

CSE 421

LP Duality

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Intro to Duality

$$\begin{array}{ll} \max & x_1 + 2x_2 \\ \text{s.t.}, & x_1 + 3x_2 \leq 2 \\ & 2x_1 + 2x_2 \leq 3 \\ & x_1, x_2 \geq 0 \end{array}$$

Optimum solution: $x_1 = 5/4$ and $x_2 = 1/4$ with value $x_1 + 2x_2 = 7/4$ How can you prove an upper-bound on the optimum?

First attempt: Since
$$x_1, x_2 \ge 0$$

 $x_1 + 2x_2 \le x_1 + 3x_2 \le 2$

Second attempt:

$$x_1 + 2x_2 \le \frac{2}{3}(x_1 + 3x_2) + \frac{1}{3}(2x_1 + 2x_2) \le \frac{2}{3}(2) + \frac{1}{3}(3) = \frac{7}{3}$$

Third attempt:

$$x_1 + 2x_2 \le \frac{1}{2}(x_1 + 3x_2) + \frac{1}{4}(2x_1 + 2x_2) \le \frac{1}{2}(2) + \frac{1}{4}(3) = \frac{7}{4}$$

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Dual Certificate

Goal: Minimize $2y_1 + 3y_2$

But, we must make sure the sum of the LHS is least the objective, i.e.,

 $x_1 + 2x_2 \le y_1(x_1 + 3x_2) + y_2(2x_1 + 2x_2)$

In other words,

$$1 \le 1 \cdot y_1 + 2 \cdot y_2$$

$$2 \le 3 \cdot y_1 + 2 \cdot y_2$$

Finally, $y_1, y_2 \ge 0$ (else the direction of inequalities change)

Dual Program

$$\begin{array}{ll} \max & x_{1} + 2x_{2} \\ \text{s.t.}, & x_{1} + 3x_{2} \leq 2 \\ & 2x_{1} + 2x_{2} \leq 3 \\ & x_{1}, x_{2} \geq 0 \end{array}$$

min
$$2y_1 + 3y_2$$

s.t., $y_1 + 2y_2 \ge 1$
 $3y_1 + 2y_2 \ge 2$
 $y_1, y_2 \ge 0$

OPT: $x_1 = 5/4$ and $x_2 = 1/4$ Value 7/4

OPT:
$$y_1 = 1/2$$
 and $y_2 = 1/4$
Value 7/4

Dual of Standard LP

$$\begin{array}{ll} \max & \langle c, x \rangle \\ \text{s.t.}, & \langle a_1, x \rangle \leq b_1 & y_1 \\ & \langle a_2, x \rangle \leq b_2 & y_2 \\ & \vdots \\ & \langle a_m, x \rangle \leq b_m & y_m \\ & x_1, \dots, x_n \geq 0 \end{array}$$

$$\begin{array}{ll} \min & \langle b, y \rangle \\ \text{s.t.}, & a_{1,1}y_1 + \dots + a_{m,1}y_m \geq c_1 \\ & a_{1,2}y_1 + \dots + a_{m,2}y_m \geq c_2 \\ & \vdots \\ & a_{1,n}y_1 + \dots + a_{m,n}y_m \geq c_n \\ & y_1, \dots, y_m \geq 0 \end{array}$$

$$\begin{array}{ll} \min & \langle b, y \rangle \\ \text{s.t.}, & A^T y \ge c \\ & y \ge 0 \end{array}$$

Dual

$\begin{array}{ll} max & \langle c, x \rangle \\ \text{s.t.}, & Ax \leq b \\ & x \geq 0 \end{array}$

Primal

Facts About Linear Programs

Lem: Dual of Dual = Primal

Thm (weak duality): Every solution to the primal is at most every solution to the dual

 $\langle c, x \rangle \leq \langle b, y \rangle$

Thm (strong duality): If primal has a solution and dual has a solution then optimum of primal is equal to optimum of dual

Dual of Max-Flow

$$\begin{array}{ll} \max & \sum_{e \text{ out of } s} x_e \\ s.t. & \sum_{e \text{ out of } v} x_e = \sum_{e \text{ in to } v} x_e & \forall v \neq s, t & b_v \\ & x_e \leq c(e) & \forall e & a_e \\ & x_e \geq 0 & \forall e & \end{array}$$

$$\begin{array}{ll} \min & \langle c, a \rangle \\ \text{s.t.}, & a_e + b_v \geq 1 & e = (s, v) \\ & a_e - b_v \geq 0 & e = (v, t) \\ & a_e + b_u - b_v \geq 0 & \text{other } e = (u, v) \\ & a_e \geq 0 & \forall e \end{array}$$

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 \mathbf{r}

$$\begin{array}{ll} \min & \langle c, a \rangle \\ \text{s.t.}, & a_e = \max(0, 1 - b_v) & e = (s, v) \\ & a_e = \max(0, b_v) & e = (v, t) \\ & a_e = \max(0, b_v - b_u) & \text{other } e = (u, v) \end{array}$$

$$\begin{array}{ll} \min & \langle c, a \rangle \\ \text{s.t.}, & a_e = \max(0, 1 - b_v) & e = (s, v) \\ & a_e = \max(0, b_v) & e = (v, t) \\ & a_e = \max(0, b_v - b_u) & \text{other } e = (u, v) \end{array}$$

Lem: In OPT $0 \le b_v \le 1$ for all v Pf: If not, move up/down the value only decreases



$$\begin{array}{ll} \min & \langle c,a\rangle \\ \text{s.t.}, & b_s=1, b_t=0 \\ & 0\leq b_v\leq 1 \\ & a_e=\max(0,b_v-b_u) \quad e=(u,v) \end{array} \end{array}$$

Lem: In OPT $0 \le b_{v} \le 1$ for all v

Pf: If not, move up/down the value only decreases

Lem: In OPT $b_v \in \{0,1\}$ for all v Pf: If not, choose a u.r. $0 \le t \le 1$ If $b_v \ge t$ set $b_v = 1$ else set $b_v = 0$. Then, the expected value of resulting solution sames as OPT.



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Min Cut!



Beyond LP: Convex Programming

A function $f: \mathbb{R} \to \mathbb{R}$ is convex if $f'' \ge 0$.

e.g., $f(x) = x^2$.

A function $f: \mathbb{R}^d \to \mathbb{R}$ is convex if $\nabla^2 f \ge 0$

$$\begin{array}{ll} \min & f(x) \\ \text{s.t.}, & g_1(x) \leq b_1 \\ \text{Convex Program} & & g_2(x) \leq b_2 \\ & & \vdots \\ & & g_m(x) \leq b_m \end{array}$$

 $f \text{ and } g_1, \dots, g_m \text{ must be convex.}$ $\geq \text{ and } = \text{ are not allows!}$

Example



$\begin{array}{ll} \max & c_1 x_1 + c_2 x_2 \\ \text{s.t.,} & x_1^2 + x_2^2 \leq 1 \end{array}$

Summary (Linear Programming)

- Linear programming is one of the biggest advances in 20th century
- It is being used in many areas of science: Mechanics, Physics, Operations Research, and in CS: AI, Machine Learning, Theory, ...
- Almost all problems that we talked can be solved with LPs, Why not use LPs?
 - Combinatorial algorithms are typically faster
 - They exhibit a better understanding of worst case instances of a problem
 - They give certain structural properties, e.g., Integrality of Max-flow when capacities are integral
- There is rich theory of LP-duality which generalizes max-flow min-cut theorem

Reductions & NP-Completeness

Computational Complexity

Goal: Classify problems according to the amount of computational resources used by the best algorithms that solve them

Here we focus on time complexity

Recall: worst-case running time of an algorithm

• **max** # steps algorithm takes on any input of size **n**

Computational Complexity and Reduction

In most cases, we cannot characterize the true hardness of a computational problem

So?

We only reduce the number of problems

Want to be able to make statements of the form

- "If we could solve problem B in polynomial time then we can solve problem A in polynomial time"
- "Problem B is at least as hard as problem A"

Polynomial Time Reduction

Def A \leq_P B: if there is an algorithm for problem A using a 'black box' (subroutine) that solve problem B s.t.,

- Algorithm uses only a polynomial number of steps
- Makes only a polynomial number of calls to a subroutine for B



In words, B is as hard as A (it can be even harder)

 \leq_p^1 Reductions

In this lecture we see a restricted form of polynomial-time reduction often called Karp or many-to-one reduction

 $A \leq_p^1 B$: if and only if there is an algorithm for A given a black box solving B that on input **x**

- Runs for polynomial time computing an input f(x) of B
- Makes one call to the black box for B for input f(x)
- Returns the answer that the black box gave

We say that the function f(.) is the reduction

Decision Problems

A decision problem is a computational problem where the answer is just yes/no

Here, we study computational complexity of decision Problems.

Why?

- much simpler to deal with
- Decision version is not harder than Search version, so it is easier to lower bound Decision version
- Less important, usually, you can use decider multiple times to find an answer .

Example 1: Indep Set \leq_p Clique

Indep Set: Given G=(V,E) and an integer k, is there $S \subseteq V$ s.t. $|S| \ge k$ an no two vertices in S are joined by an edge?

Clique: Given a graph G=(V,E) and an integer k, is there $S \subseteq V$, $|U| \ge k$ s.t., every pair of vertices in S is joined by an edge?

Claim: Indep Set \leq_p Clique

Pf: Given G = (V, E) and instance of indep Set. Construct a new graph G' = (V, E') where $\{u, v\} \in E'$ if and only if $\{u, v\} \notin E$.



Example 2: Vertex Cover \leq_p Indep Set

Vertex Cover: Given a graph G=(V,E) and an integer k, is there a vertex cover of size at most k?

Claim: For any graph G = (V, E), S is an independent set iff V - S is a vertex cover Pf: => Let S be a independent set of G Then, S has at most one endpoint of every edge of G So, V - S has at least one endpoint of every edge of G So, V - S is a vertex cover.

 \leq Suppose *V* – *S* is a vertex cover

Then, there is no edge between vertices of S (otherwise, V - S is not a vertex cover)

So, *S* is an independent set.

Example 3: Vertex Cover \leq_p Set Cover

Set Cover: Given a set U, collection of subsets $S_1, ..., S_m$ of U and an integer k, is there a collection of k sets that contain all elements of U?

Claim: Vertex Cover \leq_p Set Cover

Pf:

Given (G = (V, E), k) of vertex cover we construct a set cover input f(G, k)

- U = E
- For each $v \in V$ we create a set S_v of all edges connected to v

This clearly is a polynomial-time reduction

So, we need to prove it gives the right answer

Example 3: Vertex Cover \leq_p Set Cover

Claim: Vertex Cover \leq_p Set Cover Pf: Given (G = (V, E), k) of vertex cover we construct a set cover input f(G, k)

- U = E
- For each $v \in V$ we create a set S_v of all edges connected to v

Vertex-Cover (G,k) is yes => Set-Cover f(G,k) is yes

If a set $W \subseteq V$ covers all edges, just choose S_v for all $v \in W$, it covers all U.

Set-Cover f(G,k) is yes => Vertex-Cover (G,k) is yes If $(S_{v_1}, ..., S_{v_k})$ covers all U, the set $\{v_1, ..., v_k\}$ covers all edges of G.