

## CSE 421 Algorithms

Autumn 2019 Lecture 24
Network Flow Applications

## Announcements

- Homework 9: Due Wednesday, Nov 27
- Homework 10: Due Friday, Dec 6
- Final Exam: Monday, Dec 9, 2:30 PM

| Fri, Nov 22 | Net Flow Applications |
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| Mon, Nov 25 | Net Flow Applications |
| Wed, Nov 27 | NP-Completeness |
| Fri, Nov 29 | Holiday |
| Mon, Dec 2 | NP-Completeness |
| Wed, Dec 4 | NP-Completeness |
| Fri, Dec 6 | Beyond NP-Completeness |

## Today's topics

- Network flow reductions
- Multi source flow
- Reviewer Assignment
- Baseball Scheduling
- Image Segmentation
- Reading: 7.5, 7.6, 7.10-7.12


## Network Flow Definitions

- Flowgraph: Directed graph with distinguished vertices s (source) and t (sink)
- Capacities on the edges, $c(e)>=0$
- Problem, assign flows $f(e)$ to the edges such that:
$-0<=\mathrm{f}(\mathrm{e})<=\mathrm{c}(\mathrm{e})$
- Flow is conserved at vertices other than $s$ and $t$
- Flow conservation: flow going into a vertex equals the flow going out
- The flow leaving the source is a large as possible


## Key Ideas for Network Flow

- Residual Graph for a Flow
- Augmenting a flow
- Ford Fulkerson Algorithm
- Max Flow / Min Cut Theorem
- Practical Flow Algorithms
- Modelling problems as Network Flow or Minimum Cut


## Max Flow / Min Cut



## Undirected Network Flow

- Undirected graph with edge capacities
- Flow may go either direction along the edges (subject to the capacity constraints)


Construct an equivalent flow problem

## Bipartite Matching

- A graph $\mathrm{G}=(\mathrm{V}, \mathrm{E})$ is bipartite if the vertices can be partitioned into disjoints sets $X, Y$
- A matching M is a subset of the edges that does not share any vertices
- Find a matching as large as possible


## Application

- A collection of teachers
- A collection of courses
- And a graph showing which teachers can teach which courses

| RA | $\bigcirc$ | $\bigcirc 311$ |
| :---: | :---: | :---: |
| PB | $\bigcirc$ | - 331 |
| ME | $\bigcirc$ | - 332 |
| dg | $\bigcirc$ | - 401 |
| AK | $\bigcirc$ | $\bigcirc$ |

## Converting Matching to Network Flow



## Finding edge disjoint paths



Construct a maximum cardinality set of edge disjoint paths

## Multi-source network flow

- Multi-source network flow
- Sources $\mathrm{s}_{1}, \mathrm{~s}_{2}, \ldots, \mathrm{~s}_{\mathrm{k}}$
- Sinks $t_{1}, t_{2}, \ldots, t_{j}$
- Solve with Single source network flow


## Resource Allocation:

## Assignment of reviewers

- A set of papers $\mathrm{P}_{1}, \ldots, \mathrm{P}_{\mathrm{n}}$
- A set of reviewers $R_{1}, \ldots, R_{m}$
- Paper $P_{i}$ requires $A_{i}$ reviewers
- Reviewer $R_{j}$ can review $B_{j}$ papers
- For each reviewer $R_{j}$, there is a list of paper $L_{j 1}, \ldots, L_{j k}$ that $R_{j}$ is qualified to review


## Resource Allocation:

## Illegal Campaign Donations

- Candidates $\mathrm{C}_{\mathrm{i}}, \ldots, \mathrm{C}_{\mathrm{n}}$
- Donate $b_{i}$ to $\mathrm{C}_{i}$
- With a little help from your friends
- Friends $F_{1}, \ldots, F_{m}$
- $F_{i}$ can give $a_{i j}$ to candidate $C_{j}$
- You can give at most $M_{i}$ to $F_{i}$


## Baseball elimination

- Can the Dinosaurs win the league?
- Remaining games:
- AB, AC, AD, AD, AD, $B C, B C, B C, B D, C D$

|  | W | L |
| :--- | :--- | :--- |
| Ants | 4 | 2 |
| Bees | 4 | 2 |
| Cockroaches | 3 | 3 |
| Dinosaurs | 1 | 5 |

A team wins the league if it has strictly more wins than any other team at the end of the season A team ties for first place if no team has more wins, and there is some other team with the same number of wins

## Baseball elimination

- Can the Fruit Flies win or tie the league?
- Remaining games:
- AC, AD, AD, AD, AF, $B C, B C, B C, B C, B C$, $B D, B E, B E, B E, B E$, $B F, C E, C E, C E, C F$, CF, DE, DF, EF, EF

|  | W | L |
| :--- | :--- | :--- |
| Ants | 17 | 12 |
| Bees | 16 | 7 |
| Cockroaches | 16 | 7 |
| Dinosaurs | 14 | 13 |
| Earthworms | 14 | 10 |
| Fruit Flies | 12 | 15 |

## Assume Fruit Flies win remaining games

- Fruit Flies are tied for first place if no team wins more than 19 games
- Allowable wins
- Ants (2)
- Bees (3)
- Cockroaches (3)
- Dinosaurs (5)
- Earthworms (5)
- 18 games to play
- AC, AD, AD, AD, BC, BC, $B C, B C, B C, B D, B E, B E$,

|  | W | L |
| :--- | :--- | :--- |
| Ants | 17 | 13 |
| Bees | 16 | 8 |
| Cockroaches | 16 | 9 |
| Dinosaurs | 14 | 14 |
| Earthworms | 14 | 12 |
| Fruit Flies | 19 | 15 | $B E, B E, C E, C E, C E, D E$

## Remaining games

$A C, A D, A D, A D, B C, B C, B C, B C, B C, B D, B E, B E, B E, B E, C E, C E, C E, D E$


## Minimum Cut Applications

- Image Segmentation
- Open Pit Mining / Task Selection Problem
- Reduction to Min Cut problem
$S, T$ is a cut if $S, T$ is a partition of the vertices with $s$ in $S$ and $t$ in $T$
The capacity of an S , T cut is the sum of the capacities of all edges going from $S$ to $T$


## Image Segmentation

- Separate foreground from background




## Image analysis

- $a_{i}$ : value of assigning pixel $i$ to the foreground
- $\mathrm{b}_{\mathrm{i}}$ : value of assigning pixel $i$ to the background
- $p_{i j}$ : penalty for assigning i to the foreground, $j$ to the background or vice versa
- $A$ : foreground, $B$ : background
- $Q(A, B)=\Sigma_{\{i \text { in } A\}} a_{i}+\Sigma_{\{j \text { in } B\}} b_{j}-\Sigma_{\{(i, j) \text { in } E, i \text { in } A, j \text { in } B\}} P_{i j}$


## Pixel graph to flow graph (s)


(1)

## Mincut Construction



