# CSE 421 Section 6

**Dynamic Programming** 

# **Administrivia**

## **Announcements & Reminders**

- **HW4**<sup>3/4</sup> was due yesterday, 5/7
- **HW5** due next Wednesday

# Ideas for dynamic programming

## What is dynamic programming?

Warmup! Compare and contrast **divide and conquer** with **dynamic programming**. What the defining features of each? When might you want to use each?

This problem is not on your handout.

Feel free to work with the people around you!

# What is dynamic programming?

Warmup! Compare and contrast **divide and conquer** with **dynamic programming**. What the defining features of each? When might you want to use each?

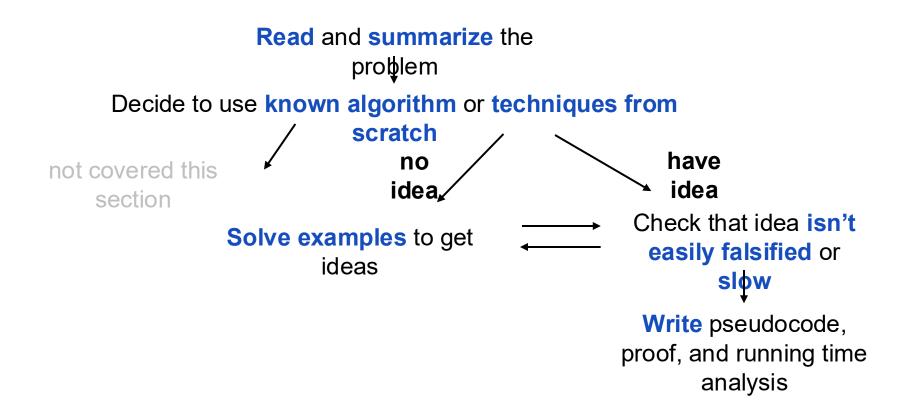
Divide and conquer	Dynamic programming				
<ul> <li>Subproblems are significantly smaller, disjoint pieces (e.g. half)</li> <li>Memory not needed because every subproblem is used once</li> </ul>	<ul> <li>Subproblems can be as large as "one smaller" and overlap</li> <li>Memory is useful because each subproblem is used many times</li> </ul>				

## What is dynamic programming?

Unlike divide and conquer, where subproblems are typically obvious, subproblems in dynamic programming have many flavors:

Prefixes	Intervals	Other
<ul> <li>Fibonacci</li> <li>Weighted interval scheduling</li> <li>Longest increasing subsequence</li> <li>Edit distance (two prefixes)</li> </ul>	RNA secondary structure	<ul> <li>Knapsack (prefix of items with capacity bound)</li> <li>Bellman-Ford</li> </ul>

## Problem solving strategy overview



# Problem solving strategy overview

Read and summaria problem Decide to use known algorithm of scratch no not covered this idea section Solve examples to get ideas

Dynamic programming is difficult because examples rarely help until you know your subproblems. You need to abstractly analyze the problem to determine subproblems first.

We'll go over some strategies today.

easily falsified or slow

Write pseudocode, proof, and running time analysis

You are planning your calendar for n days, where every day, there is a party that you can go to. Every day, you can choose to go to that party or stay in and catch-up on sleep. If you party, you will enjoy yourself. But you can only party for two consecutive days – if you party three days in a row, you'll fall too far behind on sleep and miss class. Luckily, you have an excellent social sense, so you know exactly how much you will enjoy any of the parties, and you have assigned each day a positive integer happiness score in an array H[1..n]. You get 0 happiness if you do not go to the party. Maximize the sum of your happiness for these n days, while not going out for more than two consecutive days.

a) Mirita a cummary for this problem

Feel free to work with the people around you!

•) Write a summary for this problem.

**Input:** An array of positive integers H[1..n].

**Expected output:** The maximum value of  $\sum_{i \in S} H[i]$  over all  $S \subseteq \{1, ..., n\}$  with no three consecutive indices.

## When examples don't help

Here's an in-class exercise to show why examples are not so helpful before you know your subproblems.

Without trying any particular class of subproblems, just try to maximize your happiness given the following array, using your personal logic and heuristics:

[9, 2, 3, 8, 6, 6, 4, 7, 1]

Try this for a minute, we'll see who can get the best!

## When examples don't help

Here's an in-class exercise to show why examples are not so helpful before you know your subproblems.

Without trying any particular class of subproblems, just try to maximize your happiness given the following array, using your personal logic and heuristics:

[9, 2, 3, 8, 6, 6, 4, 7, 1]

The answer is 36, by taking [9, 2, 8, 6, 4, 7].

Here is a useful outline for what to try first when doing dynamic programming on a one-dimensional array. You've seen this strategy in lecture before.

- 1. Let OPT(j) = the optimal solution on inputs up to j.
- Divide OPT(j) into cases based on what to do with the jth element.
- 3. For each case, can you use OPT(j-1) to handle it? Why or why not?
- 4. If you could not handle it, what additional information would help you? What kinds of subproblems are these?

We'll use knapsack as an example. Recall that the problem is to maximize the value of a knapsack with maximum capacity W, given items with weights  $w_i$  and values  $v_i$ .

- 1. Let OPT(j) = the optimal solution on inputs up to j. Let OPT(j) = the most value you can pack using items up to j.
- 2. Divide OPT(*j*) into cases based on what to do with the *j*th element. Either pack or discard item *j*.

- **8.** For each case, can you use OPT(j-1) to handle it? Why or why not? If you discard item j, the best you can pack is OPT(j-1). But if you pack item j, we cannot use OPT(j-1), because item j has some weight and OPT(j-1) might already be nearing capacity.
- 4. If you could not handle it, what additional information would help you? What kinds of subproblems are these?

It would help to know the best we can do with various amounts of remaining capacity. Thus, we can try subproblems that are also parameterized by remaining capacity, i.e. OPT(j, w) = the most value you can pack using items up to j and at most w weight.

One more quick example: Recall that in weighted interval scheduling, you are given n jobs with start times  $s_i$ , finish times  $f_i$ , and weights  $w_i$ , and you want to maximize the weight of a valid schedule.

- 1. Let OPT(j) = the optimal solution on inputs up to j. Let OPT(j) = the maximum weight of a valid schedule, using jobs up to jth largest finish time.
- 2. Divide OPT(*j*) into cases based on what to do with the *j*th element. Either schedule or discard the job with *j*th largest finish time.

- **8.** For each case, can you use OPT(j-1) to handle it? Why or why not? If you discard the job, the best you can do is OPT(j-1). But if you schedule the job, we cannot use OPT(j-1), because the job with jth largest finish time may overlap with some jobs taken in OPT(j-1).
- 4. If you could not handle it, what additional information would help you? What kinds of subproblems are these?

We don't need to introduce extra parameters this time, we just need to look back further. If we discard the overlapping jobs, we are left with a subproblem that is still a prefix of the original. In other words, we can continue to use our definition of OPT(j).

- **b)** Now you try. Say how to adapt each step to the party problem at hand.
  - i. Let OPT(j) =the optimal solution on inputs up to j.
  - ii. Divide OPT(j) into cases based on what to do with the jth element.
  - iii. For each case, can you use OPT(j-1) to handle it? Why or why not?
  - iv. If you could not handle it, what additional information would help you? What kinds of subproblems are these?

- **b)** Now you try. Say how to adapt each step to the party problem at hand.
  - i. Let OPT(j) = the optimal solution on inputs up to j.
  - ii. Divide OPT(j) into cases based on what to do with the jth element.
  - iii. For each case, can you use OPT(j-1) to handle it? Why or why not?
  - iv. If you could not handle it, what additional information would help you? What kinds of subproblems are these?

**Input:** An array of positive integers H[1..n].

**Expected output:** The maximum value of  $\sum_{i \in S} H[i]$  over all  $S \subseteq \{1, ..., n\}$  with no three consecutive indices.

Feel free to work with the people around you!

- •. Let OPT(j) = the optimal solution on inputs up to j. Let OPT(j) = the maximum happiness you can get on days 1..j.
- ii. Divide OPT(j) into cases based on what to do with the jth element. On day j, you will either sleep or party.
- iii. For each case, can you use OPT(j-1) to handle it? Why or why not? If you sleep, your happiness will be OPT(j-1). However, if you party, there is no way to use OPT(j-1), because maybe OPT(j-1) called for partying both yesterday and the day before.

If you haven't gotten part (iv) yet, take a moment to think about

•v. If you could not handle it, what additional information would help you? What kinds of subproblems are these?

Keep track of the last time you slept (equivalently, how many days you've been partying). This way, you could choose to only party if you slept within the last 2 days.

### Two equivalent ways to implement this:

- 1. Let OPT(j, s) = maximum happiness from days 1...j, assuming you last slept s days ago, for s = 0, 1, 2.
- 2. Look back to OPT(j-2) if you last slept on day j-1, or look back to OPT(j-3) if you last slept on day j-2.

Roth wave involve only profives as subproblems

c) Now that you know what form you want your subproblems to take, retry this example to flesh out the details of your recurrence and convince yourself that it works.

d) Write the recurrence relation (for either of the two ideas from last slide). Don't forget the base case(s).

Feel free to work with the people around you!

Now that you know what form you want your subproblems to take, retry this example to flesh out the details of your recurrence and convince yourself that it works. In other words, since our subproblems are prefixes, compute OPT(j, s) or OPT(j) (your choice) for every prefix of the following array:

d) Write the recurrence relation (for either of the two ideas from last slide). Don't forget the base case(s).

Feel free to work with the people around you!

## $\forall$ using OPT(j, s):

 9	2	3	8	6	6	4	7	1
0	9	11	12	20	25	26	30	36
9	2	12	19	18	26	29	33	31
9	11	5	20	25	24	30	36	34

## If using OPT(j):

	9	2	3	8	6	6	4	7	1
	9	11	12	20	25	26	30	36	36

**If** using OPT(j, s):

$$\begin{aligned} \text{OPT}(j,0) &= \max \bigl( \text{OPT}(j-1,0), \text{OPT}(j-1,1), \text{OPT}(j-1,2) \bigr) \\ \text{OPT}(j,1) &= \text{OPT}(j-1,0) + H[j] \\ \text{OPT}(j,2) &= \text{OPT}(j-2,0) + H[j-1] + H[j] \end{aligned}$$

Nice to also notice OPT(j, 2) = OPT(j - 1, 1) + H[j], can avoid looking back 2 days.

If using OPT(j):

$$OPT(j) = \max \begin{pmatrix} OPT(j-1), \\ OPT(j-2) + H[j], \end{pmatrix}$$

```
\forall using OPT(i,s):
          OPT(j, 0) = max(OPT(j - 1, 0), OPT(j - 1, 1), OPT(j - 1, 2))
          OPT(j, 1) = OPT(j - 1, 0) + H[j]
          OPT(j,2) = OPT(j-2,0) + H[j-1] + H[j]
```

Nice to also **Bonus:** To see that these are equivalent, just use substitution ck 2 days. to prove that OPT(j) = OPT(j + 1, 0).

If using OPT(i):

$$OPT(j) = \max \left( \begin{array}{c} OPT(j-1), \\ OPT(j-2) + H[j], \end{array} \right)$$

## Now for base cases. If using OPT(j, s):

$$\begin{aligned} \text{OPT}(j,0) &= \max \left( \text{OPT}(j-1,0), \text{OPT}(j-1,1), \text{OPT}(j-1,2) \right) \\ \text{OPT}(j,1) &= \text{OPT}(j-1,0) + H[j] \\ \text{OPT}(j,2) &= \text{OPT}(j-2,0) + H[j-1] + H[j] \end{aligned}$$

We have many equivalent options.

$$OPT(0,s) = 0$$
  $OPT(0,s) = 0$   $OPT(1,0) = 0$   $OPT(1,1) = H[1]$   $OPT(1,2) = H[1]$   $OPT(-1,0) = 0$   $OPT(1,2) = H[1]$   $OPT(2,2) = H[1] + H[2]$ 

Now for base cases. If using OPT(j, s):

OPT
$$(j,0) = \max(\text{OPT}(j-1,0), \text{OPT}(j-1,1), \text{OPT}(j-1,2))$$
OPT If you recognized OPT $(j,2) = \text{OPT}(j-1,1) + H[j]$ , you wouldn't need the last case in each.

We have many equivalent options.

$$\begin{array}{cccc} \text{OPT}(0,s) = 0 & \text{OPT}(0,s) = 0 & \text{OPT}(1,0) = 0 \\ \text{OPT}(1,2) = H[1] & \text{OPT}(-1,0) = 0 & \text{OPT}(1,2) = H[1] \\ & \text{OPT}(2,2) = H[1] + H[2] \end{array}$$

- Now for base cases. If using OPT(j, s):
  - Base cases involving 0 are usually easier.
  - Careful: Not always OPT(0) = 0! But it will usually be true whenever optimizing for a sum or total of

We have marbsomething. options.

$$OPT(0,s) = 0 OPT(0,s) = 0 OPT(1,0) = 0 OPT(1,1) = H[1] OPT(1,2) = H[1] OPT(2,2) = H[1] + H[2]$$



Now for base cases. If using OPT(i, s):

```
OPT(j, 0) = max(OPT(j - 1, 0), OPT(j - 1, 1), OPT(j - 1, 2))
OPT(j, 1) = OPT(j - 1, 0) + H[j]
OPT(j, 2) = OPT(j - 2, 0) + H[j - 1] + H[j]
```

We have mar It's nice to 1-index the input for dynamic programming.

OPT(0, s OPT(1, 2) Reserve 0 for the empty input and easy base case, so that we can work with H[j] on day j.

OPT(2,2) = H[1] + H[2]



bikewise, if using OPT(*j*):

OPT(j) = max 
$$\begin{pmatrix} OPT(j-1), \\ OPT(j-2) + H[j], \\ OPT(j-3) + H[j-1] + H[j] \end{pmatrix}$$

We also have many equivalent options.

In dynamic programming, the pseudocode will end up being a fairly direct translation of the recurrence, so we'll do the proof first. In this class, we will **focus on just proving the recursive case**. A complete formal proof is, of course, induction.

e) Prove your recurrence to be correct.

In dynamic programming, the pseudocode will end up being a fairly direct translation of the recurrence, so we'll do the proof first. In this class, we will **focus on just proving** the recursive case. A complete formal proof is, of course, induction.

e) Prove your recurrence to be correct.

For consistency, please try the OPT(j) version.

OPT(j) = max 
$$\begin{pmatrix} OPT(j-1), \\ OPT(j-2) + H[j], \\ OPT(j-3) + H[j-1] + H[j] \end{pmatrix}$$

Feel free to work with the people around you!

€ases based on when we last slept. We must have slept within the last 2 days, otherwise the schedule violates the excessive partying condition.

**Case 1: Sleep today.** We get nothing today. All schedules on 1..j - 1 are compatible with sleeping today, so the maximum happiness we can get in this case is OPT(j - 1).

**Case 2: Slept yesterday.** Then we have no reason not to party today, and all schedules on 1..j - 2 are compatible with sleeping yesterday, so OPT(j - 2) + H[j].

**Case 3: Slept 2 days ago.** Then we had no reason not to party yesterday, nor today, and all schedules on 1..j - 3 are compatible, thus OPT(j - 3) + H[j - 1] + H[j].

Overall the maximum of three cases is the maximum nossible overall hanniness

ases based o otherwise the

This is key! Mention this in your proofs!

st 2 days,

Case 1: Sleep with sleeping:

This is what allows us to use OPT(j-2) when partying today, and fixes the problem we noticed initially when we attempted to use OPT(j-1).

1 are compatible ase is OPT(j — 1).

**Case 2: Slept yesterday.** Then we have no reason not to party today, and **all** schedules on 1..j - 2 are compatible with sleeping yesterday, so OPT(j-2) + H[j].

**Case 3: Slept 2 days ago.** Then we had no reason not to party yesterday, nor today, and all schedules on 1..j - 3 are compatible, thus OPT(j - 3) + H[j - 1] + H[j].

Overall, the maximum of three cases is the maximum possible overall hanniness

# Implementation details

Even though we're use a recurrence relation, **do not call your function recursively**! Calling the function recursively can lead to blowing up the running time, so we need to consider how to remember the solutions to subproblems.

#### There are two steps:

- State the parameters for your subproblems and what kind of structure you will use to store them.
- Describe the order for evaluating your subproblems.
- f) Give this a try.

 State the parameters for your subproblems and what kind of structure you will use to store them.

Parameters are j from 0 to n and s=0,1,2. We will store OPT in an  $(n+1)\times 3$  array. OR

Parameters are j from 0 to n. We will store OPT in an array of length n+1.

OR

other options depending on choice of base cases (j from -2 to n, or -1 to n, or 1 to n)

Describe the order for evaluating your subproblems.

We will evaluate the base cases, then an outer loop with j from 1 to n, and in each iteration, we will evaluate the each OPT(j,s) for s=0,1,2.

OR

We will evaluate the base cases, then each OPT(j) for j from 3 to n.

OR

other options depending on choice of base cases (j from 2 to n, etc.)

g) Write the pseudocode for your iterative algorithm.

Write the pseudocode for your iterative algorithm.

For consistency, please try the following version:

$$OPT(j) = \max \begin{pmatrix} OPT(j-1), \\ OPT(j-2) + H[j], \\ OPT(j-3) + H[j-1] + H[j] \end{pmatrix}$$

$$OPT(0) = 0$$

$$OPT(1) = H[1]$$

$$OPT(2) = H[1] + H[2]$$

- g) Write the pseudocode for your iterative algorithm.
- 1. Let OPT be a zero-indexed array of length n+1 initialized to anything.
- 2. Let OPT[0] = 0, OPT[1] = H[1], and OPT[2] = H[1] + H[2].
- 3. For j = 3..n,

a. Let 
$$OPT[j] = max \begin{pmatrix} OPT[j-1], \\ OPT[j-2] + H[j], \\ OPT[j-3] + H[j-1] + H[j] \end{pmatrix}$$
.

4. Return OPT[n].

**Extra question:** If you use OPT[j, s], what should you return?

h) What is the running time of your algorithm?

**b**) What is the running time of your algorithm?

It is one for loop with constant work per iteration, so O(n).

Sometimes, you will be asked to **return the optimal object**, rather than the optimal value. However, doing it naively can cost you.

- A first idea might be to track the optimal object at each j, instead of the optimal value. In today's problem, this will use  $O(n^2)$  total time and space, very bad!
- Thus, we usually try to backtrack to find the optimal object after finding the optimal value.
  - You may need to leave some hints for yourself to know where to go.
- i) How would you modify the algorithm if you were asked to return the optimal party schedule?

How would you modify the algorithm if you were asked to return the optimal party schedule?

While processing each day j, additionally remember an arrow pointing to which  $\mathrm{OPT}(j-k)$  the optimal solution uses (for some k=1,2,3). Note that an arrow pointing to  $\mathrm{OPT}(j-k)$  means we slept k-1 days ago. At the end of the algorithm, follow the arrows back to collect the set of days we slept.

#### **Summary**

- Start by thinking about what to do with the last element.
  - Ask: Why is OPT(j-1) not the thing you need? Then fix it.
  - In your proof, mention the key features of your solution that allow you to call previous iterations of OPT.
- For implementation, determine an execution order that allows you to use memory instead of recursive calls.
- If asked to return the object, maintain arrows for backtracking.

Thanks for coming to section this week!