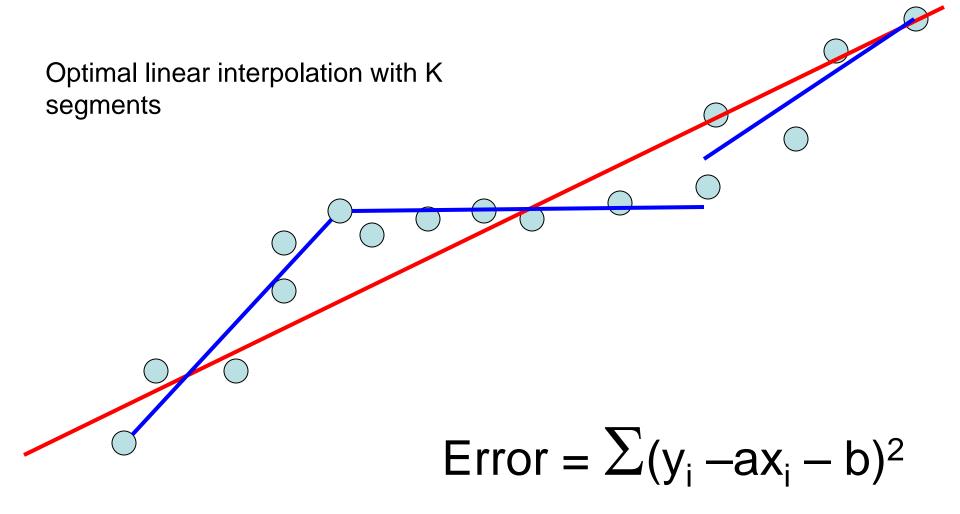
CSE 421 Algorithms

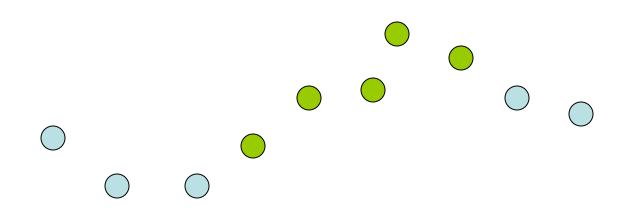
Richard Anderson
Lecture 17
Dynamic Programming

Optimal linear interpolation



Notation

- Points p₁, p₂, . . ., p_n ordered by x-coordinate (p_i = (x_i, y_i))
- $E_{i,j}$ is the least squares error for the optimal line interpolating $p_i, \ldots p_i$



Optimal interpolation with k segments

- Optimal segmentation with three segments
 - $Min_{i,i} \{ E_{1,i} + E_{i,j} + E_{j,n} \}$
 - O(n²) combinations considered
- Generalization to k segments leads to considering O(n^{k-1}) combinations

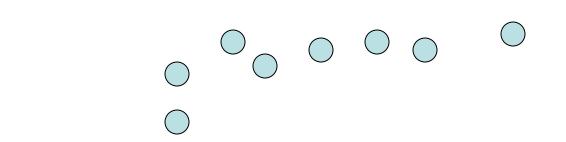
Opt_k[j]: Minimum error approximating p₁...p_j with k segments

Express $Opt_k[j]$ in terms of $Opt_{k-1}[1],...,Opt_{k-1}[j]$

 $Opt_{k}[j] = min_{i} \{ Opt_{k-1}[i] + E_{i,i} \}$ for 0 < i < j

Optimal sub-solution property

Optimal solution with k segments extends an optimal solution of k-1 segments on a smaller problem



Optimal multi-segment interpolation

Compute Opt[k, j] for 0 < k < j < n

```
for j := 1 to n

Opt[ 1, j] = E_{1,j};

for k := 2 to n-1

for j := 2 to n

t := E_{1,j}

for i := 1 to j - 1

t = min(t, Opt[k-1, i] + E_{i,j})

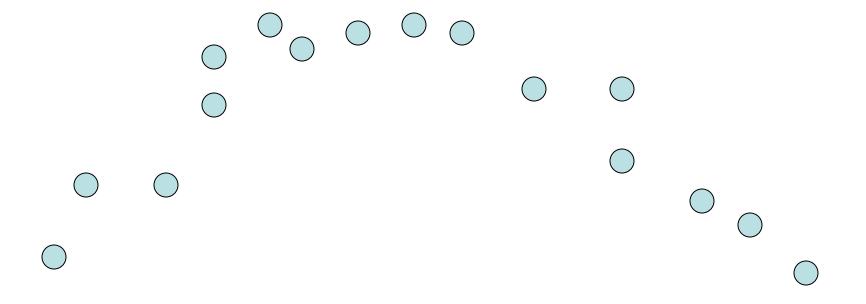
Opt[k, j] = t
```

Determining the solution

- When Opt[k,j] is computed, record the value of i that minimized the sum
- Store this value in a auxiliary array
- Use to reconstruct solution

Variable number of segments

- Segments not specified in advance
- Penalty function associated with segments
- Cost = Interpolation error + C x #Segments



Penalty cost measure

• Opt[j] = min($E_{1,j}$, min_i(Opt[i] + $E_{i,j}$ + P))

Subset Sum Problem

- Let $w_1, ..., w_n = \{6, 8, 9, 11, 13, 16, 18, 24\}$
- Find a subset that has as large a sum as possible, without exceeding 50

Adding a variable for Weight

- Opt[j, K] the largest subset of {w₁, ..., w_j} that sums to at most K
- {2, 4, 7, 10}
 - Opt[2, 7] =
 - Opt[3, 7] =
 - Opt[3,12] =
 - Opt[4,12] =

Subset Sum Recurrence

 Opt[j, K] the largest subset of {w₁, ..., w_j} that sums to at most K

Subset Sum Grid

Opt[j, K] = max(Opt[j - 1, K], Opt[j - 1, K - w_j] + w_j)

4																	
3																	
2																	
1																	
	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0

{2, 4, 7, 10}

Subset Sum Code

```
for j = 1 to n

for k = 1 to W

Opt[j, k] = max(Opt[j-1, k], Opt[j-1, k-w<sub>j</sub>] + w<sub>j</sub>)
```

Knapsack Problem

- Items have weights and values
- The problem is to maximize total value subject to a bound on weght
- Items {I₁, I₂, ... I_n}
 - Weights $\{w_1, w_2, ..., w_n\}$
 - Values $\{v_1, v_2, ..., v_n\}$
 - Bound K
- Find set S of indices to:
 - Maximize $\sum_{i \in S} v_i$ such that $\sum_{i \in S} w_i <= K$

Knapsack Recurrence

Subset Sum Recurrence:

Opt[j, K] = max(Opt[j - 1, K], Opt[j - 1, K -
$$w_j$$
] + w_j)

Knapsack Recurrence:

Knapsack Grid

Opt[j, K] = max(Opt[j - 1, K], Opt[j - 1, K - w_j] + v_j)

4																	
3																	
2																	
1																	
	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0

Weights {2, 4, 7, 10} Values: {3, 5, 9, 16}

Dynamic Programming Examples

- Examples
 - Optimal Billboard Placement
 - Text, Solved Exercise, Pg 307
 - Linebreaking with hyphenation
 - Compare with HW problem 6, Pg 317
 - String approximation
 - Text, Solved Exercise, Page 309

Billboard Placement

- Maximize income in placing billboards
 - $-b_i = (p_i, v_i), v_i$: value of placing billboard at position p_i
- Constraint:
 - At most one billboard every five miles
- Example
 - $-\{(6,5), (8,6), (12,5), (14,1)\}$

Design a Dynamic Programming Algorithm for Billboard Placement

- Compute Opt[1], Opt[2], . . ., Opt[n]
- What is Opt[k]?

Opt[k] = fun(Opt[0],...,Opt[k-1])

 How is the solution determined from sub problems?

Solution

```
j=0; // j is five miles behind the current position

// the last valid location for a billboard, if one placed at P[k]

for k := 1 to n

while (P[j] < P[k] - 5)

j:=j+1;

j:=j-1;

Opt[k] = Max(Opt[k-1], V[k] + Opt[j]);
```

Optimal line breaking and hyphenation

- Problem: break lines and insert hyphens to make lines as balanced as possible
- Typographical considerations:
 - Avoid excessive white space
 - Limit number of hyphens
 - Avoid widows and orphans
 - Etc.

Penalty Function

 Pen(i, j) – penalty of starting a line a position i, and ending at position j

Opt-i-mal line break-ing and hyph-en-a-tion is com-put-ed with dy-nam-ic pro-gram-ming

- Key technical idea
 - Number the breaks between words/syllables

String approximation

Given a string S, and a library of strings B
 = {b₁, ...b_m}, construct an approximation of
 the string S by using copies of strings in B.

B = {abab, bbbaaa, ccbb, ccaacc}

S = abaccbbbaabbccbbccaabab

Formal Model

- Strings from B assigned to nonoverlapping positions of S
- Strings from B may be used multiple times
- Cost of δ for unmatched character in S
- Cost of γ for mismatched character in S
 - MisMatch(i, j) number of mismatched characters of b_j, when aligned starting with position i in s.

Design a Dynamic Programming Algorithm for String Approximation

- Compute Opt[1], Opt[2], . . ., Opt[n]
- What is Opt[k]?

```
Target string S = s_1 s_2 ... s_n
Library of strings B = \{b_1, ..., b_m\}
MisMatch(i,j) = number of mismatched characters with b_j when aligned starting at position i of S.
```

Opt[k] = fun(Opt[0],...,Opt[k-1])

 How is the solution determined from sub problems?

```
Target string S = s_1 s_2 ... s_n
Library of strings B = \{b_1, ..., b_m\}
MisMatch(i,j) = number of mismatched characters with b_j when aligned starting at position i of S.
```

Solution