### Satisfiability Algorithms

- Local search (incomplete)
  - GSAT [Selman,Levesque,Mitchell 92]
  - Walksat [Kautz, Selman 96]
- Backtracking search (complete)
  - DPLL [Davis,Putnam 60][Davis,Logeman,Loveland 62]
  - DPLL + "clause learning" GRASP, SATO, zchaff

### **CNF** Satisfiability

$$\begin{aligned} \mathbf{F} &= (\mathbf{x}_1 \vee \overline{\mathbf{x}}_2 \vee \mathbf{x}_4) \wedge (\overline{\mathbf{x}}_1 \vee \mathbf{x}_3) \wedge (\overline{\mathbf{x}}_3 \vee \mathbf{x}_2) \wedge (\overline{\mathbf{x}}_4 \vee \overline{\mathbf{x}}_3) \\ &\text{satisfying assignment for } \mathbf{F} \\ &\mathbf{x}_1, \, \mathbf{x}_2, \, \mathbf{x}_3, \, \overline{\mathbf{x}}_4 \end{aligned}$$

$$\begin{split} & \text{Simplify}(\textbf{F},\,\boldsymbol{\ell}) \text{ for } \boldsymbol{\ell} = \textbf{x}_3 \\ & (\textbf{x}_1 \vee \overline{\textbf{x}}_2 \vee \textbf{x}_4) \wedge (\overline{\textbf{x}}_1 \vee \textbf{x}_3) \wedge (\overline{\textbf{x}}_3 \vee \textbf{x}_2) \wedge (\overline{\textbf{x}}_4 \vee \overline{\textbf{x}}_3) \\ & (\textbf{x}_1 \vee \overline{\textbf{x}}_2 \vee \textbf{x}_4) \wedge & \textbf{x}_2 \wedge \overline{\textbf{x}}_4 \end{split}$$

F is satisfied if all clauses disappear under simplification by the assignment

## Backtracking search/DPLL

#### Repeat

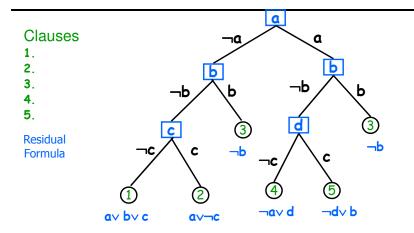
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# Recursive view of DPLL Algorithm (w/o unit propagation)

```
\begin{array}{c} \textbf{DPLL(F)} \\ \text{if F is empty report satisfiable and halt} \\ \text{if F contains the empty clause } \Lambda \\ \text{return} \\ \text{else choose a literal } \times \\ \textbf{DPLL(Simplify(F,\times))} \\ \textbf{DPLL(Simplify(F,\times))} \\ \textbf{Remove all clauses} \\ \text{containing } \times \\ \text{Shrink all clauses} \\ \text{containing } \neg \times \\ \end{array}
```

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### DPLL on unsat formula



**Extending DPLL: Clause Learning** 

 When backtracking in DPLL, add new clauses corresponding to causes of failure of the search

- Added conflict clauses
  - Capture reasons of conflicts
  - Obtained via *unit propagations* from known ones
  - Reduce future search by producing conflicts sooner

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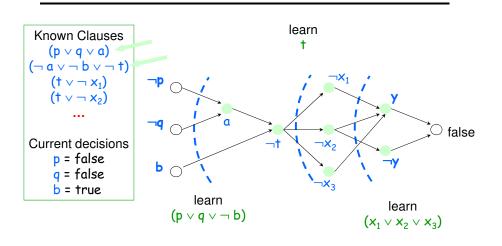
### Clause Learning

 At every backtrack point derive a new clause to add to F that can be interpreted as a "reason" for that backtrack

$$(\mathbf{a} \vee \mathbf{b} \vee \mathbf{d}) \ (\mathbf{\bar{a}} \vee \mathbf{b}) \ (\mathbf{\bar{c}} \vee \mathbf{\bar{b}}) \ (\mathbf{c} \vee \mathbf{\bar{a}}) \ (\mathbf{a} \vee \mathbf{d} \vee \mathbf{e}) \ (\mathbf{b} \vee \mathbf{e})$$

$$\mathbf{\bar{a}} \qquad \mathbf{\bar{b}} \qquad \mathbf{\bar{b}} \qquad \mathbf{Learn} \ (\mathbf{a} \vee \mathbf{e})$$

### **Conflict Graphs**



### Clause Learning is Critical to Performance

 The best current SAT algorithms rely heavily on Clause Learning, e.g. zChaff, berkmin, minisat

• Gives orders of magnitude improvement on real-world problems!

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