CSE 417 Algorithms

Richard Anderson Autumn 2024 Lecture 4

Announcements

- Reading
 - Chapter 2.1, 2.2
 - Chapter 3 (Mostly review)
 - Start on Chapter 4
- Homework Guidelines
- Submit homework with Gradescope
- Describing an algorithm

 - Clarity is most important
 Pseudocode generally preferable to just English
 But sometimes both methods combined work best
- Prove that your algorithm works
- A proof is a "convincing argument"

 Give the run time for your algorithm
 Justify that the algorithm satisfies the runtime bound
- You may lose points for style
- Homework assignments will (probably) be worth the same amount

Five Problems Scheduling Weighted Scheduling Bipartite Matching Maximum Independent Set Competitive Facility Location

Summary – Five Problems

- Scheduling
- · Weighted Scheduling
- · Combinatorial Optimization
- · Maximum Independent Set
- · Competitive Scheduling

What does it mean for an algorithm

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to be efficient?

Definitions of efficiency

- · Fast in practice
- · Qualitatively better worst case performance than a brute force algorithm

Polynomial time efficiency

- An algorithm is efficient if it has a polynomial run time
- · Run time as a function of problem size
 - Run time: count number of instructions executed on an underlying model of computation
 - T(n): maximum run time for all problems of size at most n

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Polynomial Time

 Algorithms with polynomial run time have the property that increasing the problem size by a constant factor increases the run time by at most a constant factor (depending on the algorithm)

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Why Polynomial Time?

- Generally, polynomial time seems to capture the algorithms which are efficient in practice
- The class of polynomial time algorithms has many good, mathematical properties

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Polynomial vs. Exponential Complexity

- Suppose you have an algorithm which takes n! steps on a problem of size n
- If the algorithm takes one second for a problem of size 10, estimate the run time for the following problems sizes:

12 14 16 18 20

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Ignoring constant factors

- Express run time as O(f(n))
- Emphasize algorithms with slower growth rates
- Fundamental idea in the study of algorithms
- · Basis of Tarjan/Hopcroft Turing Award

Why ignore constant factors?

- Constant factors are arbitrary
 - Depend on the implementation
 - Depend on the details of the model
- Determining the constant factors is tedious and provides little insight

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Why emphasize growth rates?

- The algorithm with the lower growth rate will be faster for all but a finite number of cases
- Performance is most important for larger problem size
- As memory prices continue to fall, bigger problem sizes become feasible
- Improving growth rate often requires new techniques

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Prove $3n^2 + 5n + 20$ is $O(n^2)$

Let c =

Let $n_0 =$

T(n) is O(f(n)) if there exist c, n_0 , such that for $n > n_0$, T(n) < c f(n)

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Lower bounds

- T(n) is Ω(f(n))
 - T(n) is at least a constant multiple of f(n)
 - There exists an n_0 , and $\epsilon > 0$ such that $T(n) > \epsilon f(n)$ for all $n > n_0$
- Warning: definitions of Ω vary
- T(n) is Θ(f(n)) if T(n) is O(f(n)) and T(n) is Ω(f(n))

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Formalizing growth rates

- T(n) is O(f(n)) $[T:Z^+ \rightarrow R^+]$
 - If n is sufficiently large, T(n) is bounded by a constant multiple of f(n)
 - Exist c, n_0 , such that for $n > n_0$, T(n) < c f(n)
- T(n) is O(f(n)) will be written as:
 T(n) = O(f(n))
 - Be careful with this notation

Order the following functions in increasing order by their growth rate

- a) n log⁴n
- b) $2n^2 + 10n$
- c) $2^{n/100}$
- d) 1000n + log8 n
- e) n^{100}
- f) 3ⁿ
- g) 1000 log10n
- h) n^{1/2}

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Useful Theorems

- If $\lim_{n\to\infty} \frac{f(n)}{g(n)} = c$ for c > 0 then $f(n) = \Theta(g(n))$
- If f(n) is O(g(n)) and g(n) is O(h(n)) then f(n) is O(h(n))
- If f(n) is O(h(n)) and g(n) is O(h(n)) then f(n) + g(n) is O(h(n))

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Ordering growth rates

- For b > 1 and x > 0
 log^bn is O(n^x)
- For r > 1 and d > 0
 n^d is O(rⁿ)

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