

CSE 417 Algorithms and Complexity

Autumn 2024 Lecture 9 – Greedy Algorithms II

Announcements

- Today's lecture
 - Kleinberg-Tardos, 4.2, 4.3
- Wednesday and Friday
 - Kleinberg-Tardos, 4.4, 4.5



Greedy Algorithms

- Solve problems with the simplest possible algorithm
- The hard part: showing that something simple actually works
- Today's problems (Sections 4.2, 4.3)
 - Graph Coloring
 - Homework Scheduling
 - Optimal Caching

Interval Scheduling

- Tasks occur at fixed times, single processor
- Maximize number of tasks completed

- Earliest finish time first algorithm optimal
- Optimality proof: stay ahead lemma
 - Mathematical induction is the technical tool

Scheduling all intervals with multiple processors

 Minimize number of processors to schedule all intervals

Depth: Maximum number of overlapping intervals

Algorithm

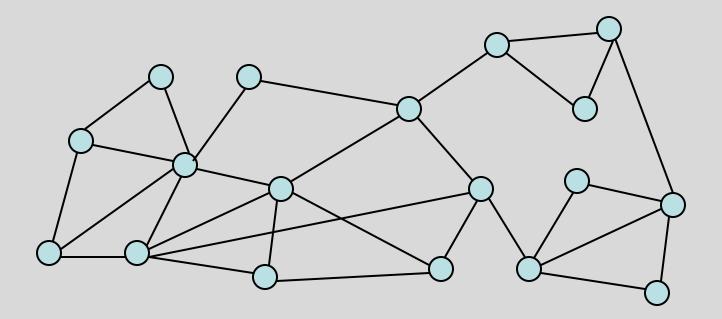
Sort intervals by start time

for i = 1 to n

Assign interval i to the lowest numbered idle processor

Greedy Graph Coloring

Theorem: An undirected graph with maximum degree K can be colored with K+1 colors

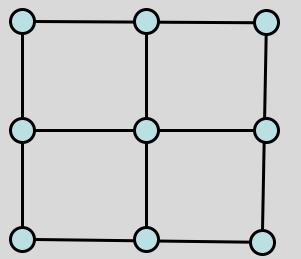


Greedy Coloring Algorithm

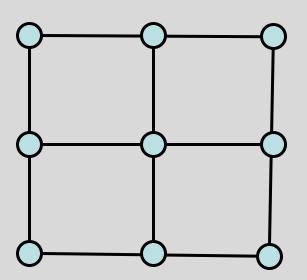
- Assume maximum degree K
- Pick a vertex v, and assign a color not in N(v) from [1, . . . , K + 1]
- Always an available color

- In the worst case, this algorithm cannot be improved
 - There exists a graph of degree K requiring K+1 colors

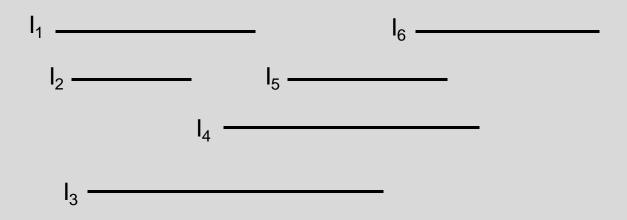
Coloring Algorithm, Version 1

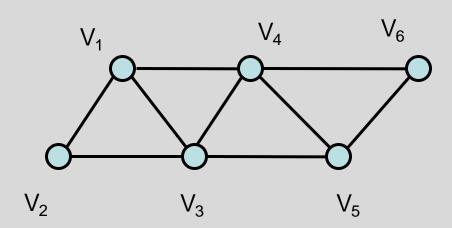


Coloring Algorithm, Version 2



Interval scheduling is graph coloring





Homework Scheduling

- Tasks to perform
- Deadlines on the tasks
- Freedom to schedule tasks in any order

- Can I get all my work turned in on time?
- If I can't get everything in, I want to minimize the maximum lateness

Scheduling tasks

- Each task has a length t_i and a deadline d_i
- All tasks are available at the start
- One task may be worked on at a time
- All tasks must be completed

- Goal minimize maximum lateness
 - Lateness: $L_i = f_i d_i$ if $f_i \ge d_i$

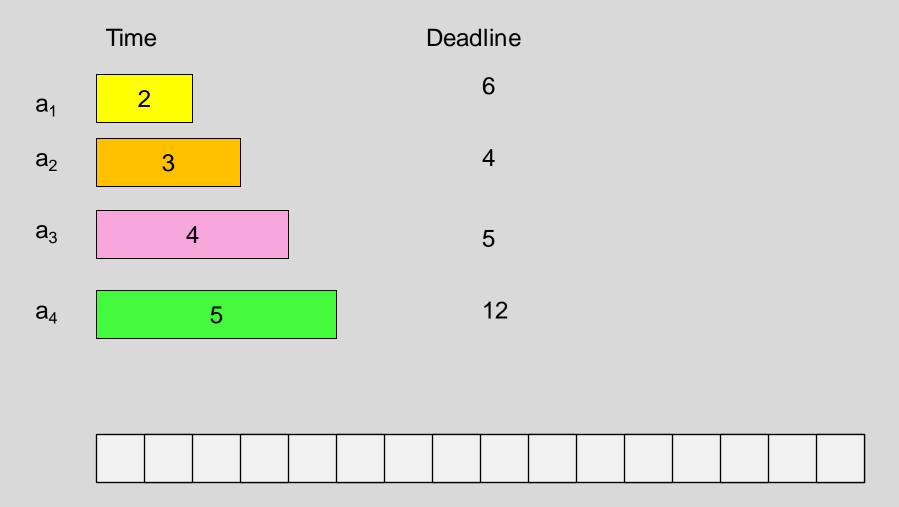
Example

Lateness 3

Deadline Time 2 a_1 3 a_2 4 Lateness 1 3

3

Determine the minimum lateness



Greedy Algorithm

- Earliest deadline first
- Order jobs by deadline

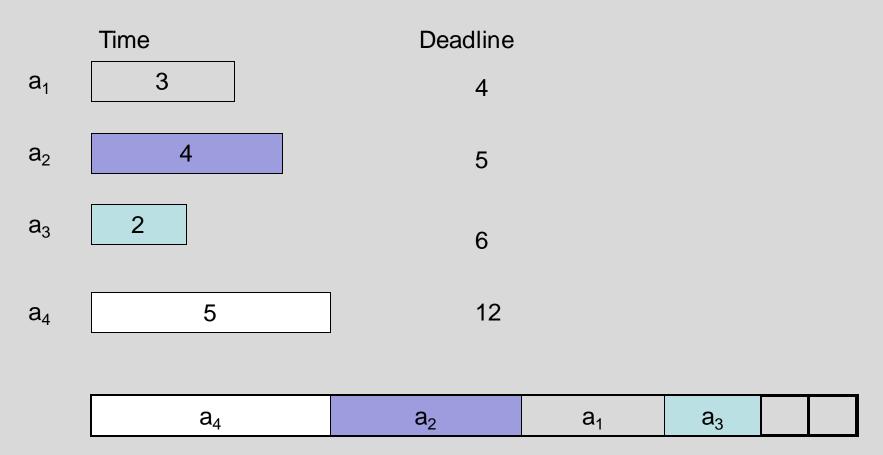
This algorithm is optimal

Analysis

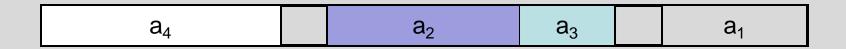
- Suppose the jobs are ordered by deadlines,
 d₁ ≤ d₂ ≤ . . . ≤ d_n
- A schedule has an inversion if job j is scheduled before i where j > i

- The schedule A computed by the greedy algorithm has no inversions.
- Let O be the optimal schedule, we want to show that A has the same maximum lateness as O

List the inversions



Lemma: There is an optimal schedule with no idle time



- It doesn't hurt to start your homework early!
- Note on proof techniques
 - This type of can be important for keeping proofs clean
 - It allows us to make a simplifying assumption for the remainder of the proof

Lemma

• If there is an inversion i, j, there is a pair of adjacent jobs i', j' which form an inversion



Interchange argument

 Suppose there is a pair of jobs i and j, with d_i ≤ d_j, and j scheduled immediately before i. Interchanging i and j does not increase the maximum lateness.





Proof by Bubble Sort

($d_1 d_2$	d_3				d_4		
a ₂			a ₄		a_3		a ₁	
a_2			a_4		a ₁		a_3	
a_2		a ₁			a_4		a_3	
a_2		a ₁		a_3		a_4		
a ₁		2		a_3		a_4		

Real Proof

- There is an optimal schedule with no inversions and no idle time.
- Let O be an optimal schedule k inversions, we construct a new optimal schedule with k-1 inversions
- Repeat until we have an optimal schedule with 0 inversions
- This is the solution found by the earliest deadline first algorithm

Result

 Earliest Deadline First algorithm constructs a schedule that minimizes the maximum lateness

Homework Scheduling

How is the model unrealistic?

Extensions

- What if the objective is to minimize the sum of the lateness?
 - EDF does not work
- If the tasks have release times and deadlines, and are non-preemptable, the problem is NP-complete
- What about the case with release times and deadlines where tasks are preemptable?

Optimal Caching

- Caching problem:
 - Maintain collection of items in local memory
 - Minimize number of items fetched

Caching example



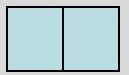
A, B, C, D, A, E, B, A, D, A, C, B, D, A

Optimal Caching

- If you know the sequence of requests, what is the optimal replacement pattern?
- Note it is rare to know what the requests are in advance – but we still might want to do this:
 - Some specific applications, the sequence is known
 - Register allocation in code generation
 - Competitive analysis, compare performance on an online algorithm with an optimal offline algorithm

Farthest in the future algorithm

Discard element used farthest in the future



A, B, C, A, C, D, C, B, C, A, D

Correctness Proof

- Sketch
- Start with Optimal Solution O
- Convert to Farthest in the Future Solution
 F-F
- Look at the first place where they differ
- Convert O to evict F-F element
 - There are some technicalities here to ensure the caches have the same configuration . . .

Later this week

