\ \rightarrow 2^n \left( \begin{array}{|c|c|} \hline x_1 & y_1 \\ \hline \end{array} \right) + \\ \rightarrow 2^{\frac{n}{2}} \left( \begin{array}{|c|c|} \hline x_1 & y_2 \\ \hline \end{array} + \begin{array}{|c|c|} \hline x_2 & y_1 \\ \hline \end{array} \right) + \\ \left( \begin{array}{|c|c|} \hline x_2 & y_2 \\ \hline \end{array} \right) \end{array}$$

$$T(n) = 4T\left(\frac{n}{2}\right) + n$$

# Divide and Conquer (Integer Multiplication)

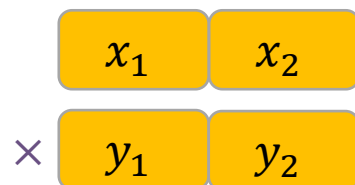
- **Base Case:**

- If there is only 1 place value, just multiply them

- **Divide:**

- Break the operands into 4 values:

- $x_1$  is the most significant  $\frac{n}{2}$  digits of  $x$
- $x_2$  is the least significant  $\frac{n}{2}$  digits of  $x$
- $y_1$  is the most significant  $\frac{n}{2}$  digits of  $y$
- $y_2$  is the most significant  $\frac{n}{2}$  digits of  $y$

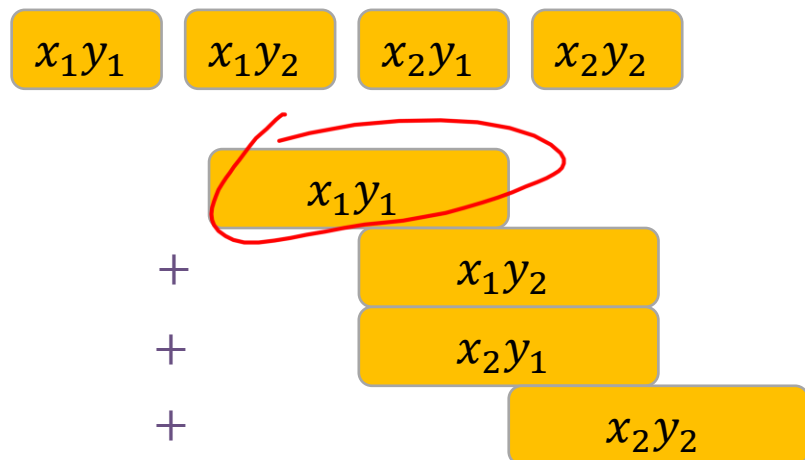


- **Conquer:**

- Compute each of  $x_1y_1$ ,  $x_1y_2$ ,  $x_2y_1$ , and  $x_2y_2$

- **Combine:**

- Return  $2^n(x_1y_1) + 2^{\frac{n}{2}}(x_1y_2 + x_2y_1) + (x_2y_2)$



# Divide and Conquer (Integer Multiplication)

- **Base Case:**

- If there is only 1 place value, just multiply them

- **Divide:**

- Break the operands into 4 values:

- $x_1$  is the most significant  $\frac{n}{2}$  digits of  $x$
- $x_2$  is the least significant  $\frac{n}{2}$  digits of  $x$
- $y_1$  is the most significant  $\frac{n}{2}$  digits of  $y$
- $y_2$  is the most significant  $\frac{n}{2}$  digits of  $y$

- **Conquer:**

- Compute each of  $x_1y_1$ ,  $x_1y_2$ ,  $x_2y_1$ , and  $x_2y_2$

- **Combine:**

- Return  $2^n(x_1y_1) + 2^{\frac{n}{2}}(x_1y_2 + x_2y_1) + (x_2y_2)$

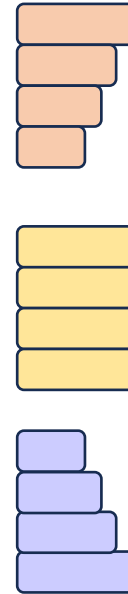
$$\begin{array}{r} x_1 \quad x_2 \\ \times y_1 \quad y_2 \end{array}$$

$$\begin{array}{r} x_1y_1 \quad x_1y_2 \quad x_2y_1 \quad x_2y_2 \\ + \quad x_1y_1 \\ + \quad x_1y_2 \\ + \quad x_2y_1 \\ + \quad x_2y_2 \end{array}$$

# Integer Multiplication Recurrence Solution

**Master Theorem:** Suppose that  $T(n) = a \cdot T(n/b) + O(n^k)$  for  $n > b$ .

- If  $a < b^k$  then  $T(n)$  is  $O(n^k)$ 
  - Cost is dominated by work at top level of recursion
- If  $a = b^k$  then  $T(n)$  is  $O(n^k \log n)$ 
  - Total cost is the same for all  $\log_b n$  levels of recursion
- If  $a > b^k$  then  $T(n)$  is  $O(n^{\log_b a})$ 
  - Note that  $\log_b a > k$  in this case
  - Cost is dominated by total work at lowest level of recursion



$$T(n) = 4T\left(\frac{n}{2}\right) + n$$

$a = 4, b = 2, k = 1$ , so  $a > b^k$ : Solution:  $O(n^{\log_b a}) = O(n^2)$

# Karatsuba Method

Can't avoid these

$$2^n (x_1 y_1) + 2^{\frac{n}{2}} (x_1 y_2 + x_2 y_1) + x_2 y_2$$

Can we do this with one multiplication?

$$(x_1 + x_2)(y_1 + y_2) =$$

$$\underline{x_1 y_1} + x_1 y_2 + x_2 y_1 + \underline{x_2 y_2}$$

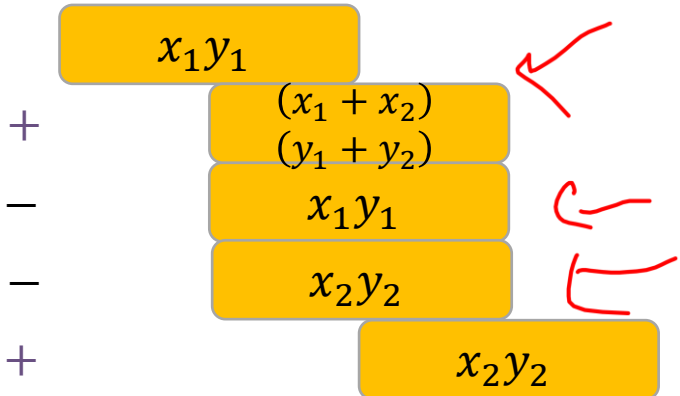
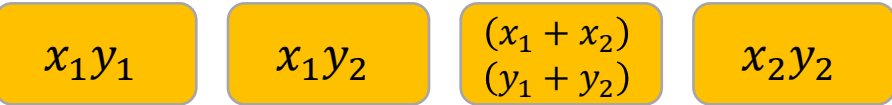
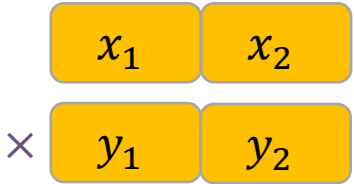
$$x_1 y_2 + x_2 y_1 = (x_1 + x_2)(y_1 + y_2) - x_1 y_1 - x_2 y_2$$

Two  
multiplications

One multiplication

# Divide and Conquer (Karatsuba Method)

- **Base Case:**
  - If there is only 1 place value, just multiply them
- **Divide:**
  - Break the operands into 4 values:
    - $x_1$  is the most significant  $\frac{n}{2}$  digits of  $x$
    - $x_2$  is the least significant  $\frac{n}{2}$  digits of  $x$
    - $y_1$  is the most significant  $\frac{n}{2}$  digits of  $y$
    - $y_2$  is the most significant  $\frac{n}{2}$  digits of  $y$

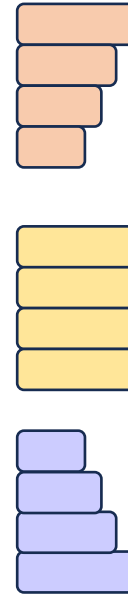


- **Conquer:**
  - Compute each of  $x_1y_1$ ,  $(x_1 + x_2)(y_1 + y_2)$ , and  $x_2y_2$
- **Combine:**
  - Return 
$$2^n(x_1y_1) + 2^{\frac{n}{2}}((x_1 + x_2)(y_1 + y_2) - x_1y_1 - x_2y_2) + (x_2y_2)$$

# Karatsuba Method Recurrence Solution

**Master Theorem:** Suppose that  $T(n) = a \cdot T(n/b) + O(n^k)$  for  $n > b$ .

- If  $a < b^k$  then  $T(n)$  is  $O(n^k)$ 
  - Cost is dominated by work at top level of recursion
- If  $a = b^k$  then  $T(n)$  is  $O(n^k \log n)$ 
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  - Note that  $\log_b a > k$  in this case
  - Cost is dominated by total work at lowest level of recursion



$$T(n) = 3T\left(\frac{n}{2}\right) + n$$

$a = 3, b = 2, k = 1$ , so  $a > b^k$ : Solution:  $O(n^{\log_b a}) = O(n^{\log_2 3}) = O(n^{1.585})$

# Matrix Multiplication

$$\begin{matrix} & n & & & & & \\ & \boxed{\begin{matrix} 1 & 2 & 3 \end{matrix}} & \times & \boxed{\begin{matrix} 2 \\ 8 \\ 14 \end{matrix}} & \boxed{\begin{matrix} 4 \\ 10 \\ 16 \end{matrix}} & \boxed{\begin{matrix} 6 \\ 12 \\ 18 \end{matrix}} \\ n & \begin{bmatrix} 4 & 5 & 6 \\ 7 & 8 & 9 \end{bmatrix} & & & & & \end{matrix}$$

$$= \begin{bmatrix} 1 \cdot 2 + 2 \cdot 8 + 3 \cdot 16 & 1 \cdot 4 + 2 \cdot 10 + 3 \cdot 16 & 1 \cdot 6 + 2 \cdot 12 + 3 \cdot 18 \\ \vdots & \vdots & \vdots \\ \vdots & \vdots & \vdots \end{bmatrix}$$

$$= \begin{bmatrix} 60 & 72 & 84 \\ 132 & 162 & 192 \\ 204 & 252 & 300 \end{bmatrix}$$

Run time?  $O(n^3)$



# Multiplying Matrices

```
for  $i \leftarrow 1$  to  $n$ 
  for  $j \leftarrow 1$  to  $n$ 
     $C[i, j] \leftarrow 0$ 
    for  $k \leftarrow 1$  to  $n$ 
       $C[i, j] \leftarrow C[i, j] + A[i, k] \cdot B[k, j]$ 
    endfor
  endfor
endfor
```

Can we improve this with divide and conquer?

We can see subproblems!

$$A = \begin{matrix} & \begin{matrix} A_{11} \end{matrix} & & \\ \begin{bmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \\ a_{31} & a_{32} \\ a_{41} & a_{42} \end{bmatrix} & & \begin{matrix} a_{13} & a_{14} \\ a_{23} & a_{24} \\ a_{33} & a_{34} \\ a_{43} & a_{44} \end{matrix} \end{matrix}$$

$$B = \begin{matrix} & \begin{matrix} B_{11} \end{matrix} & & \\ \begin{bmatrix} b_{11} & b_{12} \\ b_{21} & b_{22} \\ b_{31} & b_{32} \\ b_{41} & b_{42} \end{bmatrix} & & \begin{matrix} b_{13} & b_{14} \\ b_{23} & b_{24} \\ b_{33} & b_{34} \\ b_{43} & b_{44} \end{matrix} \end{matrix}$$

$$A \times B =$$

$$A_{11} \times B_{11}$$

$$\begin{bmatrix} a_{11}b_{11} + a_{12}b_{21} \\ a_{21}b_{11} + a_{22}b_{21} \\ a_{31}b_{11} + a_{32}b_{21} \\ a_{41}b_{11} + a_{42}b_{21} \end{bmatrix} + \begin{matrix} a_{13}b_{31} + a_{14}b_{41} \\ a_{23}b_{31} + a_{24}b_{41} \\ a_{33}b_{31} + a_{34}b_{41} \\ a_{43}b_{31} + a_{44}b_{41} \end{matrix}$$

$$A_{11} \times B_{11}$$

$$\begin{bmatrix} a_{11}b_{12} + a_{12}b_{22} \\ a_{21}b_{12} + a_{22}b_{22} \\ a_{31}b_{12} + a_{32}b_{22} \\ a_{41}b_{12} + a_{42}b_{22} \end{bmatrix} + \begin{matrix} a_{13}b_{32} + a_{14}b_{42} \\ a_{23}b_{32} + a_{24}b_{42} \\ a_{33}b_{32} + a_{34}b_{42} \\ a_{43}b_{32} + a_{44}b_{42} \end{matrix} \begin{matrix} \cdot \\ \cdot \\ \cdot \\ \cdot \end{matrix}$$

# Matrix Multiplication D&C

Multiply  $n \times n$  matrices ( $A$  and  $B$ )

$$A = \begin{bmatrix} A_{11} & A_{12} \\ A_{21} & A_{22} \end{bmatrix}$$

$$B = \begin{bmatrix} B_{11} & B_{12} \\ B_{21} & B_{22} \end{bmatrix}$$

$$A \times B = \begin{bmatrix} A_{11} \times B_{11} + A_{12} \times B_{21} & A_{11} \times B_{12} + A_{12} \times B_{22} \\ A_{21} \times B_{11} + A_{22} \times B_{21} & A_{21} \times B_{12} + A_{22} \times B_{22} \end{bmatrix}$$

$$T(n) = 8T\left(\frac{n}{2}\right) + n^2$$

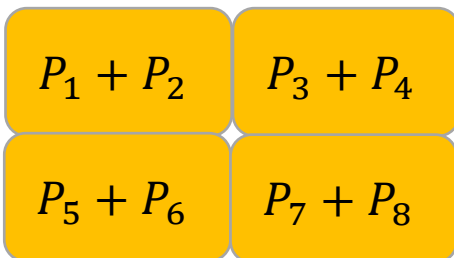
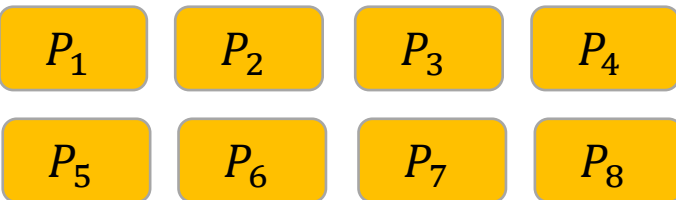
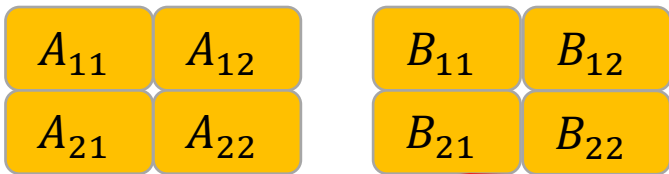
# Divide and Conquer Matrix Multiplication

- Base Case:**

- For a  $1 \times 1$  matrices, return the product in a  $1 \times 1$  matrix

- Divide:**

- Use each quadrant of the input  $n \times n$  matrices as it's own  $\frac{n}{2} \times \frac{n}{2}$  matrix



- Conquer:**

- Compute each of:

$$P_1 = A_{11} \times B_{11}$$

$$P_2 = A_{12} \times B_{21}$$

$$P_3 = A_{11} \times B_{12}$$

$$P_4 = A_{12} \times B_{22}$$

$$P_5 = A_{21} \times B_{11}$$

$$P_6 = A_{22} \times B_{21}$$

$$P_7 = A_{21} \times B_{12}$$

$$P_8 = A_{22} \times B_{22}$$

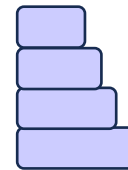
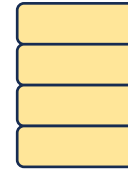
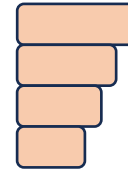
- Combine:**

- Compute the value of each quadrant by summing  $P_1 \dots P_8$  as shown

# Karatsuba Method Recurrence Solution

**Master Theorem:** Suppose that  $T(n) = a \cdot T(n/b) + O(n^k)$  for  $n > b$ .

- If  $a < b^k$  then  $T(n)$  is  $O(n^k)$ 
  - Cost is dominated by work at top level of recursion
- If  $a = b^k$  then  $T(n)$  is  $O(n^k \log n)$ 
  - Total cost is the same for all  $\log_b n$  levels of recursion
- If  $a > b^k$  then  $T(n)$  is  $O(n^{\log_b a})$ 
  - Note that  $\log_b a > k$  in this case
  - Cost is dominated by total work at lowest level of recursion



$$T(n) = 8T\left(\frac{n}{2}\right) + n^2$$

$a = 8, b = 2, k = 2$ , so  $a > b^k$ : Solution:  $O(n^{\log_b a}) = O(n^{\log_2 8}) = O(n^3)$

# How to Improve?

Multiply  $n \times n$  matrices ( $A$  and  $B$ )

$$A = \begin{bmatrix} A_{11} & A_{12} \\ A_{21} & A_{22} \end{bmatrix}$$

$$B = \begin{bmatrix} B_{11} & B_{12} \\ B_{21} & B_{22} \end{bmatrix}$$

$$A \times B = \begin{bmatrix} A_{11} \times B_{11} + A_{12} \times B_{21} & A_{11} \times B_{12} + A_{12} \times B_{22} \\ A_{21} \times B_{11} + A_{22} \times B_{21} & A_{21} \times B_{12} + A_{22} \times B_{22} \end{bmatrix}$$

Idea: Use an idea like Karatsuba! Can we derive these products using addition/subtraction?

# Strassen's Algorithm

$$A = \begin{bmatrix} A_{11} & A_{12} \\ A_{21} & A_{22} \end{bmatrix}$$

$$B = \begin{bmatrix} B_{11} & B_{12} \\ B_{21} & B_{22} \end{bmatrix}$$

Calculate:

$$Q_1 = (A_{11} + A_{22}) \times (B_{11} + B_{22})$$

$$Q_2 = (A_{21} + A_{22}) \times B_{11}$$

$$Q_3 = A_{11} \times (B_{12} - B_{22})$$

$$Q_4 = A_{22} \times (B_{21} - B_{11})$$

$$Q_5 = (A_{11} + A_{12}) \times B_{22}$$

$$Q_6 = (A_{21} - A_{11}) \times (B_{11} + B_{12})$$

$$Q_7 = (A_{12} - A_{22}) \times (B_{21} + B_{22})$$

Find  $A \times B$ :

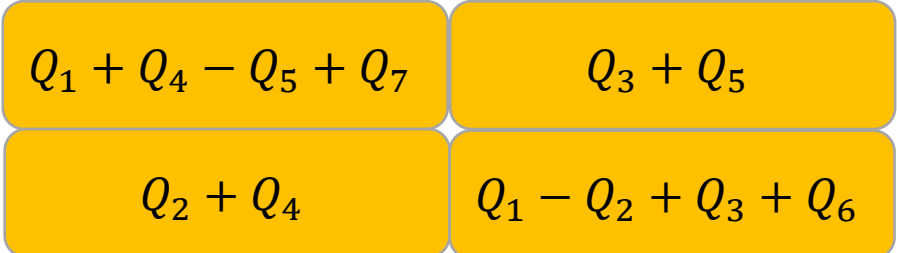
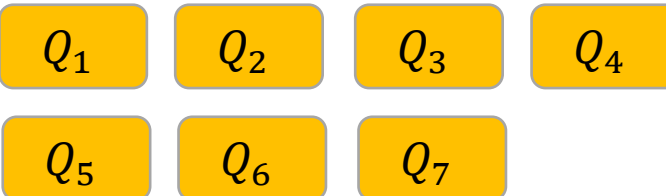
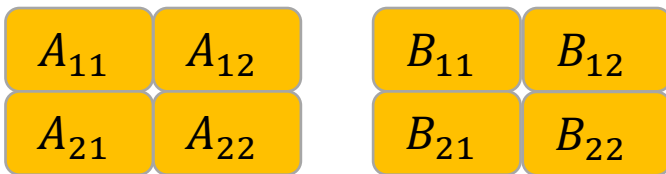
$$\begin{bmatrix} A_{1,1}B_{1,1} + A_{1,2}B_{2,1} & A_{1,1}B_{1,2} + A_{1,2}B_{2,2} \\ A_{2,1}B_{1,1} + A_{2,2}B_{2,1} & A_{2,1}B_{1,2} + A_{2,2}B_{2,2} \end{bmatrix} =$$

$$\begin{bmatrix} Q_1 + Q_4 - Q_5 + Q_7 & Q_3 + Q_5 \\ Q_2 + Q_4 & Q_1 - Q_2 + Q_3 + Q_6 \end{bmatrix}$$

# Divide and Conquer Matrix Multiplication

- **Base Case:**
  - For a  $32 \times 32$  matrices, use the textbook algorithm

- **Divide:**
  - Use each quadrant of the input  $n \times n$  matrices as it's own  $\frac{n}{2} \times \frac{n}{2}$  matrix



- **Conquer:**
  - Compute each of:

$$Q_1 = (A_{11} + A_{22}) \times (B_{11} + B_{22})$$

$$Q_2 = (A_{21} + A_{22}) \times B_{11}$$

$$Q_3 = A_{11} \times (B_{12} - B_{22})$$

$$Q_4 = A_{22} \times (B_{21} - B_{11})$$

$$Q_5 = (A_{11} + A_{12}) \times B_{22}$$

$$Q_6 = (A_{21} - A_{11}) \times (B_{11} + B_{12})$$

$$Q_7 = (A_{12} - A_{22}) \times (B_{21} + B_{22})$$

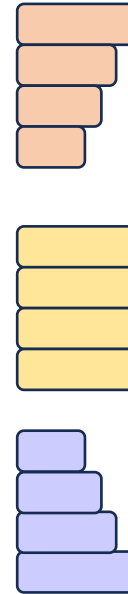
- **Combine:**
  - Compute the value of each quadrant by summing  $Q_1 \dots Q_8$  as shown



# Karatsuba Method Recurrence Solution

**Master Theorem:** Suppose that  $T(n) = a \cdot T(n/b) + O(n^k)$  for  $n > b$ .

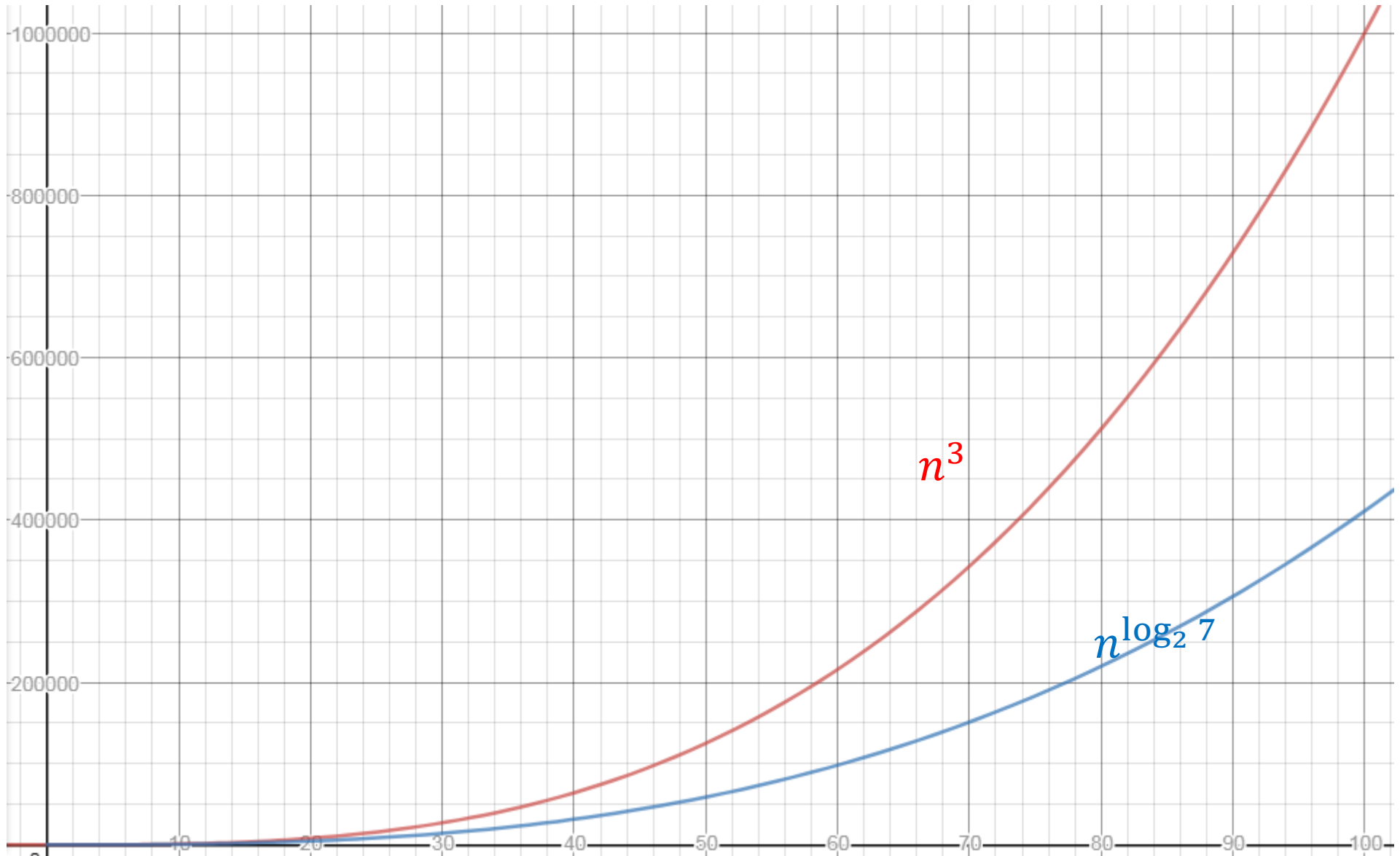
- If  $a < b^k$  then  $T(n)$  is  $O(n^k)$ 
  - Cost is dominated by work at top level of recursion
- If  $a = b^k$  then  $T(n)$  is  $O(n^k \log n)$ 
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  - Note that  $\log_b a > k$  in this case
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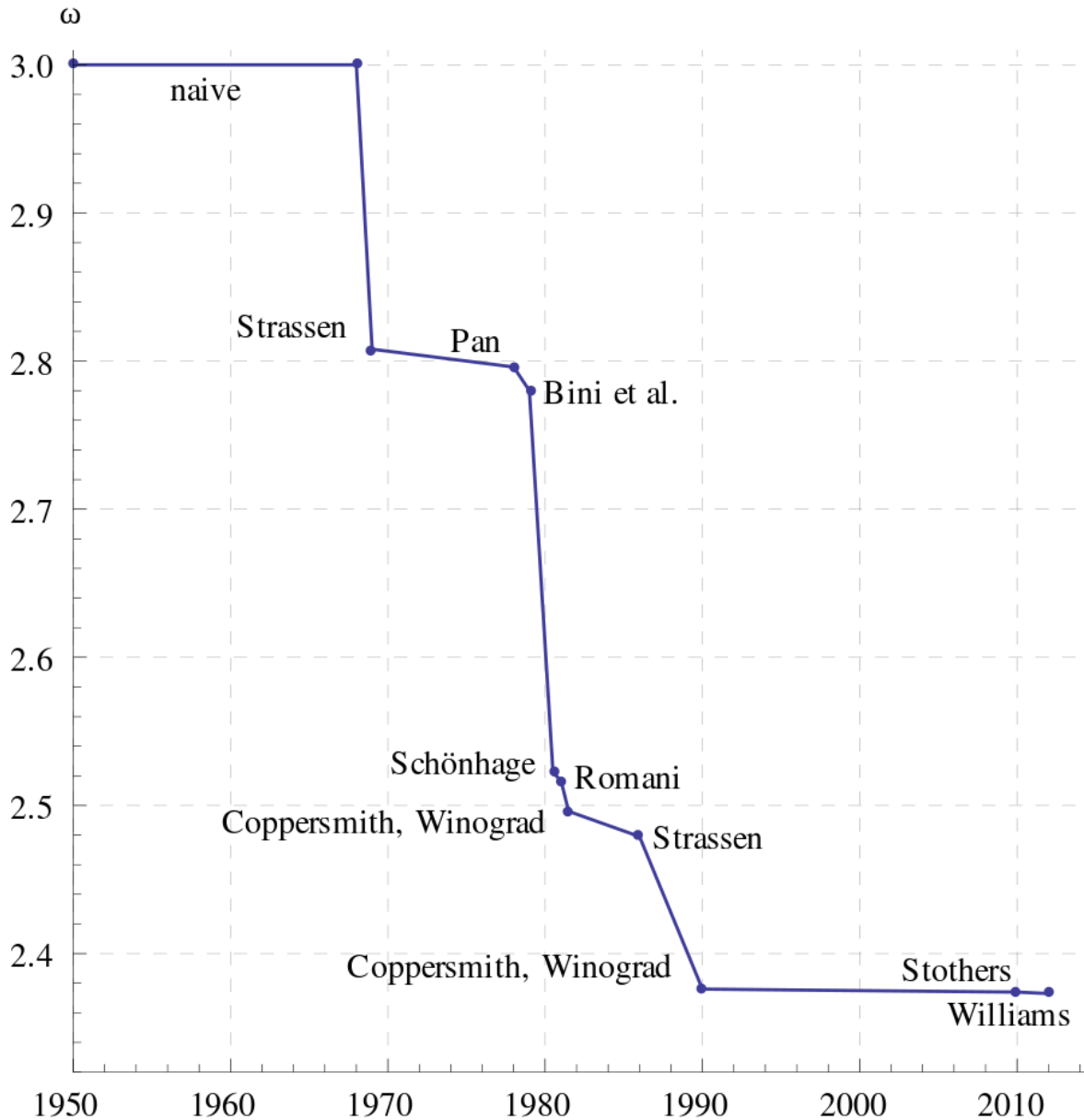
$$T(n) = \cancel{7T}\left(\frac{n}{2}\right) + n^2$$

$a = 7, b = 2, k = 2$ , so  $a > b^k$ : Solution:  $O(n^{\log_b a}) = O(n^{\log_2 7}) = O(n^{2.807})$

# Strassen's Algorithm



# Is this the fastest?



Every few years someone comes up with an asymptotically faster algorithm

Current best is  $O(n^{2.3728596})$ , but it requires input sizes in the millions to actually be faster

We know there is no algorithm with running time  $o(n^2)$

The best possible running time is unknown!  
(and weirdly, may not exist!)