

# CSE 421 Algorithms

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Lecture 21  
Shortest Paths and Network Flow

# Shortest Paths with Dynamic Programming

## Shortest Path Problem

- Dijkstra's Single Source Shortest Paths Algorithm
  - $O(m \log n)$  time, positive cost edges
- Bellman-Ford Algorithm
  - $O(mn)$  time for graphs with negative cost edges

## Lemma

- If a graph has no negative cost cycles, then the **shortest** paths are **simple** paths
- Shortest paths have at most  $n-1$  edges

## Shortest paths with a fixed number of edges

- Find the shortest path from  $v$  to  $w$  with exactly  $k$  edges

## Express as a recurrence

- $\text{Opt}_k(w) = \min_x [\text{Opt}_{k-1}(x) + c_{xw}]$
- $\text{Opt}_0(w) = 0$  if  $v=w$  and infinity otherwise

## Algorithm, Version 1

```

foreach w
  M[0, w] = infinity;
M[0, v] = 0;
for i = 1 to n-1
  foreach w
    M[i, w] = min_x(M[i-1, x] + cost[x, w]);
  
```

## Algorithm, Version 2

```

foreach w
  M[0, w] = infinity;
M[0, v] = 0;
for i = 1 to n-1
  foreach w
    M[i, w] = min(M[i-1, w], min_x(M[i-1, x] + cost[x, w]));
  
```

## Algorithm, Version 3

```

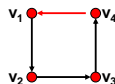
foreach w
  M[w] = infinity;
M[v] = 0;
for i = 1 to n-1
  foreach w
    M[w] = min(M[w], min_x(M[x] + cost[x, w]));
  
```

## Correctness Proof for Algorithm 3

- Key lemma – at the end of iteration  $i$ , for all  $w$ ,  $M[w] \leq M[i, w]$ ;
- Reconstructing the path:
  - Set  $P[w] = x$ , whenever  $M[w]$  is updated from vertex  $x$

## If the pointer graph has a cycle, then the graph has a negative cost cycle

- If  $P[w] = x$  then  $M[w] \geq M[x] + \text{cost}(x, w)$ 
  - Equal when  $w$  is updated
  - $M[x]$  could be reduced after update
- Let  $v_1, v_2, \dots, v_k$  be a cycle in the pointer graph with  $(v_k, v_1)$  the last edge added
  - Just before the update
    - $M[v_j] \geq M[v_{j+1}] + \text{cost}(v_{j+1}, v_j)$  for  $j < k$
    - $M[v_k] > M[v_1] + \text{cost}(v_1, v_k)$
  - Adding everything up
    - $0 > \text{cost}(v_1, v_2) + \text{cost}(v_2, v_3) + \dots + \text{cost}(v_k, v_1)$

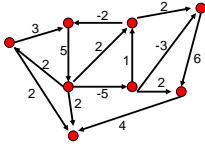


## Negative Cycles

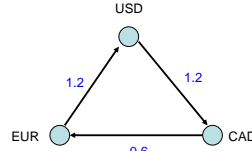
- If the pointer graph has a cycle, then the graph has a negative cycle
- Therefore: if the graph has no negative cycles, then the pointer graph has no negative cycles

## Finding negative cost cycles

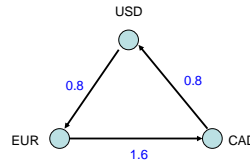
- What if you want to find negative cost cycles?



## Foreign Exchange Arbitrage



	USD	EUR	CAD
USD	-----	0.8	1.2
EUR	1.2	-----	1.6
CAD	0.8	0.6	-----



## Network Flow



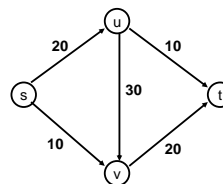
## Outline

- Network flow definitions
- Flow examples
- Augmenting Paths
- Residual Graph
- Ford Fulkerson Algorithm
- Cuts
- Maxflow-MinCut Theorem

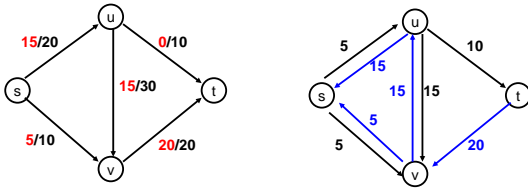
## Network Flow Definitions

- Capacity
- Source, Sink
- Capacity Condition
- Conservation Condition
- Value of a flow

## Flow Example



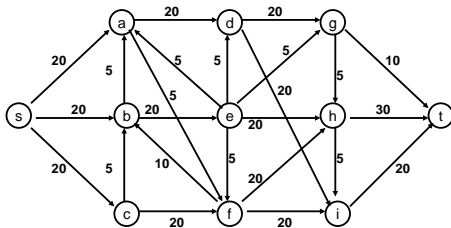
## Flow assignment and the residual graph



## Network Flow Definitions

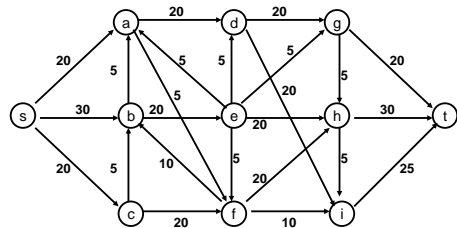
- Flowgraph: Directed graph with distinguished vertices  $s$  (source) and  $t$  (sink)
- Capacities on the edges,  $c(e) \geq 0$
- Problem, assign flows  $f(e)$  to the edges such that:
  - $0 \leq f(e) \leq c(e)$
  - Flow is conserved at vertices other than  $s$  and  $t$ 
    - Flow conservation: flow going into a vertex equals the flow going out
  - The flow leaving the source is as large as possible

## Flow Example



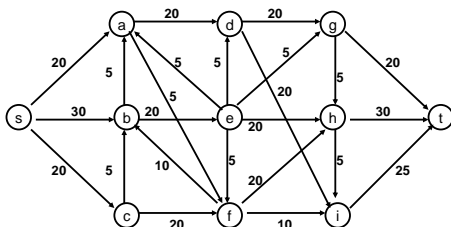
## Find a maximum flow

Value of flow:



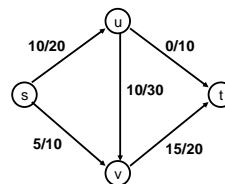
Construct a maximum flow and indicate the flow value

## Find a maximum flow

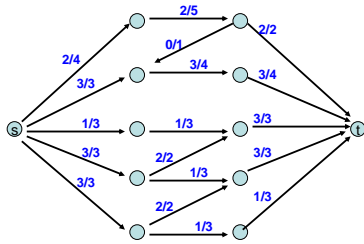


## Augmenting Path Algorithm

- Augmenting path
  - Vertices  $v_1, v_2, \dots, v_k$ 
    - $v_1 = s, v_k = t$
    - Possible to add  $b$  units of flow between  $v_j$  and  $v_{j+1}$  for  $j = 1 \dots k-1$



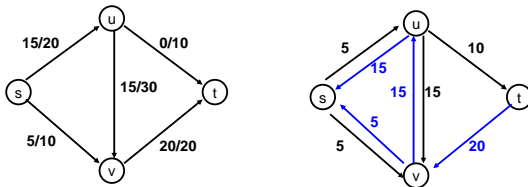
## Find two augmenting paths



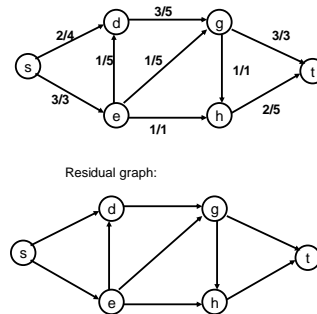
## Residual Graph

- Flow graph showing the remaining capacity
- Flow graph  $G$ , Residual Graph  $G_R$ 
  - $G$ : edge  $e$  from  $u$  to  $v$  with capacity  $c$  and flow  $f$
  - $G_R$ : edge  $e'$  from  $u$  to  $v$  with capacity  $c - f$
  - $G_R$ : edge  $e''$  from  $v$  to  $u$  with capacity  $f$

## Residual Graph

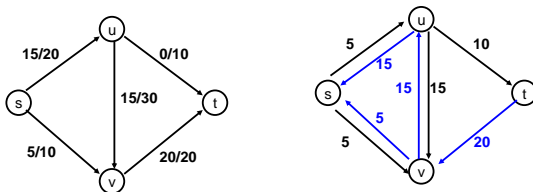


## Build the residual graph



## Augmenting Path Lemma

- Let  $P = v_1, v_2, \dots, v_k$  be a path from  $s$  to  $t$  with minimum capacity  $b$  in the residual graph.
- $b$  units of flow can be added along the path  $P$  in the flow graph.



## Proof

- Add  $b$  units of flow along the path  $P$
- What do we need to verify to show we have a valid flow after we do this?

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## Ford-Fulkerson Algorithm (1956)

while not done

    Construct residual graph  $G_R$

    Find an s-t path  $P$  in  $G_R$  with capacity  $b > 0$

    Add  $b$  units along in  $G$

If the sum of the capacities of edges leaving  $S$  is at most  $C$ , then the algorithm takes at most  $C$  iterations