

CSE 421: Introduction to Algorithms

NP-completeness

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Computational Complexity

- Classify problems according to the amount of computational resources used by the best algorithms that solve them
- Recall:
 - worst-case running time of an algorithm
 - max # steps algorithm takes on any input of size n

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Decision problems

- Computational complexity usually analyzed using decision problems
 - answer is just 1 or 0 (yes or no).
- Why?
 - much simpler to deal with
 - deciding whether G has a path from s to t , is certainly no harder than finding a path from s to t in G , so a lower bound on deciding is also a lower bound on finding
 - Less important, but if you have a good decider, you can often use it to get a good finder.

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Polynomial time

- Define P (polynomial-time) to be
 - the set of all decision problems solvable by algorithms whose worst-case running time is bounded by some polynomial in the input size.

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Beyond P ?

- There are many natural, practical problems for which we don't know any polynomial-time algorithms
- e.g. decisionTSP:
 - Given a weighted graph G and an integer k , does there exist a tour that visits all vertices in G having total weight at most k ?

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Relative Complexity of Problems

- Want a notion that allows us to compare the complexity of problems
 - Want to be able to make statements of the form
 - "If we could solve problem B in polynomial time then we can solve problem A in polynomial time"
 - "Problem B is at least as hard as problem A "

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Polynomial Time Reduction

- $A \leq_p B$ if there is an algorithm for **A** using a 'black box' (subroutine) that solves **B** that
 - Uses only a polynomial number of steps
 - Makes only a polynomial number of calls to a subroutine for **B**
- Thus, poly time algorithm for **B** implies poly time algorithm for **A**
 - Not only is the number of calls polynomial but the size of the inputs on which the calls are made is polynomial!
- If you can prove there is **no** fast algorithm for **A**, then that proves there is **no** fast algorithm for **B**

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A Special kind of Polynomial-Time Reduction

- We will always use a restricted form of polynomial-time reduction often called Karp or many-one reduction
- $A \leq_p^1 B$ if and only if there is an algorithm for **A** given a black box solving **B** that on input **x**
 - Runs for polynomial time computing an input **f(x)**
 - Makes one call to the black box for **B**
 - Returns the answer that the black box gave

We say that the function **f** is the reduction

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Why the name reduction?

- **Weird**: it maps an easier problem into a harder one
- Same sense as saying Maxwell **reduced** the problem of **analyzing electricity & magnetism** to **solving partial differential equations**
 - solving partial differential equations in general is a much harder problem than solving E&M problems

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A geek joke

- An engineer
 - is placed in a kitchen with an empty kettle on the table and told to boil water; she fills the kettle with water, puts it on the stove, turns on the gas and boils water.
 - she is next confronted with a kettle full of water sitting on the counter and told to boil water; she puts it on the stove, turns on the gas and boils water.
- A mathematician
 - is placed in a kitchen with an empty kettle on the table and told to boil water; he fills the kettle with water, puts it on the stove, turns on the gas and boils water.
 - he is next confronted with a kettle full of water sitting on the counter and told to boil water: he empties the kettle in the sink, places the empty kettle on the table and says, "I've **reduced this to an already solved problem**".

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Reductions from a Special Case to a General Case

- Show: **Vertex-Cover** \leq_p **Set-Cover**
- **Vertex-Cover**:
 - Given an undirected graph $G=(V,E)$ and an integer **k** is there a subset **W** of **V** of size at most **k** such that every edge of **G** has at least one endpoint in **W**? (i.e. **W** covers all edges of **G**).
- **Set-Cover**:
 - Given a set **U** of **n** elements, a collection S_1, \dots, S_m of subsets of **U**, and an integer **k**, does there exist a collection of at most **k** sets whose union is equal to **U**?

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The Simple Reduction

- Transformation **f** maps $(G=(V,E),k)$ to (U,S_1, \dots, S_m, k')
 - $U \leftarrow E$
 - For each vertex $v \in V$ create a set S_v containing all edges that touch **v**
 - $k' \leftarrow k$
- Reduction **f** is clearly polynomial-time to compute
- We need to prove that the resulting algorithm gives the right answer!

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Proof of Correctness

- Two directions:
 - If the answer to Vertex-Cover on (G,k) is YES then the answer for Set-Cover on $f(G,k)$ is YES
 - If a set W of k vertices covers all edges then the collection $\{S_v \mid v \in W\}$ of k sets covers all of U
 - If the answer to Set-Cover on $f(G,k)$ is YES then the answer for Vertex-Cover on (G,k) is YES
 - If a subcollection S_{v_1}, \dots, S_{v_k} covers all of U then the set $\{v_1, \dots, v_k\}$ is a vertex cover in G .

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Reductions by Simple Equivalence

- Show: Independent-Set \leq_p Clique
- Independent-Set:
 - Given a graph $G=(V,E)$ and an integer k , is there a subset U of V with $|U| \geq k$ such that no two vertices in U are joined by an edge.
- Clique:
 - Given a graph $G=(V,E)$ and an integer k , is there a subset U of V with $|U| \geq k$ such that every pair of vertices in U is joined by an edge.

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Independent-Set \leq_p Clique

- Given (G,k) as input to Independent-Set where $G=(V,E)$
- Transform to (G',k) where $G'=(V,E')$ has the same vertices as G but E' consists of precisely those edges that are not edges of G
- U is an independent set in G
 $\Leftrightarrow U$ is a clique in G'

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More Reductions

- Show: Independent Set \leq_p Vertex-Cover
- Vertex-Cover:
 - Given an undirected graph $G=(V,E)$ and an integer k is there a subset W of V of size at most k such that every edge of G has at least one endpoint in W ? (i.e. W covers all edges of G).
- Independent-Set:
 - Given a graph $G=(V,E)$ and an integer k , is there a subset U of V with $|U| \geq k$ such that no two vertices in U are joined by an edge.

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Reduction Idea

- Claim: In a graph $G=(V,E)$, S is an independent set iff $V-S$ is a vertex cover
- Proof:
 - \Rightarrow Let S be an independent set in G
 - Then S contains at most one endpoint of each edge of G
 - At least one endpoint must be in $V-S$
 - $V-S$ is a vertex cover
 - \Leftarrow Let $W=V-S$ be a vertex cover of G
 - Then S does not contain both endpoints of any edge (else W would miss that edge)
 - S is an independent set

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Reduction

- Map (G,k) to $(G,n-k)$
 - Previous lemma proves correctness
- Clearly polynomial time
- We also get that
 - Vertex-Cover \leq_p Independent Set

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Satisfiability

- Boolean variables x_1, \dots, x_n
 - taking values in $\{0,1\}$. 0=false, 1=true
- Literals
 - x_i or $\neg x_i$ for $i=1, \dots, n$
- Clause
 - a logical OR of one or more literals
 - e.g. $(x_1 \vee \neg x_3 \vee x_7 \vee x_{12})$
- CNF formula
 - a logical AND of a bunch of clauses
- k**-CNF formula
 - All clauses have exactly **k** variables

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Satisfiability

- CNF formula example
 $(x_1 \vee \neg x_3 \vee x_4) \wedge (x_2 \vee \neg x_4 \vee x_3) \wedge (x_2 \vee \neg x_1 \vee x_3)$
- If there is some assignment of 0's and 1's to the variables that makes it true then we say the formula is **satisfiable**
 - the one above is, the following isn't
 - $x_1 \wedge (\neg x_1 \vee x_2) \wedge (\neg x_2 \vee x_3) \wedge \neg x_3$
- 3-SAT**: Given a CNF formula **F** with **3** variables per clause, is it satisfiable?

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Common property of these problems

- There is a special piece of information, a **short certificate** or proof, that allows you to **efficiently verify** (in polynomial-time) that the **YES** answer is correct. This certificate might be very hard to find
- e.g.
 - DecisionTSP**: the tour itself,
 - Independent-Set, Clique**: the set **U**
 - 3-SAT**: an assignment that makes **F** true.

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The complexity class NP

NP consists of all decision problems where

- You can **verify** the **YES** answers efficiently (in polynomial time) given a short (polynomial-size) **certificate**

And

- No certificate** can fool your polynomial time verifier into saying **YES** for a **NO** instance

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More Precise Definition of NP

- A decision problem is in NP iff there is a polynomial time procedure **verify**(...), and an integer **k** such that
 - for every input **x** to the problem that is a **YES** instance there is a certificate **t** with $|t| \leq |x|^k$ such that **verify**(**x**,**t**) = **YES**
 - and
 - for every input **x** to the problem that is a **NO** instance there does **not** exist a certificate **t** with $|t| \leq |x|^k$ such that **verify**(**x**,**t**) = **YES**

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Example: CLIQUE is in NP

```
procedure verify(x,t)
  if
    x is a well-formed representation of a
    graph  $G = (V, E)$  and an integer k,
    and
    t is a well-formed representation of a
    vertex subset U of V of size k,
    and
    U is a clique in G,
  then output "YES"
  else output "I'm unconvinced"
```

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Is it correct?

- For every $x = (G, k)$ such that G contains a k -clique, there is a certificate t that will cause $\text{verify}(x, t)$ to say **YES**,
 - t = a list of the vertices in such a k -clique

And no certificate can fool $\text{verify}(x, \cdot)$ into saying **YES** if either

- x isn't well-formed (the uninteresting case)
- $x = (G, k)$ but G does not have any cliques of size k (the interesting case)

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Keys to showing that a problem is in NP

- What's the output? (must be **YES/NO**)
- What must the input look like?
- Which inputs need a **YES** answer?
 - Call such inputs **YES** inputs/**YES** instances
- For every given **YES** input, is there a certificate that would help?
 - OK if some inputs need no certificate
- For any given **NO** input, is there a fake certificate that would trick you?

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Solving NP problems without hints

- The only **obvious algorithm** for most of these problems is **brute force**:
 - try all possible certificates and check each one to see if it works.
 - Exponential** time:
 - 2^n truth assignments for n variables
 - $n!$ possible TSP tours of n vertices
 - $\binom{n}{k}$ possible k element subsets of n vertices
 - etc.

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What We Know

- Nobody knows if all problems in **NP** can be done in polynomial time, i.e. does $P=NP$?
 - one of the most important open questions in all of science.
 - huge practical implications
- Every problem in **P** is in **NP**
 - one doesn't even need a certificate for problems in **P** so just ignore any hint you are given
- Every problem in **NP** is in exponential time

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NP-hardness & NP-completeness

- Some problems in **NP** seem hard
 - people have looked for efficient algorithms for them for hundreds of years without success
- However
 - nobody knows how to **prove** that they are really hard to solve, i.e. $P \neq NP$

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Problems in NP that seem hard

- Some Examples in **NP**
 - 3-SAT
 - Independent-Set
 - Clique
 - Vertex Cover
- All hard to solve; certificates seem to help on all
- Fast solution to *any* gives fast solution to *all*!

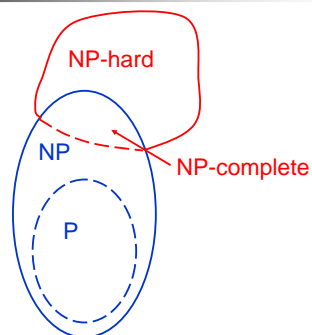
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NP-hardness & NP-completeness

- Alternative approach to proving problems not in P
 - show that they are at least as hard as any problem in NP
- Rough definition:
 - A problem is **NP-hard** iff it is at least as hard as any problem in NP
 - A problem is **NP-complete** iff it is both
 - NP-hard**
 - in NP

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P and NP



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NP-hardness & NP-completeness

- Definition:** A problem B is **NP-hard** iff every problem $A \in NP$ satisfies $A \leq_p B$
- Definition:** A problem B is **NP-complete** iff A is NP-hard and $A \in NP$
- Even though we seem to have lots of hard problems in NP it is not obvious that such super-hard problems even exist!

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Cook-Levin Theorem

- Theorem (Cook 1971, Levin 1973):** **3-SAT** is **NP-complete**
- Recall
 - CNF formula
 - $(x_1 \vee \neg x_3 \vee x_4) \wedge (x_2 \vee \neg x_4 \vee x_3) \wedge (x_2 \vee \neg x_1 \vee x_3)$
 - If there is some assignment of **0**'s and **1**'s to the variables that makes it true then we say the formula is **satisfiable**
 - 3-SAT:** Given a 3-CNF formula F , is it satisfiable?

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Implications of Cook-Levin Theorem?

- There is at least one interesting super-hard problem in NP
- Is that such a big deal?
- YES!
 - There are lots of other problems that can be solved if we had a polynomial-time algorithm for **3-SAT**
 - Many of these problems are exactly as hard as **3-SAT**

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A useful property of polynomial-time reductions

- Theorem:** If $A \leq_p B$ and $B \leq_p C$ then $A \leq_p C$
- Proof idea:** (Using \leq_p^1)
 - Compose the reduction f from A to B with the reduction g from B to C to get a new reduction $h(x) = g(f(x))$ from A to C .
 - The general case is similar and uses the fact that the composition of two polynomials is also a polynomial

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Cook-Levin Theorem & Implications

- **Theorem (Cook 1971, Levin 1973):**
3-SAT is NP-complete
 For proof see CSE 431
- **Corollary: B is NP-hard \Leftrightarrow 3-SAT \leq_p B**
 (or $A \leq_p B$ for any NP-complete problem A)
- **Proof:**
 - If B is NP-hard then every problem in NP polynomial-time reduces to B, in particular 3-SAT does since it is in NP
 - For any problem A in NP, $A \leq_p$ 3-SAT and so if $3\text{-SAT} \leq_p B$ we have $A \leq_p B$.
 therefore A is NP-hard if $3\text{-SAT} \leq_p B$

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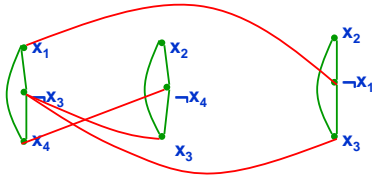
Another NP-complete problem: 3-SAT \leq_p Independent-Set

- A Tricky Reduction:
 - mapping CNF formula F to a pair $\langle G, k \rangle$
 - Let m be the number of clauses of F
 - Create a vertex in G for each literal in F
 - Join two vertices u, v in G by an edge iff
 - u and v correspond to literals in the same clause of F, (green edges) or
 - u and v correspond to literals x and $\neg x$ (or vice versa) for some variable x. (red edges).
 - Set $k=m$
 - Clearly polynomial-time

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3-SAT \leq_p Independent-Set

$$F: (x_1 \vee \neg x_3 \vee x_4) \wedge (x_2 \vee \neg x_4 \vee x_3) \wedge (x_2 \vee \neg x_1 \vee x_3)$$



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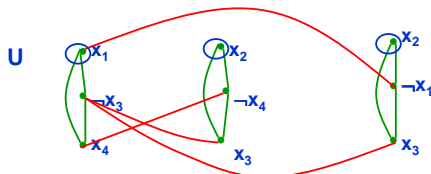
3-SAT \leq_p Independent-Set

- **Correctness:**
 - If F is **satisfiable** then there is some assignment that satisfies at least one literal in each clause.
 - Consider the set U in G corresponding to the **first satisfied literal in each clause**.
 - $|U|=m$
 - Since U has only one vertex per clause, no two vertices in U are joined by green edges
 - Since a truth assignment never satisfies both x and $\neg x$, U doesn't contain vertices labeled both x and $\neg x$ and so no vertices in U are joined by red edges
 - Therefore G has an independent set, U, of size at least m
 - Therefore (G, m) is a **YES** for independent set.

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3-SAT \leq_p Independent-Set

$$F: (x_1 \vee \neg x_3 \vee x_4) \wedge (x_2 \vee \neg x_4 \vee x_3) \wedge (x_2 \vee \neg x_1 \vee x_3)$$



Given assignment $x_1=x_2=x_3=x_4=1$,
U is as circled

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3-SAT \leq_p Independent-Set

- **Correctness continued:**
 - If (G, m) is a **YES** for Independent-Set then there is a set U of m vertices in G containing no edge.
 - Therefore U has precisely one vertex per clause because of the green edges in G.
 - Because of the red edges in G, U does not contain vertices labeled both x and $\neg x$
 - Build a truth assignment A that makes all literals labeling vertices in U true and for any variable not labeling a vertex in U, assigns its truth value arbitrarily.
 - By construction, A satisfies F
 - Therefore F is a **YES** for 3-SAT.

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3-SAT \leq_p Independent-Set

0 1 0 ? 1 0 ? 1 0

F: $(x_1 \vee \neg x_3 \vee x_4) \wedge (x_2 \vee \neg x_4 \vee x_3) \wedge (x_2 \vee \neg x_1 \vee x_3)$

Given **U**, satisfying assignment is $x_1=x_3=x_4=0, x_2=0$ or 1

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Independent-Set is NP-complete

- We just showed that **Independent-Set** is NP-hard and we already knew **Independent-Set** is in NP.
- Corollary:** **Clique** is NP-complete
 - We showed already that **Independent-Set** \leq_p **Clique** and **Clique** is in NP.

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Problems we already know are NP-complete

- 3-SAT
- Independent-Set
- Clique
- Vertex-Cover

- There are 1000's of practical problems that are NP-complete, e.g. scheduling, optimal VLSI layout etc.

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Steps to Proving Problem B is NP-complete

- Show **B** is NP-hard:
 - State: "Reduction is from NP-hard Problem **A**"
 - Show what the map **f** is
 - Argue that **f** is polynomial time
 - Argue correctness: **two directions** Yes for **A** implies Yes for **B** and vice versa.
- Show **B** is in NP
 - State what hint is and why it works
 - Argue that it is polynomial-time to check.

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Some other NP-complete examples you should know

- Hamiltonian-Cycle** Given a directed graph **G** is there a cycle in **G** that visits each vertex in **G** exactly once?
- Hamiltonian-Path** Given a directed graph **G** is there a path in **G** that visits each vertex in **G** exactly once?
 - Both are also NP-complete when **G** is an undirected graph
- Note that deciding the similar questions for **Eulerian-Cycle** and **Eulerian-Path** (which require that each edge be visited exactly once rather than each vertex) can be done in polynomial time.
 - How?

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Travelling-Salesman Problem (TSP)

- Given a set of **n** cities v_1, \dots, v_n and distances between each pair of cities $d(v_i, v_j)$ what is the shortest tour that visits all the cities?
 - Not a decision problem
- DecisionTSP:**
 - Given a set of distances given by **d** for each pair of cities in v_1, \dots, v_n and an integer **D**, does there exist a tour that visits all cities having total weight at most **D**?

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Hamiltonian-Cycle \leq_p Decision TSP

- Define the reduction
 - Vertices V of $G=(V,E)$ become cities
 - Set $d(v_i, v_j)$ to 1 if $(v_i, v_j) \in E$
2 if not
 - Set $D=|V|$
- Claim:** There is a Hamiltonian cycle in G iff there is a tour of length $|V|$

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Graph Colorability

- Defn:** Given a graph $G=(V,E)$, and an integer k , a k -coloring of G is
 - an assignment of up to k different colors to the vertices of G so that the endpoints of each edge have different colors.
- 3-Color:** Given a graph $G=(V,E)$, does G have a 3-coloring?
- Claim:** 3-Color is NP-complete
- Proof:** 3-Color is in NP:
 - Hint is an assignment of red, green, blue to the vertices of G
 - Easy to check that each edge is colored correctly

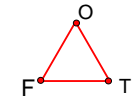
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3-SAT \leq_p 3-Color

- Reduction:
 - We want to map a 3-CNF formula F to a graph G so that
 - G is 3-colorable iff F is satisfiable

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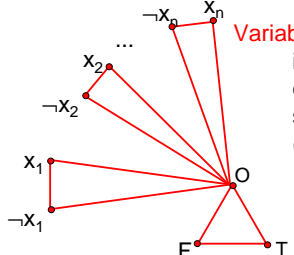
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Base Triangle

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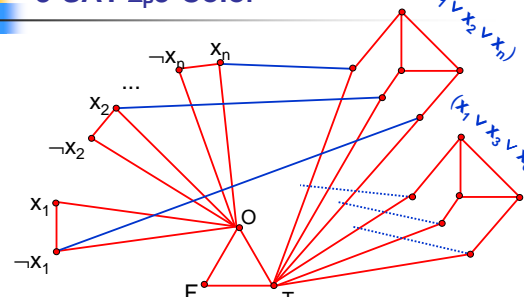
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Variable Part:
in 3-coloring, variable colors correspond to some truth assignment (same color as T or F)

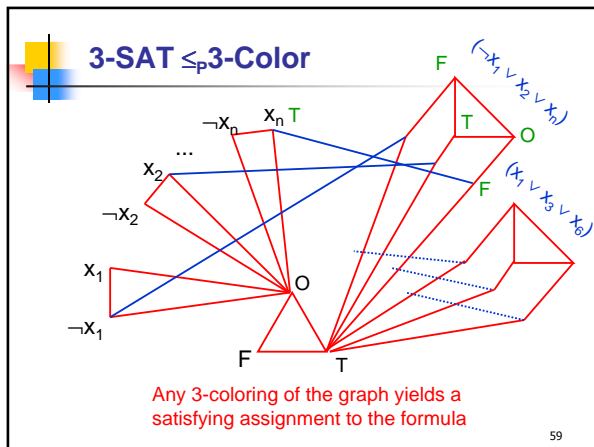
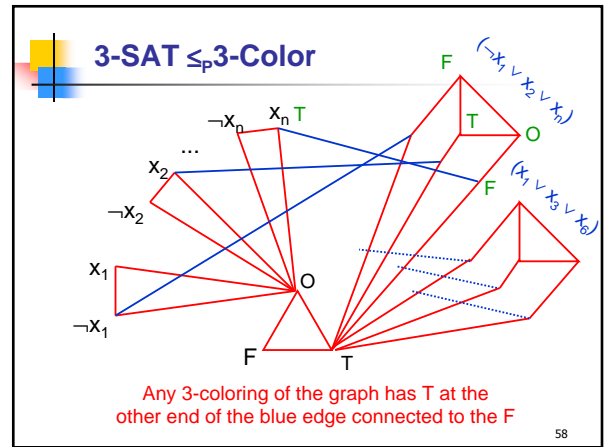
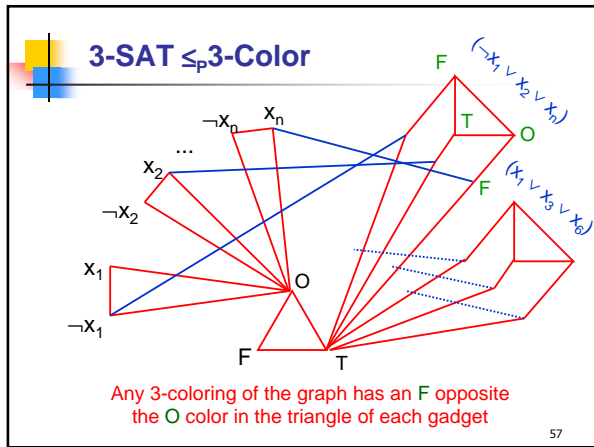
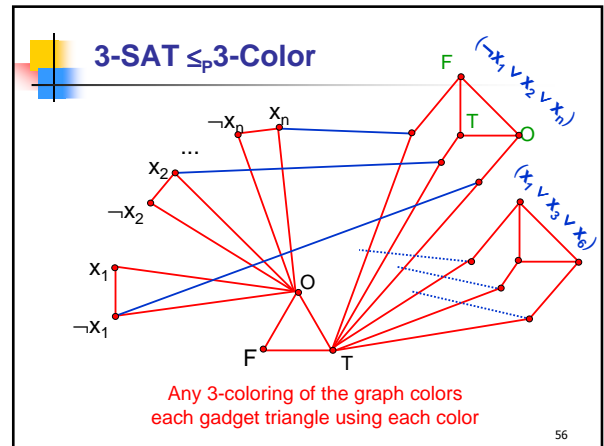
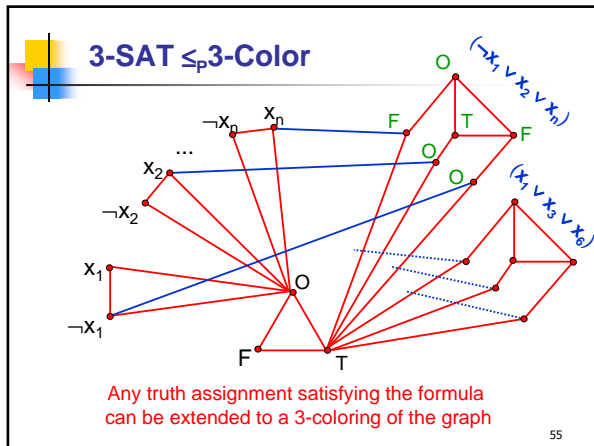
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3-SAT \leq_p 3-Color



Clause Part:
Add one 6 vertex gadget per clause connecting its 'outer vertices' to the literals in the clause

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More NP-completeness

- **Subset-Sum problem**
 - Given n integers w_1, \dots, w_n and integer W
 - Is there a subset of the n input integers that adds up to exactly W ?
- $O(nW)$ solution from dynamic programming but if W and each w_i can be n bits long then this is exponential time

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3-SAT \leq_p Subset-Sum

- Given a 3-CNF formula with m clauses and n variables
- Will create $2m+2n$ numbers that are $m+n$ digits long
 - Two numbers for each variable x_i
 - t_i and f_i (corresponding to x_i being true or x_i being false)
 - Two extra numbers for each clause
 - u_j and v_j (filler variables to handle number of false literals in clause C_j)

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3-SAT \leq_p Subset-Sum

| | i | | | | j | | | | | | |
|-----------|-----|---|---|---------|-----|---|---|---------|------------------------------------|-----|---|
| | 1 | 2 | 3 | 4 ... n | 1 | 2 | 3 | 4 ... m | $C_j=(x_1 \vee \neg x_2 \vee x_5)$ | | |
| t_1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 1 | |
| f_1 | 1 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 1 | 0 | |
| t_2 | 0 | 1 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 1 | |
| f_2 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 0 | |
| | ... | | | | ... | | | | | | |
| $u_1=v_1$ | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | |
| $u_2=v_2$ | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | |
| | ... | | | | ... | | | | | | |
| W | 1 | 1 | 1 | 1 | ... | 1 | 3 | 3 | 3 | ... | 3 |

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P vs NP

- Theory**
 - $P = NP?$
 - Open Problem!
 - Bet against it
- Practice**
 - Many interesting, useful, natural, well-studied problems known to be NP-complete
 - With rare exceptions, no one routinely succeeds in finding exact solutions to large, arbitrary instances

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Is NP as bad as it gets?

- NO! NP-complete problems are frequently encountered, but there's worse:
 - Some problems provably require exponential time.
 - Ex: Does M halt on input x in $2^{|x|}$ steps?
 - Some require 2^n , 2^{2^n} , $2^{2^{2^n}}$, ... steps
 - And some are just plain uncomputable

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