CSE 421

Alg Design by Induction, Dynamic Programming

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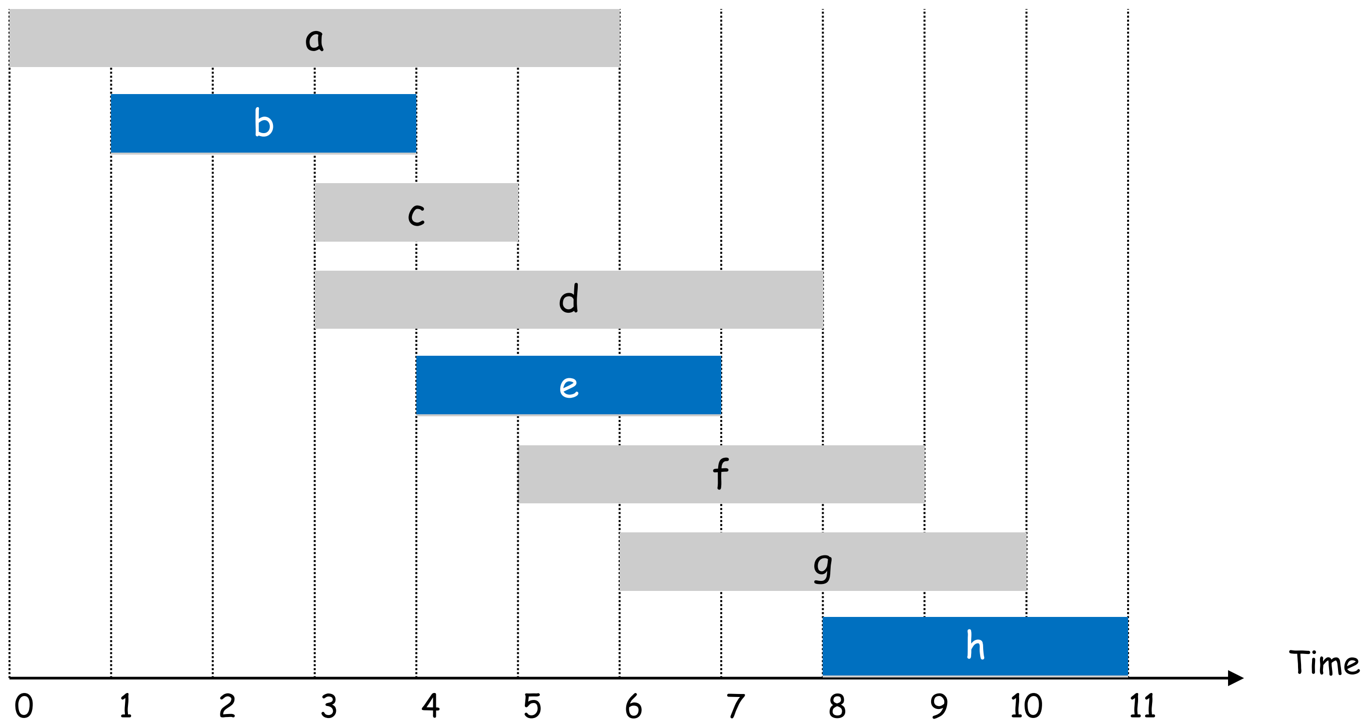
Interval Scheduling

- Job j starts at $s(j)$ and finishes at $f(j)$ and has weight w_j
- Two jobs compatible if they don't overlap.
- Goal: find maximum weight subset of mutually compatible jobs.



Sorting to reduce Subproblems

IS: For jobs 1,…,n we want to compute OPT

Sorting Idea: Label jobs by finishing time $f(1) \le \cdots \le f(n)$

Case 1: Suppose OPT has job n.

- So, all jobs i that are not compatible with n are not OPT
- Let p(n) = largest index i < n such that job i is compatible with n.
- Then, we just need to find OPT of $1, \dots, p(n)$

Take best of the two

Case 2: OPT does not select job n.

- Then, OPT is just the optimum $1, \dots, n-1$

Q: Have we made any progress (still reducing to two subproblems)?

A: Yes! This time every subproblem is of the form $1, \dots, i$ for some i

So, at most n possible subproblems.

Sorting to reduce Subproblems

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Sorting Idea: Label jobs by finishing time $f(1) \le \cdots \le f(n)$

Case 1: Suppose OPT has job n.

- So, all jobs i that are not compatible with n are not OPT
- Let p(n) = l… …patible with n.
- Then, …

This is how we differentiate from solving Maximum Independent Set Problem

Case 2: OPT d…

- Then, OPT is just the optimum $1, \dots, n-1$

Take best of the two

Q: Have we made any progress (still reducing to two subproblems)?

A: Yes! This time every subproblem is of the form $1, \dots, i$ for some i

So, at most n possible subproblems.

Weighted Job Scheduling by Induction

Sorting Idea: Label jobs by finishing time $f(1) \leq \cdots \leq f(n)$

Let OPT(j) denote the OPT solution of $1, \ldots, j$

This is the most important step in design DP algorithms

To solve OPT(j):

Case 1: OPT(j) has job j,

- So, all jobs i that are n
- Let p(j) = largest index i j.
- So $OPT(j) = OPT\big(p(j)\big) \cup \{j\}$.

Case 2: OPT(j) does not select job j.

- Then, $OPT(j) = OPT(j-1)$

$$OPT(j) = \begin{cases} 0 & \text{if } j = 0 \\ \max\Big(w_j + OPT\big(p(j)\big), OPT(j-1)\Big) & \text{o.w.} \end{cases}$$

Algorithm

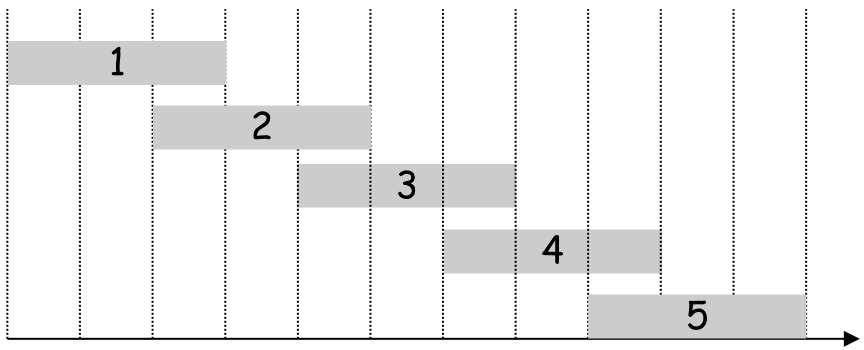
```
Input: n, s(1),...,s(n)  and f(1),...,f(n) and w_1,...,w_n.

Sort jobs by finish times so that f(1) ≤ f(2) ≤ ⋯ f(n).

Compute p(1),p(2),...,p(n)

Compute-Opt(j) {
   if (j = 0)
      return 0
   else
      return max(w_j + Compute-Opt(p(j)), Compute-Opt(j-1))
}
```

Recursive Algorithm Fails

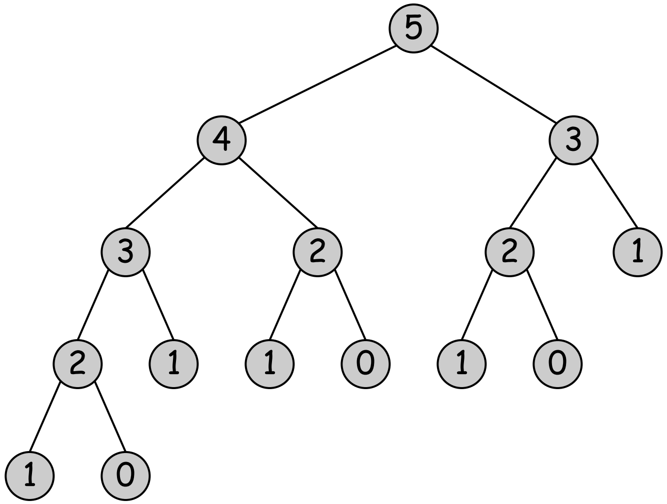
Even though we have only n subproblems, we do not store the solution to the subproblems

➢ So, we may re-solve the same problem many many times.

Ex. Number of recursive calls for family of "layered" instances grows like Fibonacci sequence



$$p(1) = 0, p(j) = j - 2$$



Algorithm with Memoization

Memoization. Compute and Store the solution of each sub-problem in a cache the first time that you face it. lookup as needed.

```
Input: n, s(1),…,s(n)  and f(1),…,f(n) and w_1,…,w_n.

Sort jobs by finish times so that f(1) ≤ f(2) ≤ ⋯ f(n).

Compute p(1),p(2),…,p(n)

for j = 1 to n
   M[j] = empty
M[0] = 0

M-Compute-Opt(j) {
   if (M[j] is empty)
      M[j] = max(w_j + M-Compute-Opt(p(j)), M-Compute-Opt(j-1))
   return M[j]
}
```

Bottom up Dynamic Programming

You can also avoid recursion

- recursion may be easier conceptually when you use induction

```
Input: n, s(1),...,s(n)  and f(1),...,f(n) and w_1,...,w_n.

Sort jobs by finish times so that f(1) ≤ f(2) ≤ ⋯ f(n).

Compute p(1),p(2),...,p(n)

Iterative-Compute-Opt {
   M[0] = 0
   for j = 1 to n
      M[j] = max(w_j + M[p(j)], M[j-1])
}

Output M[n]
```

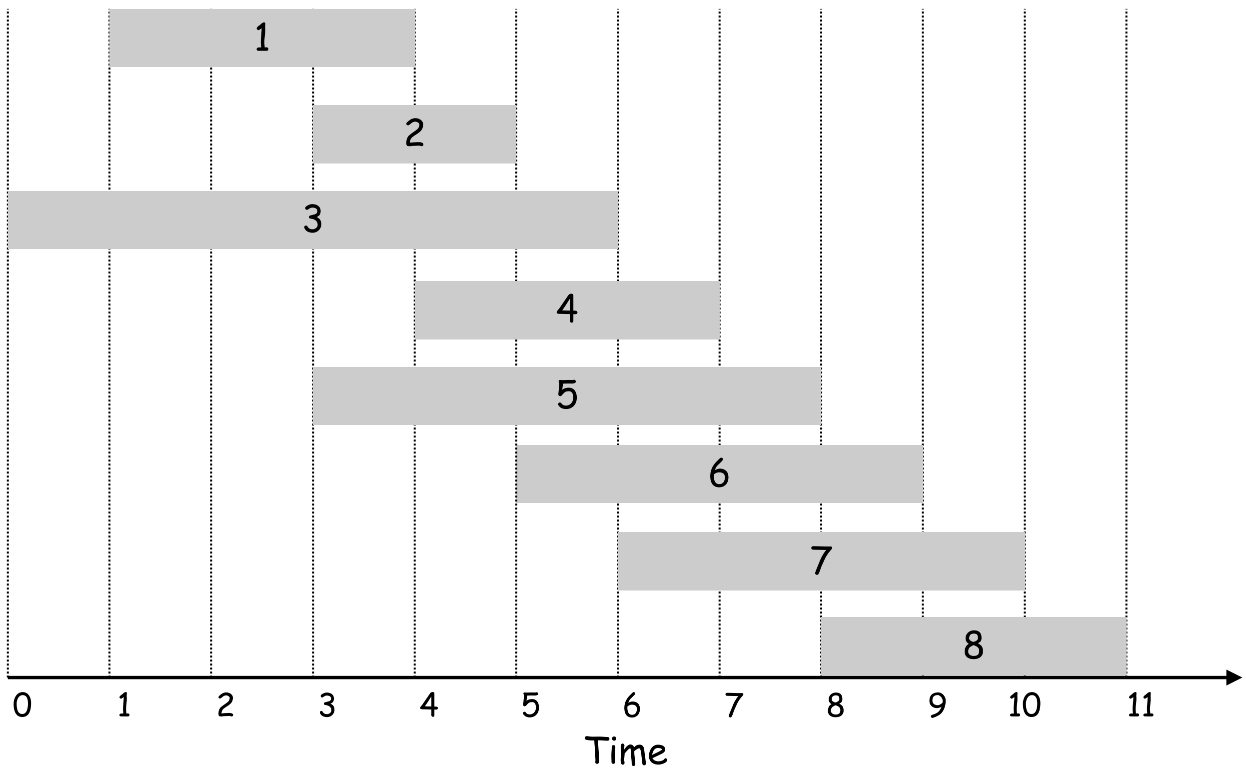
Claim: M[j] is value of OPT(j)

Timing: Easy. Main loop is O(n); sorting is O(n log n)

Example

Label jobs by finishing time: $f(1) \leq \cdots \leq f(n)$.

p(j) = largest index i < j such that job i is compatible with j.

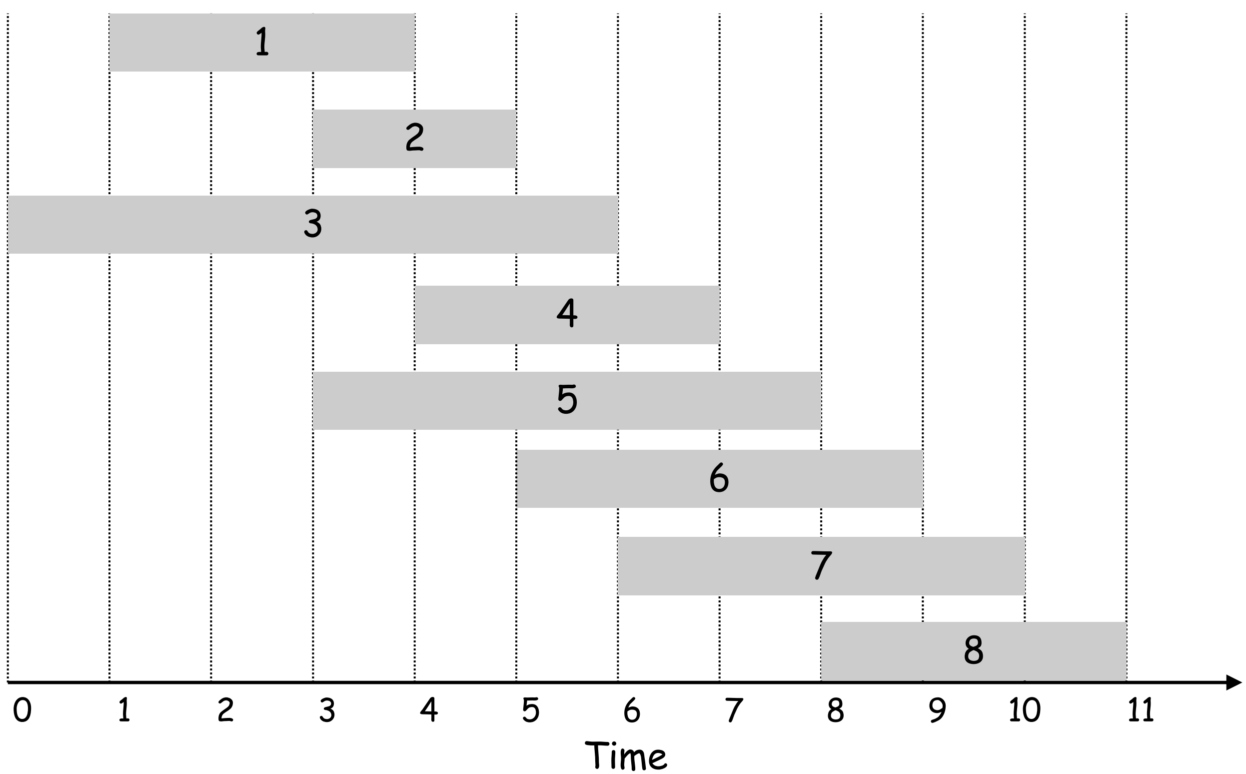


j	w_j	p(j)	OPT(j
0			0
1	3	0	
2	4	0	
3	1	0	
4	3	1	
5	4	0	
6	3	2	
7	2	3	
8	4	5	

Example

Label jobs by finishing time: $f(1) \leq \cdots \leq f(n)$.

p(j) = largest index i < j such that job i is compatible with j.



j	w_j	p(j)	OPT(j
0			0
1	3	0	3
2	4	0	
3	1	0	
4	3	1	
5	4	0	
6	3	2	
7	2	3	
8	4	5	

Example

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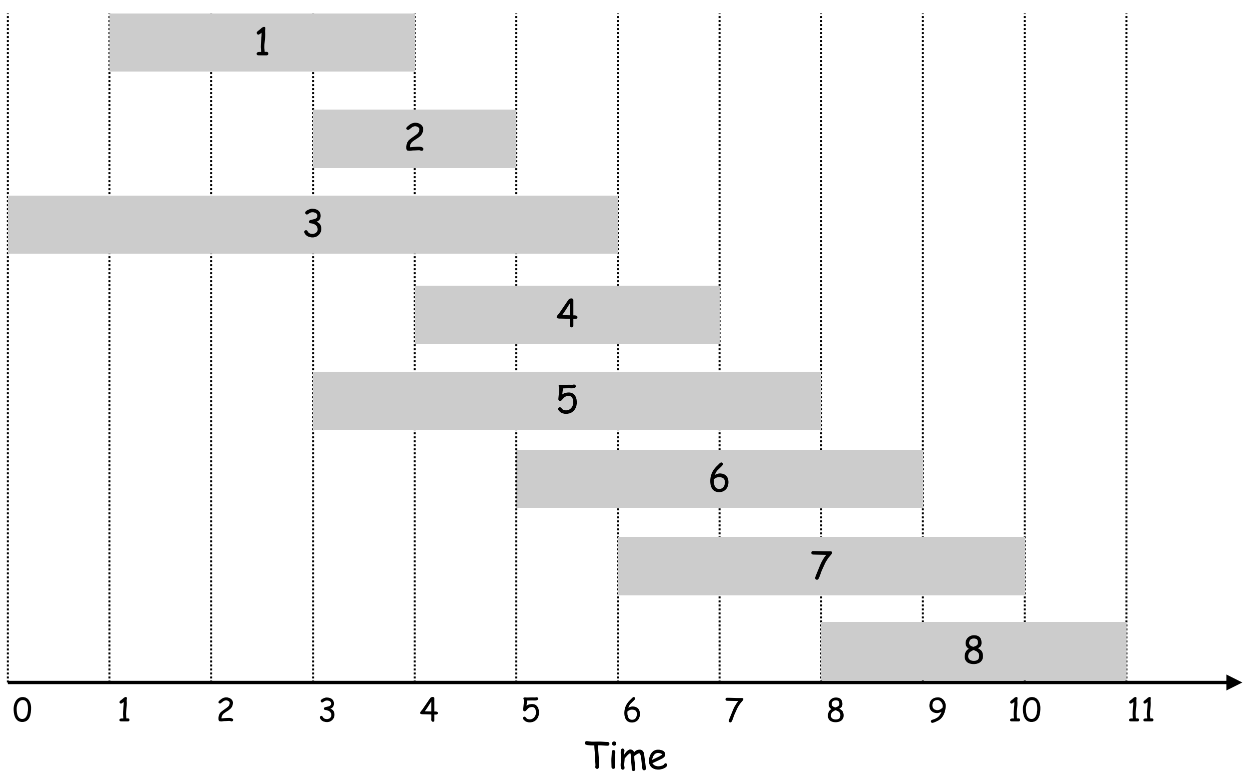
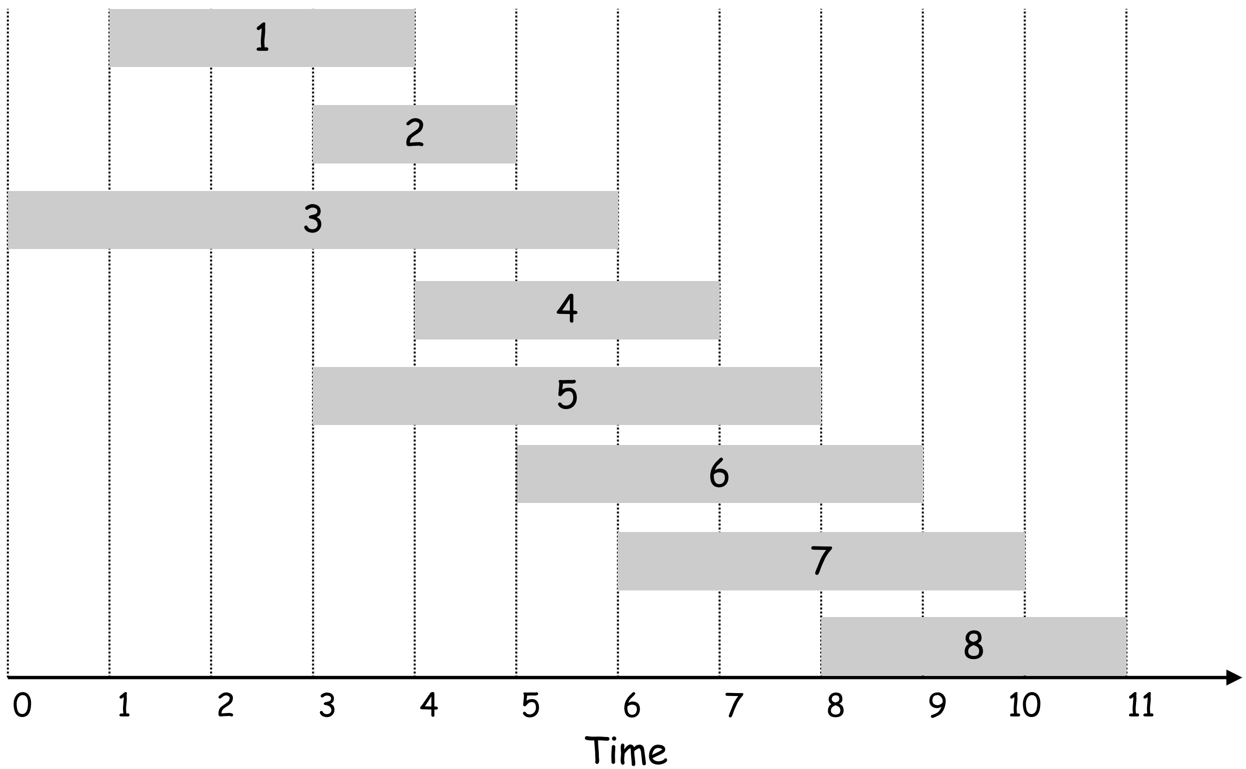


j	w_j	p(j)	OPT(j
0			0
1	3	0	3
2	4	0	4
3	1	0	
4	3	1	
5	4	0	
6	3	2	
7	2	3	
8	4	5	

Example

Label jobs by finishing time: $f(1) \leq \cdots \leq f(n)$.

p(j) = largest index i < j such that job i is compatible with j.

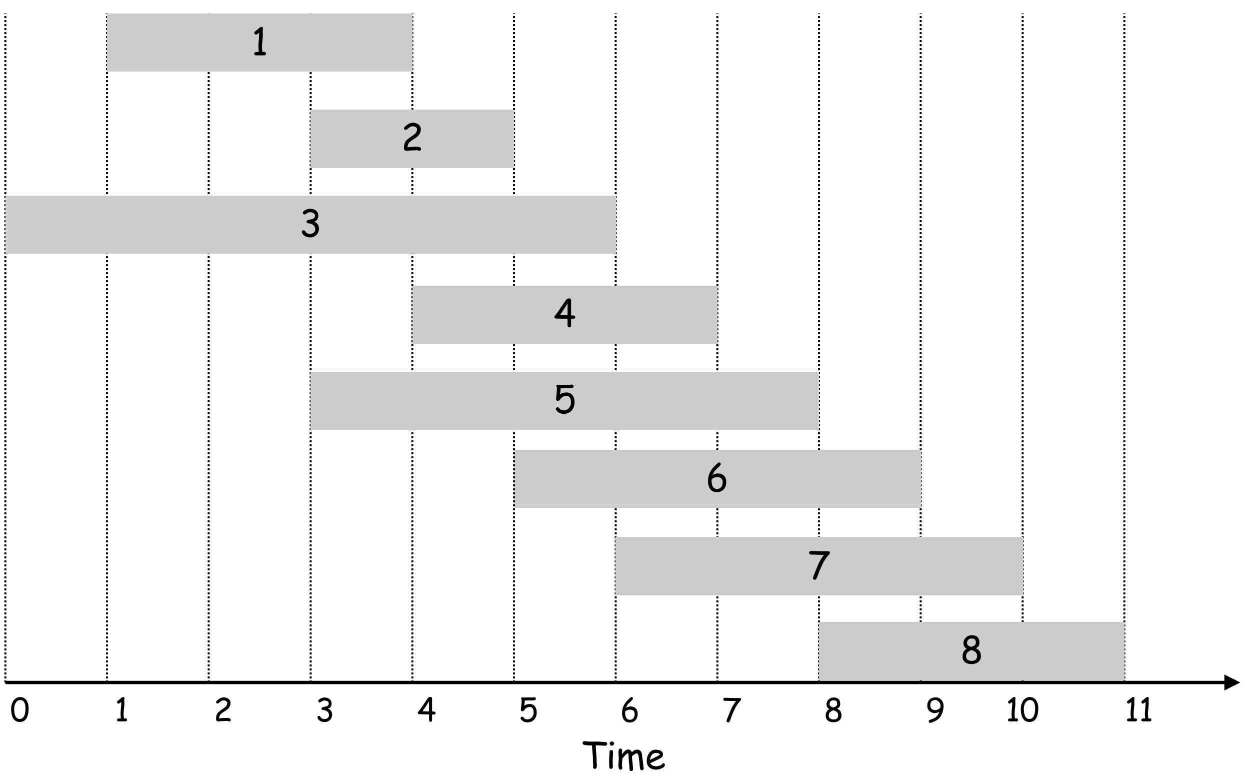


j	w_j	p(j)	OPT(j
0			0
1	3	0	3
2	4	0	4
3	1	0	4
4	3	1	
5	4	0	
6	3	2	
7	2	3	
8	4	5	

Example

Label jobs by finishing time: $f(1) \leq \cdots \leq f(n)$.

p(j) = largest index i < j such that job i is compatible with j.

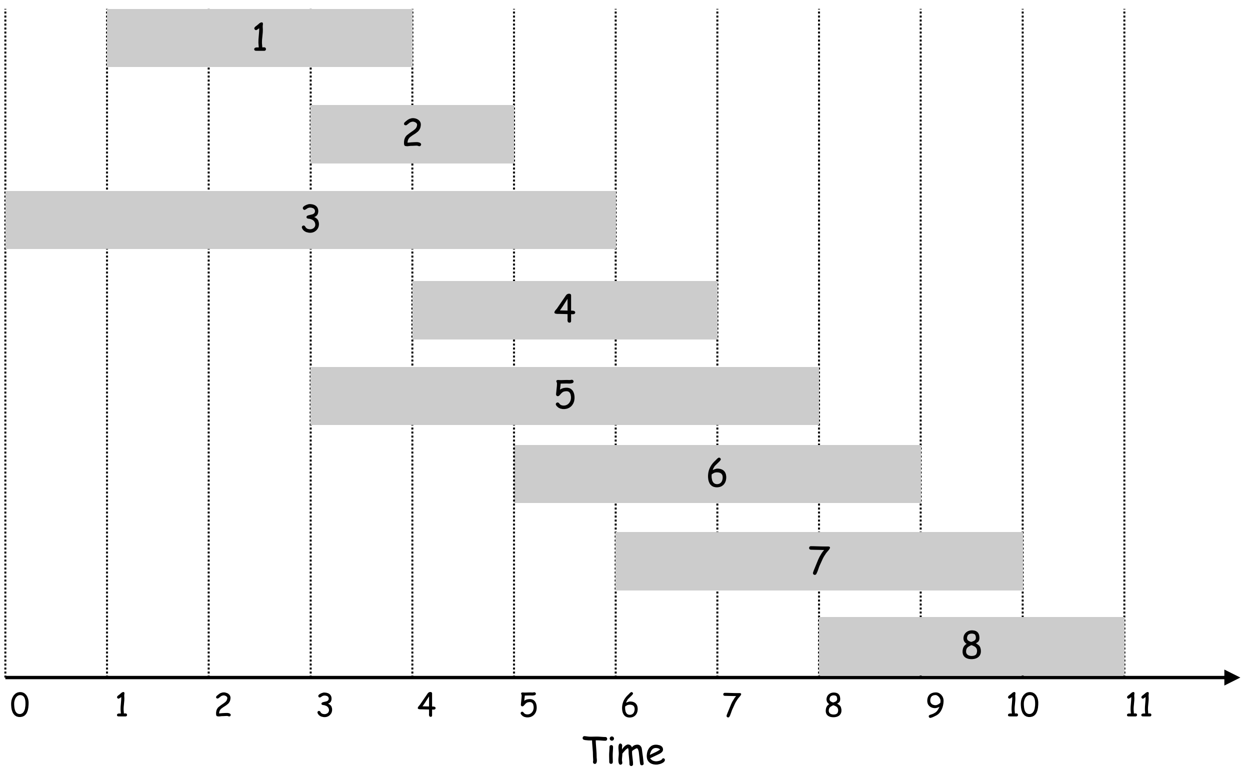


j	w_j	p(j)	OPT(j
0			0
1	3	0	3
2	4	0	4
3	1	0	4
4	3	1	6
5	4	0	
6	3	2	
7	2	3	
8	4	5	

Example

Label jobs by finishing time: $f(1) \leq \cdots \leq f(n)$.

p(j) = largest index i < j such that job i is compatible with j.

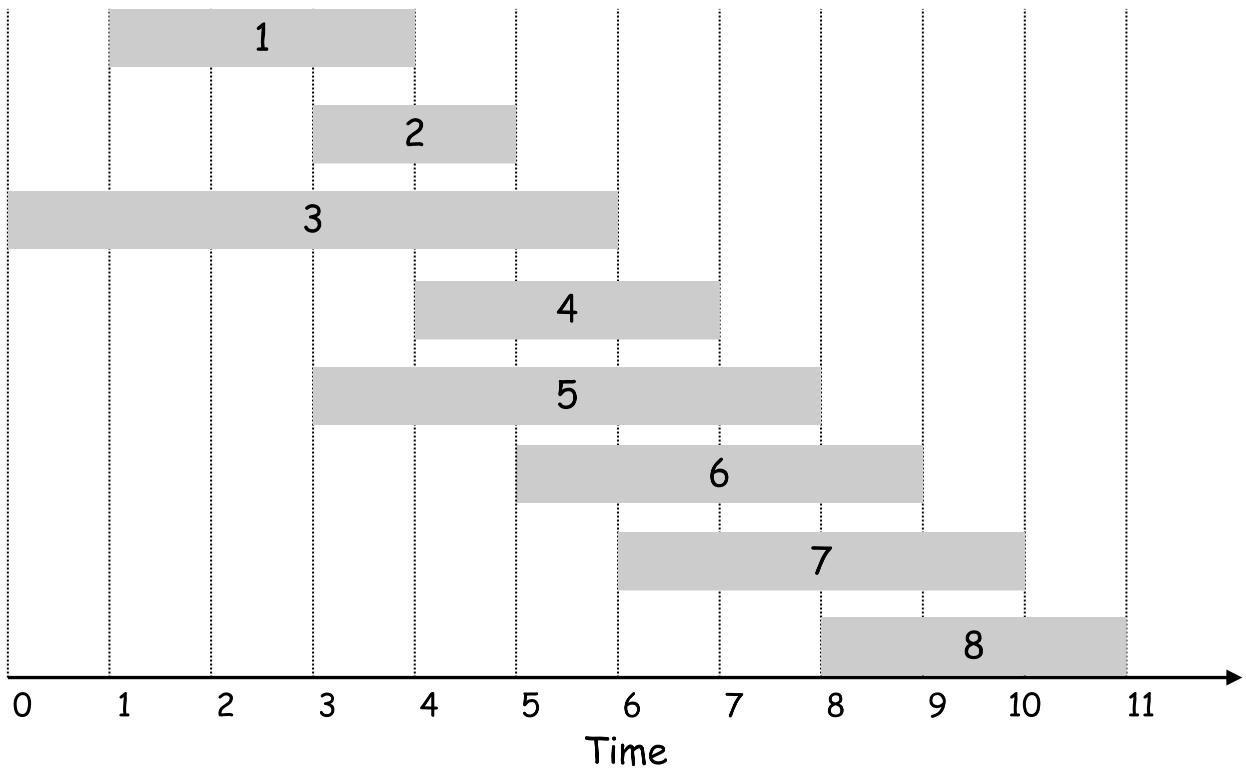


j	w_j	p(j)	OPT(j
0			0
1	3	0	3
2	4	0	4
3	1	0	4
4	3	1	6
5	4	0	6
6	3	2	
7	2	3	
8	4	5	

Example

Label jobs by finishing time: $f(1) \leq \cdots \leq f(n)$.

p(j) = largest index i < j such that job i is compatible with j.

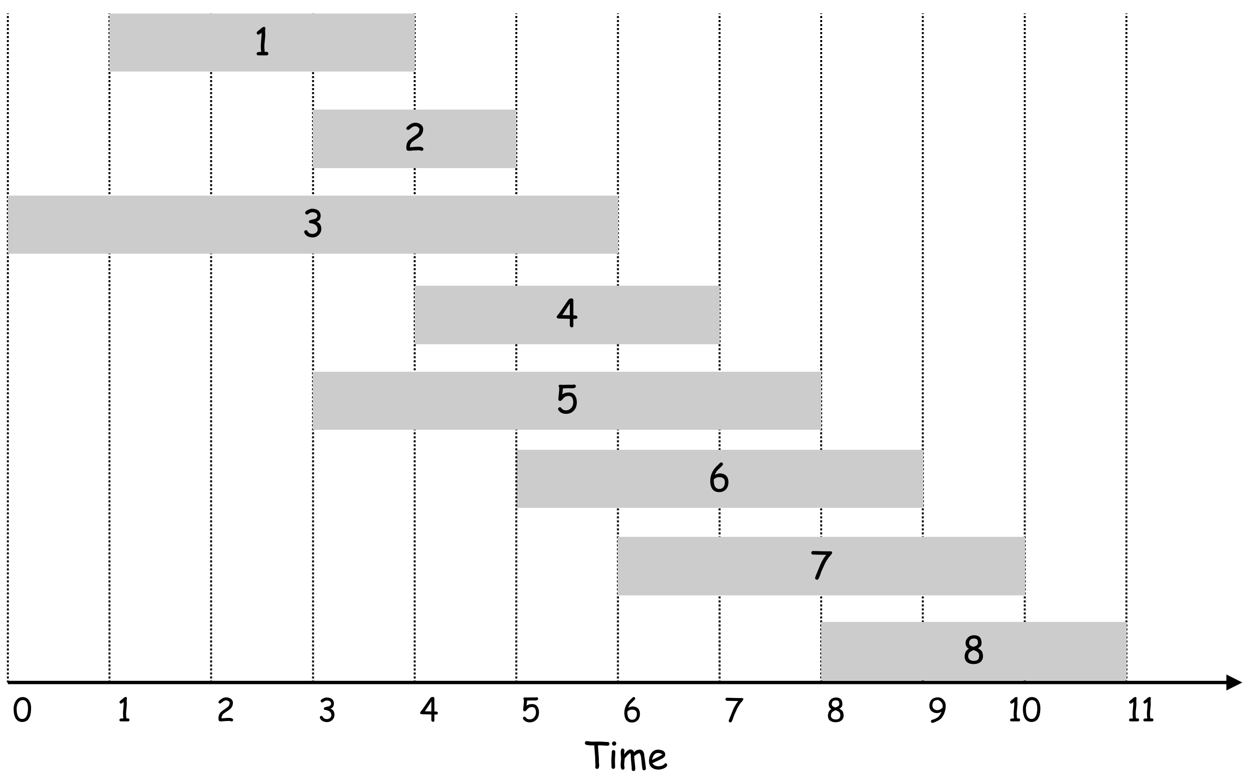


j	w_j	p(j)	OPT(j
0			0
1	3	0	3
2	4	0	4
3	1	0	4
4	3	1	6
5	4	0	6
6	3	2	7
7	2	3	
8	4	5	

Example

Label jobs by finishing time: $f(1) \leq \cdots \leq f(n)$.

p(j) = largest index i < j such that job i is compatible with j.

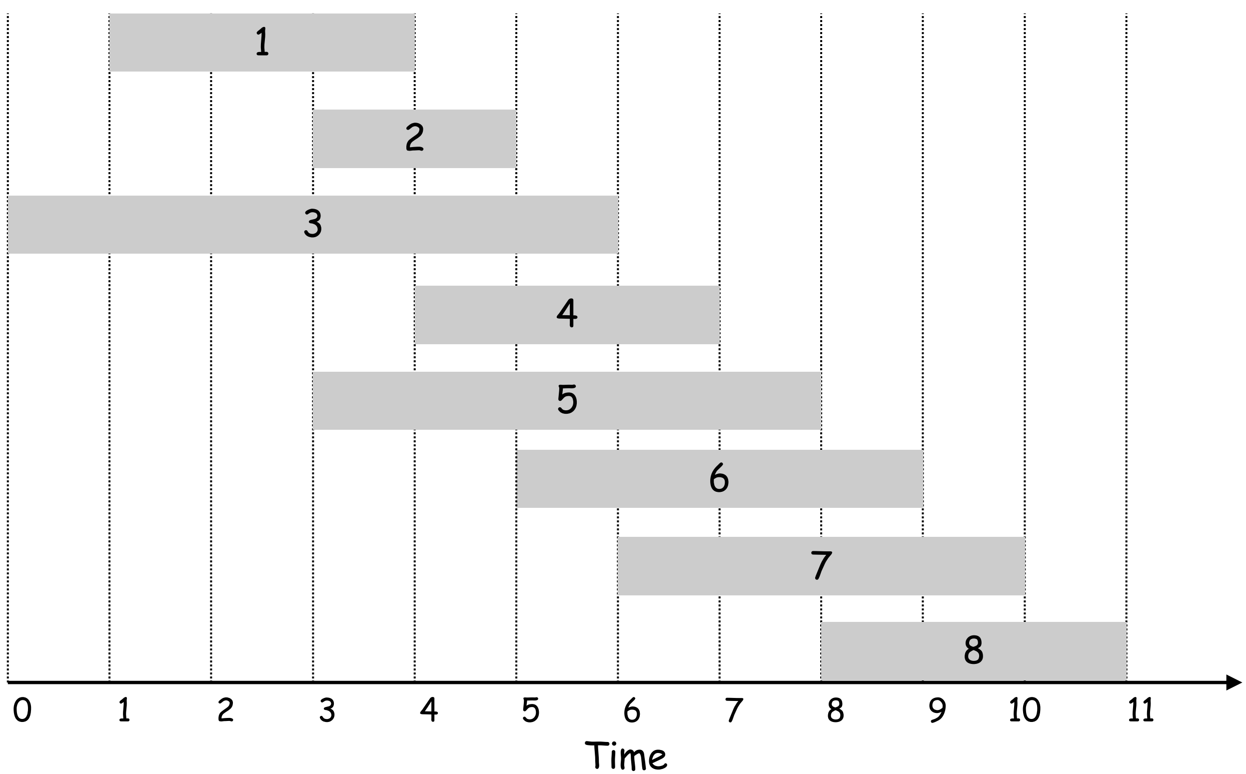


j	w_j	p(j)	OPT(j
0			0
1	3	0	3
2	4	0	4
3	1	0	4
4	3	1	6
5	4	0	6
6	3	2	7
7	2	3	7
8	4	5	

Example

Label jobs by finishing time: $f(1) \leq \cdots \leq f(n)$.

p(j) = largest index i < j such that job i is compatible with j.

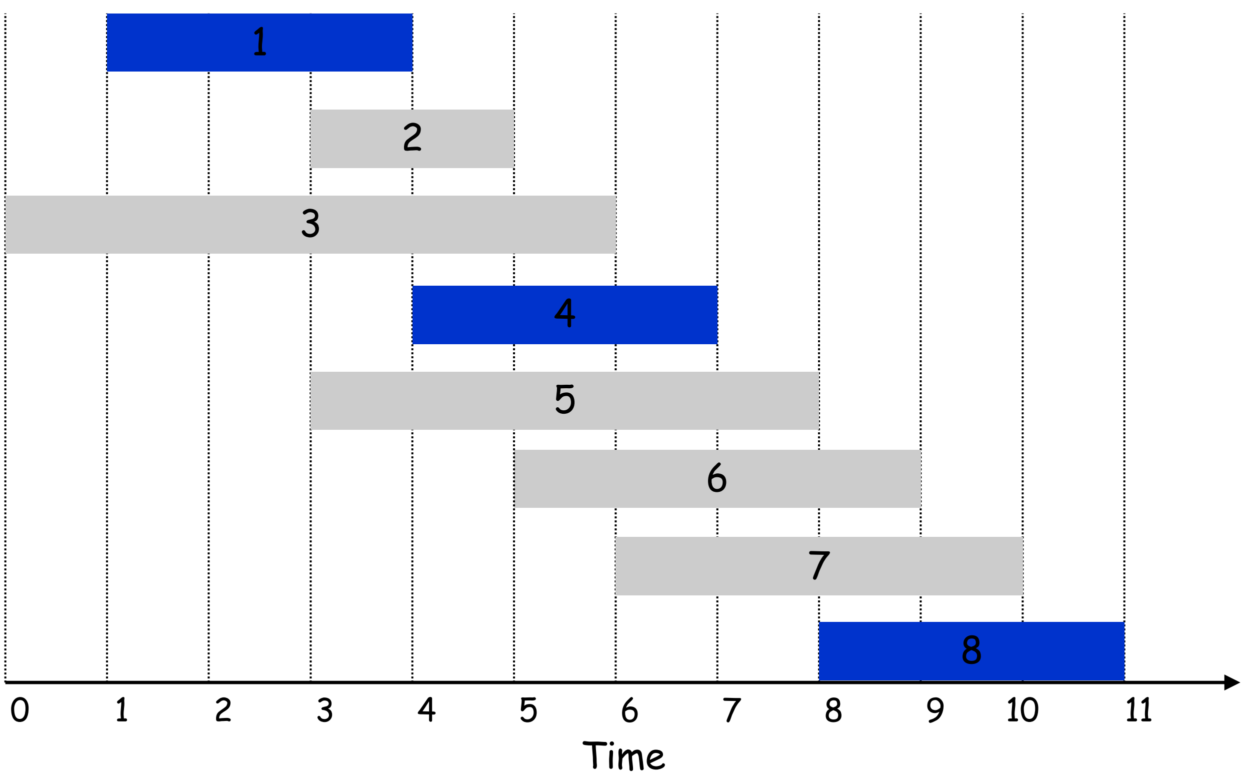


j	w_j	p(j)	OPT(j
0			0
1	3	0	3
2	4	0	4
3	1	0	4
4	3	1	6
5	4	0	6
6	3	2	7
7	2	3	7
8	4	5	10

Example

Label jobs by finishing time: $f(1) \le \cdots \le f(n)$.

p(j) = largest index i < j such that job i is compatible with j.



j	w_j	p(j)	OPT(j
0			0
1	3	0	3
2	4	0	4
3	1	0	4
4	3	1	6
5	4	0	6
6	3	2	7
7	2	3	7
8	4	5	**10**

Knapsack Problem

Knapsack Problem

Given n objects and a "knapsack."

Item i weighs $w_i > 0$ kilograms and has value $v_i > 0$.

Knapsack has capacity of W kilograms.

Goal: fill knapsack so as to maximize total value.

Ex: OPT is { 3, 4 } with value 40.

W = 11

Item	Value	Weight
1	1	1
2	6	2
3	18	5
4	22	6
5	28	7

Greedy: repeatedly add item with maximum ratio v_i / w_i.

Ex: { 5, 2, 1 } achieves only value = 35 $\Rightarrow$ greedy not optimal.

Dynamic Programming: First Attempt

Let OPT(i)=Max value of subsets of items $1, \ldots, i$ of weight $\leq W$.

Case 1: $OPT(i)$ does not select item i
 - In this caes $OPT(i) = OPT(i-1)$

Case 2: $OPT(i)$ selects item i

- In this case, item i does not immediately imply we have to reject other items
- The problem does not reduce to $OPT(i-1)$ because we now want to pack as much value into box of weight $\leq W - w_i$

Conclusion: We need more subproblems, we need to strengthen IH.

Stronger DP (Strengthenning Hypothesis)

Let $OPT(i, w)$ = Max value subset of items $1, \ldots, i$ of weight $0 \leq w \leq W$

Case 1: $OPT(i, w)$ selects item i

- In this case, $OPT(i, w) = v_i + OPT(i - 1, w - w_i)$

Case 2: $OPT(i, w)$ does not select item i

- In this case, $OPT(i, w) = OPT(i - 1, w)$.

Take best of the two

Therefore,

$$OPT(i, w) = \begin{cases} 0 & \text{If } i = 0 \\ OPT(i - 1, w) & \text{If } w_i > w \\ \max(OPT(i - 1, w), v_i + OPT(i - 1, w - w_i)) & \text{o.w.,} \end{cases}$$

DP for Knapsack

```
Compute-OPT(i,w)
   if M[i,w] == empty
     if (i==0)
       M[i,w]=0
     else if (wi > w)
       M[i,w]=Comp-OPT(i-1,w)
     else
       M[i,w]= max {Comp-OPT(i-1,w), vi + Comp-OPT(i-1,w-wi)}
   return M[i, w]
```

recursive

```
for w = 0 to W
   M[0, w] = 0
for i = 1 to n
   for w = 1 to W
      if (wi > w)
         M[i, w] = M[i-1, w]
      else
         M[i, w] = max {M[i-1, w], vi + M[i-1, w-wi ]}

return M[n, W]
```

Non-recursive

DP for Knapsack

$W + 1$

$n + 1$

	0	1	2	3	4	5	6	7	8	9	10	11
ϕ	0	0	0	0	0	0	0	0	0	0	0	0
{ 1 }	0											
{ 1, 2 }	0											
{ 1, 2, 3 }	0											
{ 1, 2, 3, 4 }	0											
{ 1, 2, 3, 4, 5 }	0											

$\boxed{W = 11}$

Item	Value	Weight
1	1	1
2	6	2
3	18	5
4	22	6
5	28	7

```
if (w_i > w)
  M[i, w] = M[i-1, w]
else
  M[i, w] = max {M[i-1, w], v_i + M[i-1, w-w_i ]}
```

DP for Knapsack

W + 1

n + 1

	0	1	2	3	4	5	6	7	8	9	10	11
ϕ	0	0	0	0	0	0	0	0	0	0	0	0
{ 1 }	0	1	1	1	1	1	1	1	1	1	1	1
{ 1, 2 }	0											
{ 1, 2, 3 }	0											
{ 1, 2, 3, 4 }	0											
{ 1, 2, 3, 4, 5 }	0											

W = 11

Item	Value	Weight
1	1	1
2	6	2
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```
if (wi > w)
  M[i, w] = M[i-1, w]
else
  M[i, w] = max {M[i-1, w], vi + M[i-1, w-wi ]}
```

DP for Knapsack

W + 1

n + 1

	0	1	2	3	4	5	6	7	8	9	10	11
φ	0	0	0	0	0	0	0	0	0	0	0	0
{ 1 }	0	1	1	1	1	1	1	1	1	1	1	1
{ 1, 2 }	0	1	6	7								
{ 1, 2, 3 }	0	1										
{ 1, 2, 3, 4 }	0	1										
{ 1, 2, 3, 4, 5 }	0	1										

OPT: { 4, 3 }
value = 22 + 18 = 40

W = 11

Item	Value	Weight
1	1	1
2	6	2
3	18	5
4	22	6
5	28	7

```
if (w_i > w)
  M[i, w] = M[i-1, w]
else
  M[i, w] = max {M[i-1, w], v_i + M[i-1, w-w_i ]}
```

DP for Knapsack

W + 1

n + 1

	0	1	2	3	4	5	6	7	8	9	10	11
ϕ	0	0	0	0	0	0	0	0	0	0	0	0
{ 1 }	0	1	1	1	1	1	1	1	1	1	1	1
{ 1, 2 }	0	1	6	7	7	7	7	7	7	7	7	7
{ 1, 2, 3 }	0	1	6	7	7	18	19					
{ 1, 2, 3, 4 }	0	1										
{ 1, 2, 3, 4, 5 }	0	1										

OPT: { 4, 3 }
value = 22 + 18 = 40

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Item	Value	Weight
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```
if (wi > w)
  M[i, w] = M[i-1, w]
else
  M[i, w] = max {M[i-1, w], vi + M[i-1, w-wi ]}
```

DP for Knapsack

W + 1

n + 1

	0	1	2	3	4	5	6	7	8	9	10	11
ϕ	0	0	0	0	0	0	0	0	0	0	0	0
{ 1 }	0	1	1	1	1	1	1	1	1	1	1	1
{ 1, 2 }	0	1	6	7	7	7	7	7	7	7	7	7
{ 1, 2, 3 }	0	1	6	7	7	18	19	24	25	25	25	25
{ 1, 2, 3, 4 }	0	1	6	7	7	18	22	24	28	29		
{ 1, 2, 3, 4, 5 }	0	1										

OPT: { 4, 3 }
value = 22 + 18 = 40

W = 11

Item	Value	Weight
1	1	1
2	6	2
3	18	5
4	22	6
5	28	7

```
if (wᵢ > w)
  M[i, w] = M[i-1, w]
else
  M[i, w] = max {M[i-1, w], vᵢ + M[i-1, w-wᵢ ]}
```

DP for Knapsack

W + 1

n + 1

	0	1	2	3	4	5	6	7	8	9	10	11
ϕ	0	0	0	0	0	0	0	0	0	0	0	0
{ 1 }	0	1	1	1	1	1	1	1	1	1	1	1
{ 1, 2 }	0	1	6	7	7	7	7	7	7	7	7	7
{ 1, 2, 3 }	0	1	6	7	7	18	19	24	25	25	25	25
{ 1, 2, 3, 4 }	0	1	6	7	7	18	22	24	28	29	29	40
{ 1, 2, 3, 4, 5 }	0	1	6	7	7	18	22	28	29	34	34	40

OPT: { 4, 3 }
value = 22 + 18 = 40

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Item	Value	Weight
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```
if (wi > w)
  M[i, w] = M[i-1, w]
else
  M[i, w] = max {M[i-1, w], vi + M[i-1, w-wi ]}
```

Knapsack Problem: Running Time

Running time: $\Theta(n \cdot W)$

- Not polynomial in input size!
- "Pseudo-polynomial.“
- Decision version of Knapsack is NP-complete.

Knapsack approximation algorithm:

There exists a polynomial algorithm that produces a feasible solution that has value within 0.01% of optimum in time Poly(n, log W).

DP Ideas so far

- You may have to define an ordering to decrease #subproblems

- You may have to strengthen DP, equivalently the induction, i.e., you have may have to carry more information to find the Optimum.

- This means that sometimes we may have to use two dimensional or three dimensional induction

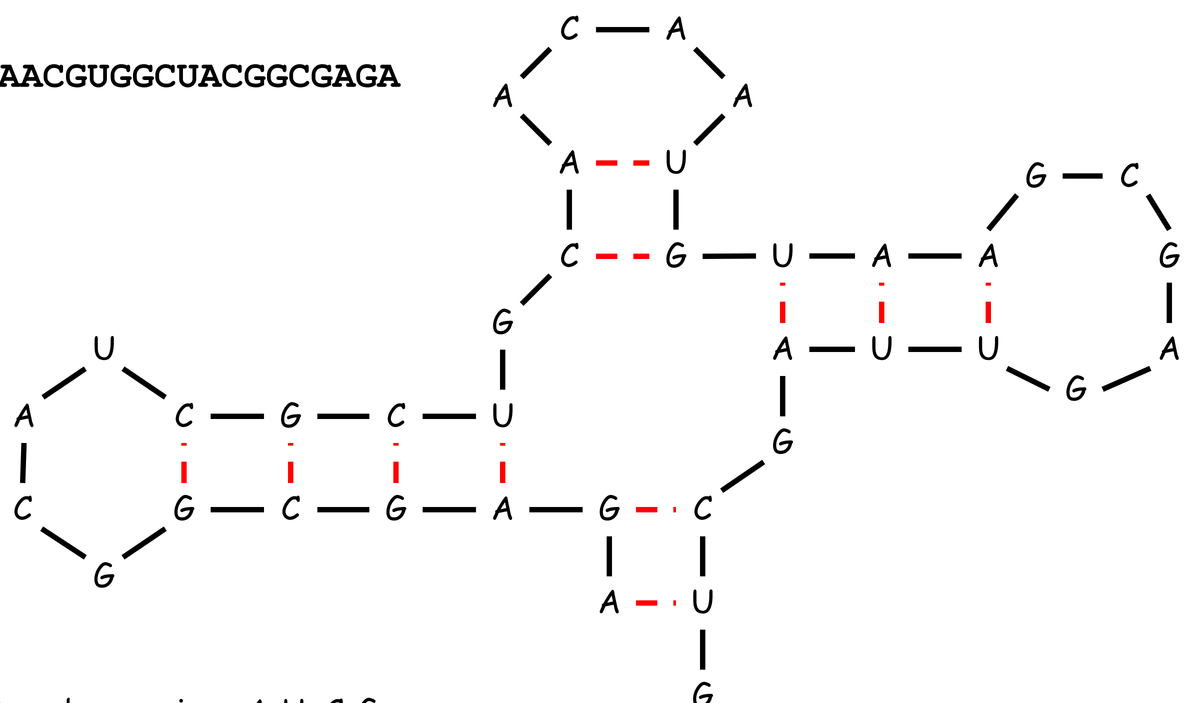
RNA Secondary Structure

RNA Secondary Structure

RNA: A String B = $b_1 b_2 \ldots b_n$ over alphabet { A, C, G, U }.

Secondary structure. RNA is single-stranded so it tends to loop back and form base pairs with itself. This structure is essential for understanding behavior of molecule.

Ex: **GUCGAUUGAGCGAAUGUAACAACGUGGCUACGGCGAGA**



complementary base pairs: A-U, C-G

RNA Secondary Structure (Formal)

Secondary structure. A set of pairs $S = \{ (b_i, b_j) \}$ that satisfy:

[Watson-Crick.]

- S is a *matching* and
- each pair in S is a Watson-Crick pair: A-U, U-A, C-G, or G-C.

[No sharp turns.]: The ends of each pair are separated by at least 4 intervening bases. If $(b_i, b_j) \in S$, then $i < j - 4$.

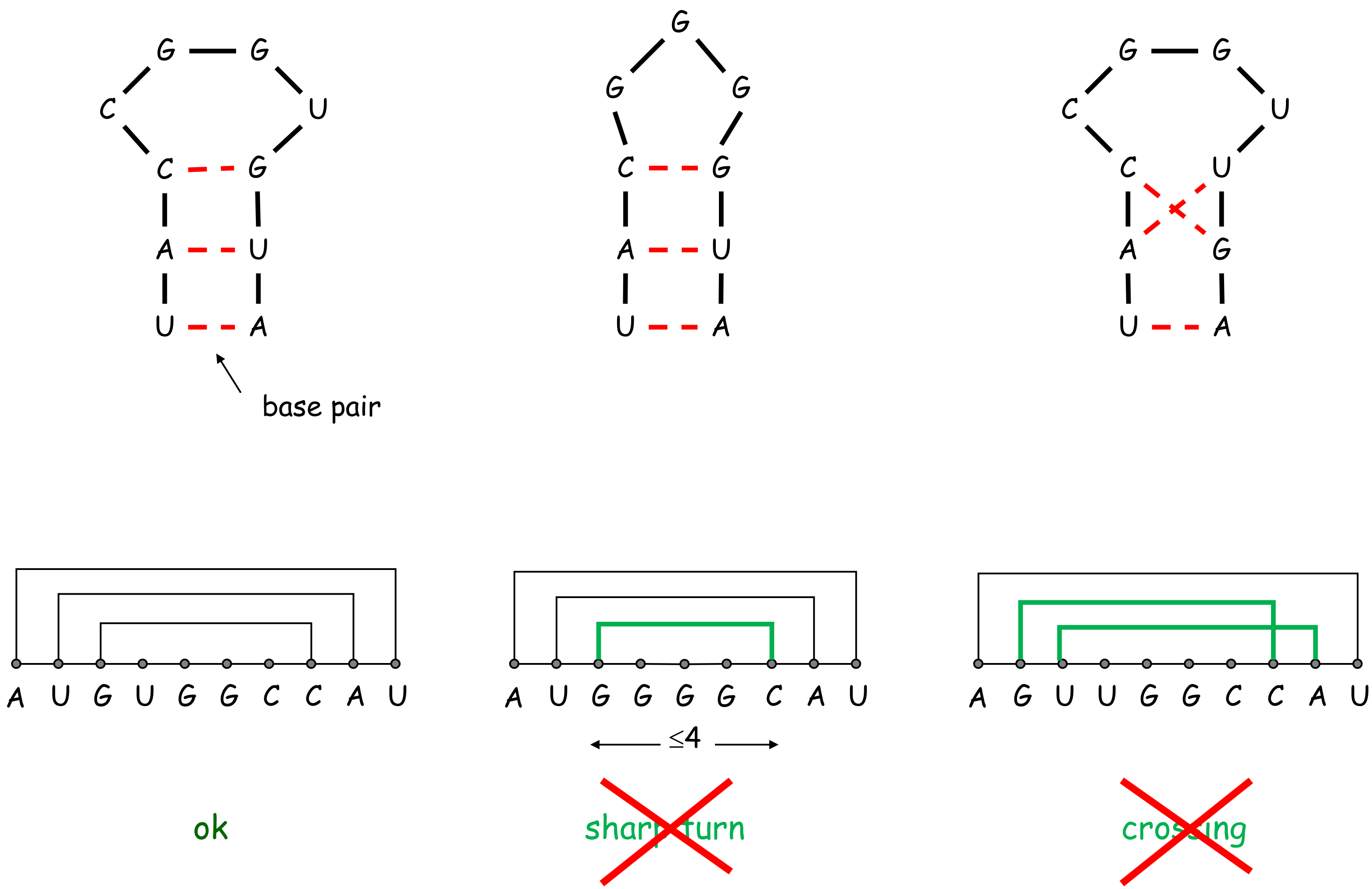
[Non-crossing.] If (b_i, b_j) and (b_k, b_l) are two pairs in S, then we cannot have $i < k < j < l$.

Free energy: Usual hypothesis is that an RNA molecule will maximize total free energy.

approximate by number of base pairs

Goal: Given an RNA molecule $B = b_1 b_2 \ldots b_n$, find a secondary structure S that maximizes the number of base pairs.

Secondary Structure (Examples)

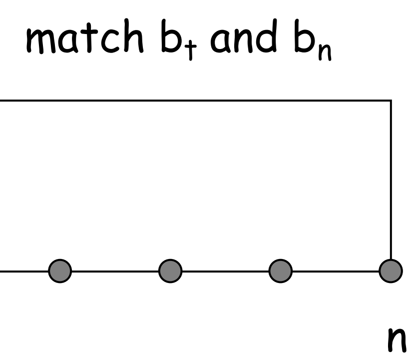


DP: First Attempt

First attempt. Let $OPT(n)$ = maximum number of base pairs in a secondary structure of the substring $b_1b_2...b_n$.

Suppose b_n is matched with b_t in $OPT(n)$.

What IH should we use?



Difficulty: This naturally reduces to two subproblems

- Finding secondary structure in $b_1, \ldots, b_{t-1}$, i.e., OPT(t-1)
- Finding secondary structure in $b_{t+1}, \ldots, b_{n-1}$, ???

DP: Second Attempt

Definition: $OPT(i,j)$ = maximum number of base pairs in a secondary structure of the substring $b_i, b_{i+1}, \dots, b_j$

The most important part of a correct DP; It fixes IH

Case 1: If $j - i \le 4$.

- OPT(i, j) = 0 by no-sharp turns condition.

Case 2: Base b_j is not involved in a pair.

- OPT(i, j) = OPT(i, j-1)

Case 3: Base b_j pairs with b_t for some $i \le t < j - 4$

- non-crossing constraint decouples resulting sub-problems
- $OPT(i,j) = \max_{t:b_i \text{ pairs with } b_t} \{\, 1 + OPT(i, t-1) + OPT(t+1, j-1) \,\}$

Recursive Code

```
Let M[i,j]=empty for all i,j.

Compute-OPT(i,j){
   if (j-i <= 4)
     return 0;
   if (M[i,j] is empty)
      M[i,j]=Compute-OPT(i,j-1)
      for t=i to j-5 do
         if (b_t,b_j is in {A-U, U-A, C-G, G-C})
            M[i,j]=max(M[i,j], 1+Compute-OPT(i,t-1) +
                                   Compute-OPT(t+1,j-1))
   return M[j]
}
```

Does this code terminate?
What are we inducting on?

Formal Induction

Let $OPT(i, j)$ = maximum number of base pairs in a secondary structure of the substring $b_i, b_{i+1}, \ldots, b_j$

Base Case: $OPT(i, j) = 0$ for all i, j where $|j - i| \leq 4$.

IH: For some $\ell \geq 4$, Suppose we have computed $OPT(i, j)$ for all i, j where $|i - j| \leq \ell$.

IS: Goal: We find $OPT(i, j)$ for all i, j where $|i - j| = \ell + 1$. Fix i, j such that $|i - j| = \ell + 1$.

Case 1: Base b_j is not involved in a pair.

- OPT(i, j) = OPT(i, j-1) [this we know by IH since $|i - (j - 1)| = \ell$]

Case 2: Base b_j pairs with b_t for some $i \leq t < j - 4$

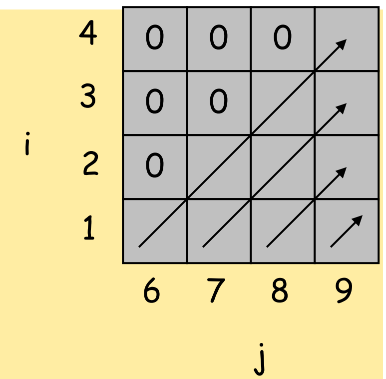
- $OPT(i, j) = \max_{t: b_i \text{ pairs with } b_t} \{ 1 + OPT(i, t - 1) + OPT(t + 1, j - 1) \}$

We know by IH since difference $\leq \ell$

Bottom-up DP

```
for k = 1, 2, …, n-1
  for i = 1, 2, …, n-1
    j = i + k
    if (j-i <= 4)
      M[i,j]=0;
      else
        M[i,j]=M[i,j-1]
        for t=i to j-5 do
          if (b_t, b_j is in {A-U, U-A, C-G, G-C})
            M[i,j]=max(M[i,j], 1+ M[i,t-1] + M[t+1,j-1])

  return M[1, n]
}
```



Running Time: $O(n^3)$

Lesson

We may not always induct on i or w to get to smaller subproblems.

We may have to induct on $|i - j|$ or $i + j$ when we are dealing with more complex problems, e.g., intervals