





# CSE 417 Algorithms and Complexity

Autumn 2020
Lecture 26
Network Flow Applications

#### Announcements

- Homework 8 and 9
- Exam practice problems on course homepage
- Final Exam: Monday, December 14
  - 24 hour take home exam
  - Target: 2 to 4 hours of work time

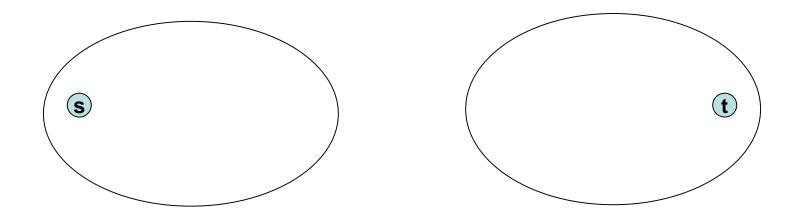
Wed, Dec 2	Net Flow Applications
Fri, Dec 4	Net Flow Applications + NP-Completeness
Mon, Dec 7	NP-Completeness
Wed, Dec 9	NP-Completeness
Fri, Dec 11	Beyond NP-Completeness
Mon, Dec 14	Final Exam

#### **Outline**

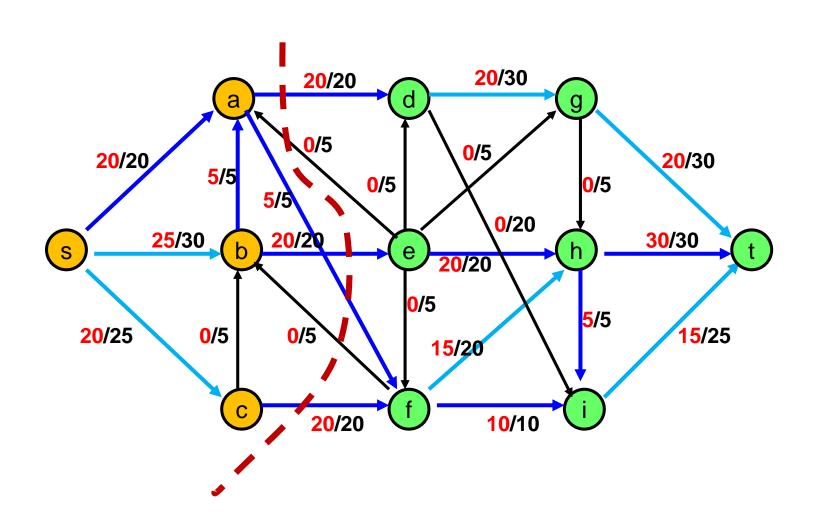
- Network flow definitions
- Flow examples
- Augmenting Paths
- Residual Graph
- Ford Fulkerson Algorithm
- Cuts
- Maxflow-MinCut Theorem
- Maxflow Algorithms
- Simple applications of Max Flow
- Non-simple applications of Max Flow

## Cuts in a graph

- Cut: Partition of V into disjoint sets S, T with s in S and t in T.
- Cap(S,T): sum of the capacities of edges from S to T
- Problem: Find the s-t Cut with minimum capacity



#### Max Flow / Min Cut



#### Max Flow - Min Cut Theorem

- There exists a cut S, T such that Flow(S,T) = Cap(S,T)
- Proof also shows that Ford Fulkerson algorithm finds a maximum flow

#### Network flow performance

- Ford-Fulkerson algorithm
  - -O(mC)
- Find the maximum capacity augmenting path
  - O(m²log(C)) time algorithm for network flow
- Find the shortest augmenting path
  - O(m<sup>2</sup>n) time algorithm for network flow
- Find a blocking flow in the residual graph
  - O(mnlog n) time algorithm for network flow
- Preflow Push Algorithm
  - O(mnlog n)

#### **Problem Reduction**

- Reduce Problem A to Problem B
  - Convert an instance of Problem A to an instance of Problem B
  - Use a solution of Problem B to get a solution to Problem A
- Practical
  - Use a program for Problem B to solve Problem A
- Theoretical
  - Show that Problem B is at least as hard as Problem A

### Problem Reduction Example

 Reduce the problem of finding the Maximum of a set of integers to finding the Minimum of a set of integers

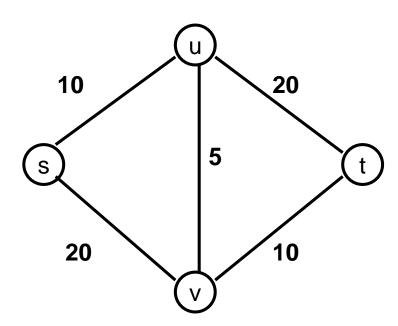
Find the maximum of: 8, -3, 2, 12, 1, -6

#### Reduce MST to MST+

- P1: MST
  - Find the Minimum spanning tree for a graph with integer costs
- P2: MST+
  - Find the Minimum Spanning Tree for a graph with <u>non-negative</u> integer costs

#### Undirected Network Flow

- Undirected graph with edge capacities
- Flow may go either direction along the edges (subject to the capacity constraints)



## Bipartite Matching

 A graph G=(V,E) is bipartite if the vertices can be partitioned into disjoints sets X,Y

 A matching M is a subset of the edges that does not share any vertices

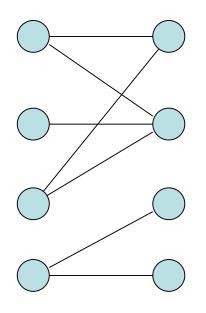
Find a matching as large as possible

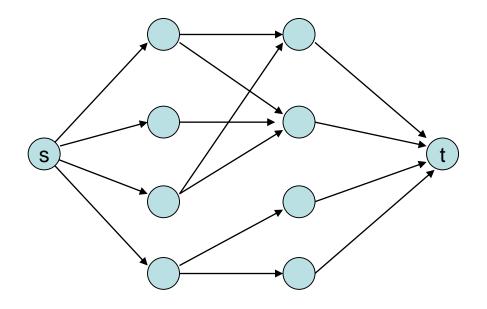
#### **Application**

- A collection of teachers
- A collection of courses
- And a graph showing which teachers can teach which courses



## Converting Matching to Network Flow





#### Multi-source network flow

- Multi-source network flow
  - Sources  $s_1, s_2, \ldots, s_k$
  - Sinks  $t_1, t_2, \ldots, t_j$
- Solve with Single source network flow

# Resource Allocation: Assignment of reviewers

- A set of papers P<sub>1</sub>, . . ., P<sub>n</sub>
- A set of reviewers R<sub>1</sub>, . . . , R<sub>m</sub>
- Paper P<sub>i</sub> requires A<sub>i</sub> reviewers
- Reviewer R<sub>i</sub> can review B<sub>i</sub> papers
- For each reviewer  $R_j$ , there is a list of paper  $L_{j1},\ldots,L_{jk}$  that  $R_j$  is qualified to review

#### Baseball elimination

- Can the Dinosaurs win the league?
- Remaining games:
  - AB, AC, AD, AD, AD,BC, BC, BC, BD, CD

	W	L
Ants	4	2
Bees	4	2
Cockroaches	3	3
Dinosaurs	1	5

A team wins the league if it has strictly more wins than any other team at the end of the season A team ties for first place if no team has more wins, and there is some other team with the same number of wins

#### Baseball elimination

- Can the Fruit Flies win or tie the league?
- Remaining games:
  - AC, AD, AD, AD, AF,
    BC, BC, BC, BC, BC,
    BD, BE, BE, BE, BE,
    BF, CE, CE, CE, CF,
    CF, DE, DF, EF, EF

	W	L
Ants	17	12
Bees	16	7
Cockroaches	16	7
Dinosaurs	14	13
Earthworms	14	10
Fruit Flies	12	15

# Assume Fruit Flies win remaining games

- Fruit Flies are tied for first place if no team wins more than 19 games
- Allowable wins
  - Ants (2)
  - Bees (3)
  - Cockroaches (3)
  - Dinosaurs (5)
  - Earthworms (5)
- 18 games to play
  - AC, AD, AD, AD, BC, BC, BC, BC, BC, BC, BD, BE, BE, BE, CE, CE, CE, DE

	W	L
Ants	17	13
Bees	16	8
Cockroaches	16	9
Dinosaurs	14	14
Earthworms	14	12
Fruit Flies	19	15

## Remaining games

AC, AD, AD, AD, BC, BC, BC, BC, BC, BD, BE, BE, BE, CE, CE, CE, DE

















 $(\mathsf{A})$ 

 $(\mathsf{B})$ 

(c)

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### Minimum Cut Applications

- Image Segmentation
- Open Pit Mining / Task Selection Problem
- Reduction to Min Cut problem

S, T is a cut if S, T is a partition of the vertices with s in S and t in T

The capacity of an S, T cut is the sum of the capacities of all edges going from S to T

## Image Segmentation

 Separate foreground from background





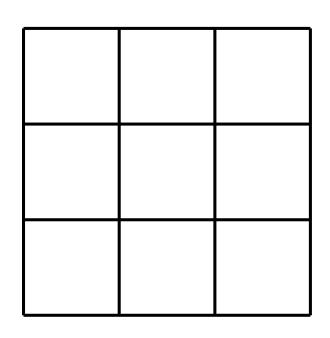


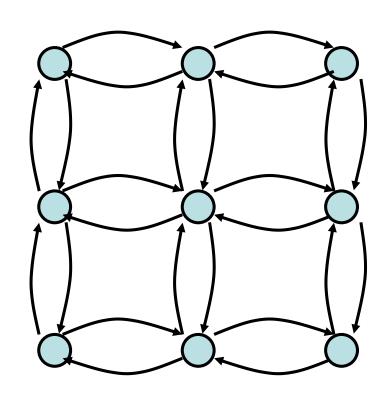


### Image analysis

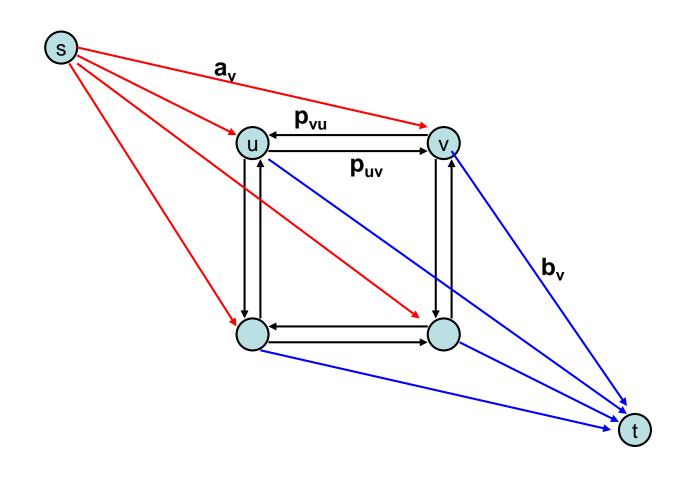
- a<sub>i</sub>: value of assigning pixel i to the foreground
- b<sub>i</sub>: value of assigning pixel i to the background
- p<sub>ij</sub>: penalty for assigning i to the foreground, j to the background or vice versa
- A: foreground, B: background
- $Q(A,B) = \sum_{\{i \text{ in } A\}} a_i + \sum_{\{j \text{ in } B\}} b_j \sum_{\{(i,j) \text{ in } E, i \text{ in } A, j \text{ in } B\}} p_{ij}$

## Pixel graph to flow graph





#### Mincut Construction



## Open Pit Mining (Task selection)







### Application of Min-cut

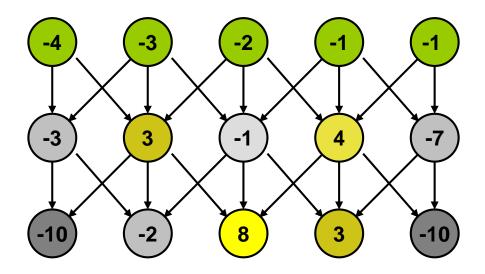
- Open Pit Mining Problem
- Task Selection Problem
- Reduction to Min Cut problem

S, T is a cut if S, T is a partition of the vertices with s in S and t in T
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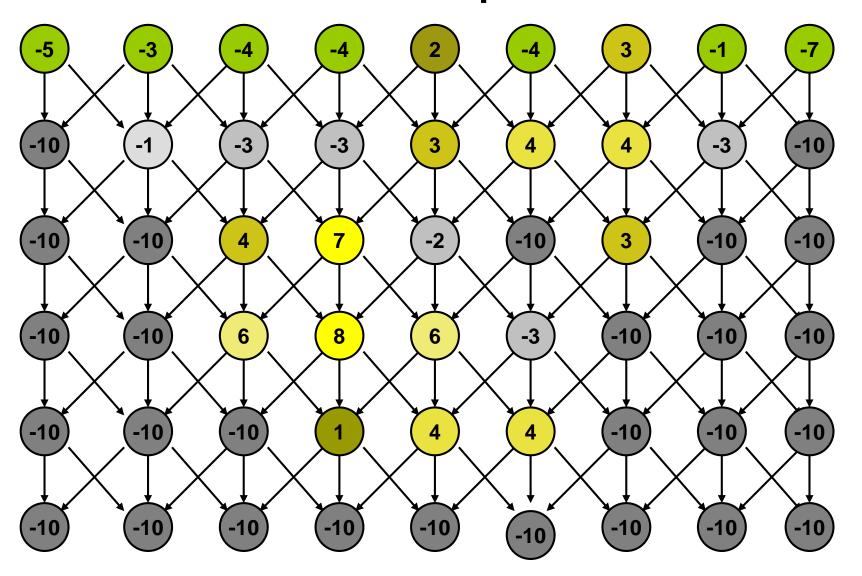
### Open Pit Mining

- Each unit of earth has a profit (possibly negative)
- Getting to the ore below the surface requires removing the dirt above
- Test drilling gives reasonable estimates of costs
- Plan an optimal mining operation

## Mine Graph

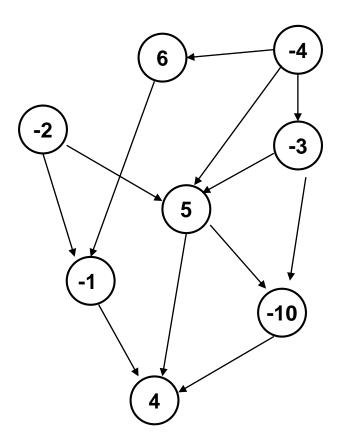


#### Determine an optimal mine



#### Generalization

- Precedence graph G=(V,E)
- Each v in V has a profit p(v)
- A set F is feasible if when w in F, and (v,w) in E, then v in F.
- Find a feasible set to maximize the profit

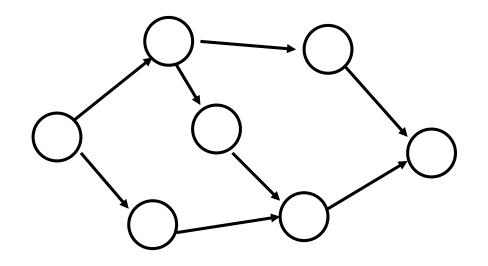


## Min cut algorithm for profit maximization

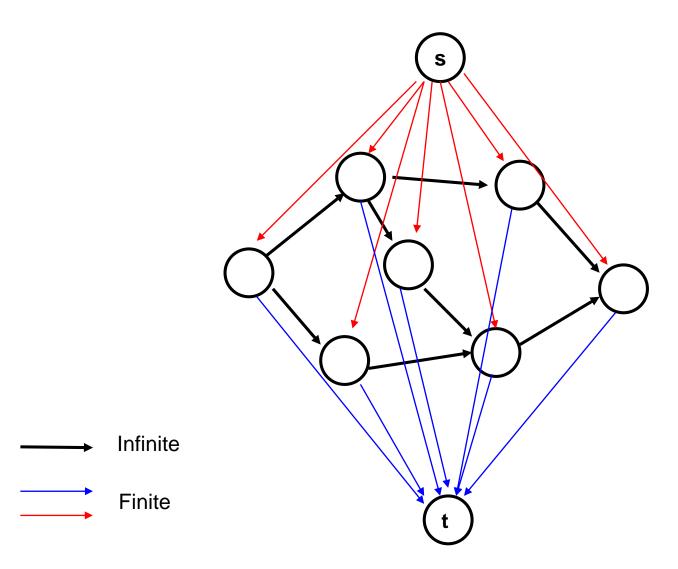
 Construct a flow graph where the minimum cut identifies a feasible set that maximizes profit

### Precedence graph construction

- Precedence graph G=(V,E)
- Each edge in E has infinite capacity
- Add vertices s, t
- Each vertex in V is attached to s and t with finite capacity edges

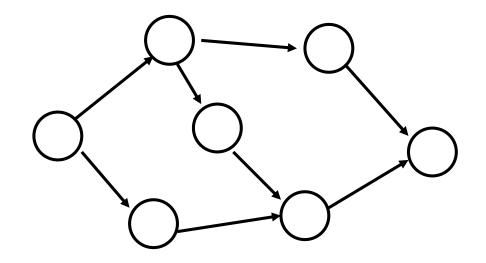


## Find a finite value cut with at least two vertices on each side of the cut



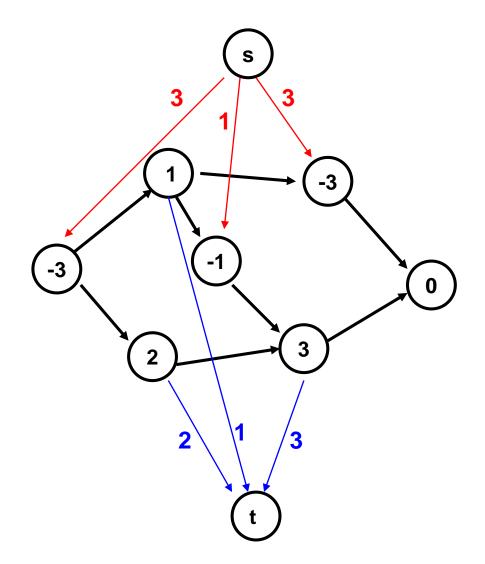
## The sink side of a finite cut is a feasible set

- No edges permitted from S to T
- If a vertex is in T, all of its ancestors are in T

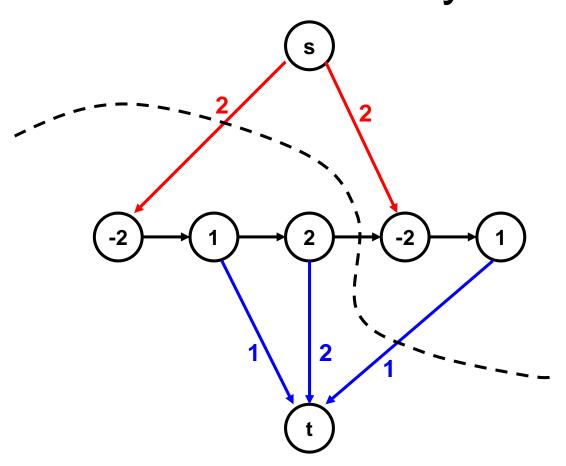


### Setting the costs

- If p(v) > 0,
  - cap(v,t) = p(v)
  - $-\operatorname{cap}(s,v)=0$
- If p(v) < 0
  - cap(s,v) = -p(v)
  - cap(v,t) = 0
- If p(v) = 0
  - $-\operatorname{cap}(s,v)=0$
  - cap(v,t) = 0



# Minimum cut gives optimal solution Why?

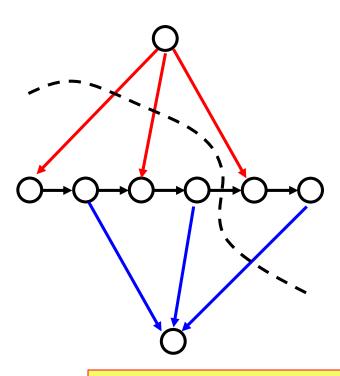


## Computing the Profit

- $Cost(W) = \sum_{\{w \text{ in } W; p(w) < 0\}} -p(w)$
- Benefit(W) =  $\Sigma_{\{w \text{ in W; p(w) > 0}\}} p(w)$
- Profit(W) = Benefit(W) Cost(W)

- Maximum cost and benefit
  - -C = Cost(V)
  - -B = Benefit(V)

# Express Cap(S,T) in terms of B, C, Cost(T), Benefit(T), and Profit(T)



$$Cap(S,T) = Cost(T) + Ben(S) = Cost(T) + Ben(S) + Ben(T) - Ben(T)$$
$$= B + Cost(T) - Ben(T) = B - Profit(T)$$