

CSE 421

Introduction to Algorithms

Lecture 24: P, NP, NP-completeness

Polynomial time

Defn: Let **P** (polynomial-time) be the set of all **decision problems** solvable by algorithms whose worst-case running time is bounded by some polynomial in the input size.

This is the class of decision problems whose solutions we have called “efficient”.

Last time: Polynomial Time Reduction

Defn: We write $A \leq_p B$ iff there is an algorithm for A using a ‘black box’ (subroutine or method) that solves B that

- uses only a polynomial number of steps, and
- makes only a polynomial number of calls to a method for B .

Theorem: If $A \leq_p B$ then a poly time algorithm for $B \Rightarrow$ poly time algorithm for A

Proof: Not only is the number of calls polynomial but the size of the inputs on which the calls are made is polynomial!

Corollary: If you can prove there is **no** fast algorithm for A , then that proves there is **no** fast algorithm for B .

Intuition for “ $A \leq_p B$ ”: “ B is at least as hard* as A ” *up to polynomial-time slop.

Polynomial Time Reduction

Defn: We write $A \leq_p B$ iff there is an algorithm for A using a ‘black box’ (subroutine or method) that solves B that

- uses only a polynomial number of steps, and
- makes only a polynomial number of calls to a method for B .

Theorem: If $A \leq_p B$ then $B \in P \Rightarrow A \in P$

Proof: Not only is the number of calls polynomial but the size of the inputs on which the calls are made is polynomial!

Corollary: If $A \leq_p B$ then $A \notin P \Rightarrow B \notin P$.

Theorem: If $A \leq_p B$ and $B \leq_p C$ then $A \leq_p C$

Proof: Compose the reductions: Plug in “the algorithm for B that uses C ” in place of B .

A Special Kind of Polynomial-Time Reduction

We will often use a restricted form of $A \leq_p B$ often called a Karp or many-one reduction...

Defn: $A \leq_p^1 B$ iff there is an algorithm for A given a black box solving B that on input x that

- Runs for polynomial time computing $y = f(x)$
- Makes **1** call to the black box for B on input y
- Returns the answer that the black box gave

We say that the function f is the reduction.

Reminder: The terminology for reductions...

We read “ $A \leq_p B$ ” as “ A is polynomial-time **reducible** to B ” or “ A can be **reduced** to B in polynomial time”

- It means “we can solve A using at most a polynomial amount of work on top of solving B .”
- But word reducible seems to go in the opposite direction of the \leq sign.

Last time: Some reductions

Theorem: Independent-Set \leq_P Clique

Theorem: Clique \leq_P Independent-Set

Reminder: Reduction steps

4 steps for reducing (decision problem) A to problem B

1. Describe the reduction itself
 - i.e., the function f that converts the input x for A to the one for problem B .
2. Make sure the running time to compute f is polynomial
 - In lecture, we'll sometimes skip writing out this step.
3. Argue that if the correct answer to the instance x for A is **YES**, then the instance $f(x)$ we produced is a **YES** instance for B .
4. Argue that if the instance $f(x)$ we produced is a **YES** instance for B then the correct answer to the instance x for A is **YES**.

Another Reduction

Vertex-Cover:

Given a graph $G = (V, E)$ and an integer k

Is there a $W \subseteq V$ with $|W| \leq k$ such that every edge of G has an endpoint in W ? (W is a vertex cover, a set of vertices that covers E .)

i.e., Is there a set of at most k vertices that touches all edges of G ?

Claim: **Independent-Set** \leq_P **Vertex-Cover**

Lemma: In a graph $G = (V, E)$ and $U \subseteq V$

U is an independent set $\Leftrightarrow V - U$ is a vertex cover

Reduction Idea

Lemma: In a graph $G = (V, E)$ and $U \subseteq V$

U is an independent set $\Leftrightarrow V - U$ is a vertex cover

Proof:

(\Rightarrow) Let U be an independent set in G

Then for every edge $e \in E$,

U contains at most one endpoint of e

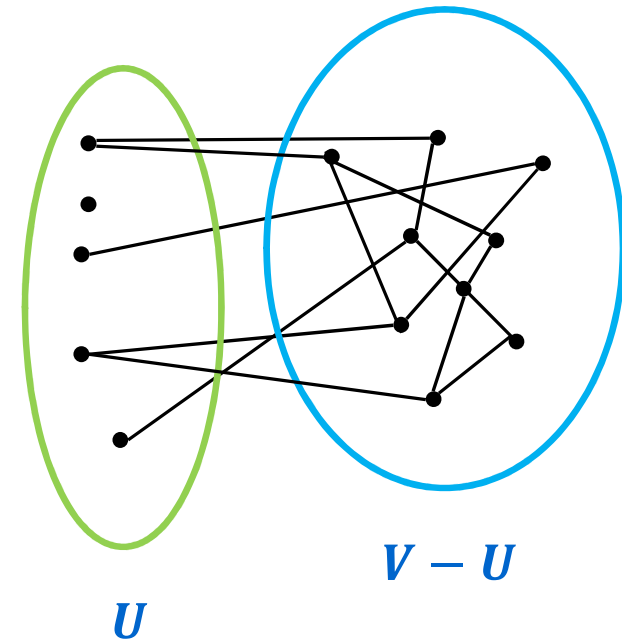
So, at least one endpoint of e must be in $V - U$

So, $V - U$ is a vertex cover

(\Leftarrow) Let $W = V - U$ be a vertex cover of G

Then U does not contain both endpoints of any edge
(else W would miss that edge)

So U is an independent set ■



Reduction for Independent-Set \leq_P Vertex-Cover

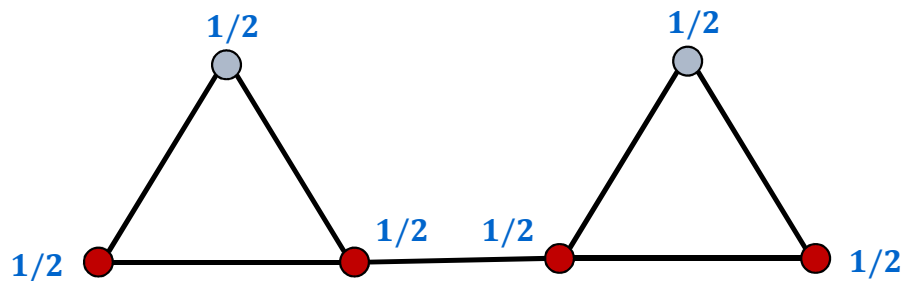
- Map (G, k) to $(G, n - k)$
 - Previous lemma proves correctness
- Clearly polynomial time
- Just as for Clique, we also can show
 - **Vertex-Cover \leq_P Independent-Set**
 - Map (G, k) to $(G, n - k)$

Recall: Vertex-Cover as LP

Given: Undirected graph $G = (V, E)$

Q: Is there a set of at most k vertices touching all edges of G ?

Doesn't work: To define a set we need $x_v = 0$ or $x_v = 1$



Natural Variables for LP:

x_v for each $v \in V$

Does this have a solution?

$$\sum_v x_v \leq k$$

$$0 \leq x_v \leq 1 \text{ for each node } v \in V$$

$$x_u + x_v \geq 1 \text{ for each edge } \{u, v\} \in E$$

LP minimum = 3

Vertex Cover minimum = 4

Integer-Programming, 01-Programming

Integer-Programming (ILP): Exactly like Linear Programming but with the extra constraint that the solutions must be integers. Decision version:

Given: (integer) matrix A and (integer) vector b

Is there an integer solution to $Ax \leq b$ and $x \geq 0$?

01-Programming:

Given: (integer) matrix A and (integer) vector b

Is there an solution to $Ax \leq b$ with $x \in \{0, 1\}$?

Then we have **Vertex-Cover** \leq_p **01-Programming** \leq_p **Integer-Programming**

Beyond P?

Independent-Set, Clique, Vertex-Cover, 01-Programming, Integer-Programming and **3Color** are examples of natural and practically important problems for which we don't know any polynomial-time algorithms.

There are many others such as...

DecisionTSP:

Given a weighted graph G and an integer k ,

Is there a tour that visits all vertices in G having total weight at most k ?

and...

Satisfiability

- Boolean variables x_1, \dots, x_n
 - taking values in $\{0, 1\}$. 0 =false, 1 =true
- Literals
 - x_i or $\neg x_i$ for $i = 1, \dots, n$. ($\neg x_i$ also written as $\overline{x_i}$.)
- Clause
 - a logical OR of one or more literals
 - e.g. $(x_1 \vee \neg x_3 \vee x_7 \vee x_{12})$
- CNF formula
 - a logical AND of a bunch of clauses
- k -CNF formula
 - All clauses have exactly k variables

Satisfiability

CNF formula example:

$$(x_1 \vee \neg x_3 \vee x_4) \wedge (\neg x_4 \vee x_3) \wedge (x_2 \vee \neg x_1 \vee x_3)$$

Defn: If there is some assignment of 0's and 1's to the variables that makes it true then we say the formula is **satisfiable**

- $(x_1 \vee \neg x_3 \vee x_4) \wedge (\neg x_4 \vee x_3) \wedge (x_2 \vee \neg x_1 \vee x_3)$ is satisfiable: $x_1 = x_3 = 1$
- $x_1 \wedge (\neg x_1 \vee x_2) \wedge (\neg x_2 \vee x_3) \wedge \neg x_3$ is not satisfiable.

3SAT: Given a CNF formula F with exactly **3** variables per clause, is F satisfiable?

Common property of these problems

- There is a special piece of information, a **short certificate** or proof, that allows you to **efficiently verify** (in polynomial-time) that the **YES** answer is correct. This certificate might be very hard to find.
 - **3Color**: the coloring.
 - **Independent-Set, Clique**: the set U of vertices
 - **Vertex-Cover**: the set W of vertices
 - **01-Programming, Integer-Programming**: the solution x
 - **Decision-TSP**: the tour
 - **3SAT**: a truth assignment that makes the CNF formula F true.

The complexity class NP

NP consists of all decision problems where

- You can **verify** the **YES** answers efficiently (in polynomial time) given a short (polynomial-size) *certificate*

and

- **No fake certificate** can fool your polynomial time verifier into saying **YES** for a **NO** instance

More precise definition of NP

A decision problem **A** is in **NP** iff there is

- a polynomial time procedure **VerifyA(.,.)** and
- a polynomial **p**

s.t.

- for every input **x** that is a **YES** for **A** there is a string **t** with $|t| \leq p(|x|)$ with **VerifyA(x, t) = YES**

and

- for every input **x** that is a **NO** for **A** there does **not** exist a string **t** with $|t| \leq p(|x|)$ with **VerifyA(x, t) = YES**

- A string **t** on which **VerifyA(x, t) = YES** is called a **certificate** for **x** or a **proof** that **x** is a **YES** input

Verifying the certificate is efficient

3Color: the coloring

- Check that each vertex has one of only 3 colors and check that the endpoints of every edge have different colors

Independent-Set, Clique: the set U of vertices

- Check that $|U| \geq k$ and either no (**IS**) or all (**Clique**) edges on present on U

Vertex-Cover: the set W of vertices

- Check that $|W| \leq k$ and W touches every edge.

01-Programming, Integer-Programming: the solution x

- Check type of x ; plug in x and see that it satisfies all the inequalities.

Decision-TSP: the tour

- Check that tour touches each vertex and has total weight $\leq k$.
- **3-SAT:** a truth assignment α that makes the CNF formula F true.
- Evaluate F on the truth assignment α .

Keys to showing that a problem is in NP

1. Must be decision problem (**YES/NO**)
2. For every given **YES** input, is there a certificate (i.e., a hint) that would help?
 - OK if some inputs don't need a certificate
3. For any given **NO** input, is there a fake certificate that would trick you?
4. You need a polynomial-time algorithm to be able to tell the difference.

Another NP problem

Sudoku:

- Is there a solution where this square has value 4?
- Certificate = full filled in table
 - Easy to check

9		5				
6	2	7		5		
		5		6		7
		6		4		
2			3		9	
	8				1	
4						8
		1	8	4		
7					2	

Fact: All **NP** problems could be solved efficiently by solving any of the problems on the previous slide efficiently or even by doing it for a general $n^2 \times n^2$ version of Sudoku!

Solving NP problems without hints

There is an obvious algorithm for all **NP** problems:

Brute force:

Try all possible certificates and check each one using the verifier to see if it works.

Even though the certificates are short, this is **exponential time**

- 2^n truth assignments for n variables
- $\binom{n}{k}$ possible k -element subsets of n vertices
- $n!$ possible TSP tours of n vertices
- etc.

What We Know

- Every problem in **NP** is in exponential time
- Every problem in **P** is in **NP**
 - You don't need a certificate for problems in **P** so just ignore any hint you are given
- Nobody knows if all problems in **NP** can be solved in polynomial time; i.e., does **P = NP**?
 - one of the most important open questions in all of science.
 - huge practical implications
- Most CS researchers believe that **P ≠ NP**
 - \$1M prize either way
 - but we don't have good ideas for how to prove this ...

NP-hardness & NP-completeness

Notion of hardness we **can** prove that is useful unless $P = NP$:

Defn: Problem B is **NP-hard** iff **every** problem $A \in NP$ satisfies $A \leq_p B$.

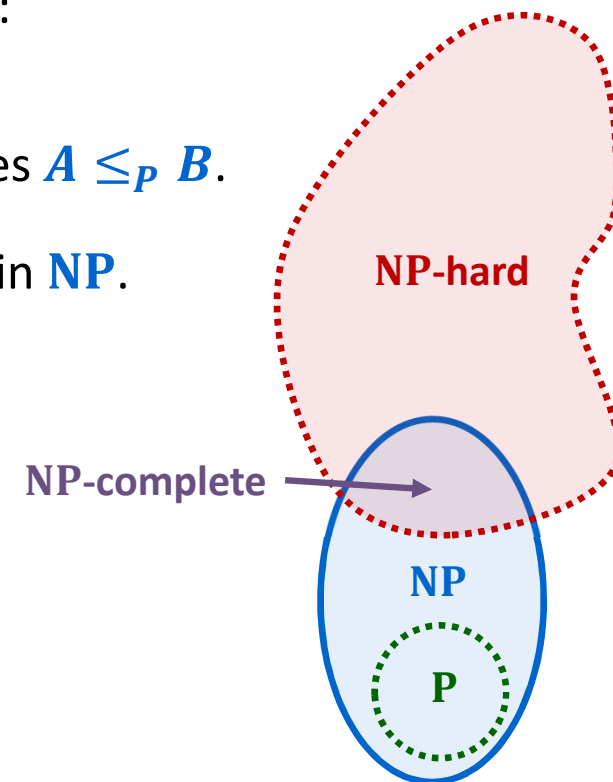
This means that B is at least as hard as every problem in NP .

Defn: Problem B is **NP-complete** iff

- $B \in NP$ and
- B is NP-hard.

This means that B is a hardest problem in NP .

Not at all obvious that any NP-complete problems exist!



Cook-Levin Theorem

Theorem [Cook 1971, Levin 1973]: **3SAT** is **NP**-complete

Proof: See CSE 431.

Corollary: If $3SAT \leq_p B$ then **B** is **NP**-hard.

Proof: Let **A** be an arbitrary language in **NP**.

Since **3SAT** is **NP**-hard we have $A \leq_p 3SAT$.

Then $A \leq_p 3SAT$ and $3SAT \leq_p B$ imply that $A \leq_p B$.

Therefore every language **A** in **NP** has $A \leq_p B$
so **B** is **NP**-hard.

Cook & Levin did the
hard work.

We only need to give
one reduction to show
that a problem is
NP-hard!

Another NP-complete problem: $3SAT \leq_P$ Independent-Set

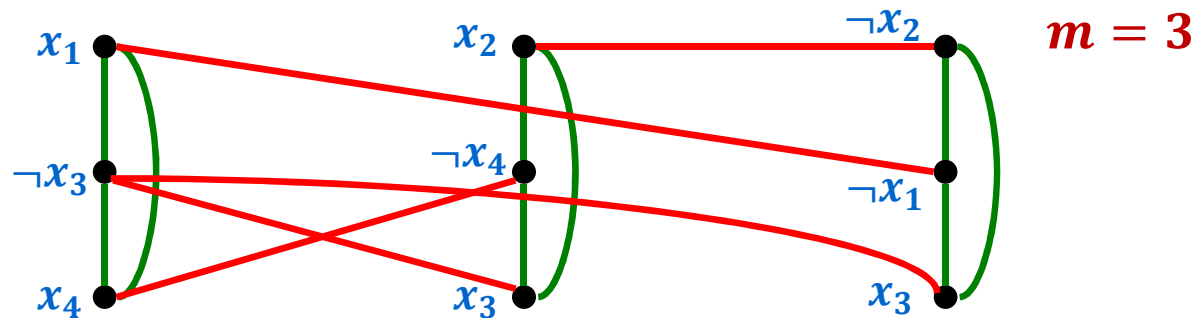
1. The reduction:

- Map CNF formula F to a graph G and integer k
- Let $m = \#$ of clauses of F
- Create a vertex in G for each literal occurrence in F
- Join two vertices u, v in G by an edge iff
 - u and v correspond to literals in the same clause of F (green edges) or
 - u and v correspond to literals x and $\neg x$ (or vice versa) for some variable x (red edges).
- Set $k = m$

2. Clearly polynomial-time computable

Another NP-complete problem: $3SAT \leq_P$ Independent-Set

$$F = (x_1 \vee \neg x_3 \vee x_4) \wedge (x_2 \vee \neg x_4 \vee x_3) \wedge (\neg x_2 \vee \neg x_1 \vee x_3)$$



G has both kinds of edges.

The color is just to show why the edges were included.

$$k = m$$

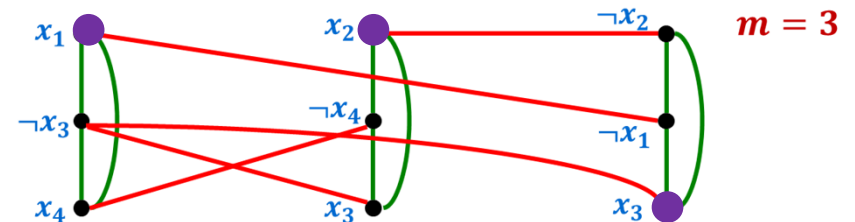
Correctness (\Rightarrow)

Suppose that F is satisfiable (YES for 3SAT)

- Let α be a satisfying assignment; it satisfies at least one literal in each clause.
- Choose the set U in G to correspond to the **first satisfied literal in each clause**.
 - $|U| = m$
 - Since U has 1 vertex per clause, **no green edges** inside U .
 - A truth assignment never satisfies both x and $\neg x$, so **no red edges** inside U .
 - Therefore U is an independent set of size m

Therefore (G, m) is a YES for Independent-Set.

$$F = (x_1 \vee \neg x_3 \vee x_4) \wedge (x_2 \vee \neg x_4 \vee x_3) \wedge (\neg x_2 \vee \neg x_1 \vee x_3)$$



Satisfying assignment α :

$$\alpha(x_1) = \alpha(x_2) = \alpha(x_3) = \alpha(x_4) = 1$$

Set U marked in purple is independent.

Correctness (\Leftarrow)

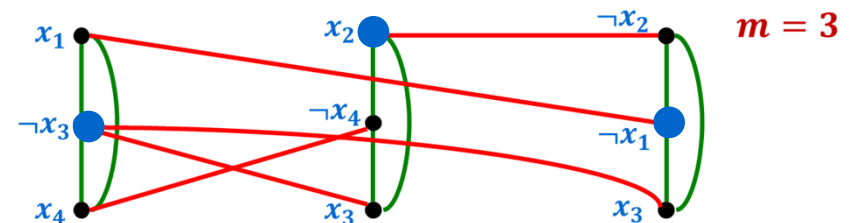
Suppose that G has an independent set of size m

$((G, m)$ is a **YES** for **Independent-Set**)

- Let U be the independent set of size m ;
- U must have one vertex per column (green edges)
- Because of red edges, U doesn't have vertex labels with conflicting literals.
- Set all literals labelling vertices in U to true
- This may not be a total assignment but just extend arbitrarily to a total assignment α .
 - This assignment satisfies F since it makes at least one literal per clause true.

Therefore F is satisfiable and a **YES** for **3SAT**.

$$F = (x_1 \vee \neg x_3 \vee x_4) \wedge (x_2 \vee \neg x_4 \vee x_3) \wedge (\neg x_2 \vee \neg x_1 \vee x_3)$$



Given independent set U of size m

Satisfying assignment α : Part defined by U :

$$\alpha(x_1) = 0, \alpha(x_2) = 1, \alpha(x_3) = 0$$

Set $\alpha(x_4) = 0$.

Many NP-complete problems

Since $3SAT \leq_p \text{Independent-Set}$, **Independent-Set** is **NP**-hard.

We already showed that **Independent-Set** is in **NP**.

\Rightarrow **Independent-Set** is **NP**-complete

Corollary: **Clique**, **Vertex-Cover**, **01-Programming**, and **Integer-Programming** are also **NP**-complete.

Proof: We already showed that all are in **NP**.

We also showed that **Independent-Set** polytime reduces to all of them.

Combining this with $3SAT \leq_p \text{Independent-Set}$ we get that all are **NP**-hard. ■