

CSE 421 Algorithms

Winter 2019

Lecture 11

Minimum Spanning Trees (Part II)

Interval Scheduling

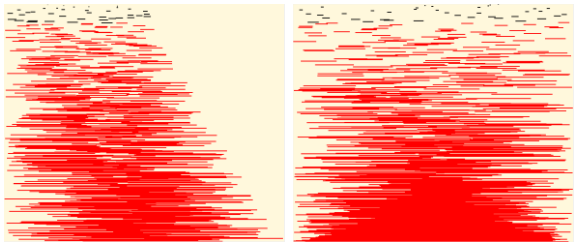
- What is the expected size of the maximum independent set for random intervals
- What is the expected size of the maximum intersection for random intervals

Method 1: Each interval assigned a random start position and random length from [0,1]

Method 2: Random permutation of interval endpoints

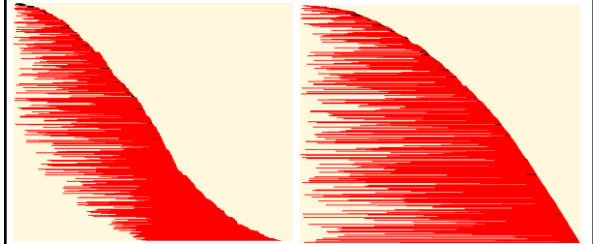
Independent Set

Maximum independent set only contains small intervals



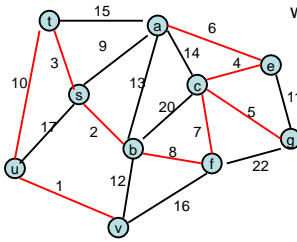
Maximum Intersection

- Maximum intersection is at the middle



Minimum Spanning Tree

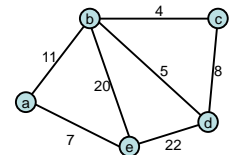
Undirected Graph $G=(V,E)$ with edge weights



For simplicity, assume all edge costs are distinct

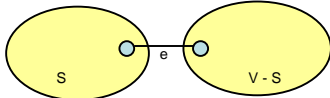
Greedy Algorithms for Minimum Spanning Tree

- **[Prim]** Extend a tree by including the cheapest outgoing edge
- **[Kruskal]** Add the cheapest edge that joins disjoint components
- **[ReverseDelete]** Delete the most expensive edge that does not disconnect the graph



Edge inclusion lemma

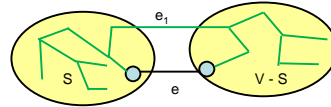
- Let S be a subset of V , and suppose $e = (u, v)$ is the minimum cost edge of E , with u in S and v in $V-S$
- e is in every minimum spanning tree of G
 - Or equivalently, if e is not in T , then T is not a minimum spanning tree



e is the minimum cost edge between S and $V-S$

Proof

- Suppose T is a spanning tree that does not contain e
- Add e to T , this creates a cycle
- The cycle must have some edge $e_1 = (u_1, v_1)$ with u_1 in S and v_1 in $V-S$



- $T_1 = T - \{e_1\} + \{e\}$ is a spanning tree with lower cost
- Hence, T is not a minimum spanning tree

Optimality Proofs

- Prim's Algorithm computes a MST
- Kruskal's Algorithm computes a MST
- Show that when an edge is added to the MST by Prim or Kruskal, the edge is the minimum cost edge between S and $V-S$ for some set S .

Prim's Algorithm

```

S = {}; T = {};
while S != V
    choose the minimum cost edge
    e = (u,v), with u in S, and v in V-S
    add e to T
    add v to S
    
```

Prove Prim's algorithm computes an MST

- Show an edge e is in the MST when it is added to T

Kruskal's Algorithm

```

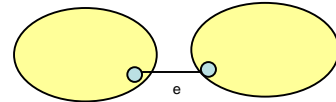
Let C = {{v1}, {v2}, ..., {vn}}; T = {}
while |C| > 1
    Let e = (u, v) with u in Ci and v in Cj be the
    minimum cost edge joining distinct sets in C
    Replace Ci and Cj by Ci U Cj
    Add e to T
    
```

Prove Kruskal's algorithm computes an MST

- Show an edge e is in the MST when it is added to T

Reverse-Delete Algorithm

- Lemma: The most expensive edge on a cycle is never in a minimum spanning tree



Reverse-Delete Algorithm

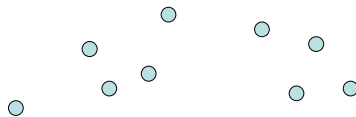
- Let e be the max cost edge whose removal does not disconnect the graph
- Let T be a spanning tree of $G=(V, E - \{e\})$

Dealing with the assumption of no equal weight edges

- Force the edge weights to be distinct
 - Add small quantities to the weights
 - Give a tie breaking rule for equal weight edges

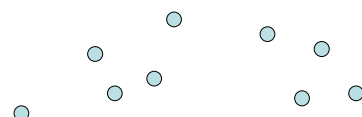
Application: Clustering

- Given a collection of points in an r -dimensional space, and an integer K , divide the points into K sets that are closest together

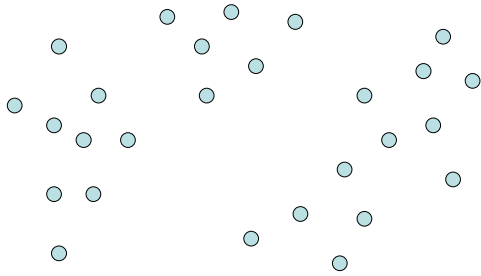


Distance clustering

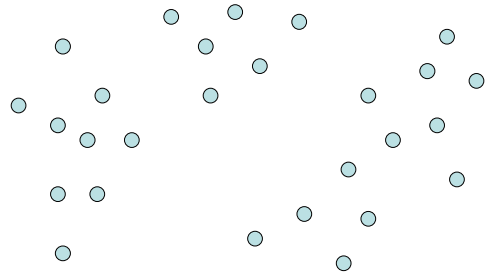
- Divide the data set into K subsets to maximize the distance between any pair of sets
 - $\text{dist}(S_1, S_2) = \min \{\text{dist}(x, y) \mid x \text{ in } S_1, y \text{ in } S_2\}$



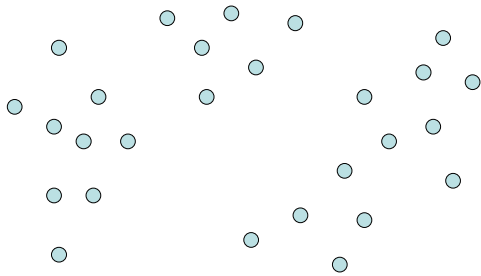
Divide into 2 clusters



Divide into 3 clusters



Divide into 4 clusters



Distance Clustering Algorithm

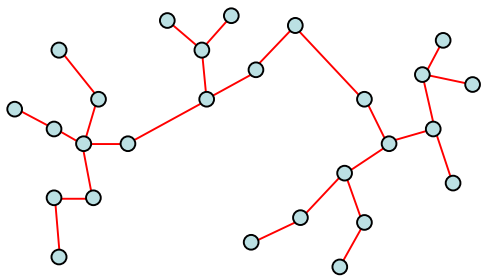
Let $C = \{\{v_1\}, \{v_2\}, \dots, \{v_n\}\}; T = \{\}$

while $|C| > K$

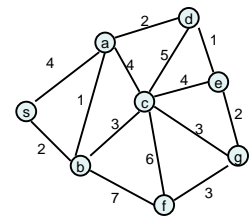
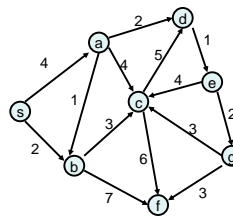
Let $e = (u, v)$ with u in C_i and v in C_j be the minimum cost edge joining distinct sets in C

Replace C_i and C_j by $C_i \cup C_j$

K-clustering

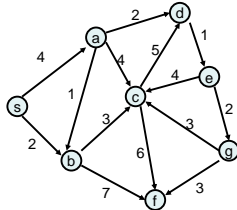


Shortest paths in directed graphs vs undirected graphs

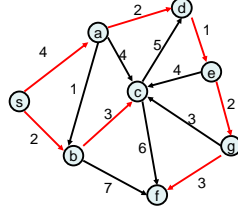


What about the minimum spanning tree of a directed graph?

- Must specify the root r
- Branching: Out tree with root r

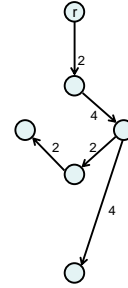
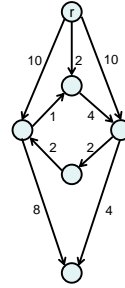


Assume all vertices reachable from r



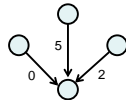
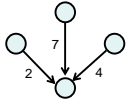
Also called an arborescence

Finding a minimum branching



Finding a minimum branching

- Remove all edges going into r
- Normalize the edge weights, so the minimum weight edge coming into each vertex has weight zero

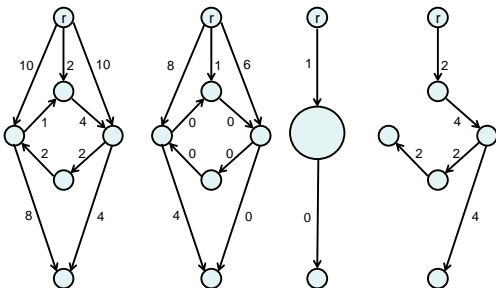


This does not change the edges of the minimum branching

Finding a minimum branching

- Consider the graph that consists of the minimum cost edge coming in to each vertex
 - If this graph is a branching, then it is the minimum cost branching
 - Otherwise, the graph contains one or more cycles
 - Collapse the cycles in the original graph to super vertices
 - Reweight the graph and repeat the process

Finding a minimum branching



Correctness Proof

Lemma 4.38 Let C be a cycle in G consisting of edges of cost 0 with r not in C . There is an optimal branching rooted at r that has exactly one edge entering C .

- The lemma justifies using the edges of the cycle in the branching
- An induction argument is used to cover the multiple levels of compressing cycles

