## CSE421: Design and Analysis of Algorithms

P1) A domino is shape like $\square \square$ or $\square$. Given an $n \times n$ table where some of the squares are removed (in the picture below removed squares are marked with an $X$ ), design a polynomial time algorithm that outputs the maximum number of dominos that can be placed on the table which are not overlapping and don't cover any $X$ cells.
For example, given the table on the left the maximum number of dominos that can be placed is 2 .

| X |  |  |
| :--- | :--- | :--- |
|  |  | X |
|  | X |  |

P2) Given an (unweighted) directed graph $G=(V, E)$, a pair of vertices $s, t$ and an integer $1 \leq$ $k \leq n$. Design an algorithm that runs in time polynomial in $n, k$ and outputs yes if there are $k$ vertex disjoint paths from $s$ to $t$ and no otherwise. For example, in the following graph there are two edge disjoint paths from $s$ to $t$ but no two vertex disjoint paths from $s$ to $t$.


For this problem you can assume you have access to a polynomial time algorithm for the edge disjoint path problem defined as follows: Given a directed graph $G$ and a pair of vertices $s, t$ we want to find the maximum number of edge disjoint paths from $s$ to $t$. Two paths $P_{1}, P_{2}$ from $s$ to $t$ are edge disjoint if they don't share an edge. We will discuss the solution to this problem in class on Friday.

