Let's Do A Reduction

- 4 steps for reducing (decision problem) A to problem B.
- 1. Describe the reduction itself (i.e. the algorithm, with call(s) to a library for problem B)
- 2. Make sure the running time would be polynomial (in lecture, we'll sometimes skip writing out this step).
- 3. Argue that if the correct answer (to the instance for A) is YES, then our algorithm answers YES.
- 4. Argue that if the correct answer (to the instance for A) is NO, then our algorithm answers NO.

Correctness?

```
2ColorCheck(Graph G)
  Let H be a copy of G
  Add a vertex to H, attach it to all
    other vertices.
  Bool answer = 3ColorCheck(H)
  return answer
```

TWO statements to prove: ("two directions")

If the correct answer for *G* is YES, then we say YES

If the correct answer for G is NO, then we say NO

Some New Problems

Here are some new problems. Are they in NP? If they're in NP, what is the "certificate" when the answer is yes?

COMPOSITE – given an integer n is it composite (i.e. not prime)?

MAX-FLOW – find a maximum flow in a graph.

VERTEX-COVER – given a graph G and an integer k, does G have a vertex cover of size at most k?

NON-3-Color – given a graph G, is it not 3-colorable?

P (stands for "Polynomial")

The set of all decision problems that have an algorithm that runs in time $O(n^k)$ for some constant k (on input of size n).

NP (stands for "nondeterministic polynomial")

The set of all decision problems such that for every YES-instance (of size n), there is a certificate (of size $O(n^k)$) for that instance which can be verified in polynomial time.

NP-hard

The problem B is NP-hard if for all problems A in NP, A reduces to B.

NP-Complete

The problem B is NP-complete if B is in NP and B is NP-hard