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# **CSE 421**

## **Image Segmentation, Polynomial Time Reductions**

Shayan Oveis Gharan

# Image Segmentation

Given an image we want to separate foreground from background

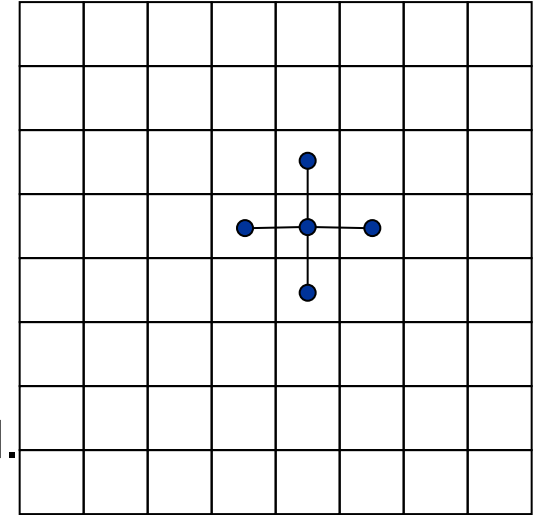
- Central problem in image processing.
- Divide image into coherent regions.



# Foreground / background segmentation

Label each pixel as foreground/background.

- $V$  = set of pixels,  $E$  = pairs of neighboring pixels.
- $a_i \geq 0$  is likelihood pixel  $i$  in foreground.
- $b_i \geq 0$  is likelihood pixel  $i$  in background.
- $p_{i,j} \geq 0$  is separation penalty for labeling one of  $i$  and  $j$  as foreground, and the other as background.



Goals.

**Accuracy:** if  $a_i > b_i$  in isolation, prefer to label  $i$  in foreground.

**Smoothness:** if many neighbors of  $i$  are labeled foreground, we should be inclined to label  $i$  as foreground.

Find partition  $(A, B)$  that **maximizes**:

$$\sum_{i \in A} a_i + \sum_{j \in B} b_j - \sum_{\substack{(i,j) \in E \\ i \in A, j \in B}} p_{i,j}$$

Foreground  $\nearrow$

Background  $\nearrow$

# Image Seg: Min Cut Formulation

## Difficulties:

- Maximization (as opposed to minimization)
- No source or sink
- Undirected graph

## Step 1: Turn into Minimization

Maximizing 
$$\sum_{i \in A} a_i + \sum_{j \in B} b_j - \sum_{\substack{(i,j) \in E \\ i \in A, j \in B}} p_{i,j}$$

Equivalent to minimizing 
$$+ \sum_{i \in V} a_i + \sum_{j \in V} b_j - \sum_{i \in A} a_i - \sum_{j \in B} b_j + \sum_{\substack{(i,j) \in E \\ i \in A, j \in B}} p_{i,j}$$

Equivalent to minimizing 
$$+ \sum_{j \in B} a_j + \sum_{i \in A} b_i + \sum_{\substack{(i,j) \in E \\ i \in A, j \in B}} p_{i,j}$$

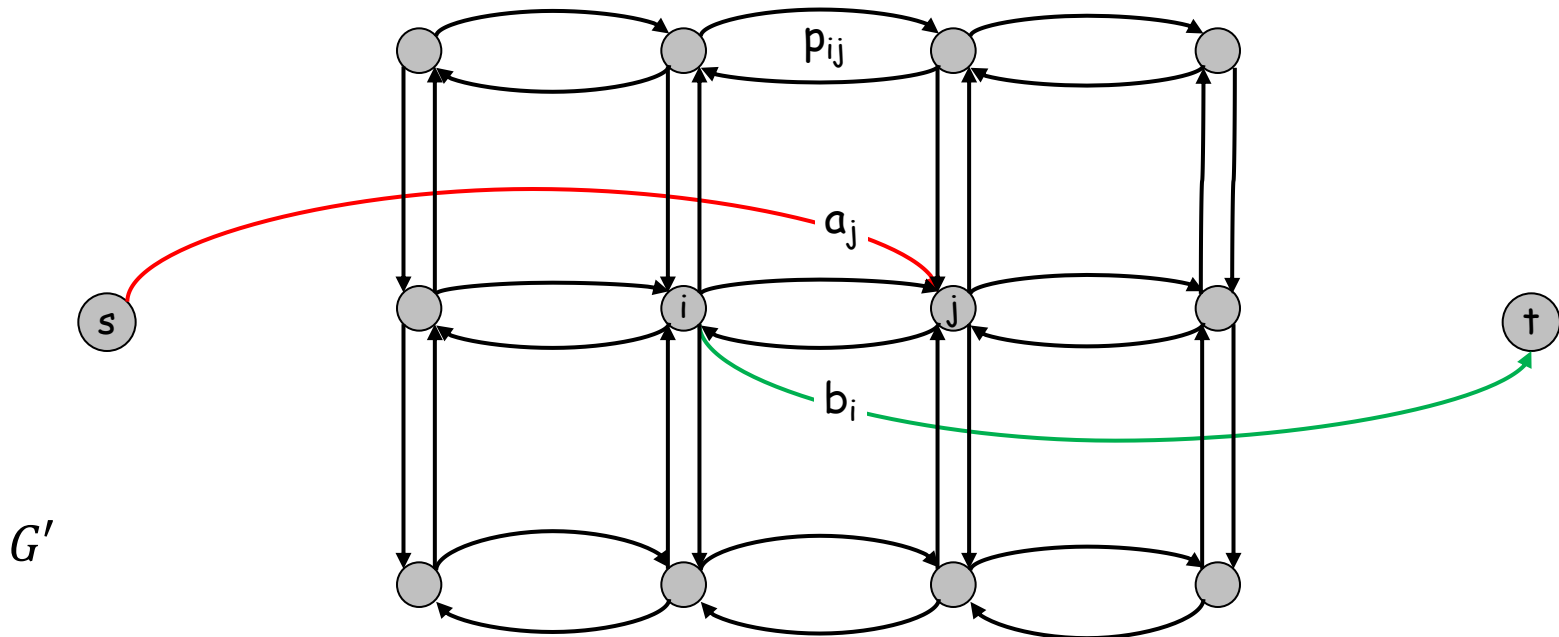
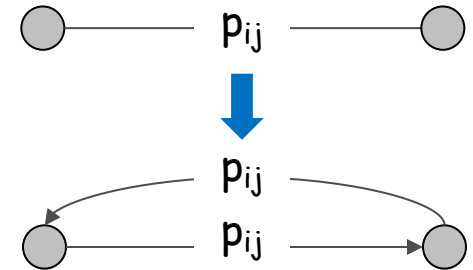
# Min cut Formulation (cont'd)

$G' = (V', E')$ .

Add  $s$  to correspond to foreground;

Add  $t$  to correspond to background

Use two anti-parallel edges  
instead of undirected edge.

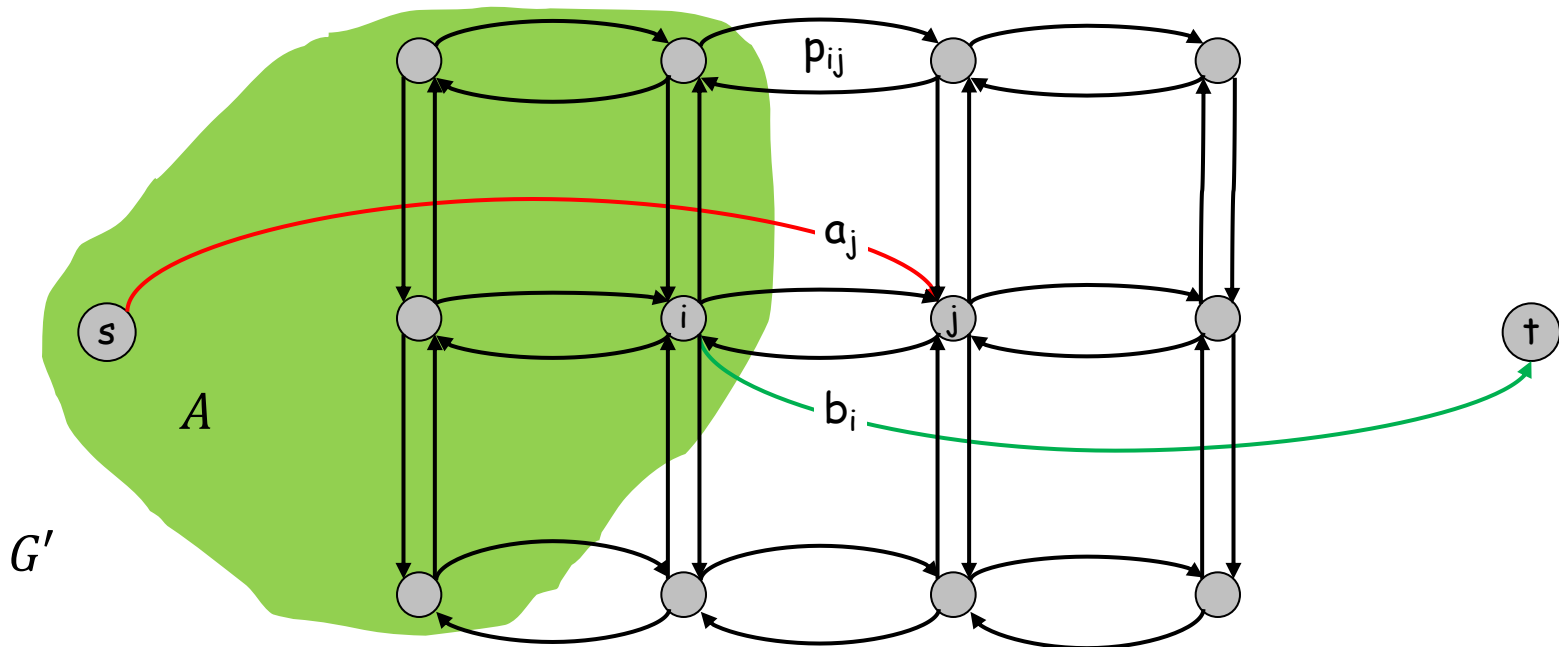


# Min cut Formulation (cont'd)

Consider min cut  $(A, B)$  in  $G'$ . ( $A$  = foreground.)

$$\text{cap}(A, B) = \sum_{j \in B} a_j + \sum_{i \in A} b_i + \sum_{\substack{(i,j) \in E \\ i \in A, j \in B}} p_{i,j}$$

Precisely the quantity we want to minimize.



# Reductions & NP-Completeness

# Computational Complexity

**Goal:** Classify problems according to the amount of computational resources used by the best algorithms that solve them

Here we focus on time complexity

**Recall:** worst-case running time of an algorithm

- **max** # steps algorithm takes on any input of size  $n$



# Computational Complexity and Reduction

In most cases, we cannot characterize the true hardness of a computational problem

So?

We only **reduce** the number of problems

Want to be able to make statements of the form

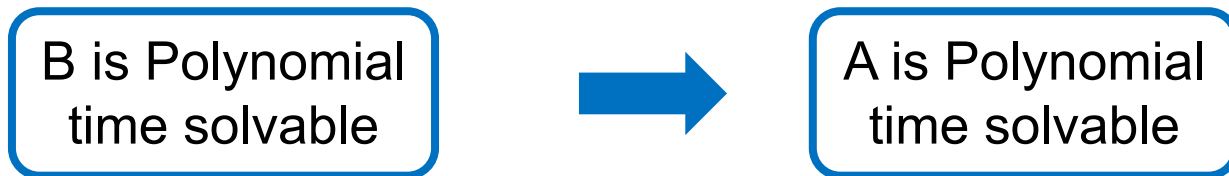
- “If we could solve problem B in polynomial time then we can solve problem A in polynomial time”
- “Problem B is at least as hard as problem A”

# Polynomial Time Reduction

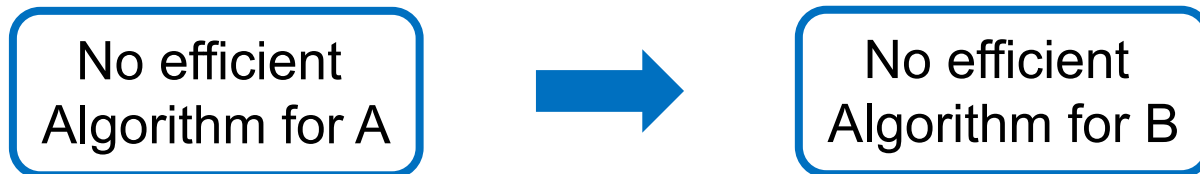
Def  $A \leq_p B$ : if there is an **algorithm** for problem A using a 'black box' (subroutine) that solve problem B s.t.,

- Algorithm uses only a polynomial number of steps
- Makes only a polynomial number of calls to a subroutine for **B**

So,



Conversely,



In words, B is as hard as A (it can be even harder)

# $\leq_p^1$ Reductions

In this lecture we see a restricted form of polynomial-time reduction often called Karp or many-to-one reduction

$A \leq_p^1 B$ : if and only if there is an algorithm for A given a black box solving B that on input  $x$

- Runs for polynomial time computing an input  $f(x)$  of B
- Makes one call to the black box for B for input  $f(x)$
- Returns the answer that the black box gave

We say that the function  $f(\cdot)$  is the reduction

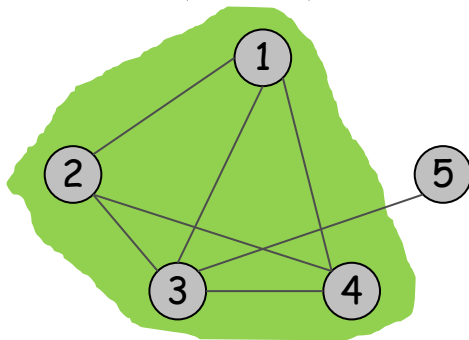
# Example 1: Indep Set $\leq_p$ Clique

**Indep Set:** Given  $G=(V,E)$  and an integer  $k$ , is there  $S \subseteq V$  s.t.  $|S| \geq k$  and **no two** vertices in  $S$  are joined by an edge?

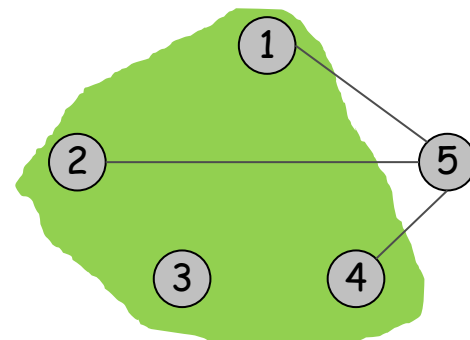
**Clique:** Given a graph  $G=(V,E)$  and an integer  $k$ , is there  $S \subseteq V$ ,  $|S| \geq k$  s.t., every pair of vertices in  $S$  is joined by an edge?

**Claim:** Indep Set  $\leq_p$  Clique

**Pf:** Given  $G = (V, E)$  and instance of indep Set. Construct a new graph  $G' = (V, E')$  where  $\{u, v\} \in E'$  if and only if  $\{u, v\} \notin E$ .



S is an independ  
set in G



S is an Clique  
in G'

# Example 2: Vertex Cover $\leq_p$ Indep Set

**Vertex Cover:** Given a graph  $G=(V,E)$  and an integer  $k$ , is there a vertex cover of size at most  $k$ ?

**Claim:** For any graph  $G = (V, E)$ ,  $S$  is an independent set iff  $V - S$  is a vertex cover

**Pf:**

$\Rightarrow$  Let  $S$  be a independent set of  $G$

Then,  $S$  has **at most one** endpoint of every edge of  $G$

So,  $V - S$  has at least one endpoint of every edge of  $G$

So,  $V - S$  is a vertex cover.

$\Leftarrow$  Suppose  $V - S$  is a vertex cover

Then, there is no edge between vertices of  $S$  (otherwise,  $V - S$  is not a vertex cover)

So,  $S$  is an independent set.

# Example 3: Vertex Cover $\leq_p$ Set Cover

**Set Cover:** Given a set  $U$ , collection of subsets  $S_1, \dots, S_m$  of  $U$  and an integer  $k$ , is there a collection of  $k$  sets that contain all elements of  $U$ ?

**Claim:** Vertex Cover  $\leq_p$  Set Cover

**Pf:**

Given  $(G = (V, E), k)$  of vertex cover we construct a set cover input  $f(G, k)$

- $U = E$
- For each  $v \in V$  we create a set  $S_v$  of all edges connected to  $v$

This clearly is a polynomial-time reduction

So, we need to prove it gives the right answer

# Example 3: Vertex Cover $\leq_p$ Set Cover

**Claim:** Vertex Cover  $\leq_p$  Set Cover

**Pf:** Given  $(G = (V, E), k)$  of vertex cover we construct a set cover input  $f(G, k)$

- $U = E$
- For each  $v \in V$  we create a set  $S_v$  of all edges connected to  $v$

Vertex-Cover  $(G, k)$  is yes  $\Rightarrow$  Set-Cover  $f(G, k)$  is yes

If a set  $W \subseteq V$  covers all edges, just choose  $S_v$  for all  $v \in W$ , it covers all  $U$ .

Set-Cover  $f(G, k)$  is yes  $\Rightarrow$  Vertex-Cover  $(G, k)$  is yes

If  $(S_{v_1}, \dots, S_{v_k})$  covers all  $U$ , the set  $\{v_1, \dots, v_k\}$  covers all edges of  $G$ .

# Decision Problems

A decision problem is a computational problem where the answer is just **yes/no**

Here, we study computational complexity of decision Problems.

## Why?

- much simpler to deal with
- Decision version is not harder than Search version, so it is easier to lower bound Decision version
- Less important, usually, you can use decider multiple times to find an answer .