## **CSci 421**

## Introduction to Algorithms Course Organization

Winter 2001 Handout 1
January 3, 2001

Time/Place: MWF 1:30-2:20, 045 EE

**Instructor:** Larry Ruzzo 415 Sieg, 543-6298

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Prerequisites: CSE 322 and 326.

Text: Introduction to Algorithms - A Creative Approach, Udi Manber, Addison-Wesley, 1989

**Grading:** There will be written homework assignments (about weekly), a midterm, and a final. Homeworks may include some small programming projects. Relative weights *approximately* 60%, 15%, 25%, give or take 10%.

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**Catalog description:** Techniques for the design of efficient algorithms. Methods for showing lower bounds on computational complexity. Particular algorithms for sorting, searching, set manipulation, arithmetic, graph problems, pattern matching, etc.

**Objectives:** Learn basic techniques for design and analysis of algorithms, including correctness proofs. Learn a number of important basic algorithms. NP-complete and other intractable problems.

## **Main Techniques:**

Design: Induction, Graph search, Divide and Conquer, Greedy, Dynamic Programming, Branch and Bound. Analysis: Asymptotic Analysis, Recurrences.

Intractablity: Reduction.

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**Reading Assignments:** Keep up. (I'll march through the book pretty much in sequence until further notice. Start with 1 thru 3.3. Chapter 4 is review; I won't cover it explicitly.)

First Homework Assignment: Due Friday 1/12.

- 1. Text 2.2.
- 2. Text 2.11.
- 3. Text 2.20. Call the three colors "0,1,2." Assume the circles and chords are in "general position," i.e., no two of them intersect in more than a finite number of points.
- 4. Text 2.28.
- 5. Text 2.35.