## Problem 1 (10 points):

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## Problem 2 (10 points):

Give an algorithm, which given a directed graph $G=(V, E)$, with vertices $s, t \in V$ and an integer $k$, determines the number of paths from $s$ to $t$ of length $k$. Your algorithm should be polynomial in $k,|V|$ and $|E|$.

Hint: Let PathCount $[v, j]$ denote the number of paths from $s$ to $v$. Find a way to compute PathCount $[v, j]$ from values of PathCount $[w, j-1]$.

## Problem 3 (10 points):

Design and implement a dynamic programming that computes a "mistype" distance between words $w_{1}$ and $w_{2}$ that reflects the chance of typing word $w_{2}$ when word $w_{1}$ is intended. Your distance function will need to take into the account errors including mistyping characters, adding characters, deleting characters, and transposing characters. The errors of mistyping should also reflect the distance between characters on a key board, as it is more likely to type an 's' for an 'a' than it is to type a 'p' for an 'a'.

You will need to use your judgment in defining the parameters for this algorithm.
For this problem describe your distance function and how it computes the mistype distance.
Include the documented code for you dynamic programming algorithm.

## Problem 4 (10 points):

Run you algorithm on the inputs provided (which are not available yet - but should be soon.) The input will consist of lists of words, where the you are to compute the distance from the first word in the list to all of the other words.

