

## Homework 6

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Due: May 23, 2019 at 5:00 PM

- P1) Drogo, Daenerys's Dragon started practicing free climbing. The wall he is practicing on is  $n + 1$  squares tall and  $2k + 1$  squares wide. The bottom left square is at  $(-k, 0)$  and the top right is at  $(k, n)$

Little Drogo starts from the block  $(0, 0)$ . At each step Little Drogo climbs one block and either moves left one block, right one block or stays in the same line of climbing. So from  $(a, b)$ , Little Drogo can go to  $(a - 1, b + 1)$ ,  $(a, b + 1)$  and  $(a + 1, b + 1)$ , as long as the destination square exists.

Design a polynomial time algorithm that outputs in how many ways can little Drogo climb to the top level? For example, if  $n = 2, k = 1$  the answer is 7.



- P2) Suppose we have a path with  $n + 1$  vertices numbered  $0, \dots, n$ . We want to take a package from vertex 0 to vertex  $n$ . There are  $m$  mailmen on this line, where the  $i$ -th mailman is located at  $p[i]$ , i.e., array  $p$  has the location of all mailmen. For each mailman,  $i$ , let  $v[i]$  be the speed of  $i$ , e.g., if  $v[i] = 3$  it means that mailman  $i$  goes from vertex  $a$  to  $a + 1$  or  $a - 1$  in  $1/3$  of a second. To move the package, a mailman should pick it up at point 0 and move to a vertex  $a_1$ , at that point another mailman can move the package to a vertex  $a_2$  and so on until the package reaches point  $n$ . The goal is to minimize the time that it takes to take the package to vertex  $n$ . You can assume all entries of  $p, v$  are integers. We want to design a polynomial time algorithm that outputs the minimum number of seconds needed to do this job.

Here is an example: Suppose  $n = 10, m = 2, p[1] = 2, p[2] = 6, v[1] = 1, v[2] = 2$ . One strategy is that the second mailman goes to 0 (in 3 seconds) picks up the package and goes to  $n$  (in 5 seconds). This would take 8 seconds. But, the optimum strategy is that mailman 1 goes to 0 (in 2 seconds) picks up the package and goes to 1 (in 1 second) meanwhile mailman 2 goes to 1 (because it takes him only 2.5 seconds to go to 1. He grabs the package and takes it to  $n$  in 4.5 seconds. So by this strategy the package will reach  $n$  in  $2 + 1 + 4.5 = 7.5$  seconds.

- a) Prove that if in the optimum solution, the package is handed from mailman  $i$  to mailman  $j$  at some point, we must have  $v[j] \geq v[i]$ . Use this fact in designing your algorithm.

b) Design a polynomial time algorithm that outputs the minimum number of seconds needed to do the job.

**Hint:** Sort the mailmen based on their speed and assume  $v[1] \leq v[2] \leq \dots v[m]$ . For all  $i, j$  let  $p(i, j)$  be the minimum number of seconds needed to pick up the package from 0 and move it to vertex  $j$  using only mailmen  $1, \dots, i$ .

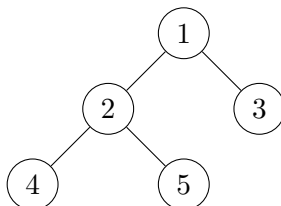
P3) You are given an  $n \times n$  array  $A$  where for all  $1 \leq i, j \leq n$ ,  $A[i, j]$  is an integer that may be negative. For a rectangle  $(x_1, y_1), (x_2, y_2)$  where  $x_1 \leq x_2$  and  $y_1 \leq y_2$ , the value is the sum of all numbers in this rectangle, i.e.,

$$\sum_{i=x_1}^{x_2} \sum_{j=y_1}^{y_2} A[i, j]$$

Design an algorithm that runs in time  $O(n^3)$  and outputs the value of the rectangle of largest value. Note that the value of the empty rectangle is zero. For example, if  $A$  is the following array, the optimum rectangle has value 8.

0	4	3
3	1	-5
-2	1	3

P4) You are given a tree  $T$  where every node  $i$  has weight  $w_i \geq 0$ . Design a polynomial time algorithm to find the weight of the largest weight independent set in  $T$ . For example, suppose in the following picture  $w_1 = 3, w_2 = 1, w_3 = 4, w_4 = 3, w_5 = 6$ . the maximum independent set has nodes 3, 4, 5 with weight  $4 + 3 + 6 = 13$ .



P5) **Extra Credit:** Given a sequence of positive numbers  $x_1, \dots, x_n$  and an integer  $k$ , design a polynomial time algorithm that outputs

$$\sum_{S \in \binom{[n]}{k}} \prod_{i \in S} x_i,$$

where the sum is over all subsets of size  $k$ .