

# CSE 417 Algorithms and Computational Complexity

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Lecture 2

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## Announcements

- Course website
  - <https://courses.cs.washington.edu/courses/cse417/24/au/>
- Homework due Fridays
  - HW 1, Due Friday, October 4, 11:59 pm
  - Submit solutions via gradescope
- Class discussion through edstem discussion board

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## Course Mechanics

- Homework
  - Due Fridays
  - About 5 problems, sometimes programming
  - Programming – your choice of language
  - Target: 1 week turnaround on grading
- Exams – In class
  - Midterm – Friday, November 1
  - Final – Monday, December 9, 8:30-10:20 AM
- **Approximate** grade weighting
  - HW: 50, MT: 15, Final: 35
- Course web
  - Slides, Handouts
- Instructor Office hours (CSE2 344)
  - Monday 2-3 pm and Wednesday 3-4 pm



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## Stable Matching: Formal Problem

- Input
  - Preference lists for  $m_1, m_2, \dots, m_n$
  - Preference lists for  $w_1, w_2, \dots, w_n$
- Output
  - Perfect matching  $M$  satisfying stability property (e.g., no instabilities) :

For all  $m', m'', w', w''$   
If  $(m', w') \in M$  and  $(m'', w'') \in M$  then  
( $m'$  prefers  $w'$  to  $w''$ ) or ( $w''$  prefers  $m''$  to  $m'$ )

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## Idea for an Algorithm

$m$  proposes to  $w$

If  $w$  is unmatched,  $w$  accepts

If  $w$  is matched to  $m_2$

If  $w$  prefers  $m$  to  $m_2$ ,  $w$  accepts  $m$ , dumping  $m_2$

If  $w$  prefers  $m_2$  to  $m$ ,  $w$  rejects  $m$

Unmatched  $m$  proposes to the highest  $w$  on its preference list **that it has not already proposed to**

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## Algorithm

Initially all  $m$  in  $M$  and  $w$  in  $W$  are free

While there is a free  $m$

$w$  highest on  $m$ 's list that  $m$  has not proposed to if  $w$  is free, then match  $(m, w)$

else

suppose  $(m_2, w)$  is matched

if  $w$  prefers  $m$  to  $m_2$

unmatch  $(m_2, w)$

match  $(m, w)$

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### Example

m <sub>1</sub> : w <sub>1</sub> w <sub>2</sub> w <sub>3</sub>	m <sub>1</sub> ○	○ w <sub>1</sub>
m <sub>2</sub> : w <sub>1</sub> w <sub>3</sub> w <sub>2</sub>	m <sub>2</sub> ○	○ w <sub>2</sub>
m <sub>3</sub> : w <sub>1</sub> w <sub>2</sub> w <sub>3</sub>	m <sub>3</sub> ○	○ w <sub>3</sub>

w <sub>1</sub> : m <sub>2</sub> m <sub>3</sub> m <sub>1</sub>		
w <sub>2</sub> : m <sub>3</sub> m <sub>1</sub> m <sub>2</sub>		
w <sub>3</sub> : m <sub>3</sub> m <sub>1</sub> m <sub>2</sub>		

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### Example

m <sub>1</sub> : w <sub>1</sub> w <sub>2</sub> w <sub>3</sub>	m <sub>1</sub> ○	○ w <sub>1</sub>
m <sub>2</sub> : w <sub>1</sub> w <sub>3</sub> w <sub>2</sub>	m <sub>2</sub> ○	○ w <sub>2</sub>
m <sub>3</sub> : w <sub>1</sub> w <sub>2</sub> w <sub>3</sub>	m <sub>3</sub> ○	○ w <sub>3</sub>

w <sub>1</sub> : m <sub>2</sub> m <sub>3</sub> m <sub>1</sub>		
w <sub>2</sub> : m <sub>3</sub> m <sub>1</sub> m <sub>2</sub>		
w <sub>3</sub> : m <sub>3</sub> m <sub>1</sub> m <sub>2</sub>		

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### Does this work?

- Does it terminate?
- Is the result a stable matching?

- Begin by identifying invariants and measures of progress
  - m's proposals get worse (have higher m-rank)
  - Once w is matched, w stays matched
  - w's partners get better (have lower w-rank)

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**Claim:** If an m reaches the end of its list, then all the w's are matched

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**Claim:** The algorithm stops in at most n<sup>2</sup> steps

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When the algorithms halts, every w is matched

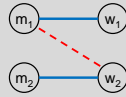
Hence, the algorithm finds a perfect matching

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### The resulting matching is stable

Suppose

$(m_1, w_1) \in M, (m_2, w_2) \in M$   
 $m_1$  prefers  $w_2$  to  $w_1$



How could this happen?

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### Result

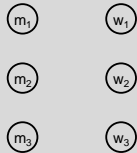
- Simple,  $O(n^2)$  algorithm to compute a stable matching
- Corollary
  - A stable matching always exists

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### A closer look

Stable matchings are not necessarily fair

$m_1$ :  $w_1, w_2, w_3$   
 $m_2$ :  $w_2, w_3, w_1$   
 $m_3$ :  $w_3, w_1, w_2$   
  
 $w_1$ :  $m_2, m_3, m_1$   
 $w_2$ :  $m_3, m_1, m_2$   
 $w_3$ :  $m_1, m_2, m_3$



How many stable matchings can you find?

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### Algorithm under specified

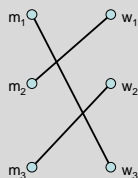
- Many different ways of picking m's to propose
- Surprising result
  - All orderings of picking free m's give the same result
- Proving this type of result
  - Reordering argument
  - Prove algorithm is computing something more specific
    - Show property of the solution – so it computes a specific stable matching

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### M-rank and W-rank of matching

- m-rank: position of matching w in preference list
- M-rank: sum of m-ranks
- w-rank: position of matching m in preference list
- W-rank: sum of w-ranks

$m_1$ :  $w_1, w_2, w_3$   
 $m_2$ :  $w_1, w_3, w_2$   
 $m_3$ :  $w_1, w_2, w_3$   
 $w_1$ :  $m_2, m_3, m_1$   
 $w_2$ :  $m_3, m_1, m_2$   
 $w_3$ :  $m_3, m_1, m_2$



What is the M-rank?

What is the W-rank?

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### Suppose there are n m's, and n w's

- What is the minimum possible M-rank?
- What is the maximum possible M-rank?
- Suppose each m is matched with a random w, what is the expected M-rank?

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## Random Preferences

Suppose that the preferences are completely random

```

m1: w8 w3 w1 w5 w9 w2 w4 w6 w7 w10
m2: w7 w10 w1 w9 w3 w4 w6 w2 w5 w8
...
w1: m1 m4 m3 m5 m10 m3 m2 m6 m8 m7
w2: m5 m6 m1 m3 m2 m7 m3 m10 m4 m6
...

```

If there are  $n$   $m$ 's and  $n$   $w$ 's, what is the expected value of the  $M$ -rank and the  $W$ -rank when the proposal algorithm computes a stable matching?

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## Stable Matching Algorithms

- $M$  Proposal Algorithm
  - Iterate over all  $m$ 's until all are matched
- $W$  Proposal Algorithm
  - Change the role of  $m$ 's and  $w$ 's
  - Iterate over all  $w$ 's until all are matched

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## Generating a random permutation

```

public static int[] Permutation(int n, Random rand) {
    int[] arr = IdentityPermutation(n);

    for (int i = 1; i < n; i++) {
        int j = rand.Next(0, i + 1);
        int temp = arr[i];
        arr[i] = arr[j];
        arr[j] = temp;
    }
    return arr;
}

```

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## What is the run time of the Stable Matching Algorithm?

Initially all  $m$  in  $M$  and  $w$  in  $W$  are free  
 While there is a free  $m$  **Executed at most  $n^2$  times**  
    $w$  highest on  $m$ 's list that  $m$  has not proposed to  
   if  $w$  is free, then match ( $m, w$ )  
   else  
     suppose ( $m_2, w$ ) is matched  
     if  $w$  prefers  $m$  to  $m_2$   
       unmatch ( $m_2, w$ )  
       match ( $m, w$ )

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## $O(1)$ time per iteration

- Find free  $m$
- Find next available  $w$
- If  $w$  is matched, determine  $m_2$
- Test if  $w$  prefer  $m$  to  $m_2$
- Update matching

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## What does it mean for an algorithm to be efficient?

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## Key ideas

- Formalizing real world problem
  - Model: graph and preference lists
  - Mechanism: stability condition
- Specification of algorithm with a natural operation
  - Proposal
- Establishing termination of process through invariants and progress measure
- Under specification of algorithm
- Establishing uniqueness of solution

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