

CSE 421

Introduction to Algorithms

**Lecture 12: Dynamic Programming
LIS, Knapsack**

Dynamic Programming for Optimization

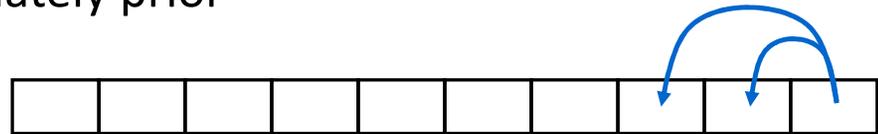
1. Formulate the (*optimum*) value as a recurrence relation or recursive algorithm
2. Figure out the possible values of parameters in the recursive calls.
 - This should be “small”, i.e., bounded by a low-degree polynomial
 - Can use memoization to store a cache of previously computing values
3. Specify an order of evaluation for the recurrence so that you already have the partial results stored in memory when you need them.
 - Produces iterative code
 - Store extra information to be able to reconstruct *optimal solution* and add reconstruction code

Once you have an iterative DP solution: see if you can save space.

Dynamic Programming Patterns

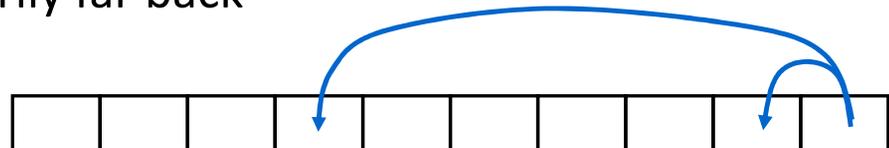
Fibonacci pattern:

- 1-dimensional, $O(1)$ values immediately prior
- Space saving possible



Weighted interval scheduling pattern:

- 1-dimensional, $O(1)$ values arbitrarily far back
- No space saving possible



Longest Increasing Subsequence (LIS)

Given: An array A of n integers.

Find: A longest possible sequence $i_1 < i_2 < \dots < i_k$ such that $A[i_1] < A[i_2] < \dots < A[i_k]$.

6	3	4	2	7	5	10	6	8	5
---	---	---	---	---	---	----	---	---	---

10	9	8	7	6	5	4	3	2	8
----	---	---	---	---	---	---	---	---	---

Towards Dynamic Programming: Recursive Algorithm

We now want

- a recursive solution that makes calls to smaller problems and
- convenient indices for those smaller problems,
so we first focus on the options for the *last* index n .

Longest Increasing Subsequence: Subproblem structure

Suppose that the longest increasing subsequence ends at n .

- Many possibilities for the next previous element of the sequence
 - Could be any $j < n$.
 - Would be longest increasing subsequence ending at j .
 - Need to check that $A[j] < A[n]$.

Same type of subproblem

Largest increasing subsequence might end before n , just check all $j < n$ for best sequence ending at j .

Defn: $\text{OPT}(j)$ = length of longest increasing subsequence in $A[1..j]$ ending at j

$$\text{OPT}(j) = \begin{cases} 1 & \text{if } j = 1 \\ 1 + \max\{\text{OPT}(i) : 1 \leq i < j \text{ and } A[i] < A[j]\} & \text{if } j > 1 \end{cases}$$

$$\text{LIS} = \max\{\text{OPT}(j) : j = 1, \dots, n\}$$

Bottom-up evaluation order: Increasing value of j

Longest Increasing Subsequence: Algorithm

```
INPUT: n, array A[1..n]

ComputeLISvalue() {
  OPT[1] = 1
  for j = 2 to n {
    OPT[j] = 1
    for i = 1 to j-1 {
      if A[i] < A[j]
        OPT[j] = max(OPT[j], 1+OPT[i])
    }
  }
  LISvalue = 0
  for j = 1 to n
    LIS = max(LISvalue, OPT[j])

  return LIS
}
```

Nested loops $O(n^2)$

Longest Increasing Subsequence: Computing the Sequence

```
INPUT: n, array A[1..n]

ComputeLISvalue() {
  OPT[1] = 1
  pred[1] = 0
  for j = 2 to n {
    OPT[j] = 1
    pred[j] = 0
    for i = 1 to j-1 {
      if A[i] < A[j]
        if 1+OPT[i] > OPT[j] {
          OPT[j] = 1+OPT[i]
          pred[j] = i
        }
    }
  }
  LISvalue = 0 ; end = 0
  for j = 1 to n
    if OPT[j] > LISvalue {
      LISvalue = OPT[j]
      end = j
    }
}

return LISvalue
}
```

Record the preceding position in the sequence that gave the optimum value.

Compute ending index of sequence

Follow pointers backwards to build the sequence.

```
INPUT: n, array A[1..n]

ComputeLIS() {
  j = end
  LIS = A[end]
  while pred[j] > 0 {
    j = pred[j]
    LIS = [A[j]; LIS]
  }

  return LIS
}
```

Longest Increasing Subsequence (LIS)

Given: An array A of n integers.

Find: A longest possible sequence $i_1 < i_2 < \dots < i_k$ such that $A[i_1] < A[i_2] < \dots < A[i_k]$.

6	3	4	2	7	5	10	6	8	5
---	---	---	---	---	---	----	---	---	---

$OPT[j]$	1									
$pred[j]$	0									
j	1	2	3	4	5	6	7	8	9	10

Longest Increasing Subsequence (LIS)

Given: An array A of n integers.

Find: A longest possible sequence $i_1 < i_2 < \dots < i_k$ such that $A[i_1] < A[i_2] < \dots < A[i_k]$.

6	3	4	2	7	5	10	6	8	5
---	---	---	---	---	---	----	---	---	---

$OPT[j]$	1	1								
$pred[j]$	0	0								
j	1	2	3	4	5	6	7	8	9	10

Longest Increasing Subsequence (LIS)

Given: An array A of n integers.

Find: A longest possible sequence $i_1 < i_2 < \dots < i_k$ such that $A[i_1] < A[i_2] < \dots < A[i_k]$.

6	3	4	2	7	5	10	6	8	5
---	---	---	---	---	---	----	---	---	---

$OPT[j]$	1	1	2							
$pred[j]$	0	0	2							
j	1	2	3	4	5	6	7	8	9	10

Longest Increasing Subsequence (LIS)

Given: An array A of n integers.

Find: A longest possible sequence $i_1 < i_2 < \dots < i_k$ such that $A[i_1] < A[i_2] < \dots < A[i_k]$.

6	3	4	2	7	5	10	6	8	5
---	---	---	---	---	---	----	---	---	---

$OPT[j]$	1	1	2	1						
$pred[j]$	0	0	2	0						
j	1	2	3	4	5	6	7	8	9	10

Longest Increasing Subsequence (LIS)

Given: An array A of n integers.

Find: A longest possible sequence $i_1 < i_2 < \dots < i_k$ such that $A[i_1] < A[i_2] < \dots < A[i_k]$.

6	3	4	2	7	5	10	6	8	5
---	---	---	---	---	---	----	---	---	---

$OPT[j]$	1	1	2	1	3					
$pred[j]$	0	0	2	0	3					
j	1	2	3	4	5	6	7	8	9	10

Longest Increasing Subsequence (LIS)

Given: An array A of n integers.

Find: A longest possible sequence $i_1 < i_2 < \dots < i_k$ such that $A[i_1] < A[i_2] < \dots < A[i_k]$.

6	3	4	2	7	5	10	6	8	5
---	---	---	---	---	---	----	---	---	---

$OPT[j]$	1	1	2	1	3	3				
$pred[j]$	0	0	2	0	3	3				
j	1	2	3	4	5	6	7	8	9	10

Longest Increasing Subsequence (LIS)

Given: An array A of n integers.

Find: A longest possible sequence $i_1 < i_2 < \dots < i_k$ such that $A[i_1] < A[i_2] < \dots < A[i_k]$.

6	3	4	2	7	5	10	6	8	5
---	---	---	---	---	---	----	---	---	---

$OPT[j]$	1	1	2	1	3	3	4			
$pred[j]$	0	0	2	0	3	3	5			
j	1	2	3	4	5	6	7	8	9	10

Longest Increasing Subsequence (LIS)

Given: An array A of n integers.

Find: A longest possible sequence $i_1 < i_2 < \dots < i_k$ such that $A[i_1] < A[i_2] < \dots < A[i_k]$.

6	3	4	2	7	5	10	6	8	5
---	---	---	---	---	---	----	---	---	---

$OPT[j]$	1	1	2	1	3	3	4	4		
$pred[j]$	0	0	2	0	3	3	5	6		
j	1	2	3	4	5	6	7	8	9	10

Longest Increasing Subsequence (LIS)

Given: An array A of n integers.

Find: A longest possible sequence $i_1 < i_2 < \dots < i_k$ such that $A[i_1] < A[i_2] < \dots < A[i_k]$.

6	3	4	2	7	5	10	6	8	5
---	---	---	---	---	---	----	---	---	---

$OPT[j]$	1	1	2	1	3	3	4	4	5	
$pred[j]$	0	0	2	0	3	3	5	6	8	
j	1	2	3	4	5	6	7	8	9	10

Longest Increasing Subsequence (LIS)

Given: An array A of n integers.

Find: A longest possible sequence $i_1 < i_2 < \dots < i_k$ such that $A[i_1] < A[i_2] < \dots < A[i_k]$.

6	3	4	2	7	5	10	6	8	5
---	---	---	---	---	---	----	---	---	---

$OPT[j]$	1	1	2	1	3	3	4	4	5	3
$pred[j]$	0	0	2	0	3	3	5	6	8	3
j	1	2	3	4	5	6	7	8	9	10

Longest Increasing Subsequence (LIS)

Given: An array A of n integers.

Find: A longest possible sequence $i_1 < i_2 < \dots < i_k$ such that $A[i_1] < A[i_2] < \dots < A[i_k]$.

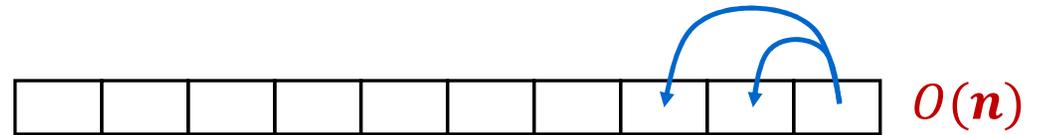
6	3	4	2	7	5	10	6	8	5
---	---	---	---	---	---	----	---	---	---

$OPT[j]$	1	1	2	1	3	3	4	4	5	3
$pred[j]$	0	0	2	0	3	3	5	6	8	3
j	1	2	3	4	5	6	7	8	9	10

Dynamic Programming Patterns

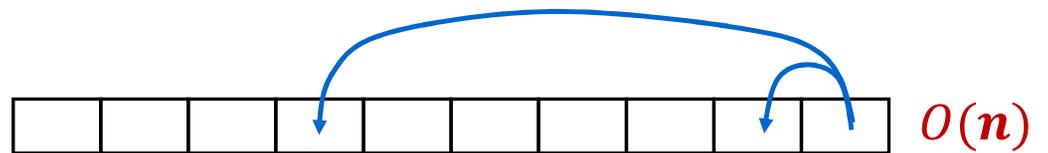
Fibonacci pattern:

- 1-D, $O(1)$ immediately prior
- $O(1)$ space



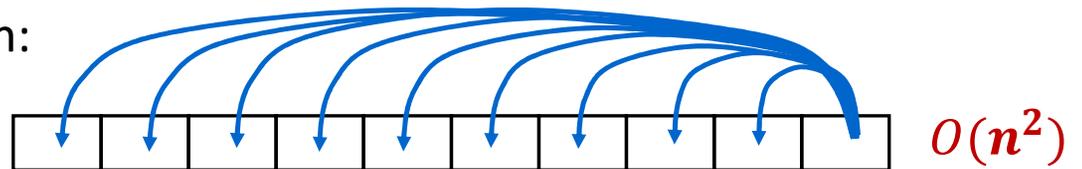
Weighted interval scheduling pattern:

- 1-D, $O(1)$ arbitrary prior
- $O(n)$ space



Longest increasing subsequence pattern:

- 1-D, all $n - 1$ prior
- $O(n)$ space



Knapsack Problem

Knapsack problem:

Given: n objects and a "knapsack"

- Item i weighs $w_i > 0$ kilograms and has value $v_i > 0$.
- Knapsack has capacity of W kilograms.

Goal: Fill knapsack so as to maximize total value.

Example: $\{3, 4\}$ has value 40.

$W = 11$

#	value	weight	ratio
1	1	1	1
2	6	2	3
3	18	5	3.6
4	22	6	3.666
5	28	7	4

Greedy: Repeatedly add item with maximum ratio v_i/w_i

- Applying greedy adds $\{5, 2, 1\}$ for $28+6+1=35$ total
 \Rightarrow greedy is not optimal.

Knapsack Dynamic Programming: False Start

Defn: $\text{OPT}(i)$ = maximum value subset of items $1, \dots, i$.

Case 1: OPT does not select item i .

- OPT selects best of $\{1, 2, \dots, i - 1\}$

Case 2: OPT selects item i .

- accepting item i does *not* immediately imply that OPT will have to reject other items. Items $\{1, 2, \dots, i - 1\}$ might all still be OK.
- without knowing what other items were selected before i , we don't even know if we have enough room for item i !

Conclusion: We need more sub-problems!

Knapsack Dynamic Programming: Adding a New Variable

Defn: $\text{OPT}(i, w)$ = maximum value subset of items $1, \dots, i$ with weight limit w

Case 1: OPT does not select item i .

- OPT selects best of $\{1, 2, \dots, i - 1\}$ with weight limit w

Case 2: OPT selects item i .

- That gets value v_i but uses up weight w_i out of the limit w
- OPT selects best of $\{1, 2, \dots, i - 1\}$ with weight limit $w - w_i$

$$\text{OPT}(i, w) = \begin{cases} 0 & \text{if } i = 0 \\ \text{OPT}(i - 1, w) & \text{if } i > 0 \text{ and } w_i > w \\ \max(\text{OPT}(i - 1, w), v_i + \text{OPT}(i - 1, w - w_i)) & \text{if } i > 0 \text{ and } w_i \leq w \end{cases}$$

Knapsack Algorithm: Dynamic Programming

Fill up an $n \times W$ array:

```
Input:  $n, W, w_1, \dots, w_N, v_1, \dots, v_N$ 

for  $w = 0$  to  $W$ 
   $OPT[0, w] = 0$ 

for  $i = 1$  to  $n$ 
  for  $w = 1$  to  $W$ 
    if  $(w_i > w)$ 
       $OPT[i, w] = OPT[i-1, w]$ 
    else
       $OPT[i, w] = \max \{OPT[i-1, w], v_i + OPT[i-1, w-w_i]\}$ 

return  $OPT[n, W]$ 
```

$O(nW)$ time

Knapsack Algorithm

		$\xrightarrow{\hspace{10em}} W + 1 \xrightarrow{\hspace{10em}}$											
		0	1	2	3	4	5	6	7	8	9	10	11
$n + 1$	ϕ	0	0	0	0	0	0	0	0	0	0	0	0
	{ 1 }	0											
	{ 1, 2 }												
	{ 1, 2, 3 }												
	{ 1, 2, 3, 4 }												
	{ 1, 2, 3, 4, 5 }												

```

if ( $w_i > w$ )
    OPT[i,w] = OPT[i-1,w]
else
    OPT[i,w] = max {OPT[i-1,w],  $v_i +$  OPT[i-1,w- $w_i$ ]}
    
```

$W = 11$

#	value	weight
1	1	1
2	6	2
3	18	5
4	22	6
5	28	7

Knapsack Algorithm

← $W + 1$ →

		0	1	2	3	4	5	6	7	8	9	10	11
$n + 1$	ϕ	0	0	0	0	0	0	0	0	0	0	0	0
	{ 1 }	0	1										
	{ 1, 2 }												
	{ 1, 2, 3 }												
	{ 1, 2, 3, 4 }												
	{ 1, 2, 3, 4, 5 }												

```

if ( $w_i > w$ )
    OPT[i,w] = OPT[i-1,w]
else
    OPT[i,w] = max {OPT[i-1,w],  $v_i +$  OPT[i-1,w- $w_i$ ]}
    
```

$W = 11$

#	value	weight
1	1	1
2	6	2
3	18	5
4	22	6
5	28	7

Knapsack Algorithm

← $W + 1$ →

	0	1	2	3	4	5	6	7	8	9	10	11
ϕ	0	0	0	0	0	0	0	0	0	0	0	0
{ 1 }	0	1	1	1	1	1	1	1	1	1	1	1
{ 1, 2 }	0	1	6	7	7	7	7	7	7	7	7	7
{ 1, 2, 3 }	0	1	6	7	7							
{ 1, 2, 3, 4 }												
{ 1, 2, 3, 4, 5 }												

$n + 1$

```

if ( $w_i > w$ )
    OPT[i,w] = OPT[i-1,w]
else
    OPT[i,w] = max {OPT[i-1,w],  $v_i +$  OPT[i-1,w- $w_i$ ]}
    
```

$W = 11$

#	value	weight
1	1	1
2	6	2
3	18	5
4	22	6
5	28	7

Knapsack Algorithm

← $W + 1$ →

	0	1	2	3	4	5	6	7	8	9	10	11
ϕ	0	0	0	0	0	0	0	0	0	0	0	0
{ 1 }	0	1	1	1	1	1	1	1	1	1	1	1
{ 1, 2 }	0	1	6	7	7	7	7	7	7	7	7	7
{ 1, 2, 3 }	0	1	6	7	7							
{ 1, 2, 3, 4 }												
{ 1, 2, 3, 4, 5 }												

$n + 1$

```

if ( $w_i > w$ )
    OPT[i,w] = OPT[i-1,w]
else
    OPT[i,w] = max {OPT[i-1,w],  $v_i +$  OPT[i-1,w- $w_i$ ]}
    
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$W = 11$

#	value	weight
1	1	1
2	6	2
3	18	5
4	22	6
5	28	7

Knapsack Algorithm

← $W + 1$ →

	0	1	2	3	4	5	6	7	8	9	10	11
ϕ	0	0	0	0	0	0	0	0	0	0	0	0
{ 1 }	0	1	1	1	1	1	1	1	1	1	1	1
{ 1, 2 }	0	1	6	7	7	7	7	7	7	7	7	7
{ 1, 2, 3 }	0	1	6	7	7	18						
{ 1, 2, 3, 4 }												
{ 1, 2, 3, 4, 5 }												

$n + 1$

```

if (wi > w)
    OPT[i,w] = OPT[i-1,w]
else
    OPT[i,w] = max {OPT[i-1,w], vi + OPT[i-1,w-wi]}
    
```

$W = 11$

#	value	weight
1	1	1
2	6	2
3	18	5
4	22	6
5	28	7

Knapsack Algorithm

← $W + 1$ →

	0	1	2	3	4	5	6	7	8	9	10	11
ϕ	0	0	0	0	0	0	0	0	0	0	0	0
{ 1 }	0	1	1	1	1	1	1	1	1	1	1	1
{ 1, 2 }	0	1	6	7	7	7	7	7	7	7	7	7
{ 1, 2, 3 }	0	1	6	7	7	18						
{ 1, 2, 3, 4 }												
{ 1, 2, 3, 4, 5 }												

$n + 1$

```

if (wi > w)
    OPT[i,w] = OPT[i-1,w]
else
    OPT[i,w] = max {OPT[i-1,w], vi + OPT[i-1,w-wi]}
    
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$W = 11$

#	value	weight
1	1	1
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3	18	5
4	22	6
5	28	7

Knapsack Algorithm

← $W + 1$ →

	0	1	2	3	4	5	6	7	8	9	10	11
ϕ	0	0	0	0	0	0	0	0	0	0	0	0
{ 1 }	0	1	1	1	1	1	1	1	1	1	1	1
{ 1, 2 }	0	1	6	7	7	7	7	7	7	7	7	7
{ 1, 2, 3 }	0	1	6	7	7	18	19					
{ 1, 2, 3, 4 }												
{ 1, 2, 3, 4, 5 }												

$n + 1$

```

if ( $w_i > w$ )
    OPT[i,w] = OPT[i-1,w]
else
    OPT[i,w] = max {OPT[i-1,w],  $v_i +$  OPT[i-1,w- $w_i$ ]}
    
```

$W = 11$

#	value	weight
1	1	1
2	6	2
3	18	5
4	22	6
5	28	7

Knapsack Algorithm

← $W + 1$ →

	0	1	2	3	4	5	6	7	8	9	10	11
ϕ	0	0	0	0	0	0	0	0	0	0	0	0
{ 1 }	0	1	1	1	1	1	1	1	1	1	1	1
{ 1, 2 }	0	1	6	7	7	7	7	7	7	7	7	7
{ 1, 2, 3 }	0	1	6	7	7	18	19	24	25	25	25	25
{ 1, 2, 3, 4 }	0	1	6	7	7	18	22	24				
{ 1, 2, 3, 4, 5 }												

$n + 1$

```

if ( $w_i > w$ )
    OPT[i,w] = OPT[i-1,w]
else
    OPT[i,w] = max {OPT[i-1,w],  $v_i +$  OPT[i-1,w- $w_i$ ]}
    
```

$W = 11$

#	value	weight
1	1	1
2	6	2
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Knapsack Algorithm

← $W + 1$ →

	0	1	2	3	4	5	6	7	8	9	10	11
ϕ	0	0	0	0	0	0	0	0	0	0	0	0
{ 1 }	0	1	1	1	1	1	1	1	1	1	1	1
{ 1, 2 }	0	1	6	7	7	7	7	7	7	7	7	7
{ 1, 2, 3 }	0	1	6	7	7	18	19	24	25	25	25	25
{ 1, 2, 3, 4 }	0	1	6	7	7	18	22	24	28			
{ 1, 2, 3, 4, 5 }												

$n + 1$

```

if (wi > w)
    OPT[i,w] = OPT[i-1,w]
else
    OPT[i,w] = max {OPT[i-1,w], vi + OPT[i-1,w-wi]}
    
```

$W = 11$

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Knapsack Algorithm

← $W + 1$ →

		0	1	2	3	4	5	6	7	8	9	10	11
$n + 1$	ϕ	0	0	0	0	0	0	0	0	0	0	0	0
	{ 1 }	0	1	1	1	1	1	1	1	1	1	1	1
	{ 1, 2 }	0	1	6	7	7	7	7	7	7	7	7	7
	{ 1, 2, 3 }	0	1	6	7	7	18	19	24	25	25	25	25
	{ 1, 2, 3, 4 }	0	1	6	7	7	18	22	24	28			
	{ 1, 2, 3, 4, 5 }												

```

if ( $w_i > w$ )
    OPT[i,w] = OPT[i-1,w]
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$W = 11$

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Knapsack Algorithm

← $W + 1$ →

	0	1	2	3	4	5	6	7	8	9	10	11
ϕ	0	0	0	0	0	0	0	0	0	0	0	0
{ 1 }	0	1	1	1	1	1	1	1	1	1	1	1
{ 1, 2 }	0	1	6	7	7	7	7	7	7	7	7	7
{ 1, 2, 3 }	0	1	6	7	7	18	19	24	25	25	25	25
{ 1, 2, 3, 4 }	0	1	6	7	7	18	22	24	28	29		
{ 1, 2, 3, 4, 5 }												

$n + 1$

```

if ( $w_i > w$ )
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$W = 11$

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3	18	5
4	22	6
5	28	7

Knapsack Algorithm

← $W + 1$ →

		0	1	2	3	4	5	6	7	8	9	10	11
$n + 1$	ϕ	0	0	0	0	0	0	0	0	0	0	0	0
	{ 1 }	0	1	1	1	1	1	1	1	1	1	1	1
	{ 1, 2 }	0	1	6	7	7	7	7	7	7	7	7	7
	{ 1, 2, 3 }	0	1	6	7	7	18	19	24	25	25	25	25
	{ 1, 2, 3, 4 }	0	1	6	7	7	18	22	24	28	29	29	40
	{ 1, 2, 3, 4, 5 }	0	1	6	7	7	18	22	28	29	34	34	40

OPTvalue = 40

```

if (wi > w)
    OPT[i,w] = OPT[i-1,w]
else
    OPT[i,w] = max {OPT[i-1,w], vi + OPT[i-1,w-wi]}
    
```

W = 11

#	value	weight
1	1	1
2	6	2
3	18	5
4	22	6
5	28	7

Knapsack Algorithm – Finding the Optimal Set

1. Keep track of a second $n \times W$ array **Used** such that **Used** $[i, w] = 1$ iff solution contributing to value **OPT** $[i, w]$ includes item i .

- Walk backwards from $[n, W]$ entry:

$i \leftarrow n ; w \leftarrow W ; K \leftarrow \emptyset$

while $i > 0$ {

 if **Used** $[i, w] = 1$

$K \leftarrow K \cup \{i\}$

$w \leftarrow w - w_i$

$i \leftarrow i - 1$

}

2. Instead of extra **Used** array: i is used iff **OPT** $[i, w] > \mathbf{OPT}[i - 1, w]$.

Knapsack Algorithm

		→ $W + 1$ →											
		0	1	2	3	4	5	6	7	8	9	10	11
$n + 1$	ϕ	0	0	0	0	0	0	0	0	0	0	0	0
	{ 1 }	0	1	1	1	1	1	1	1	1	1	1	1
	{ 1, 2 }	0	1	6	7	7	7	7	7	7	7	7	7
	{ 1, 2, 3 }	0	1	6	7	7	18	19	24	25	25	25	25
	{ 1, 2, 3, 4 }	0	1	6	7	7	18	22	24	28	29	29	40
	{ 1, 2, 3, 4, 5 }	0	1	6	7	7	18	22	28	29	34	34	40

OPT: {4, 3} **OPTvalue** = 22 + 18 = 40

```

if ( $w_i > w$ )
    OPT[i,w] = OPT[i-1,w]
else
    OPT[i,w] = max {OPT[i-1,w],  $v_i +$  OPT[i-1,w- $w_i$ ]}
    
```

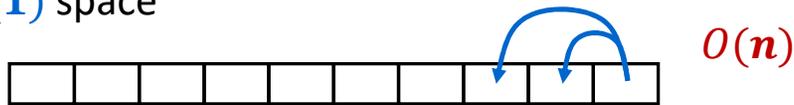
$W = 11$

#	value	weight
1	1	1
2	6	2
3	18	5
4	22	6
5	28	7

Dynamic Programming Patterns

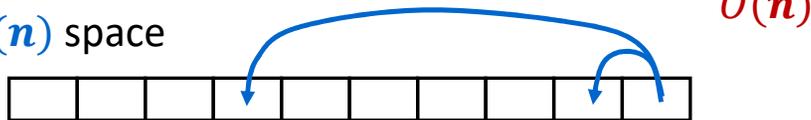
Fibonacci pattern:

- 1-D, $O(1)$ immediately prior
- $O(1)$ space



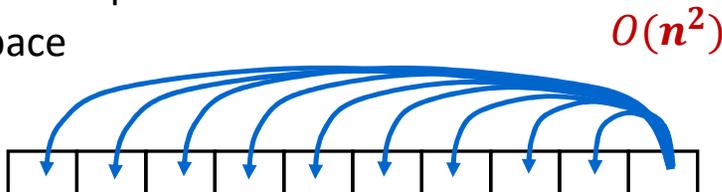
Weighted interval scheduling pattern:

- 1-D, $O(1)$ arbitrary prior
- $O(n)$ space



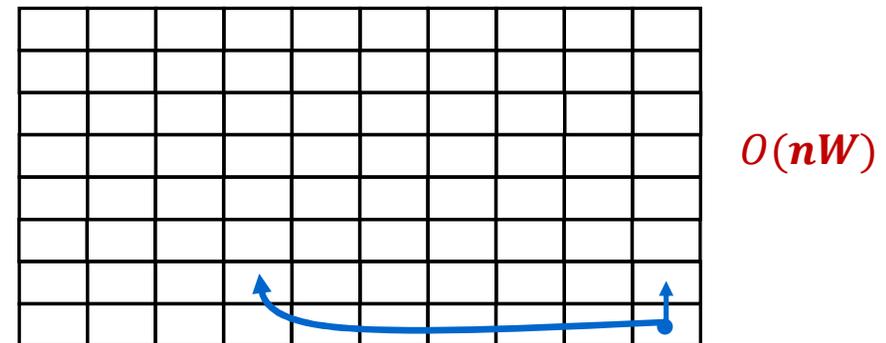
Longest increasing subsequence pattern:

- 1-D, all $n - 1$ prior
- $O(n)$ space



Knapsack pattern:

- 2-D, $O(1)$ in previous row, above and arbitrary prior
- $O(nW)$ space



- $O(W)$ space if only optimum value needed
 - Maintain current and previous rows

Knapsack Problem: Running Time

Running time is $O(nW)$

- Input size: W and the n weights are representable with only $\log_2 W$ bits
- Not polynomial in input size!
- “Pseudo-polynomial” – polynomial in the # of numbers and largest number
- Decision version of Knapsack is NP-complete.

Knapsack approximation algorithm:

- There exists a polynomial-time algorithm that produces a feasible solution with value within 0.01% of optimum
- Approximation algorithm uses the ideas from the dynamic programming algorithm.