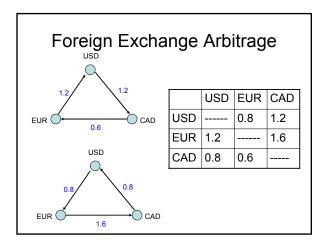
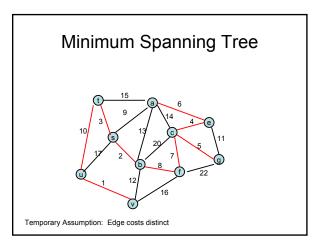
CSE 421 Algorithms

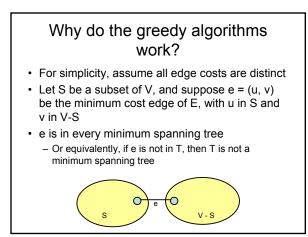
Richard Anderson Lecture 11 Minimum Spanning Trees

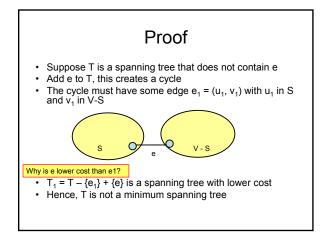
Announcements

• Monday – Class in EE1 003 (no tablets)









Optimality Proofs

- Prim's Algorithm computes a MST
- · Kruskal's Algorithm computes a MST

Reverse-Delete Algorithm

• Lemma: The most expensive edge on a cycle is never in a minimum spanning tree

Dealing with the distinct cost assumption

- Force the edge weights to be distinct
 - Add small quantities to the weights
 - Give a tie breaking rule for equal weight edges

MST Fun Facts

- The minimum spanning tree is determined only by the order of the edges – not by their magnitude
- Finding a maximum spanning tree is just like finding a minimum spanning tree

Divide and Conquer

Array Mergesort(Array a){

- n = a.Length;
- if (n <= 1)
- return a;
- b = Mergesort(a[0..n/2]); c = Mergesort(a[n/2+1 .. n-1]);
- return Merge(b, c);

Algorithm Analysis

- Cost of Merge
- Cost of Mergesort

$$T(n) = 2T(n/2) + cn; T(1) = c;$$

Recurrence Analysis

- Solution methods
 - Unrolling recurrence
 - Guess and verify
 - Plugging in to a "Master Theorem"

A better mergesort (?)

- Divide into 3 subarrays and recursively sort
- Apply 3-way merge

$$T(n) = aT(n/b) + f(n)$$

T(n) = T(n/2) + cn

T(n) = 4T(n/2) + cn

 $T(n) = 2T(n/2) + n^2$

 $T(n) = 2T(n/2) + n^{1/2}$

Recurrences

- Three basic behaviors
 - Dominated by initial case
 - Dominated by base case
 - All cases equal we care about the depth