

# CSE 421

# Algorithms

Winter 2019

Lecture 11

Minimum Spanning Trees (Part II)

# Interval Scheduling

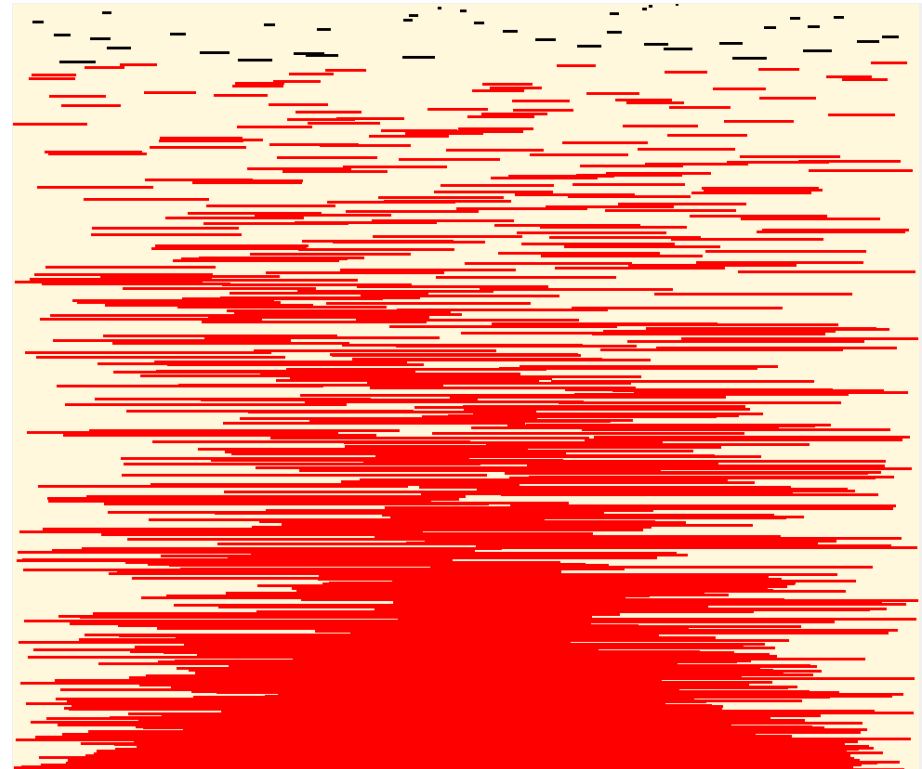
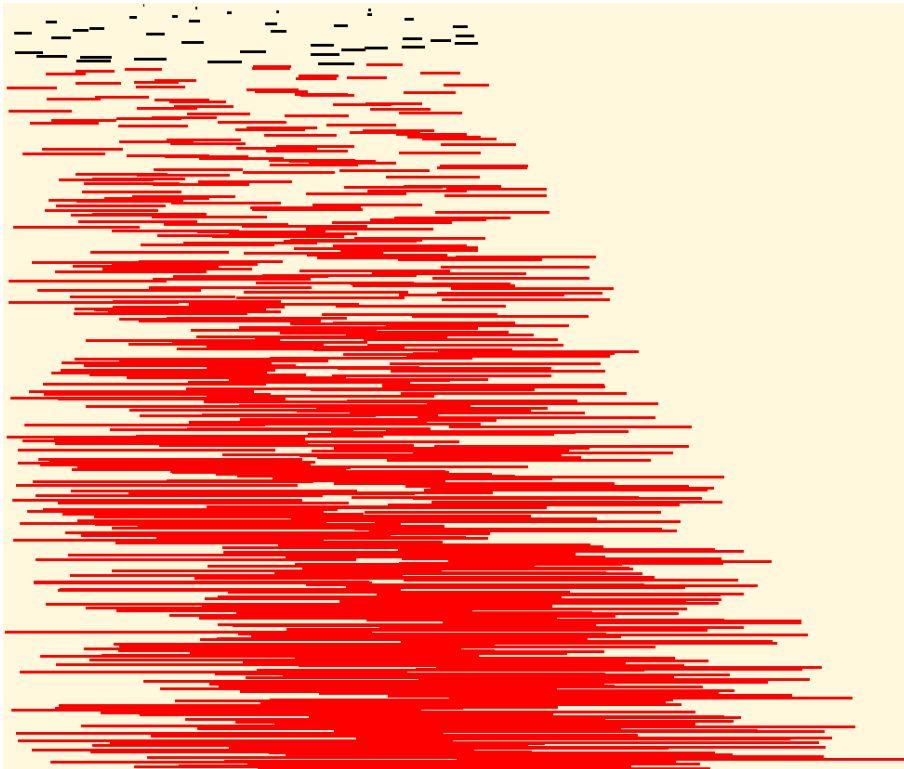
- What is the expected size of the maximum independent set for random intervals
- What is the expected size of the maximum intersection for random intervals

Method 1: Each interval assigned a random start position and random length from  $[0,1]$

Method 2: Random permutation of interval endpoints

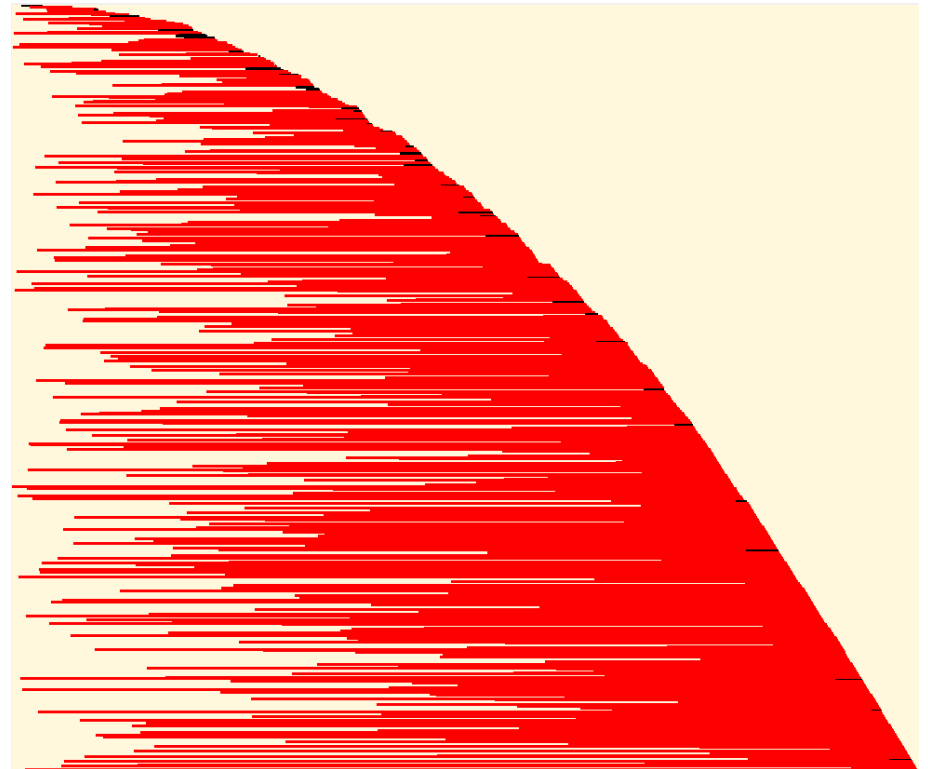
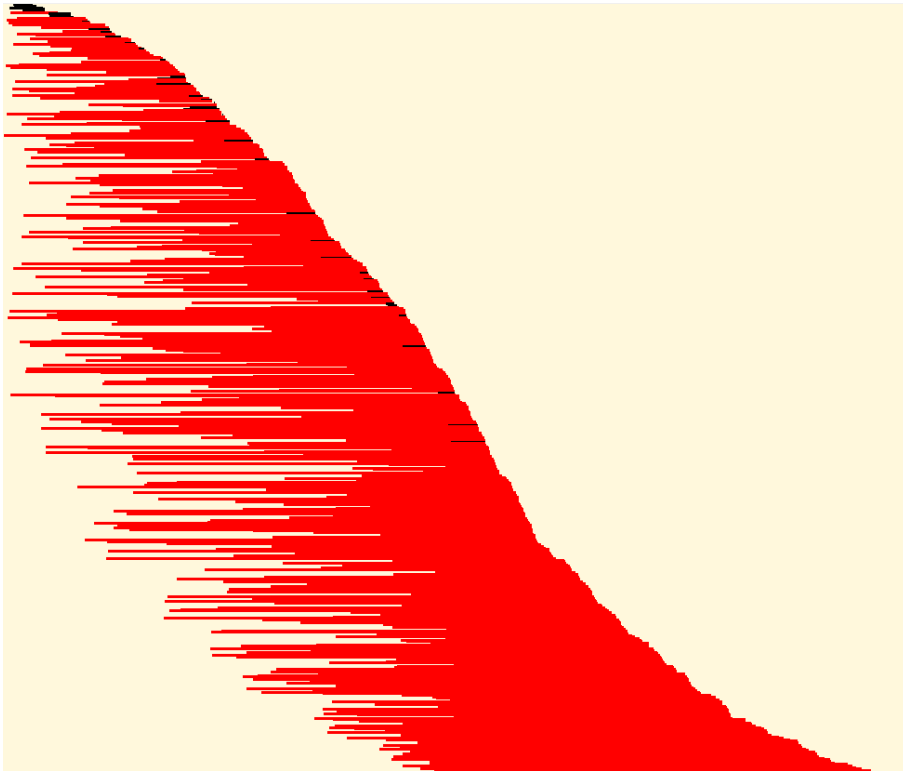
# Independent Set

Maximum independent set only contains small intervals



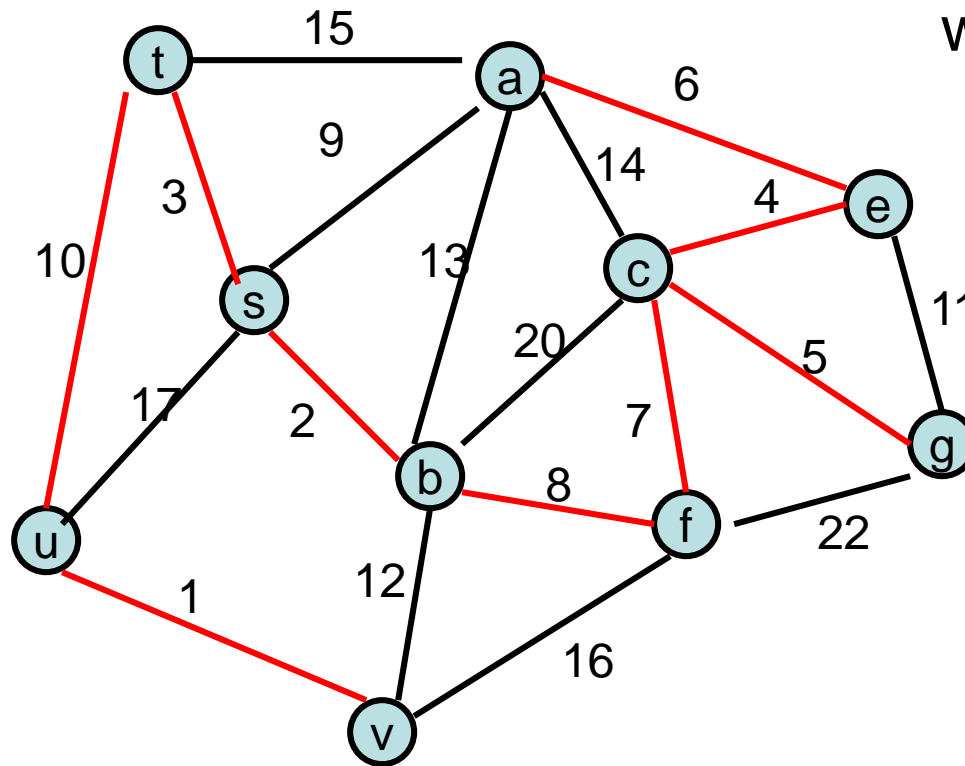
# Maximum Intersection

- Maximum intersection is at the middle



# Minimum Spanning Tree

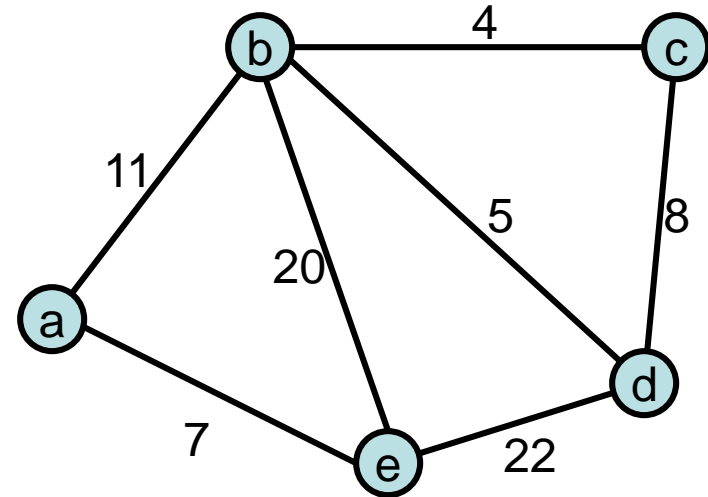
Undirected Graph  
 $G=(V,E)$  with edge  
weights



For simplicity, assume all edge costs are distinct

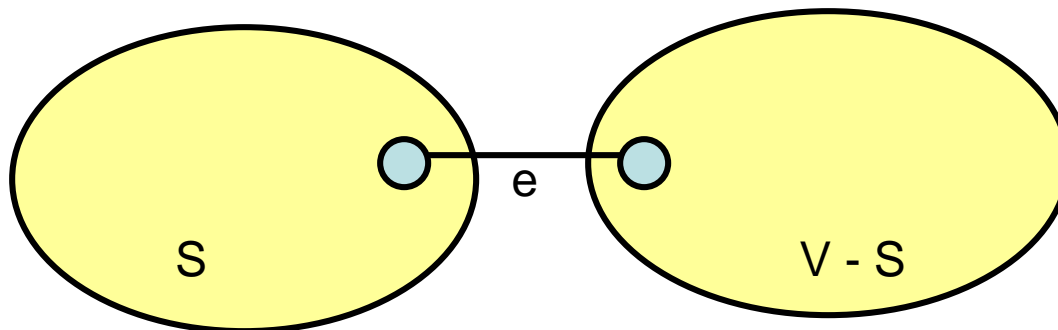
# Greedy Algorithms for Minimum Spanning Tree

- **[Prim]** Extend a tree by including the cheapest out going edge
- **[Kruskal]** Add the cheapest edge that joins disjoint components
- **[ReverseDelete]** Delete the most expensive edge that does not disconnect the graph



# Edge inclusion lemma

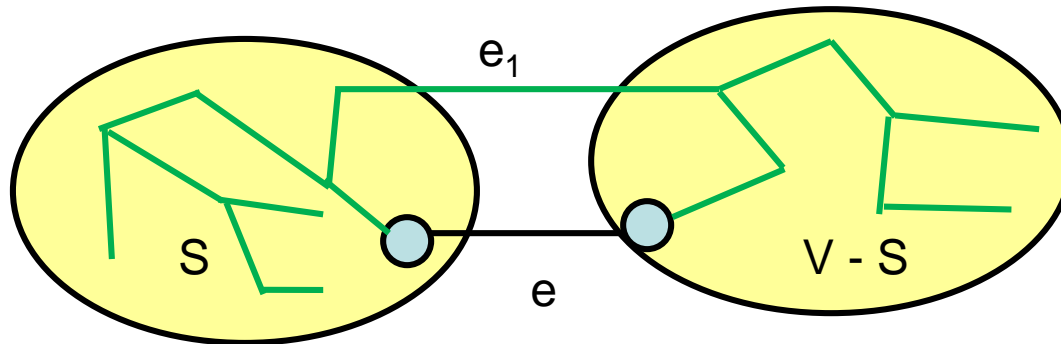
- Let  $S$  be a subset of  $V$ , and suppose  $e = (u, v)$  is the minimum cost edge of  $E$ , with  $u$  in  $S$  and  $v$  in  $V-S$
- $e$  is in every minimum spanning tree of  $G$ 
  - Or equivalently, if  $e$  is not in  $T$ , then  $T$  is not a minimum spanning tree



$e$  is the minimum cost edge  
between  $S$  and  $V-S$

# Proof

- Suppose  $T$  is a spanning tree that does not contain  $e$
- Add  $e$  to  $T$ , this creates a cycle
- The cycle must have some edge  $e_1 = (u_1, v_1)$  with  $u_1$  in  $S$  and  $v_1$  in  $V-S$



- $T_1 = T - \{e_1\} + \{e\}$  is a spanning tree with lower cost
- Hence,  $T$  is not a minimum spanning tree



# Optimality Proofs

- Prim's Algorithm computes a MST
- Kruskal's Algorithm computes a MST
- Show that when an edge is added to the MST by Prim or Kruskal, the edge is the minimum cost edge between  $S$  and  $V-S$  for some set  $S$ .

# Prim's Algorithm

$S = \{ \}; \quad T = \{ \};$

while  $S \neq V$

    choose the minimum cost edge

$e = (u,v)$ , with  $u$  in  $S$ , and  $v$  in  $V-S$

    add  $e$  to  $T$

    add  $v$  to  $S$

# Prove Prim's algorithm computes an MST

- Show an edge  $e$  is in the MST when it is added to  $T$

# Kruskal's Algorithm

Let  $C = \{\{v_1\}, \{v_2\}, \dots, \{v_n\}\}$ ;  $T = \{ \}$

while  $|C| > 1$

Let  $e = (u, v)$  with  $u$  in  $C_i$  and  $v$  in  $C_j$  be the minimum cost edge joining distinct sets in  $C$

Replace  $C_i$  and  $C_j$  by  $C_i \cup C_j$

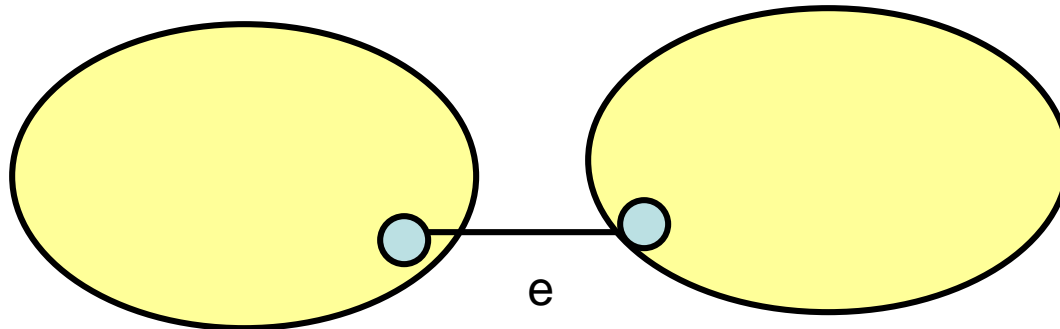
Add  $e$  to  $T$

# Prove Kruskal's algorithm computes an MST

- Show an edge  $e$  is in the MST when it is added to  $T$

# Reverse-Delete Algorithm

- Lemma: The most expensive edge on a cycle is never in a minimum spanning tree



# Reverse-Delete Algorithm

- Let  $e$  be the max cost edge whose removal does not disconnect the graph
- Let  $T$  be a spanning tree of  $G=(V, E - \{e\})$

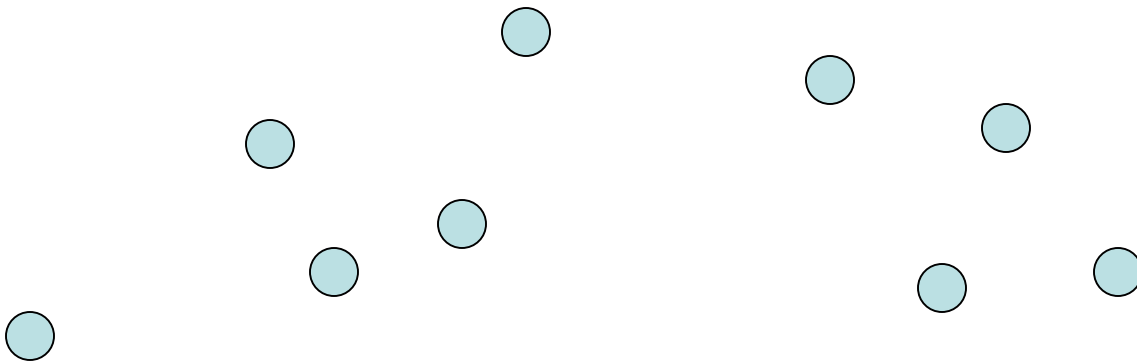
# Dealing with the assumption of no equal weight edges

- Force the edge weights to be distinct
  - Add small quantities to the weights
  - Give a tie breaking rule for equal weight edges



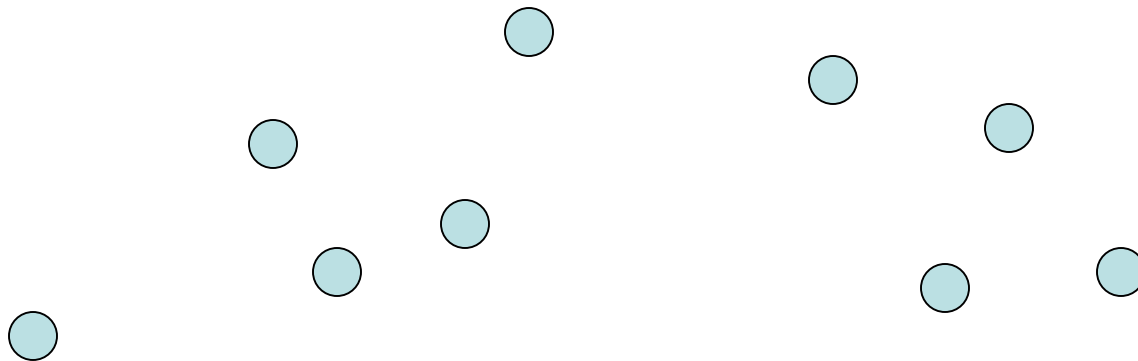
# Application: Clustering

- Given a collection of points in an  $r$ -dimensional space, and an integer  $K$ , divide the points into  $K$  sets that are closest together

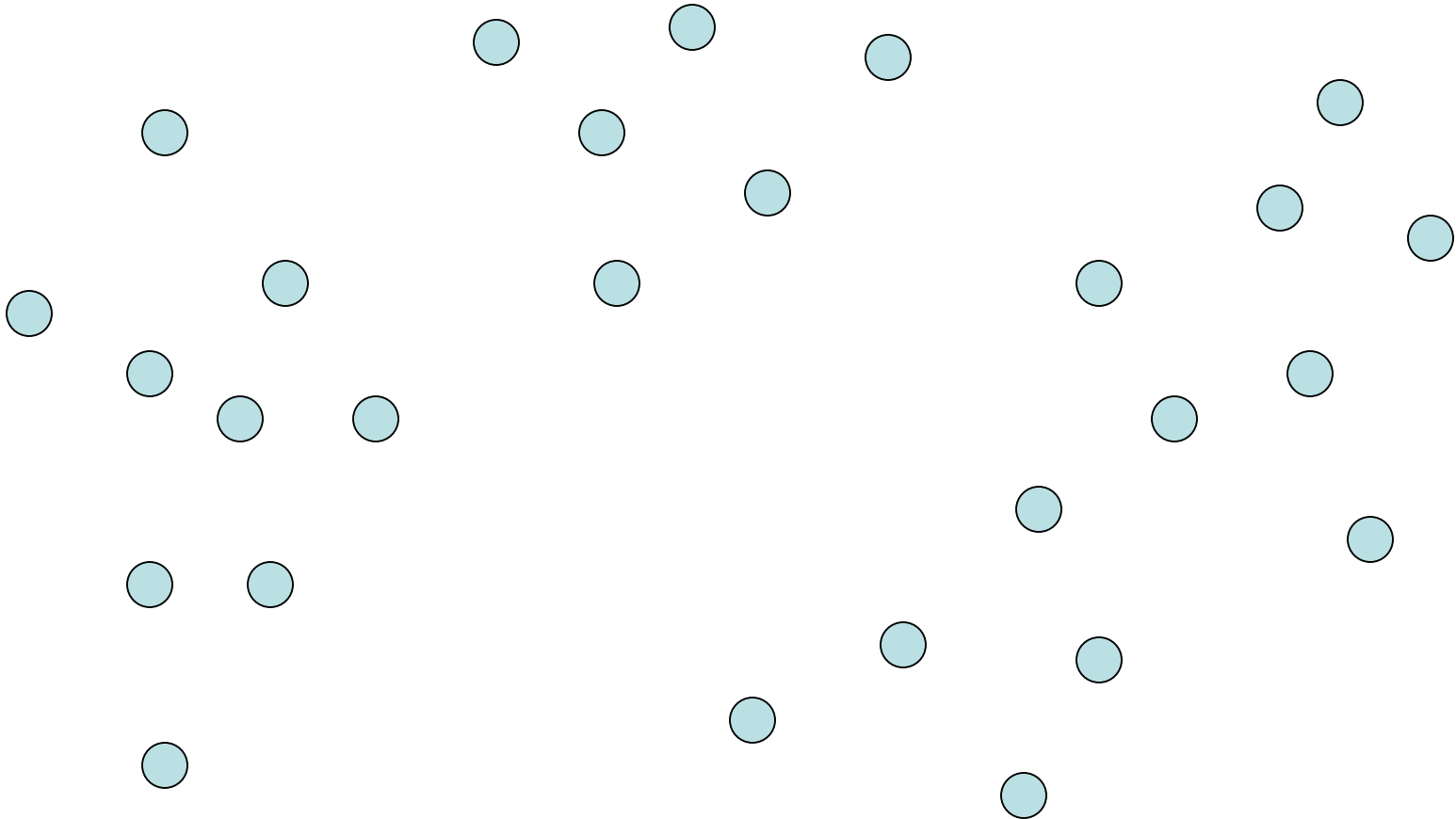


# Distance clustering

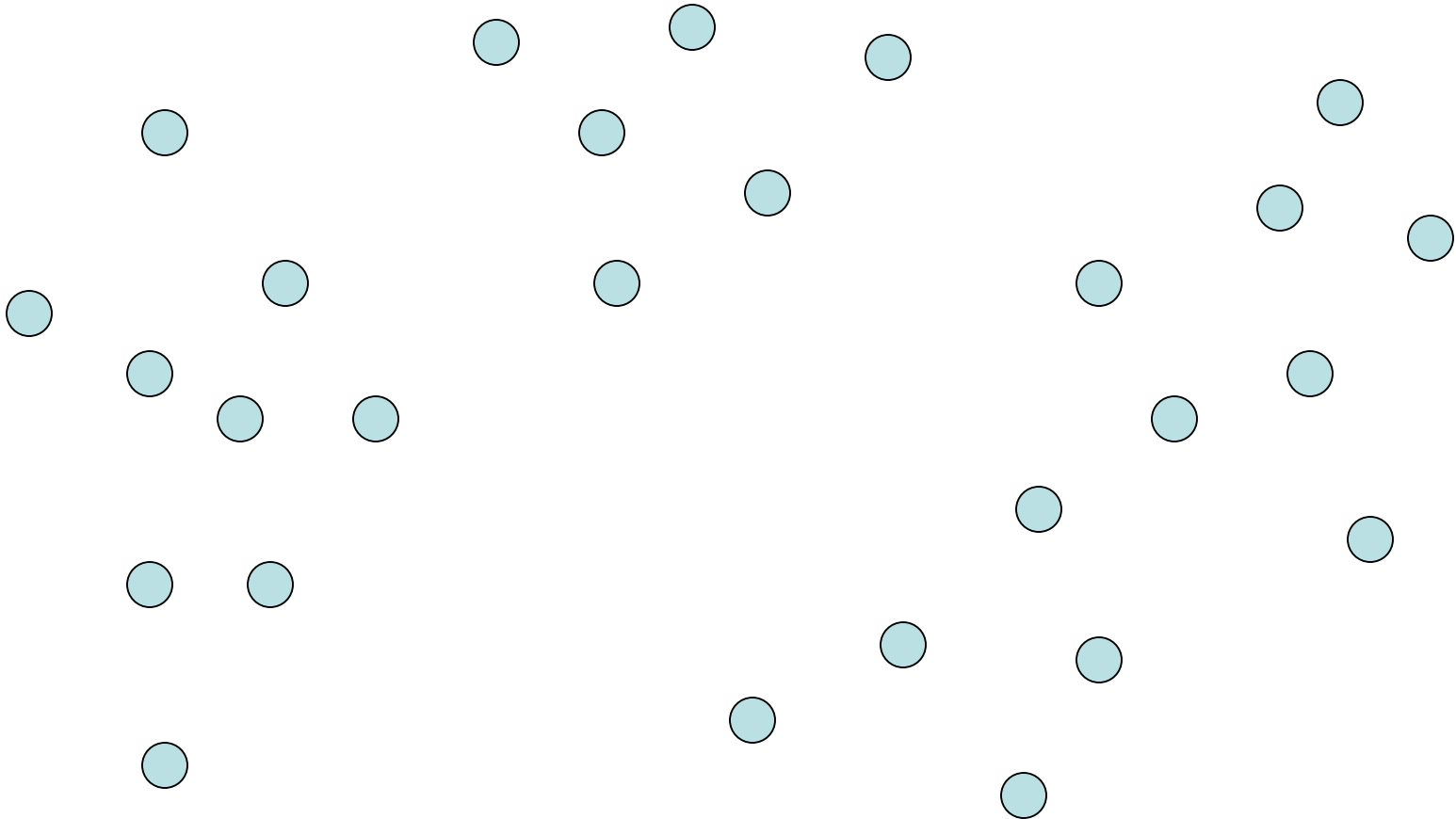
- Divide the data set into  $K$  subsets to maximize the distance between any pair of sets
  - $\text{dist}(S_1, S_2) = \min \{ \text{dist}(x, y) \mid x \text{ in } S_1, y \text{ in } S_2 \}$



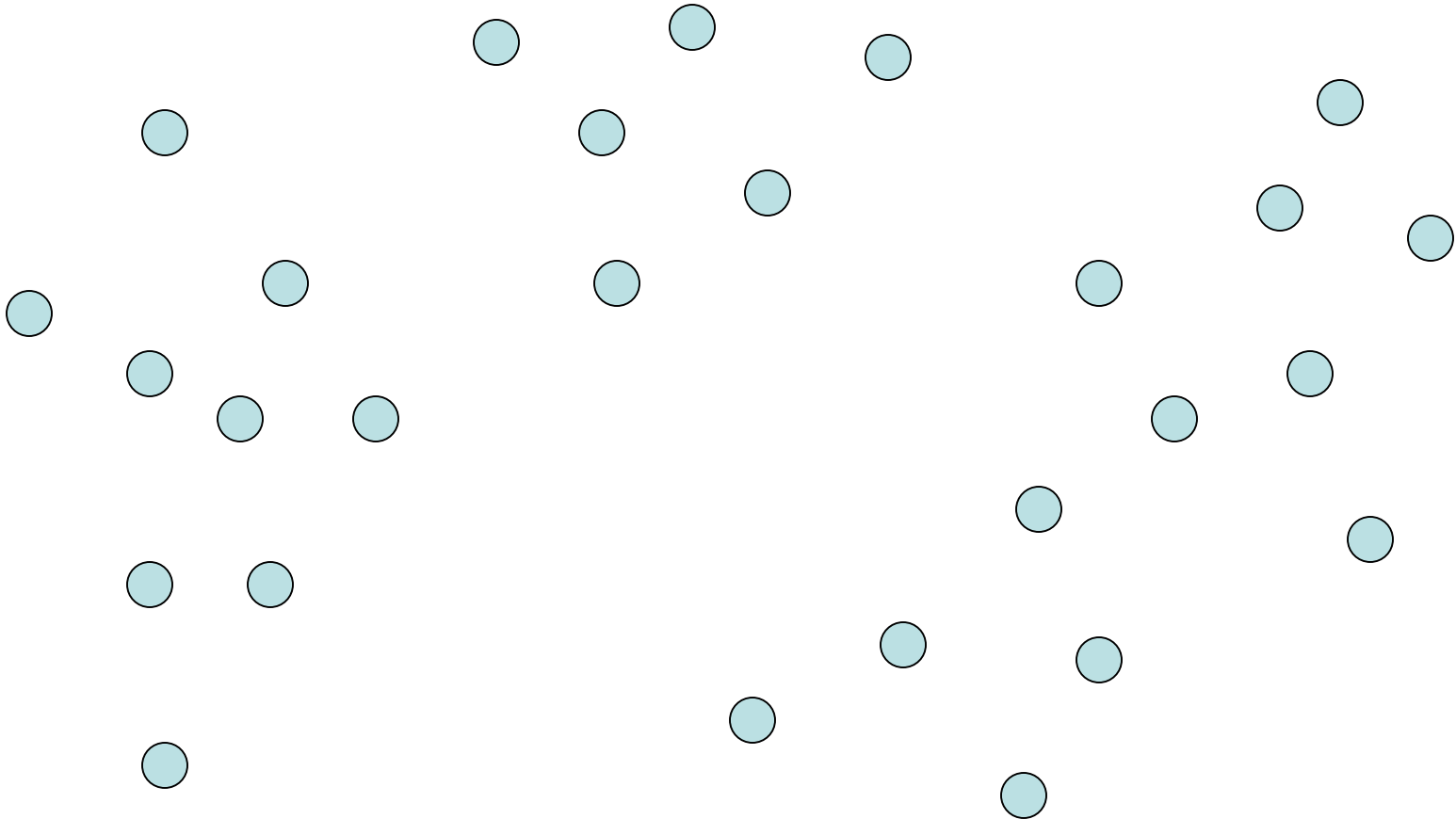
# Divide into 2 clusters



# Divide into 3 clusters



# Divide into 4 clusters



# Distance Clustering Algorithm

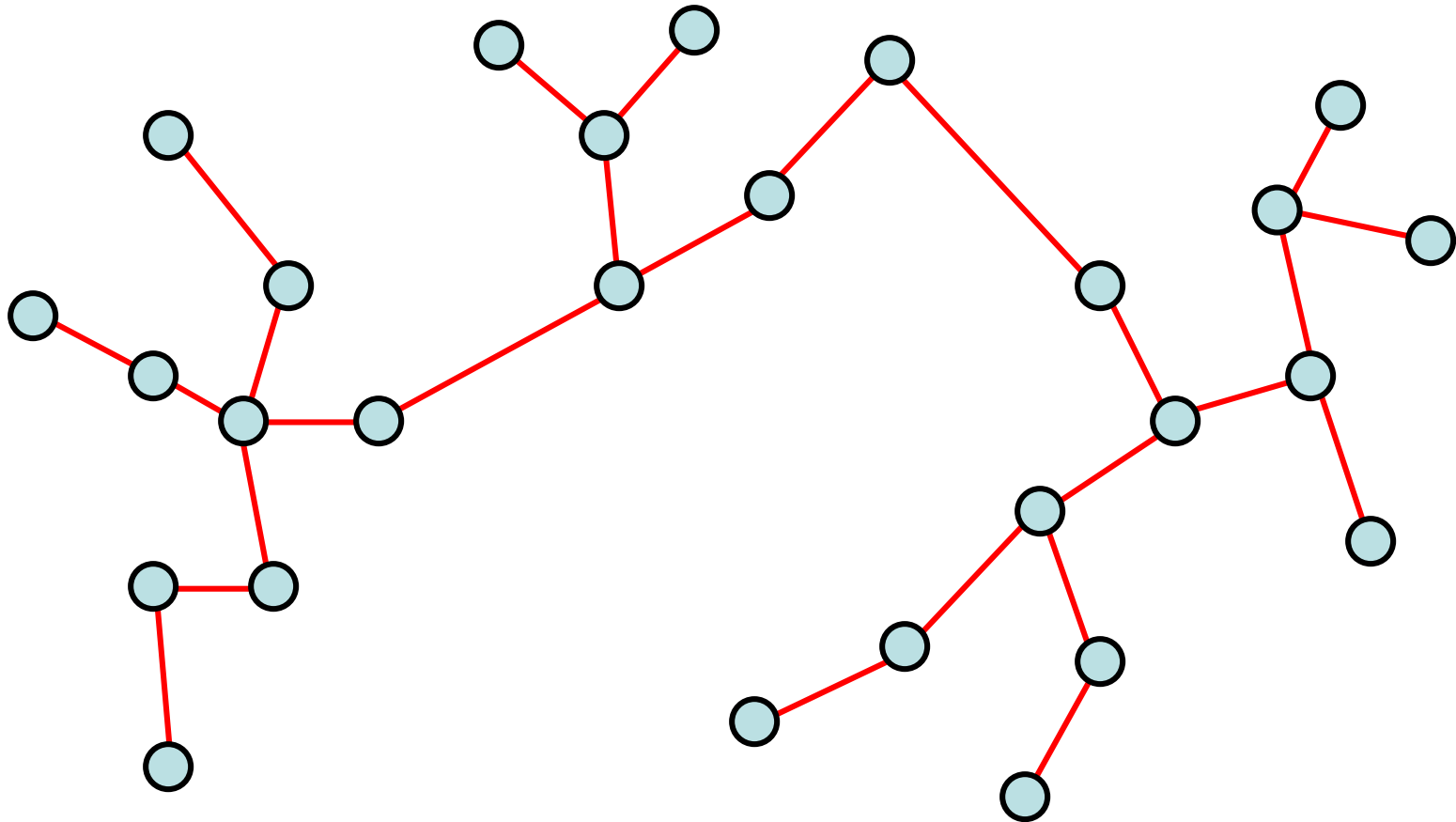
Let  $C = \{\{v_1\}, \{v_2\}, \dots, \{v_n\}\}$ ;  $T = \{ \}$

while  $|C| > K$

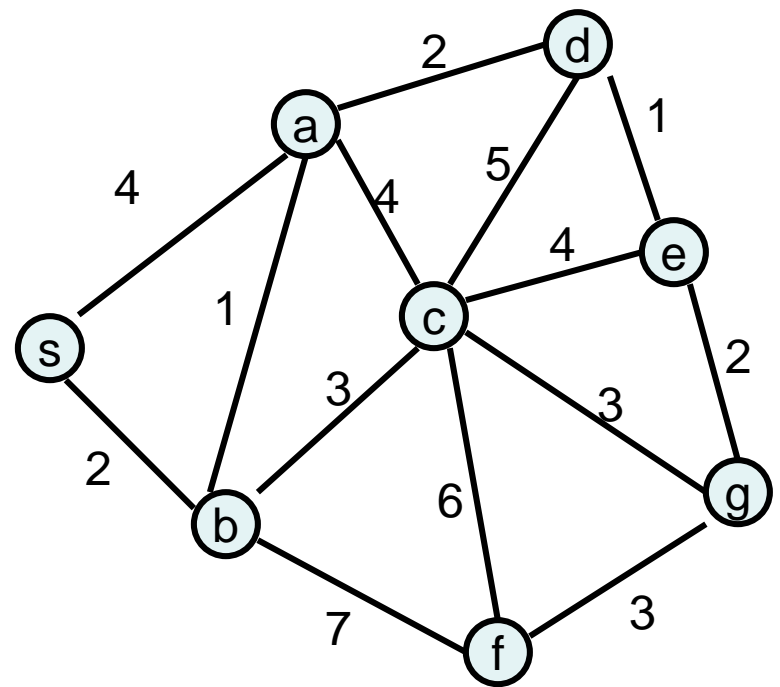
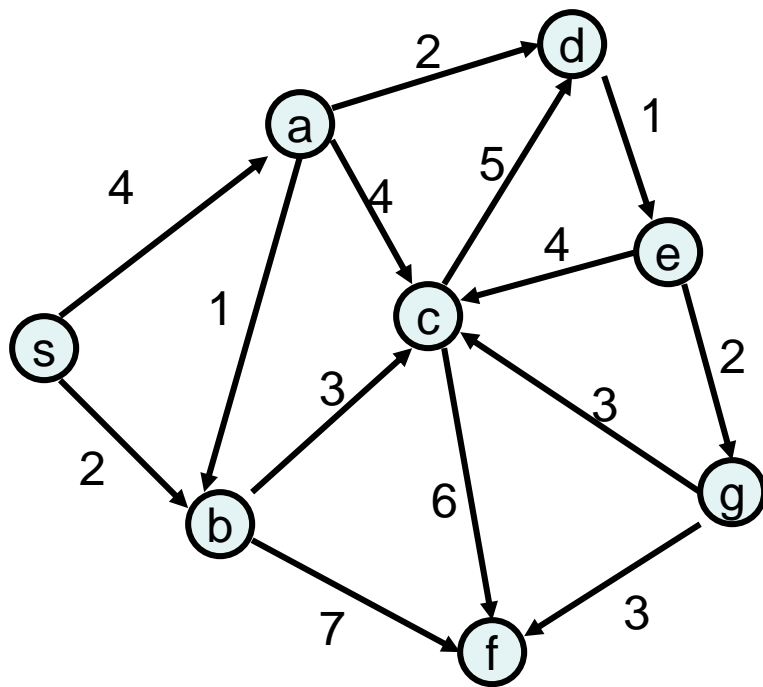
Let  $e = (u, v)$  with  $u$  in  $C_i$  and  $v$  in  $C_j$  be the minimum cost edge joining distinct sets in  $C$

Replace  $C_i$  and  $C_j$  by  $C_i \cup C_j$

# K-clustering



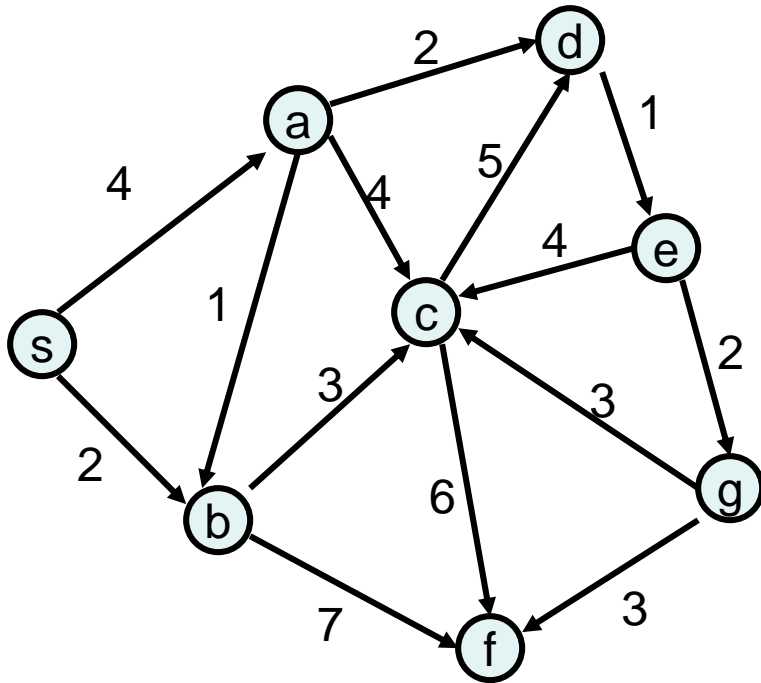
# Shortest paths in directed graphs vs undirected graphs



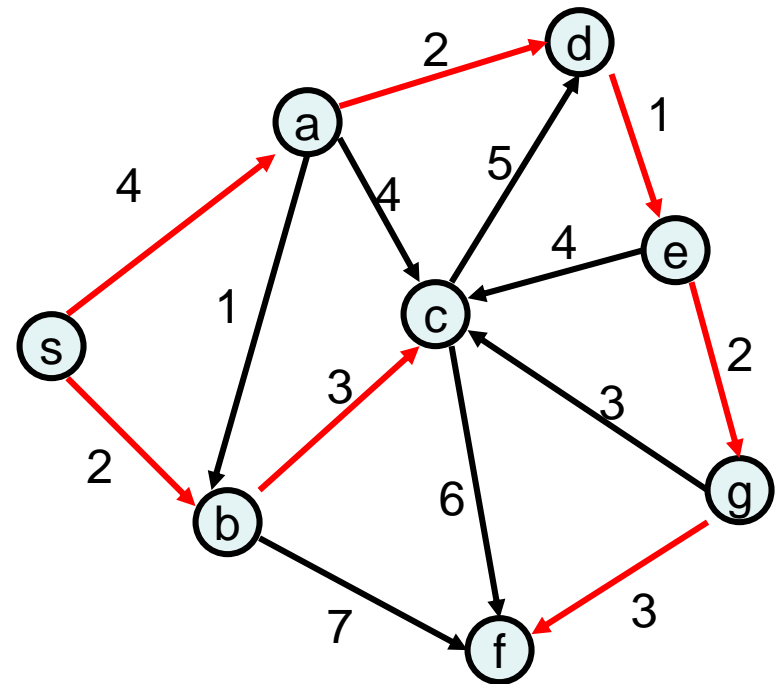


# What about the minimum spanning tree of a directed graph?

- Must specify the root  $r$
- Branching: Out tree with root  $r$

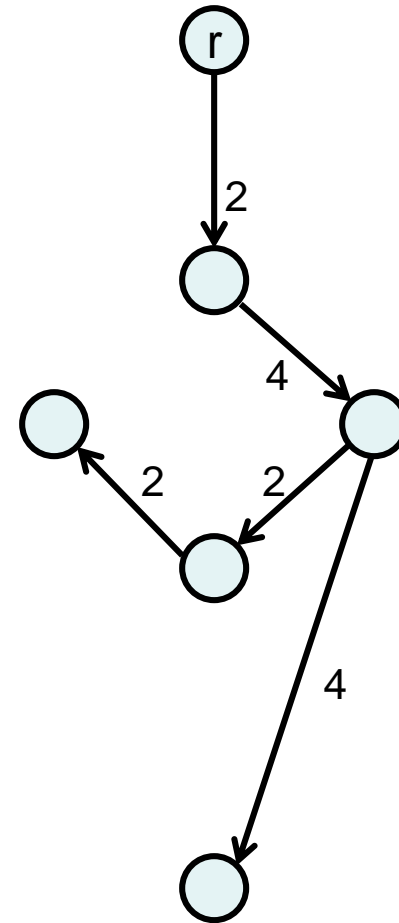
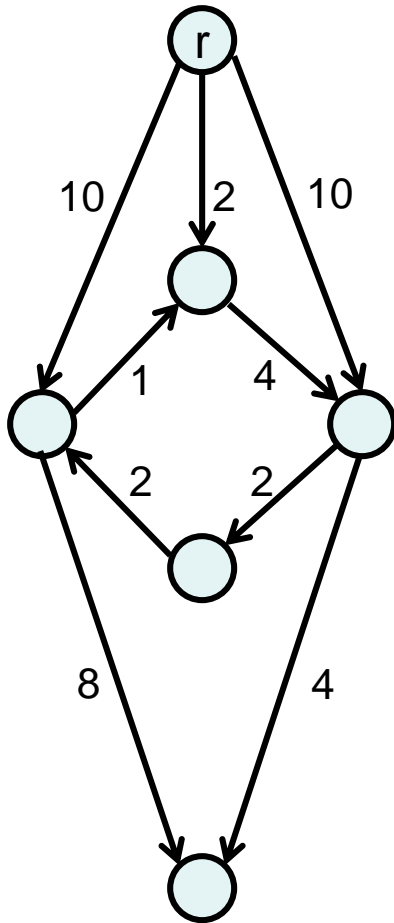


Assume all vertices reachable from  $r$



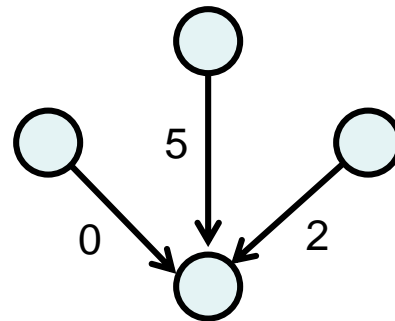
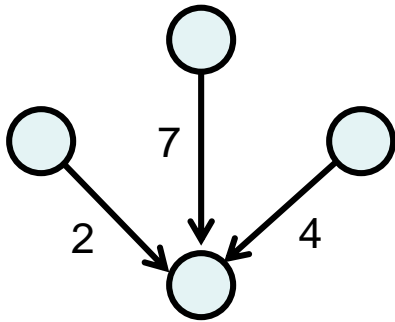
Also called an arborescence

# Finding a minimum branching



# Finding a minimum branching

- Remove all edges going into  $r$
- Normalize the edge weights, so the minimum weight edge coming into each vertex has weight zero

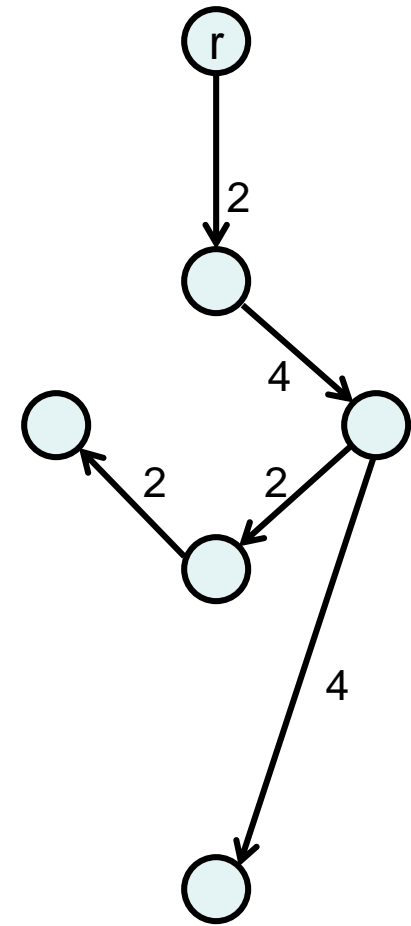
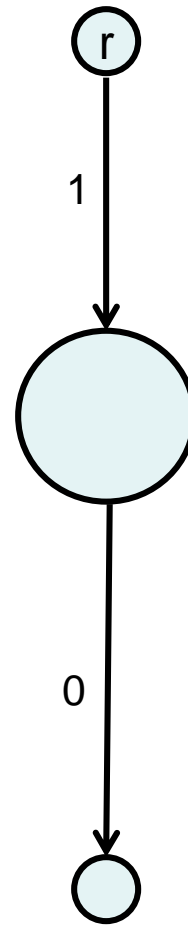
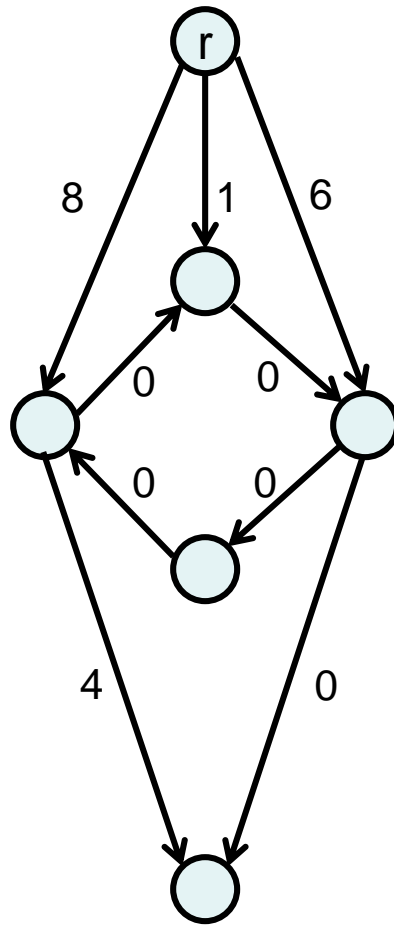
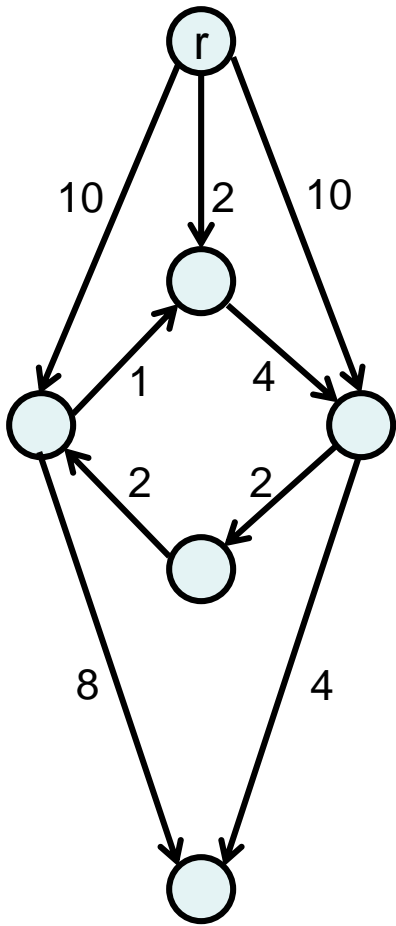


This does not change the edges of the minimum branching

# Finding a minimum branching

- Consider the graph that consists of the minimum cost edge coming in to each vertex
  - If this graph is a branching, then it is the minimum cost branching
  - Otherwise, the graph contains one or more cycles
    - Collapse the cycles in the original graph to super vertices
    - Reweight the graph and repeat the process

# Finding a minimum branching



# Correctness Proof

Lemma 4.38 Let  $C$  be a cycle in  $G$  consisting of edges of cost 0 with  $r$  not in  $C$ . There is an optimal branching rooted at  $r$  that has exactly one edge entering  $C$ .

- The lemma justifies using the edges of the cycle in the branching
- An induction argument is used to cover the multiple levels of compressing cycles

