## CSE421: Design and Analysis of Algorithms

Shayan Oveis Gharan
Section 2

P1) Let $G$ be a tree. Use induction to prove that the number of leaves of $G$ is at least the number of vertices of degree at least 3 in $G$. For example, the following tree has 3 leaves and 1 vertex of degree at least 3 , and $3 \geq 1$.


P2) Let $G$ be a graph with $n$ vertices and at least $n$ edges. Show that $G$ has a cycle.
P3) Given a connected undirected graph $G=(V, E)$ with $n$ vertices and $m$ edges. Design an $O(m+n)$ time algorithm that outputs an edge $e$ of $G$ such that if we delete $e, G$ remains connected. If no such edge exists output "Impossible". For example in the following graph if you delete the red edges the graph remains connected.


We write the psueodo-code below, although the above description is already enough:

## Function $B F S(s)$

Initialize: mark all vertices "undiscovered"
mark s "discovered"
queue $=\{\mathrm{s}\}$
while queue not empty do
$u=$ remove_first(queue)
for each edge $\{u, x\}$ do
if $x$ is "undiscovered" then
mark $x$ "discovered"
append $x$ on queue
end
else
output $\{u, x\}$ and end the algorithm
end
end
mark $u$ "fully-explored"
end
output "Impossible"
Algorithm 1: Algorithm for P3

