CSE 421
Algorithms
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Lecture 5

## Announcements

- Reading
- Chapter 3 (Mostly review)
- Start on Chapter 4
- Homework 2 Available


## Graph Theory

- $G=(V, E)$
- V - vertices
- E-edges
- Undirected graphs
- Edges sets of two vertices $\{\mathrm{u}, \mathrm{v}\}$
- Directed graphs
- Edges ordered pairs (u, v)
- Many other flavors
- Edge / vertices weights
- Parallel edges
- Self loops


## Definitions

- Path: $\mathrm{v}_{1}, \mathrm{v}_{2}, \ldots, \mathrm{v}_{\mathrm{k}}$, with $\left(\mathrm{v}_{\mathrm{i}}, \mathrm{v}_{\mathrm{i}+1}\right)$ in E - Simple Path
- Cycle
- Simple Cycle
- Distance
- Connectivity
- Undirected
- Directed (strong connectivity)
- Trees
- Rooted
- Unrooted


## Graph search

- Find a path from s to t

$$
\mathrm{S}=\{\mathrm{s}\}
$$

While there exists $(u, v)$ in $E$ with $u$ in $S$ and $v$ not in $S$
$\operatorname{Pred}[\mathrm{v}]=\mathrm{u}$
Add $v$ to $S$
if $(v=t)$ then path found

## Breadth first search

- Explore vertices in layers
- s in layer 1
- Neighbors of $s$ in layer 2
- Neighbors of layer 2 in layer 3 . . .



## Key observation

- All edges go between vertices on the same layer or adjacent layers



## Bipartite Graphs

- A graph V is bipartite if V can be partitioned into $V_{1}, V_{2}$ such that all edges $g o$ between $V_{1}$ and $V_{2}$
- A graph is bipartite if it can be two colored



## Algorithm

- Run BFS
- Color odd layers red, even layers blue
- If no edges between the same layer, the graph is bipartite
- If edge between two vertices of the same layer, then there is an odd cycle, and the graph is not bipartite

Theorem: A graph is bipartite if and only if it has no odd cycles

## Lemma 1

- If a graph contains an odd cycle, it is not bipartite



## Lemma 2

- If a BFS tree has an intra-level edge, then the graph has an odd length cycle


## Directed Graphs

- A Strongly Connected Component is a subset of the vertices with paths between every pair of vertices.



## Lemma 3

- If a graph has no odd length cycles, then it is bipartite



## Computing Connected

## Components in $\mathrm{O}(\mathrm{n}+\mathrm{m})$ time

- A search algorithm from a vertex $v$ can find all vertices in v's component
- While there is an unvisited vertex $v$, search from $v$ to find a new component



## Strongly connected components

 can be found in $\mathrm{O}(\mathrm{n}+\mathrm{m})$ time- But it's tricky!
- Simpler problem: given a vertex v , compute the vertices in v's scc in $O(n+m)$ time

Find a topological order for the following graph


Lemma: If a graph is acyclic, it has a vertex with in degree 0

- Proof:
- Pick a vertex $\mathrm{v}_{1}$, if it has in-degree 0 then done
- If not, let $\left(v_{2}, v_{1}\right)$ be an edge, if $v_{2}$ has indegree 0 then done
- If not, let $\left(v_{3}, v_{2}\right)$ be an edge $\ldots$
- If this process continues for more than $n$ steps, we have a repeated vertex, so we have a cycle


## Topological Sort

- Given a set of tasks with precedence constraints, find a linear order of the tasks


If a graph has a cycle, there is no topological sort

- Consider the first vertex on the cycle in the topological sort
- It must have an incoming edge



## Topological Sort Algorithm

## While there exists a vertex $v$ with in-degree 0

Output vertex v
Delete the vertex $v$ and all out going edges


## Details for $\mathrm{O}(\mathrm{n}+\mathrm{m})$ implementation

- Maintain a list of vertices of in-degree 0
- Each vertex keeps track of its in-degree
- Update in-degrees and list when edges are removed
- $m$ edge removals at $O(1)$ cost each

